

## AP Physics Notes on Introductory Calculus

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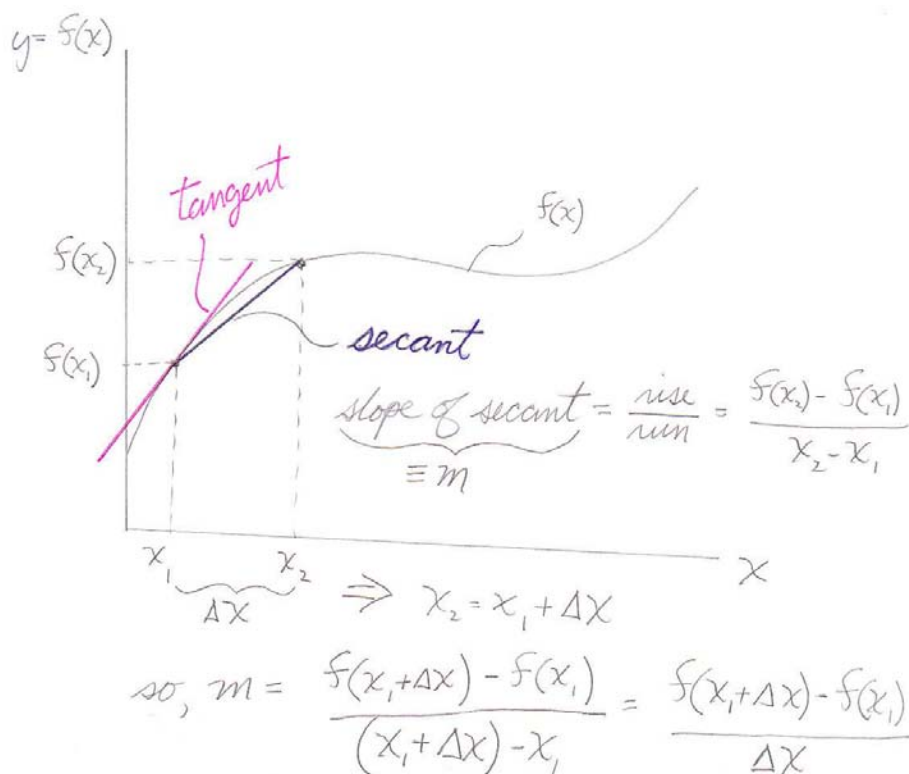
### **READ THESE BULLETS FIRST!**

- These notes are primarily designed for students taking BC Calculus in September. However, **ALL** AP Physics students are responsible for this material, including those who will be enrolled in more advanced courses in the fall.
- These notes are not a substitute for a course in calculus, but are intended to provide entry-level calculus students with enough insight (conceptual understanding), nomenclature and notation, and practical examples and results, so that they will feel more comfortable during the 1<sup>st</sup> month-or-so of their AP Physics class.
- **THERE IS NO NEED FOR YOU TO LEARN SINGLE-VARIABLE CALCULUS THIS SUMMER ON YOUR OWN!**  
Don't purchase any texts, or attempt to work through any problems but what is contained in these notes. You will quickly gain a deeper understanding of calculus in your BC Calculus class as well as in classroom lectures, discussions and examples in our AP physics class<sup>1</sup>.
- To use the links, you need Mathematica (available through TJ), or install the free reader [CDF Player](#)

### **Part I – Derivatives Of A Function Of One Variable**

You are familiar with the slope of a line. Now we take that concept of slope and generalize it. The first ordinary derivative of a function in one variable, say  $f(x)$ , is itself a function that gives you the slope of  $f(x)$  for any  $x$ .

What do we mean by the slope of a function that usually is a curve? Carefully examine the plot below.



[Note: in math texts, " $\Delta x$ " is often called " $h$ ," and " $x_1$ " is called " $a$ ."]

<sup>1</sup> Appendix D in Tipler covers some elementary calculus, but it is too terse – we can do better.

As  $x_2$  gets closer to  $x_1$ , the secant looks more and more like a line tangent to  $f(x)$  at the point  $x_1$ . [See this link: [approximate the tangent with a secant](#) [Make sure you have the [CDF Player](#) and that you fool around with the sliders.] If  $x_2$  is getting closer and closer to  $x_1$ , then  $\Delta x$  is getting smaller and smaller. As  $\Delta x$  gets infinitesimally small, in other words when  $x_2$  is basically on top of  $x_1$ , the secant essentially becomes the tangent to  $f(x)$  at  $x_1$ . The slope of that tangent line is

$$m = \lim_{\Delta x \rightarrow 0} \frac{f(x_1 + \Delta x) - f(x_1)}{\Delta x}$$

The notation  $\lim_{\Delta x \rightarrow 0}$  simply means “in the limit as  $\Delta x$  goes to zero,” and is the formal mathematical statement of the process described in the preceding paragraph. [Note: the limit must exist!]

