

Schutz A first course in GR

Hartle Gravity

Lancaster GR for the gifted Amateur

D'Inverno Einstein's Relativity

Bert Janssen Gravitación y Geometría
(ESP)

Lambert* Gravitation & Cosmology.

PRS Las leyes de la Física

Son las mismas en

todos los sist. de ref INERCIAL

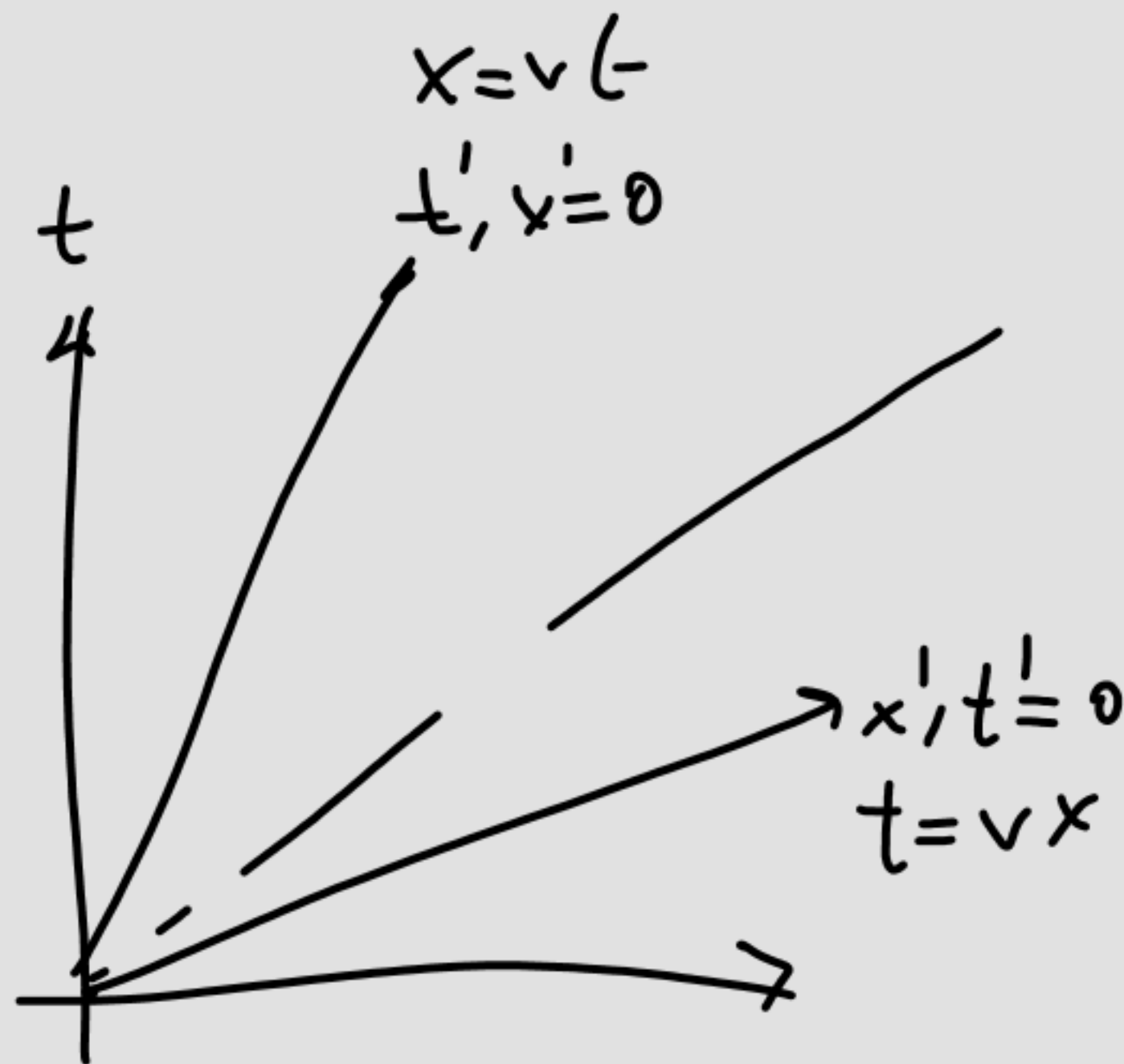
$c = \text{cte}$ es una ley de la física

$$\left. \begin{aligned} x' &= \gamma(x - vt) \\ t' &= \gamma(t - vx) \\ y &= y'; \quad z = z' \end{aligned} \right\} \begin{aligned} x &= \gamma(x' + vt') \\ t &= \gamma(t' + \frac{v}{c^2}x') \end{aligned}$$

$$\boxed{c=1}$$

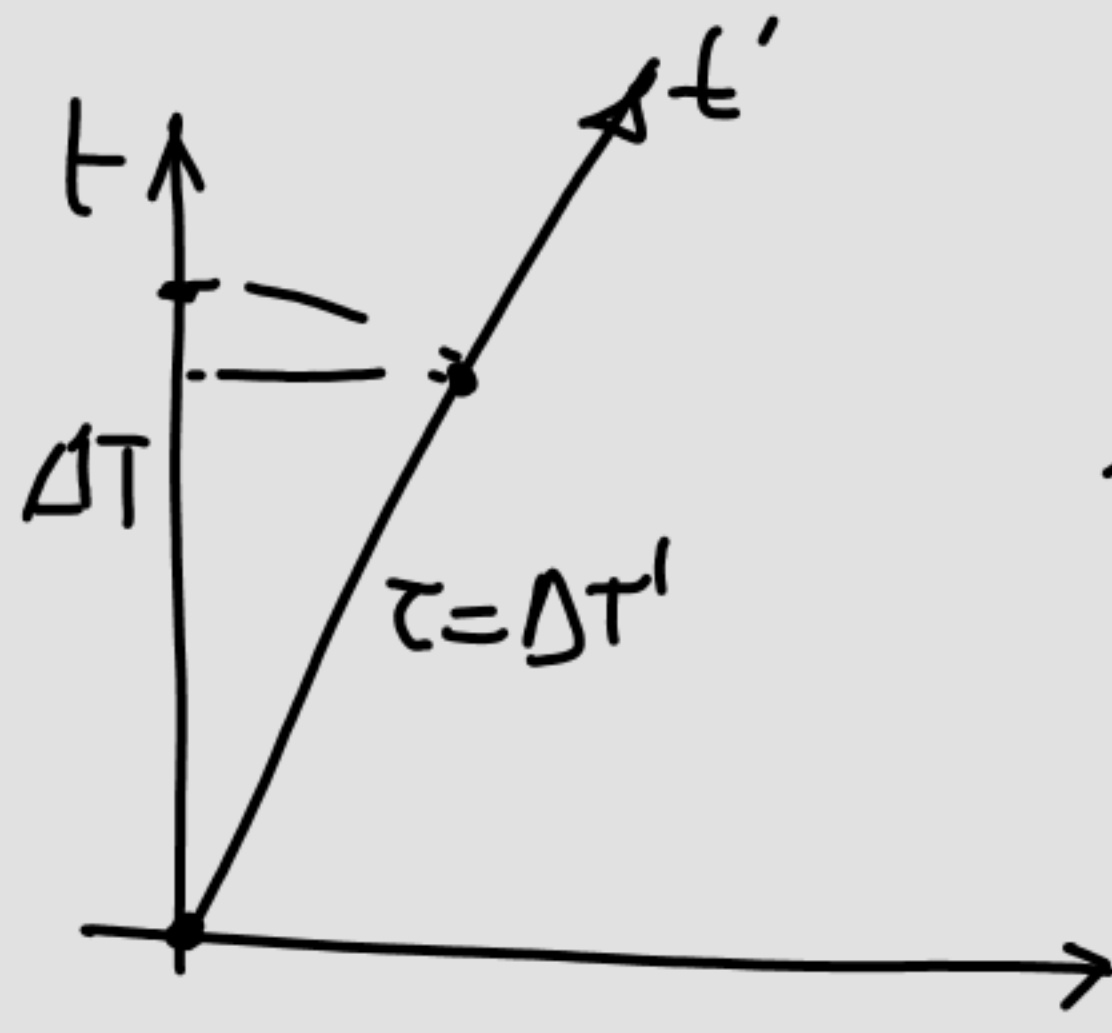
$$ct = \gamma(ct + \frac{v}{c}x)$$

$$\gamma = \frac{1}{\sqrt{1-v^2}} \quad \gamma > 1$$



$$\begin{aligned} L' &= \frac{L}{\gamma} \Rightarrow L' < L \\ T &= \gamma T' \quad T > T' \end{aligned}$$

$$\Delta x = 0$$



~~ΔT $\Delta T'$~~

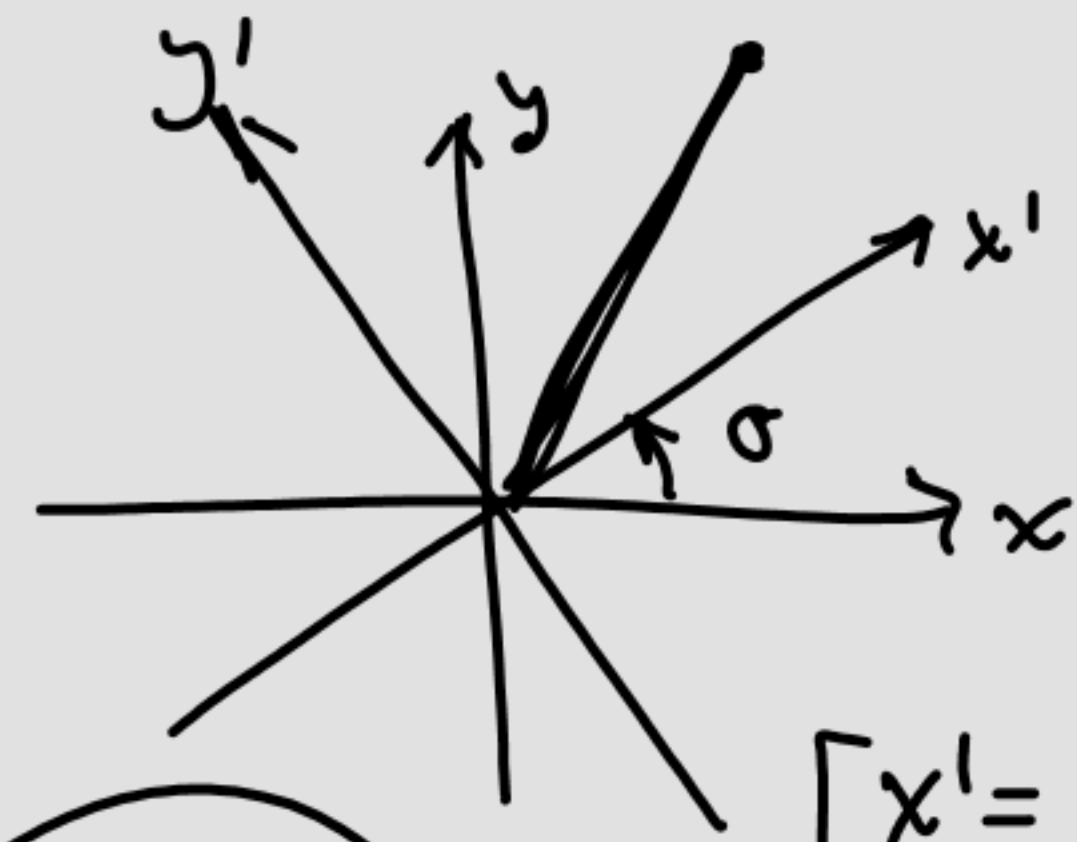
$$S' \quad c^2 d(x, t)^2 = x^2 + t^2$$

$$d(x', t') = x'^2 + t'^2$$

$$\Delta T = \gamma \Delta T' \quad \Delta T' \rightarrow \Delta T$$

$$\gamma > 1 \quad \underline{\Delta T > \Delta T'}$$

$$\frac{v \ll c}{t = t'}$$



$$\begin{cases} x' = \cos \sigma x + \sin \sigma y \\ y' = -\sin \sigma x + \cos \sigma y \end{cases}$$