The slope of the tangent line at a particular value, say  $x_1$  (or  $a$ , or any other value) of the function  $f$  is the **1<sup>st</sup> derivative of  $f$  at  $x_1$** .

Here is an interactive example: [1st derivative of SQRT\(x\)](#)

Notation:  $\frac{df(x_1)}{dx} = f'(x_1)$  [the right side is said as “ $f$  prime of  $x_1$ .”]

Now, if we let  $x_1$  be *any* value of  $x$ , and with  $y = f(x)$ , we get

$$\frac{df(x)}{dx} = \frac{dy}{dx} = y' = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x}$$

***This is the first derivative of the function  $f$  with respect to  $x$ .*** The derivative will only exist if  $f$  is smooth and continuous – at least over the region that you wish to find the derivative. Why? Well, smooth so there are no sharp points. The slope of a sharp point is undefined. The requirement that  $f$  is be continuous should be clear; no function, no derivative.

Here are several **important** [plots of functions and their 1st derivatives](#)<sup>2</sup>.

Now we see that the 1<sup>st</sup> derivative of  $f$  is itself a function giving the slope of  $f$  at any point (in an interval where  $f$  is differentiable). [This concept can be extended to functions of more than one variable, but we won't need to do that until the 2<sup>nd</sup> semester when we meet the *gradient* in our study of electricity & magnetism.]

How do you find these derivatives? Well, you literally just plug specific functions into the definition.

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<sup>2</sup> The trigonometric functions, cos, sin, tan, and the exponential function  $e^x$  have very important derivatives, that for now, will be given to you. When using the definition of the derivative to develop their formulae, you end up with indeterminate forms of 0/0 which require more analysis than is appropriate in these notes.

**EXAMPLE 1:** Let  $y = f(x) = x^2$ , find  $y'$

$$\begin{aligned} \text{let } f(x) = x^2 &\rightarrow \lim_{\Delta x \rightarrow 0} \frac{(x + \Delta x)^2 - x^2}{\Delta x} \\ &= \lim_{\Delta x \rightarrow 0} \frac{x^2 + 2x\Delta x + (\Delta x)^2 - x^2}{\Delta x} = \lim_{\Delta x \rightarrow 0} \frac{\cancel{x^2} + 2x\Delta x + \cancel{(\Delta x)^2} - \cancel{x^2}}{\Delta x} = \lim_{\Delta x \rightarrow 0} \frac{\cancel{2x}(2x + \Delta x)}{\cancel{\Delta x}} \\ \text{and, since } \lim_{\Delta x \rightarrow 0} \Delta x &= 0, \text{ we have } \frac{d(x^2)}{dx} = 2x = y' \end{aligned}$$

**EXERCISE 1:** Try this one. Let  $y = f(x) = x^3$ , find  $y'$

**EXAMPLE 2:** This one is trickier.

$$\begin{aligned} \text{let } f(x) &= \frac{1-x}{2+x}, \text{ find the 1st derivative of } f(x) \\ \text{with respect to } x & \left[ \text{i.e., this means } \frac{d}{dx} \left( \frac{1-x}{2+x} \right) = ? \right] \\ \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x} & \\ \rightarrow \lim_{\Delta x \rightarrow 0} \frac{\frac{1-(x+\Delta x)}{2+(x+\Delta x)} - \frac{1-x}{2+x}}{\Delta x} & \quad \text{hmmmm... add the fractions!} \\ \lim_{\Delta x \rightarrow 0} \frac{(2+x)(1-x-\Delta x) - (1-x)(2+x+\Delta x)}{\Delta x(2+x)(2+x+\Delta x)} & \\ = \lim_{\Delta x \rightarrow 0} \frac{\cancel{2} - \cancel{2x} - 2\Delta x + \cancel{x} - x^2 - \cancel{x}\Delta x - \cancel{2} - \cancel{x} - \Delta x + \cancel{2x} + x^2 + \cancel{x}\Delta x}{\Delta x(2+x)(2+x+\Delta x)} & \\ = \lim_{\Delta x \rightarrow 0} \frac{-3\Delta x}{\Delta x(2+x)(2+x+\Delta x)} = \frac{-3}{(2+x)^2} & \\ \text{so, } \frac{d}{dx} \left( \frac{1-x}{2+x} \right) &= -\frac{3}{(2+x)^2} \end{aligned}$$

**EXERCISE 2:** Try this one. Let  $y = f(x) = \sqrt{x}$ , find  $y'$  [Hint: multiply by 1]

Clearly, this method of using the definition directly will always work, but it can be somewhat involved. [And this is the method one uses in numerical (computing) techniques.] However, there are several elementary rules for computing derivatives that can be derived from the definition that will make your life much easier.