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} \cos \sigma & \sin \sigma \\ -\sin \sigma & \cos \sigma \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

$$x'^2 + y'^2 = \cos^2 \sigma x^2 + \sin^2 \sigma y^2 + 2 \cos \sigma \sin \sigma xy$$

$$+ \sin^2 \sigma x^2 + \cos^2 \sigma y^2 - 2 \sin \sigma \cos \sigma xy$$

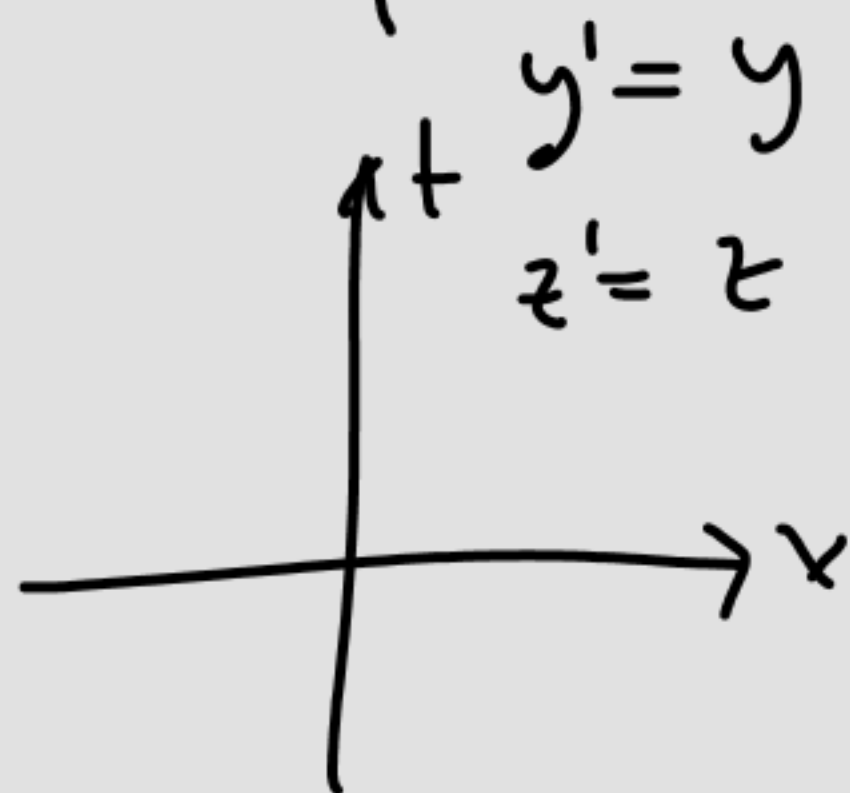
$$= (\cos^2 \sigma + \sin^2 \sigma) x^2 + (\sin^2 \sigma + \cos^2 \sigma) y^2$$

$$= x^2 + y^2$$

$\downarrow R(\sigma)$

$$\begin{cases} x' = \gamma(x - vt) \\ t' = \gamma(t - vx) \end{cases}$$

$$\begin{cases} x'^2 = \gamma^2(x^2 + v^2 t^2 - 2vxt) \\ t'^2 = \gamma^2(t^2 + v^2 x^2 - 2vxt) \end{cases}$$



$$\begin{cases} y' = y \\ z' = z \end{cases}$$

$$\begin{aligned} x'^2 - t'^2 &= \gamma^2 \left[(x^2 - t^2) + v^2(t^2 - x^2) - 2vxt + 2vxt \right] \\ &= \gamma^2 (x^2 - t^2) (1 - v^2) \end{aligned}$$

$$= \gamma^2 (1 - v^2) (x^2 - t^2) = \frac{1 - v^2}{1 - v^2} (x^2 - t^2) = \frac{x^2 - t^2}{1 - v^2}$$

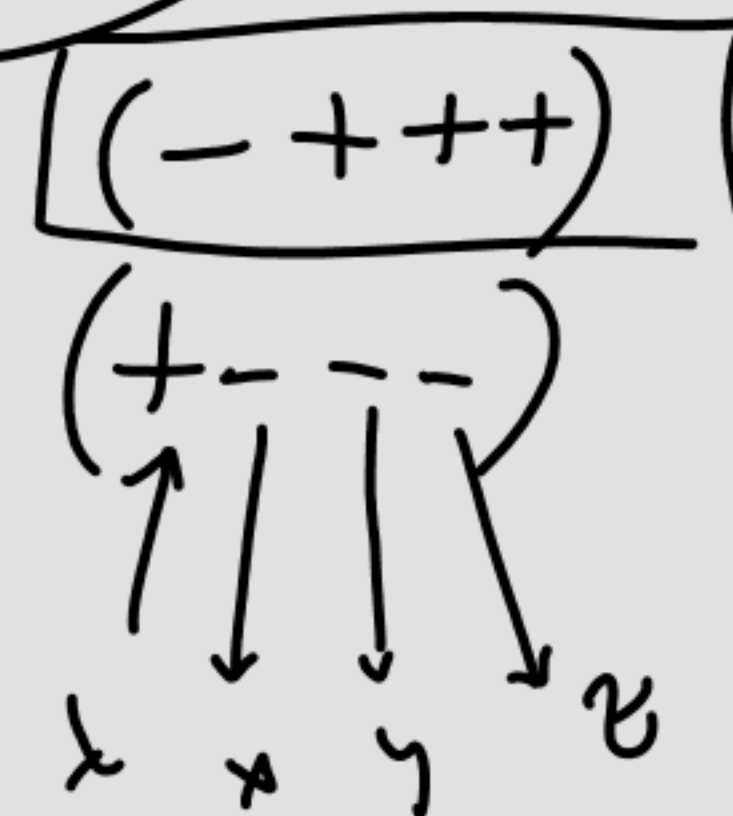
$$\underline{t'^2 - x'^2 = t^2 - x^2}$$

$$x'^2 + t'^2 =$$

$$\gamma^2 \left[(x^2 + t^2) + v^2(x^2 + t^2) - 4vxt \right]$$

$$= \gamma^2 (x^2 + t^2) (1 + v^2) - 4vxt$$

$$= x^2 + t^2 ? \quad \gamma^2 \left[(x^2 + t^2) (1 + v^2) - 4vxt \right]$$



Intervalo espacio-temporal

$$\underline{s^2 = -t^2 + x^2 + y^2 + z^2} \text{ — INVARIANTE}$$

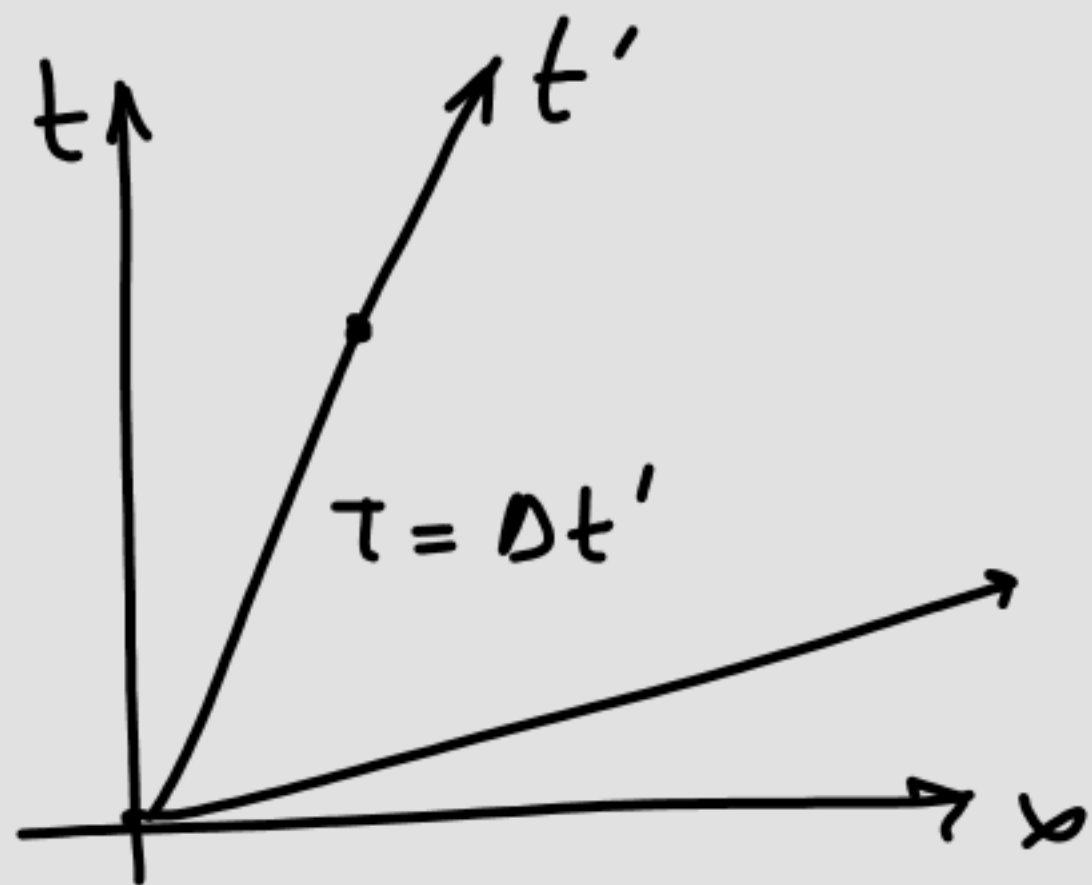
$$x' = \gamma(x - vt) \quad \left. \begin{array}{l} x'_1 = \gamma(x_1 - vt_1) \\ x'_2 = \gamma(x_2 - vt_2) \end{array} \right\} \Delta x' = \gamma(\Delta x - v \Delta t)$$

\downarrow

$$\Delta x' = \gamma(\Delta x - v \Delta t)$$

$$\begin{aligned} \Delta s^2 &= -\Delta t^2 + \Delta x^2 + \Delta y^2 + \Delta z^2 \\ &= -\Delta t'^2 + \Delta x'^2 + \Delta y'^2 + \Delta z'^2 \end{aligned}$$