Rule 1: Constants What is  $\frac{d(cx)}{dx}$ ; where  $c$  is any number – integer, real, even complex?

$$\lim_{\Delta x \rightarrow 0} \frac{(cx + c\Delta x) - cx}{\Delta x} = \lim_{\Delta x \rightarrow 0} \frac{c\cancel{\Delta x}}{\cancel{\Delta x}} = c$$

[Note: this can be extended to  $\frac{d[cf(x)]}{dx} = c \frac{d[f(x)]}{dx}$ ]

Rule 2: The Power Rule [Probably the most used differentiation rule.]

What is  $\frac{d(x^n)}{dx}$ ? Use the definition and expand the  $(x + \Delta x)^n$  term with the *binomial theorem*:

$$(x+y)^n = \binom{n}{0}x^ny^0 + \binom{n}{1}x^{n-1}y^1 + \binom{n}{2}x^{n-2}y^2 + \dots + \binom{n}{n-1}x^1y^{n-1} + \binom{n}{n}x^0y^n,$$

The objects in parenthesis are the *binomial coefficients*. One way to determine them is by the use of *Pascal's triangle*. However, in any case, they are numbers.

[Expand  $(x + \Delta x)^4$  as an example.  $(x + \Delta x)^4 = x^4 + 4x^3\Delta x + 6x^2\Delta x^2 + 4x\Delta x^3 + \Delta x^4$ ]

$$\lim_{\Delta x \rightarrow 0} \frac{(x + \Delta x)^n - x^n}{\Delta x} = \lim_{\Delta x \rightarrow 0} \frac{[x^n + n x^{n-1} \Delta x + \binom{n}{2} x^{n-2} \Delta x^2 + \dots + \binom{n}{n-1} x^1 \Delta x^{n-1} + \Delta x^n] - x^n}{\Delta x}$$

The 1<sup>st</sup> and last terms,  $x^n$ , cancel. The  $\Delta x$  in the denominator cancels with a  $\Delta x$  in each remaining term.

$$\rightarrow \lim_{\Delta x \rightarrow 0} n x^{n-1} + \binom{n}{2} x^{n-2} \cancel{\Delta x} + \dots + \binom{n}{n-1} x^1 \cancel{\Delta x}^{n-1} = n x^{n-1}$$

$$\text{so, } \frac{d(x^n)}{dx} = n x^{n-1}$$

$$\text{example } \frac{d(6x^5)}{dx} = 30x^4$$

EXAMPLE 3: Look at what you needed to do in Exercise 2. Now let's use the power rule:

$$\sqrt{x} = x^{1/2} \rightarrow \frac{d(x^{1/2})}{dx} = \frac{1}{2} x^{(1/2-1)} = \frac{1}{2} x^{-1/2} = \frac{1}{2\sqrt{x}}$$

Rule 3: The Product Rule [Presented without proof – we'll do this one in class.]

Let  $f$  and  $g$  both be differentiable functions of  $x$ . Then  $\frac{d}{dx}[f(x)g(x)] = f(x)\frac{d}{dx}[g(x)] + g(x)\frac{d}{dx}[f(x)]$

EXAMPLE 4:

$$\begin{aligned} \frac{d}{dx}[4x^3 \sqrt{x}] &= 4x^3 \frac{d}{dx}(\sqrt{x}) + \sqrt{x} \frac{d}{dx}(4x^3) \\ &= 4x^3 \frac{1}{2}x^{-1/2} + \sqrt{x} 12x^2 \\ &= \frac{2x^3}{\sqrt{x}} + 12x^2\sqrt{x} \end{aligned}$$

[Note: There is also a *quotient rule*, but I have *never* had to use it, so I don't teach it ☺]

Rule 4: The Chain Rule [Perhaps the most important rule?]

In calculus, the **chain rule** is a formula for computing the derivative of the composition of two or more functions. That is, if  $f$  is a function and  $g$  is a function, then the chain rule expresses the derivative of the composite function  $f \circ g$  in terms of the derivatives of  $f$  and  $g$ . For example, the chain rule for  $(f \circ g)(x)$  is

$$\frac{df}{dx} = \frac{df}{dg} \cdot \frac{dg}{dx}.$$

[The definition above is taken verbatim from [http://en.wikipedia.org/wiki/Chain\\_rule](http://en.wikipedia.org/wiki/Chain_rule) -- ALWAYS CITE YOUR SOURCES!]

EXAMPLE 5: Acceleration is *defined* to be  $\vec{a} = \frac{d\vec{v}}{dt}$ . [See Example 7, below.] Let our discussion be defined to

one linear dimension, say  $x$ , then  $a = \frac{dv}{dt}$ . But, what if you know the acceleration as a function of position, and

not of time? The chain rule gives you  $a(x) = \frac{dv}{dx} \frac{dx}{dt} = \frac{dv}{dx} v$ , since the derivative of position with respect time is

velocity. NOTE THAT  $\frac{dv}{dx} \neq a$ ! ***Mastery of the chain rule generally requires significant practice!***

Here are several links to proofs of the chain rule:

<http://math.rice.edu/~cjd/chainrule.pdf> good, straight-forward discussion

<http://www.youtube.com/watch?v=yAG2acoURtk> a video that derives the chain rule in “real time.” A different viewpoint.

EXAMPLE 6: **2<sup>nd</sup> Derivatives** If you can do it once, why not do it again?

$$\frac{d^2[f(x)]}{dx^2} = \frac{d}{dx} \left\{ \frac{d[f(x)]}{dx} \right\}; \text{ let } f(x) = x^3$$
$$\frac{d^2}{dx^2}(x^3) = \frac{d}{dx}(3x^2) = 6x$$

Check out this link: [plots of tangent, 1st derivative, 2nd derivative](#)

## Very Important Ending Comments!

These notes have been written in the language of your math class;  $x$  is just some generic variable, and  $f$  is just some arbitrary function of  $x$ . **This is not the case in physics!**  $x$ ,  $y$ ,  $z$ , and  $r$  carry the dimensions of length (units are nm, mm, cm, m, km, light years – whatever). The variable  $t$  stands for time (units are ns,  $\mu$ s, s, years ...). We will need to define a variety of functions in terms of the derivatives of other functions.

EXAMPLE 7: **Some kinematic definitions**

- Velocity is the *rate of change* of displacement:  $\vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{r}}{\Delta t} = \frac{d\vec{r}}{dt} = \dot{\vec{r}}$ , where  $\vec{r}$  is the three-dimensional position **vector**, and the dot is a shorthand for the time derivative. In one-dimension (motion back-and-forth along a line, say, in the  $x$ -direction)  $\vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{x}}{\Delta t} = \frac{d\vec{x}}{dt} = \dot{x}$
- Acceleration is rate of change of velocity. In other words, it is the second derivative of displacement with respect to time:  $\vec{a} = \frac{d^2\vec{r}}{dt^2} = \frac{d\vec{v}}{dt} = \ddot{\vec{r}}$  [See Example 5 above.]

**Concerning Dimensionally Incorrect Statements [dis]** – In math class, there is no problem writing statements such as  $\sin(x)$ ,  $\ln(t)$ ,  $e^x$ ,  $\tan(y)$ , etc. However, in reality, these are all *dis* –  $x$ ,  $y$ , and  $t$  all carry dimensions (length, length, and time), AND THE ARGUMENTS OF THESE FUNCTIONS MUST BE DIMENSIONLESS!

**EXAMPLE 8: Some dimensionally correct statements**

- $\ln\left(\frac{v_0}{v}\right)$  is dimensionally correct, since a speed divided by a speed is dimensionless.
- $e^{\frac{\tau}{t}}$  is dimensionally correct [ $\tau$ , the Greek lower-case letter tau<sup>3</sup>, has dimensions of time, so  $\tau$  divided by  $t$  is dimensionless.]
- $\sin(\omega t) = \sin(2\pi ft)$  is dimensionally correct.  $\omega$ , the Greek lower-case omega, is the *angular frequency* (also called the angular speed), and has dimensions of radians<sup>4</sup> per time.  $f$  is the *frequency*, and has dimensions of inverse time. So,  $\omega t = 2\pi ft$ , is a dimensionless argument.

### Table of useful derivatives:

$$\frac{df}{dx} = \frac{df}{du} \frac{du}{dx}$$

$$\frac{d}{dx}(x^n) = nx^{n-1}$$

$$\frac{d}{dx}(e^x) = e^x$$

$$\frac{d}{dx}(\ln x) = \frac{1}{x}$$

$$\frac{d}{dx}(\sin x) = \cos x$$

$$\frac{d}{dx}(\cos x) = -\sin x$$

These are from the “cheat sheet” that College Board supplies to you when you take the AP exam in May. The first formula is a simplified form of the *chain rule* – you need it, and we will go over it the first week of class. We will, of course, need other derivatives besides this very short list. [Notice the absence of the Product Rule. Why, I wonder?]

<sup>3</sup> You need to know the Greek alphabet – go [here](#), and learn the alphabet.

<sup>4</sup> Radians are dimensionless. The definition of one radian, the angle subtended when the arc length equals the radius, gives  $\theta = \frac{l}{r}$ , which is dimensionless.