Definición de la
"DISTANCIA"
EN el ESPACIO-TIEMPO



$$\Delta t' = \gamma (\Delta t - v \Delta x)$$

$$\Delta t = \gamma (\Delta t' + v \Delta x')$$

$$\Delta x' = 0 \rightarrow \Delta t = \gamma \Delta t'$$

Tempo
proprio.

$$\tau \equiv \Delta t' = \sqrt{1-v^2} \Delta t$$

$\Delta t' < \Delta t$

$$\Delta s^2 = -c^2 \Delta t^2 + \Delta x^2$$

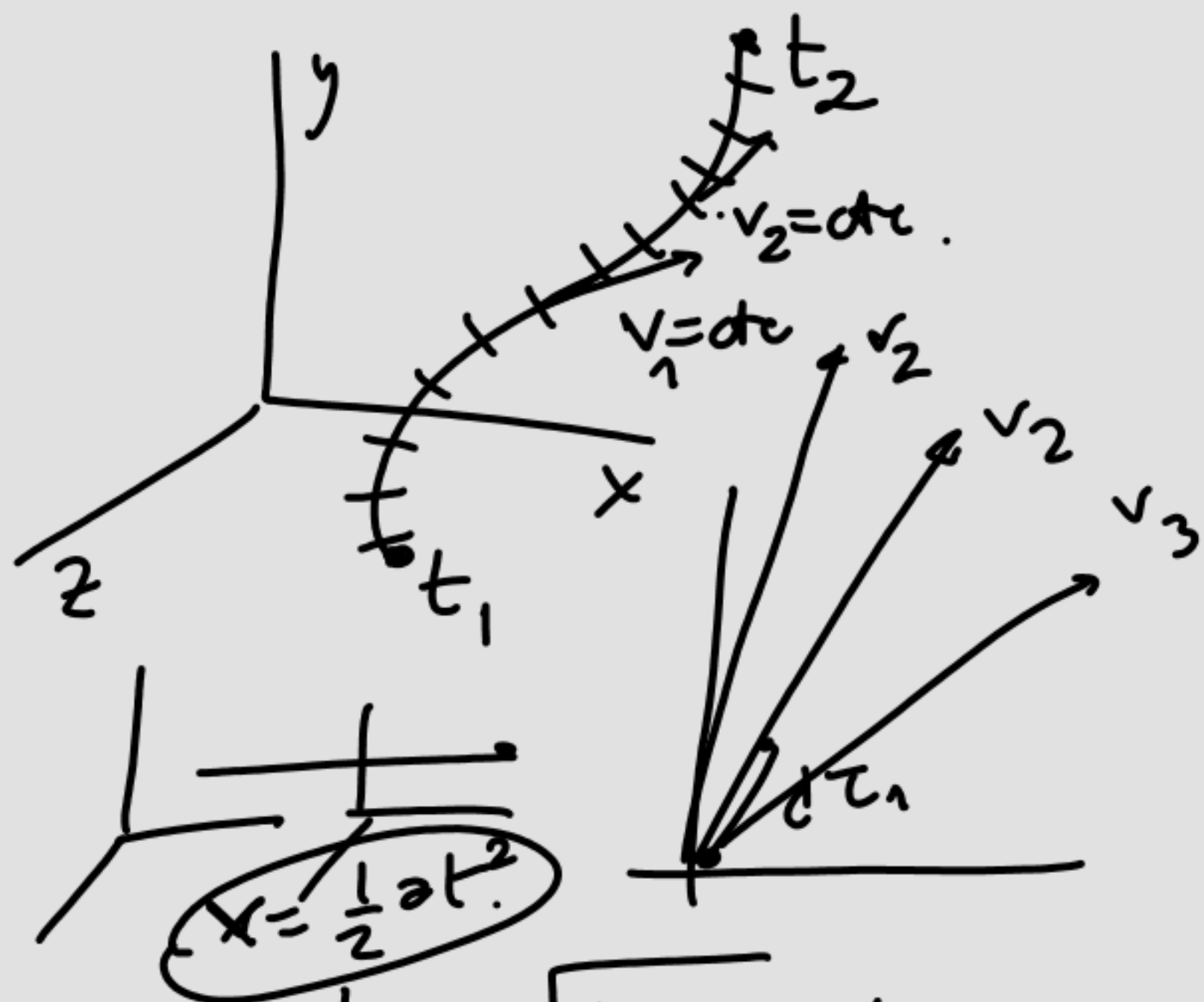
$$c=1$$

$$\Delta s^2 = -\Delta t^2 + \Delta x^2$$

$$\Delta s^2 = -\Delta t'^2 + \Delta x'^2 = -\Delta t^2 + \Delta x^2$$

$$\Delta t' \neq \Delta s^2$$

$$\tau = \int_{t_1}^{t_2} \sqrt{1-v^2} dt$$



$$d\tau = \sqrt{1-v^2} dt$$

$$\int d\tau = \int_{t_1}^{t_2} \sqrt{1-v(t)^2} dt$$

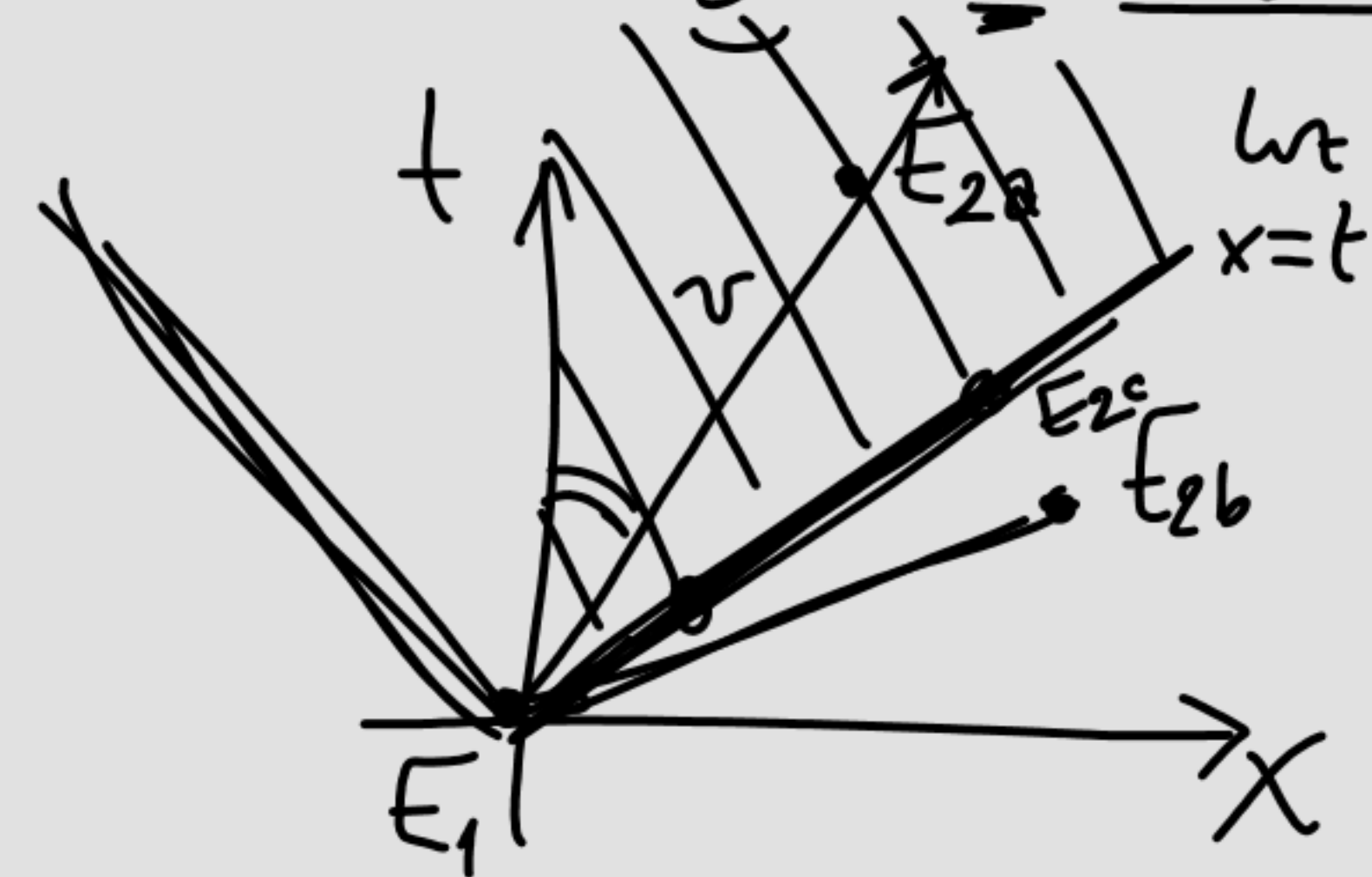
$$ch(1-v^2)$$

$$x \rightarrow a$$

$$\begin{matrix} (- + + +) \\ (+ - - -) \end{matrix} \Delta s^2 = \underbrace{-\Delta t^2}_{<0} + \underbrace{\Delta x^2 + \Delta y^2 + \Delta z^2}_{>0}$$

$$E_1 = (t_1, x_1, y_1, z_1)$$

$$E_2 = (t_2, x_2, y_2, z_2)$$



$$\boxed{\Delta s^2 < 0}$$

$$\Delta s^2 = 0 \rightarrow \Delta x^2 = \Delta t^2$$

$$\Delta s^2 > 0$$

$$E_1 / E_{2a}$$

Causelidial

$$\Delta x = 0$$

$$\Delta t > 0$$

$$\Delta t' > 0$$

Causel-Effects

TIMELIKE
INTERVAL

$$\Delta s^2 < 0$$

$$E_1 / E_{2c}$$

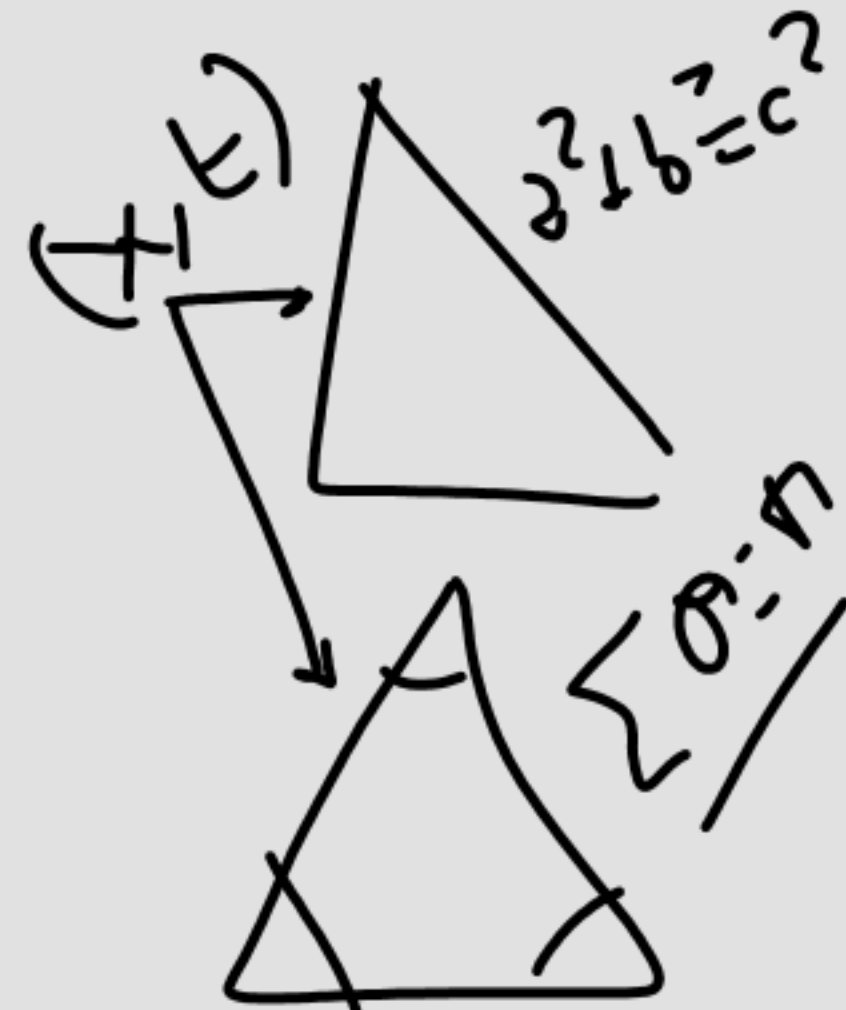
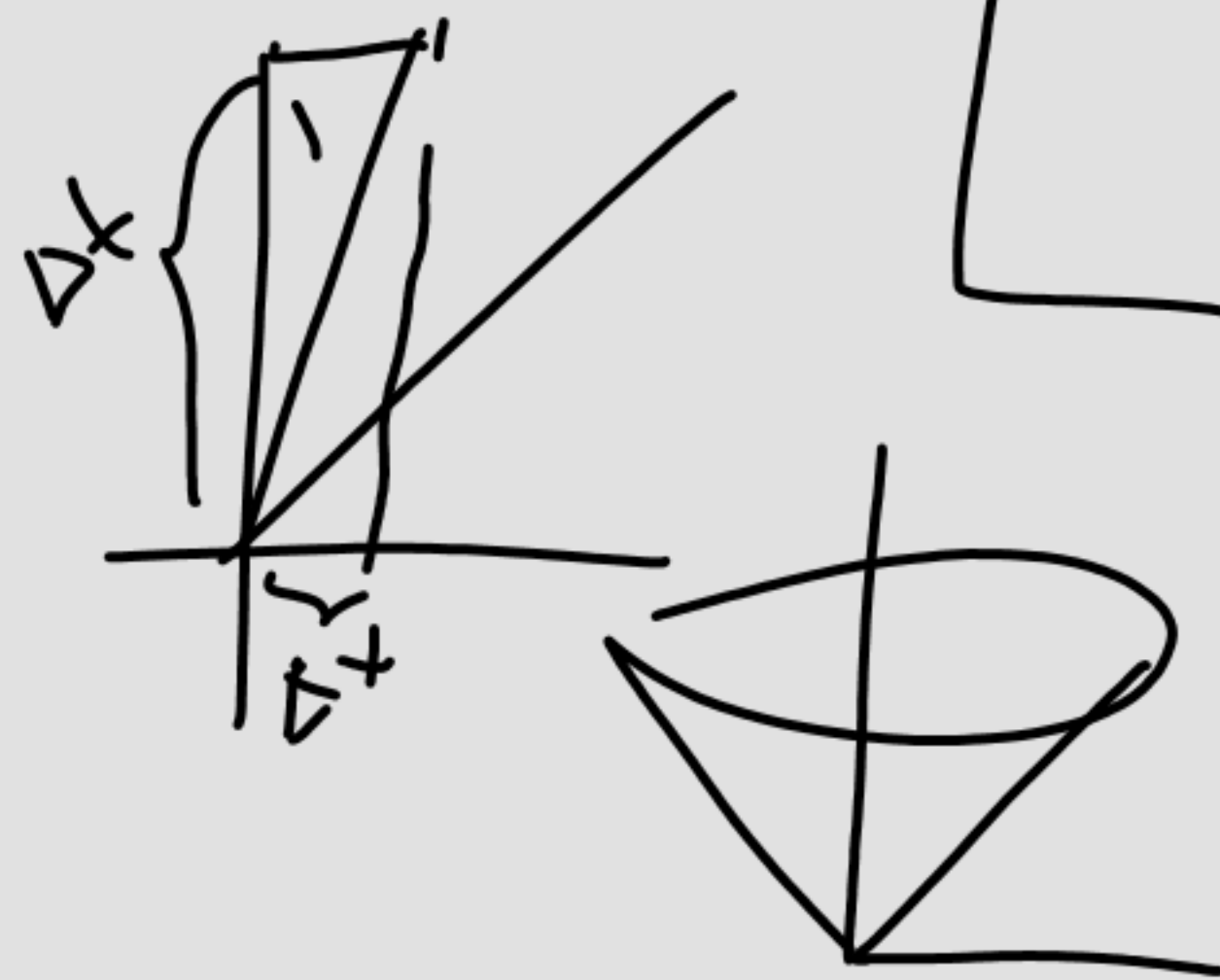
LIGHT LIKE
MUL LIKE

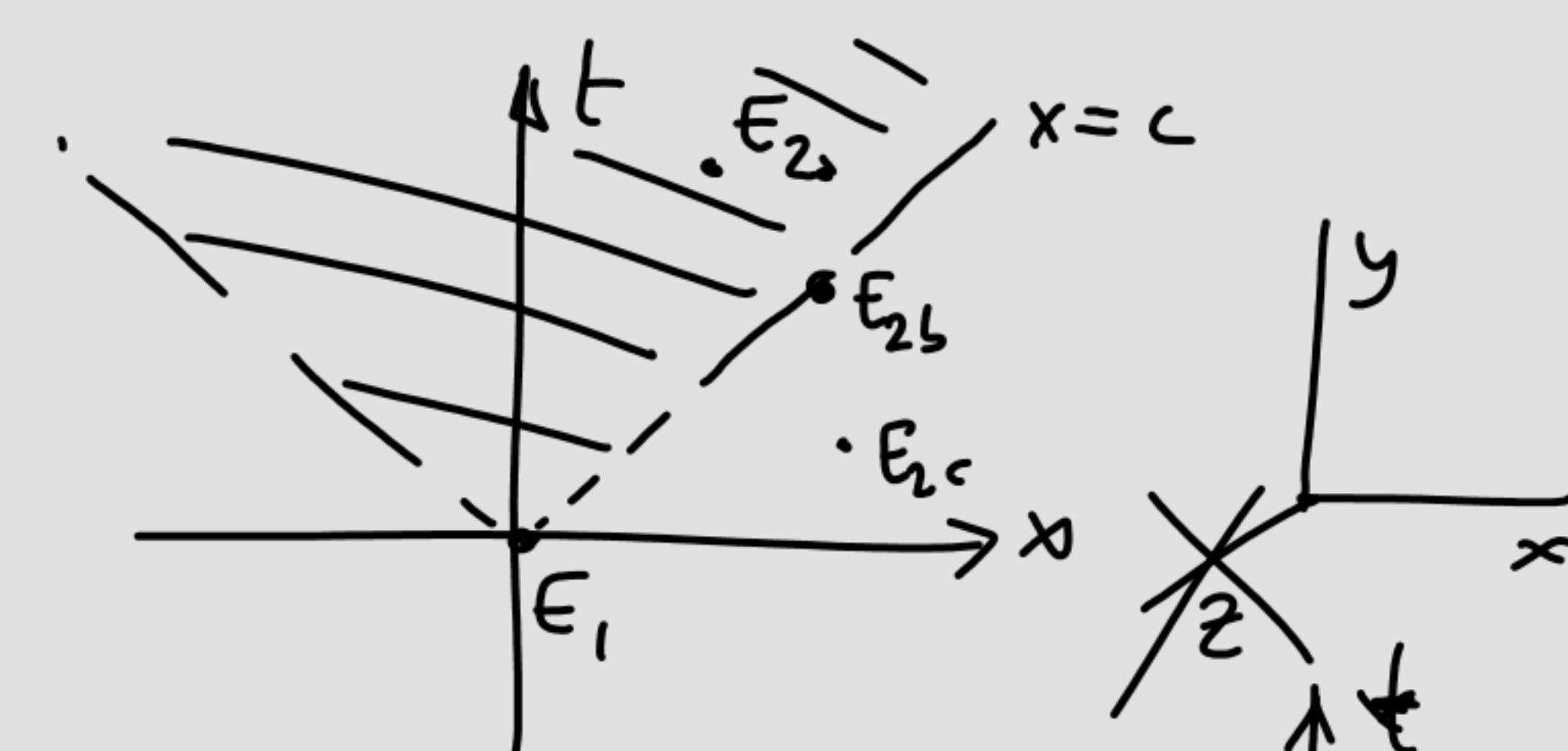
No way causelidial.

$$E_1 / E_{2b}, \Delta t = 0$$

$$\Delta x \neq 0$$

SPACE LIKE

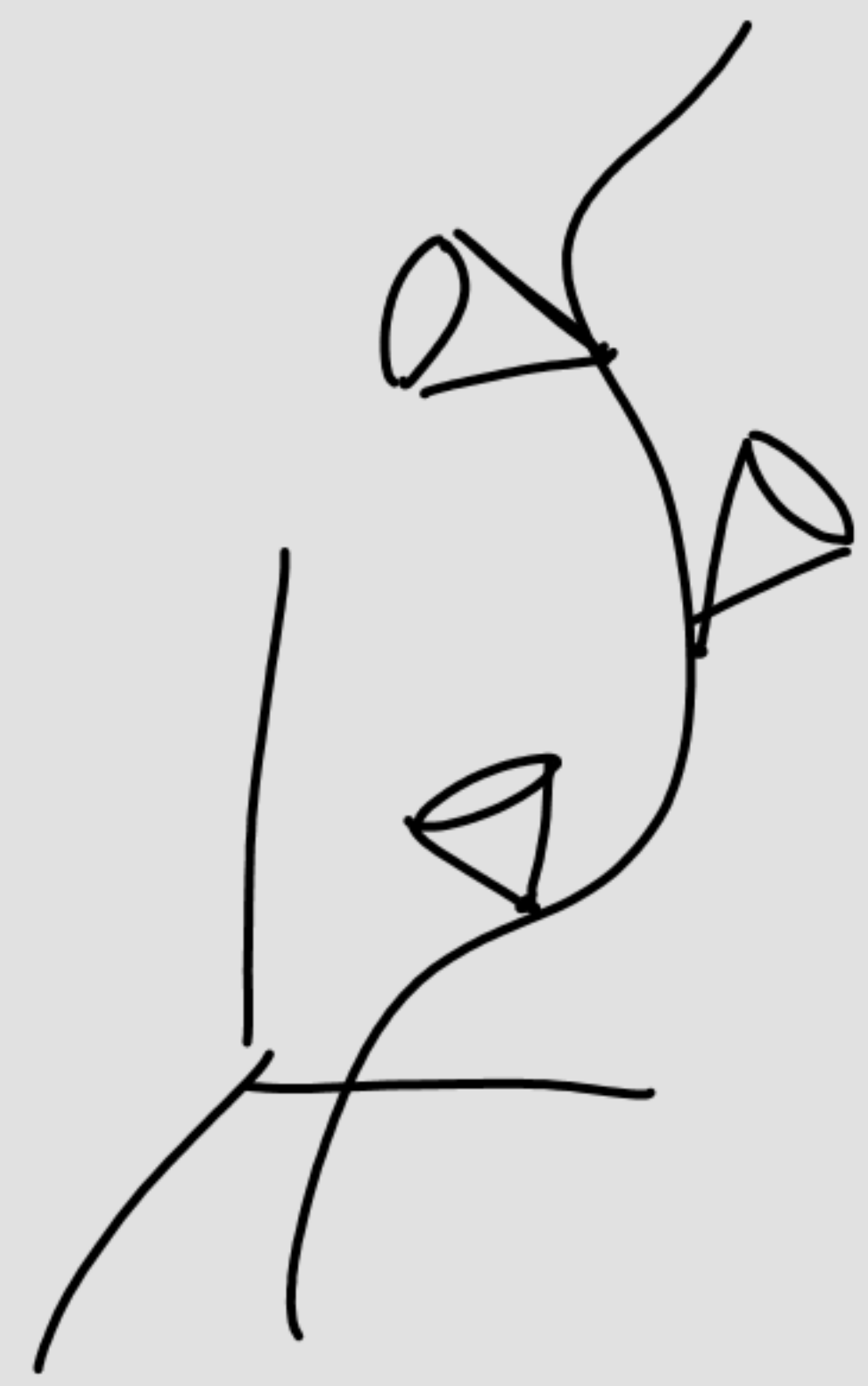
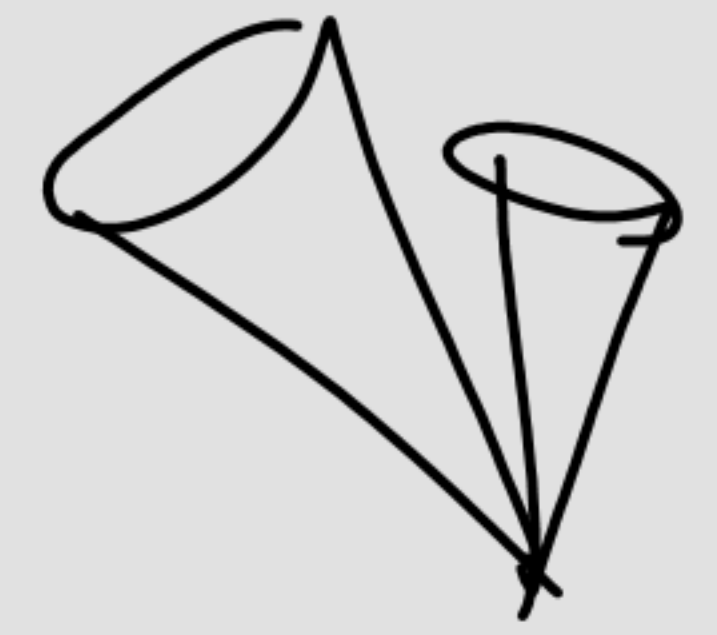
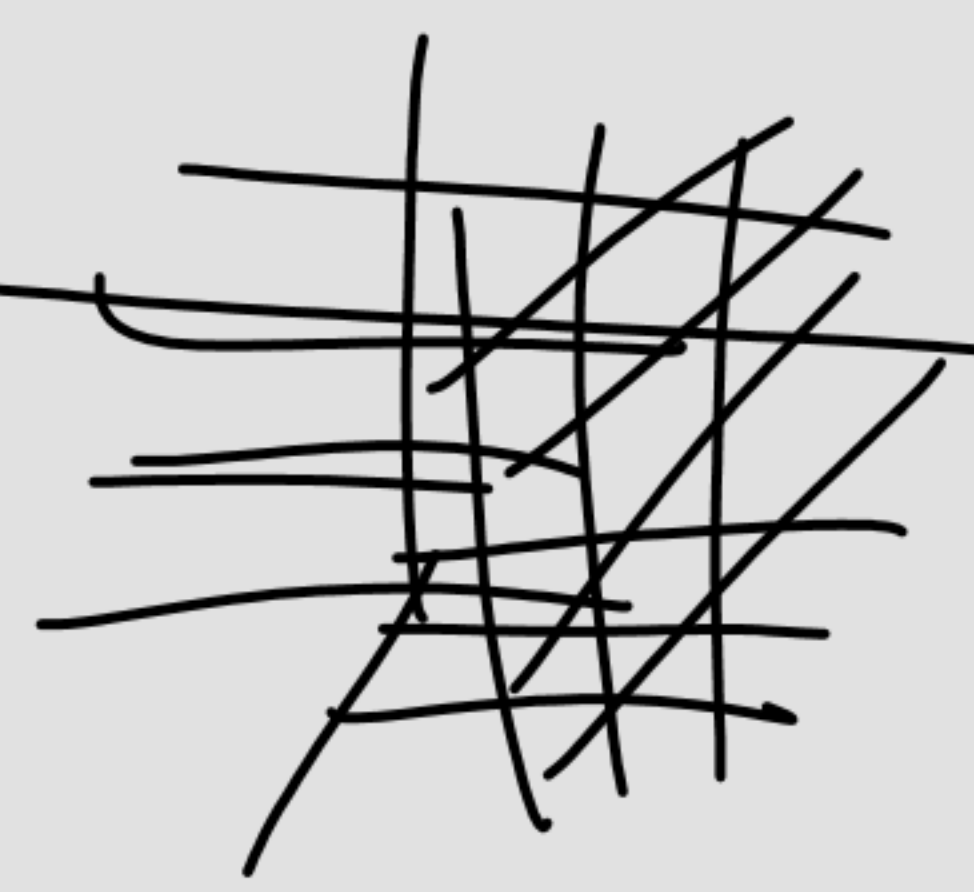
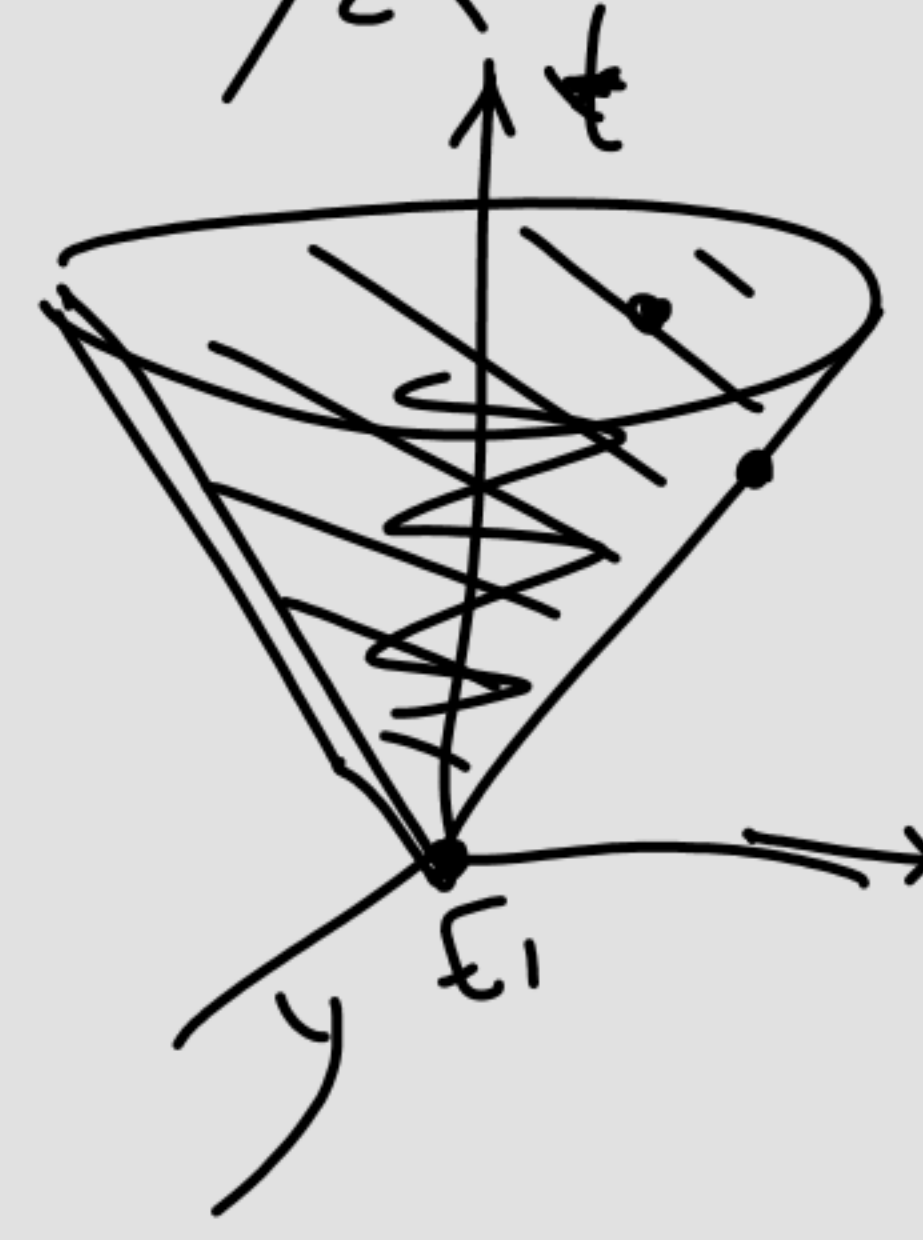


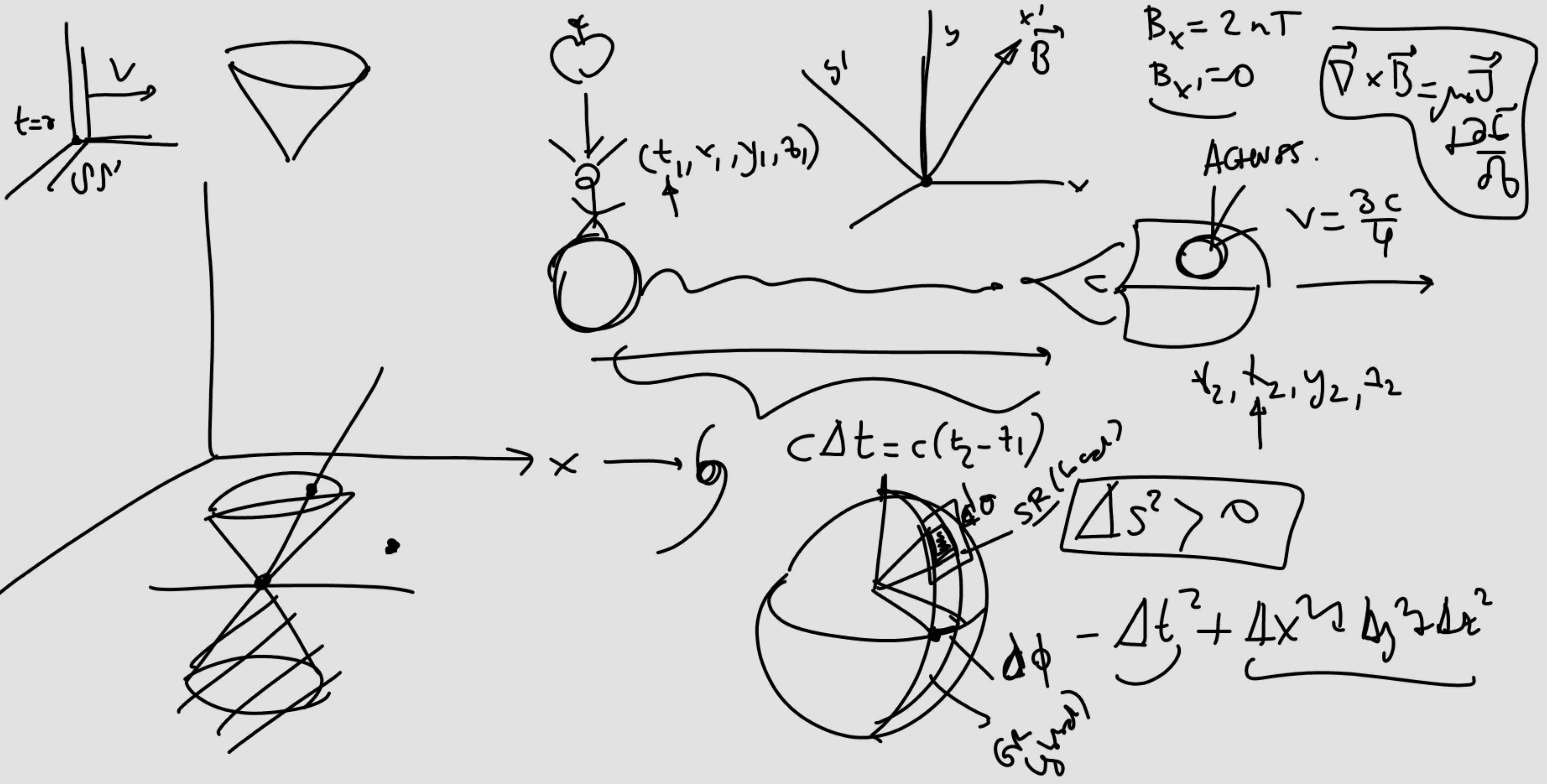


$$\boxed{\Delta s^2 < 0}$$

$$S \quad \Delta t > 0 \quad t_2 > t_1$$

$$\Delta t' > 0 \quad t'_2 > t'_1$$



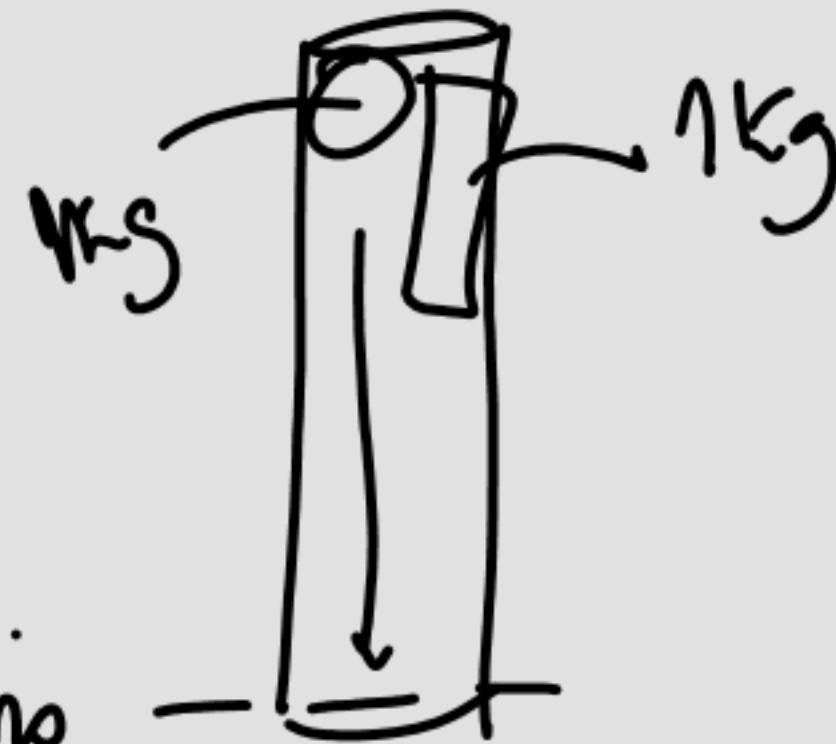


PRINCIPIO EQUIVALENCIA — Debido masa inercial } son lo mismo.
masa gravitatoria

Fuerte

En un espacio-tiempo local
(o suficientemente pequeño)

los efectos de un campo gravitatorio
no se pueden distinguir de los de
un sistema de referencia NO inercial (acelerado)



$$\begin{aligned} F &= m_i a \\ \underbrace{m_g}_{\substack{= \\ g}} \cdot g &= \underbrace{m_i}_{\substack{= \\ m_g}} a \end{aligned} \left. \vphantom{\begin{aligned} F &= m_i a \\ m_g \cdot g &= m_i a \end{aligned}} \right\} \underbrace{m_i = m_g}$$



$$\begin{cases} z = z' + vt \\ t = t' \end{cases} \quad \begin{matrix} \downarrow d/dt \\ \downarrow d/dt' \end{matrix} \quad \begin{matrix} u = u' + v \\ a = a' \end{matrix}$$

S, S' Inercial.

$$\underline{F = ma = ma'}$$

$$F = 0 \rightarrow a = a' \\ \underline{v = cte} \\ \underline{v' = cte}$$

No hay gravedad.

$v \ll c \rightarrow$ No hay espacio-tiempo.



$$\cancel{x' = \gamma(x - vt)} \\ \cancel{x/dt = \gamma(dx/dt')}$$

$$z = z' + \frac{1}{2}gt'^2$$

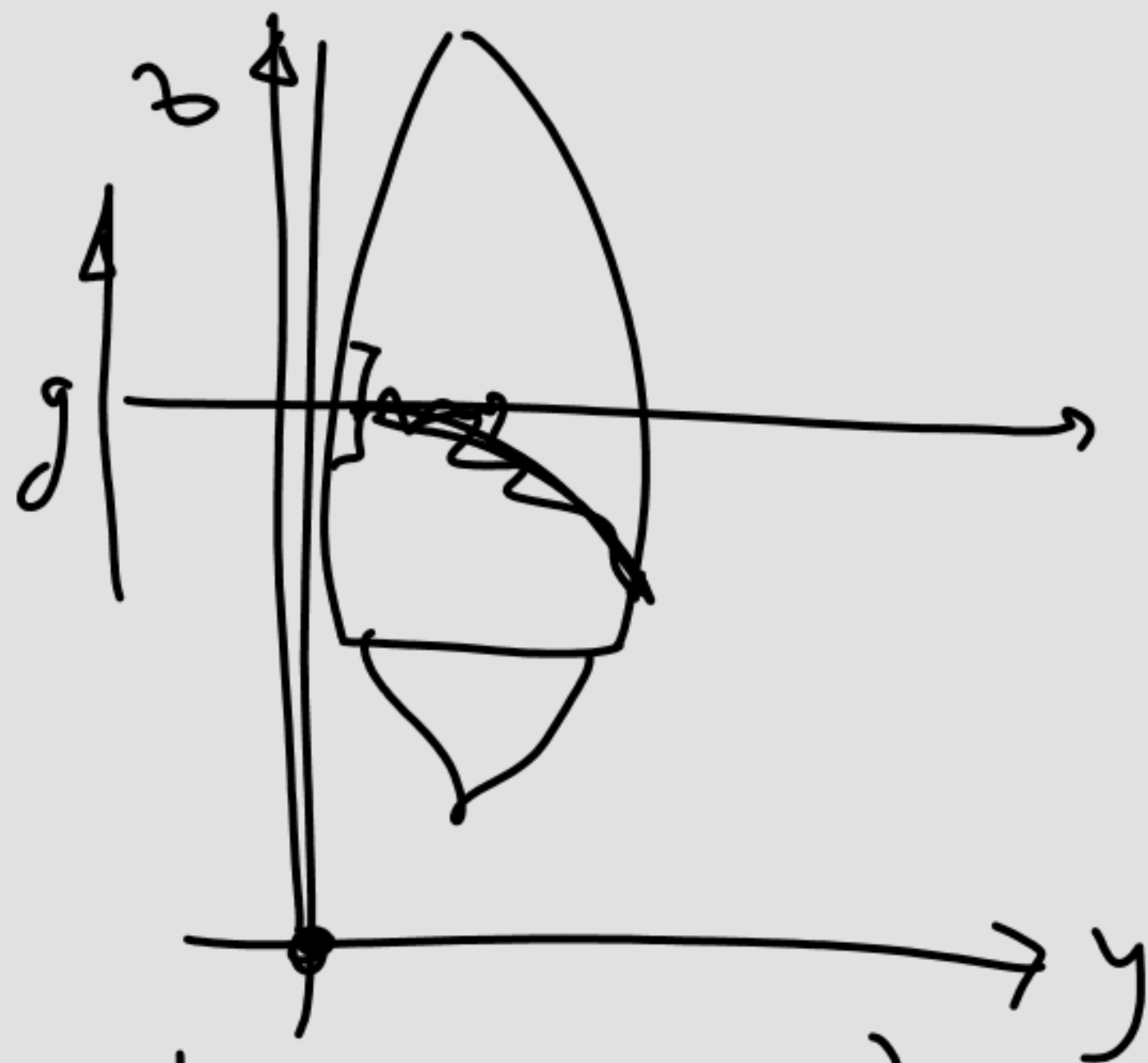
$$\frac{d}{dt} \left(\frac{d}{dt'} \right) u = u' + gt$$

$$a = a' + g$$

$$\boxed{a - g = a'}$$

$$\underbrace{ma}_{F} - \underbrace{mg}_{F_0} = \underbrace{ma'}_{F'}$$

$$\underline{F = 0} \rightarrow \underline{F' = -mg}$$



No SR ($v \ll c$)
No GRAVITATION

$$\begin{aligned} S: y &= ct \\ S': y' &= ct' = ct \\ z' &= z + \frac{1}{2}gt^2 \end{aligned}$$

$$t=0, z=0$$

$$\cancel{t = \frac{y}{c}}$$

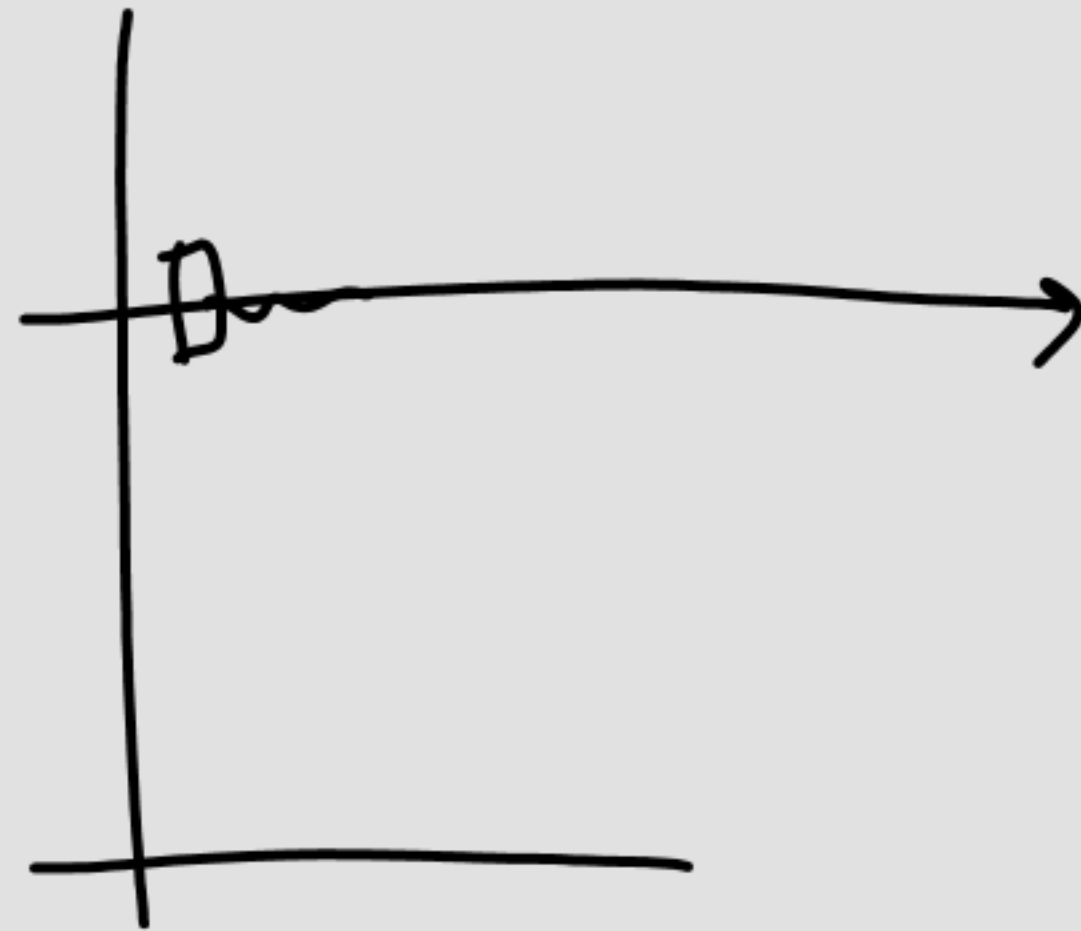
$$t = y'/c$$

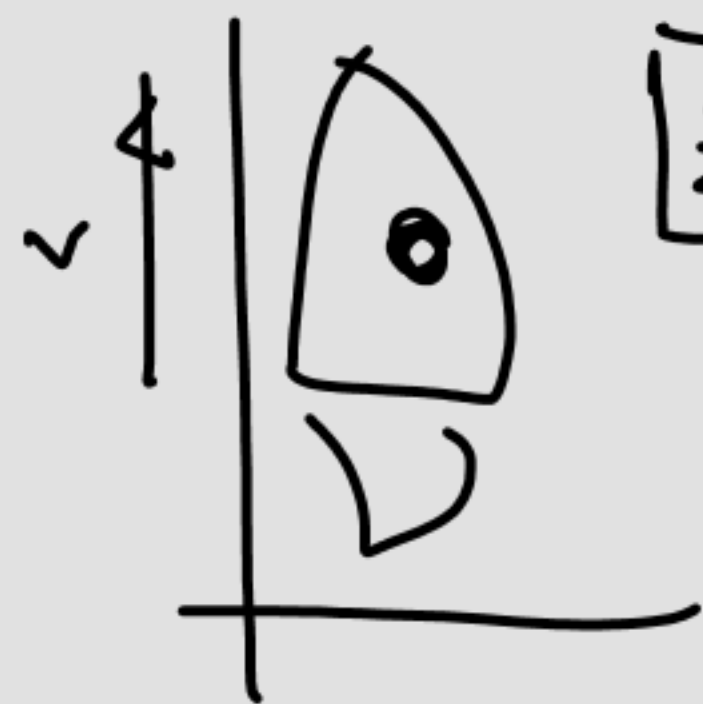
$$z' = \frac{1}{2}g \frac{y'^2}{c^2}$$

$$\boxed{z' = \frac{g}{2c^2} y'^2}$$

$$y^2 = ax^2$$

$$\boxed{S, S'}$$

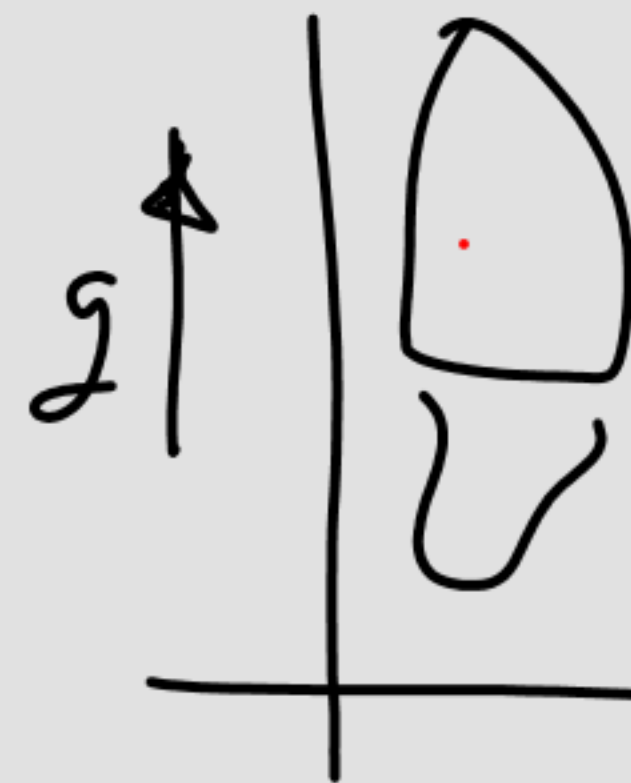
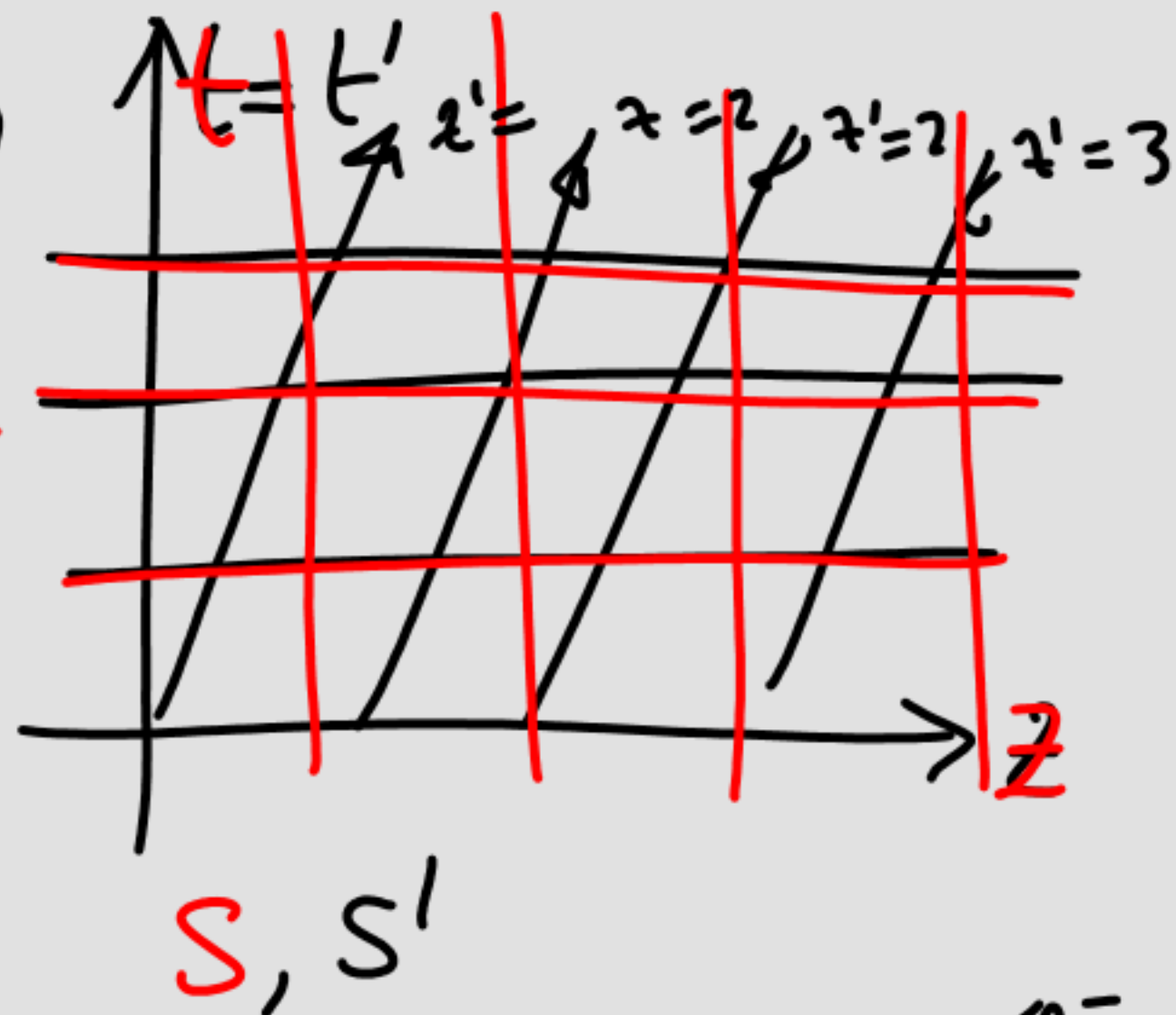




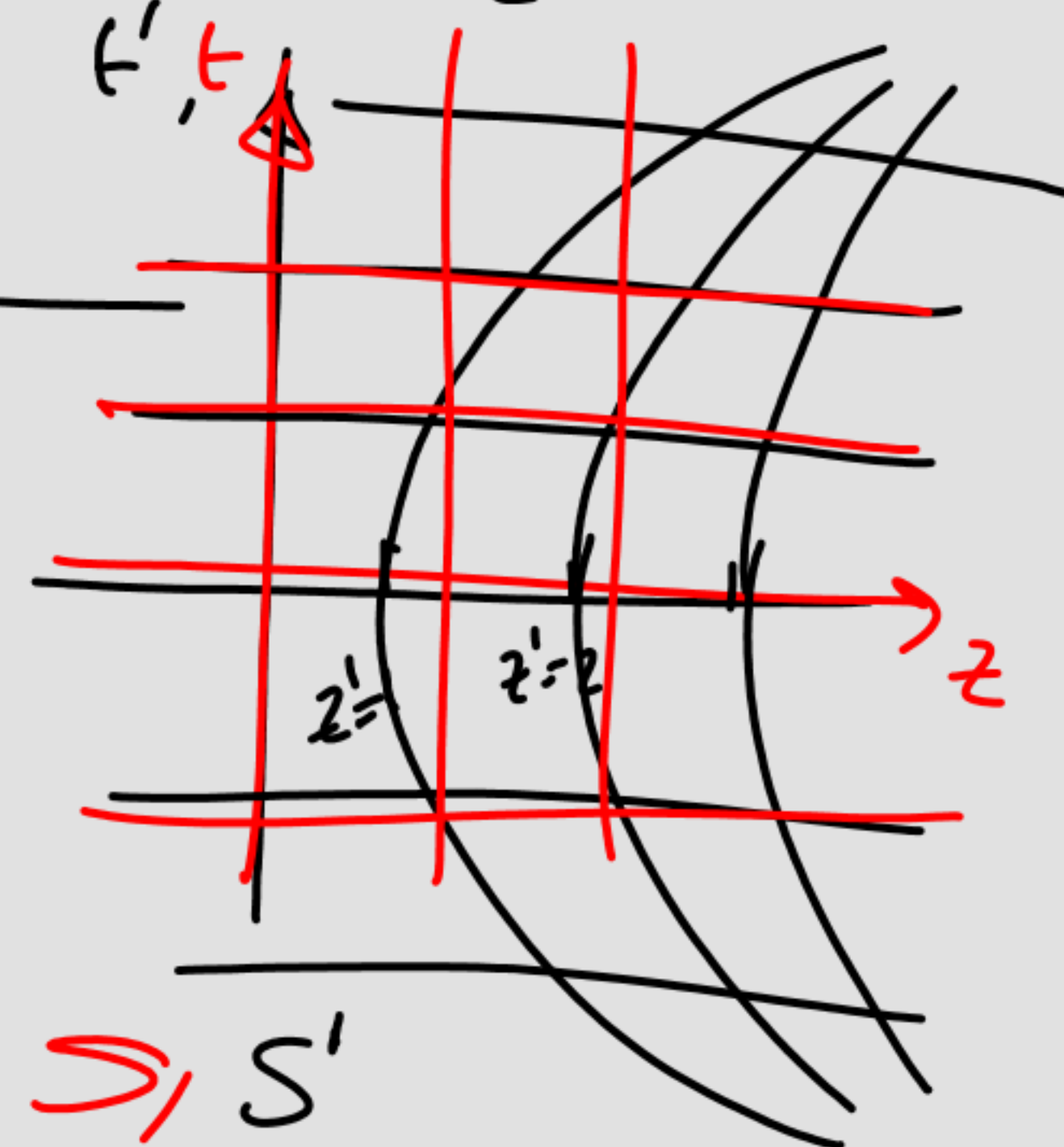
$$z = z' + vt$$

$$\begin{aligned} &\downarrow i \\ &z' = 1 \\ &z' = 0. \end{aligned}$$

NO SR $\rightarrow t = t'$
NO \vec{g}



$$z^* = z' + \frac{1}{2} g t^2$$

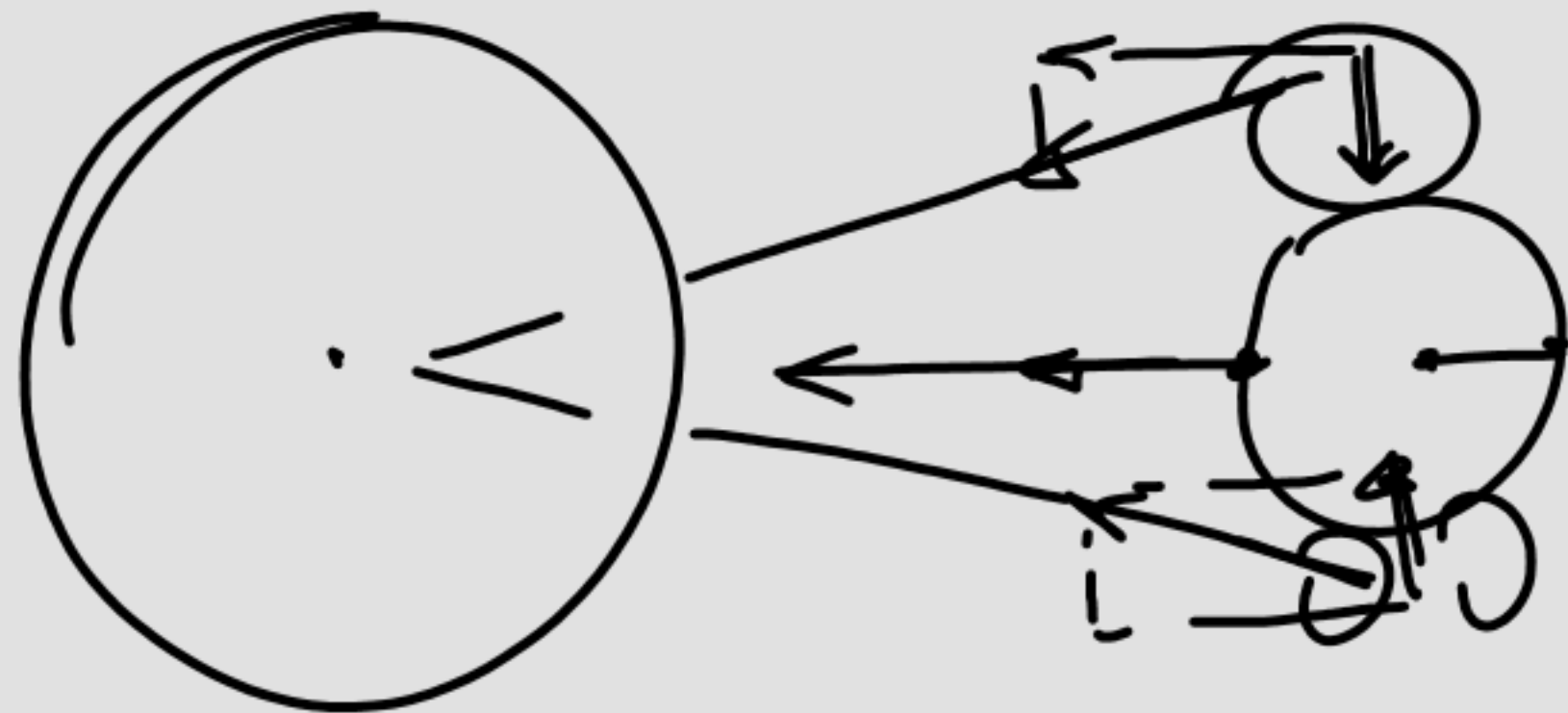


Coordinates $\begin{cases} \text{curves} \\ \text{planes} \end{cases}$

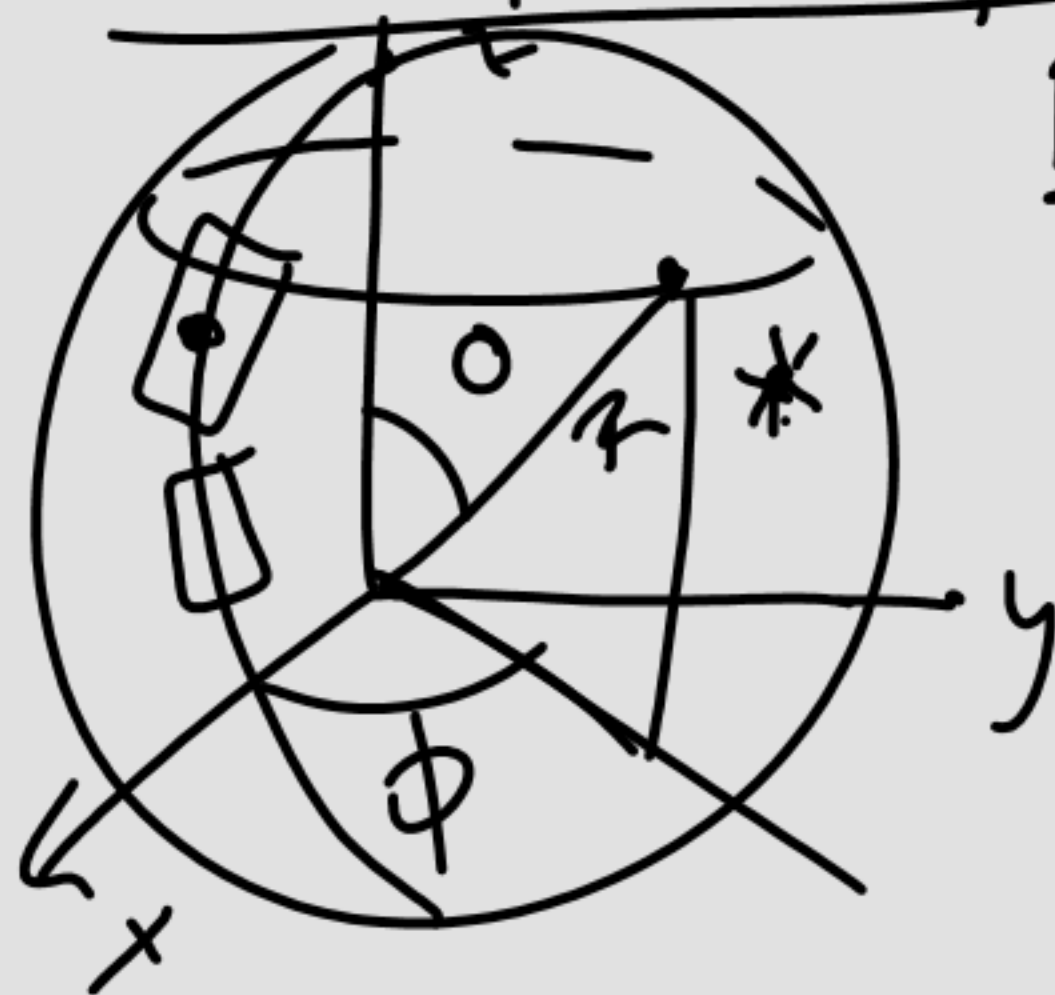
\updownarrow

Gravitated $\begin{cases} \text{Comp free} \\ \text{Comp No Inertial} \end{cases}$

2000 Miles-men



Coordinates esféricas

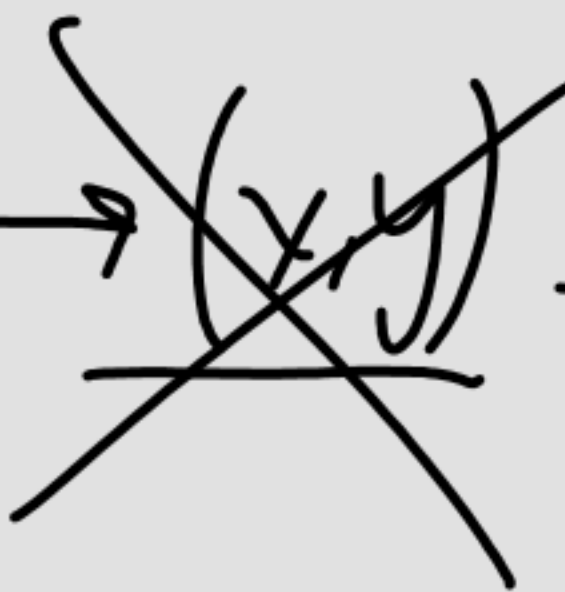


\mathbb{R}^2

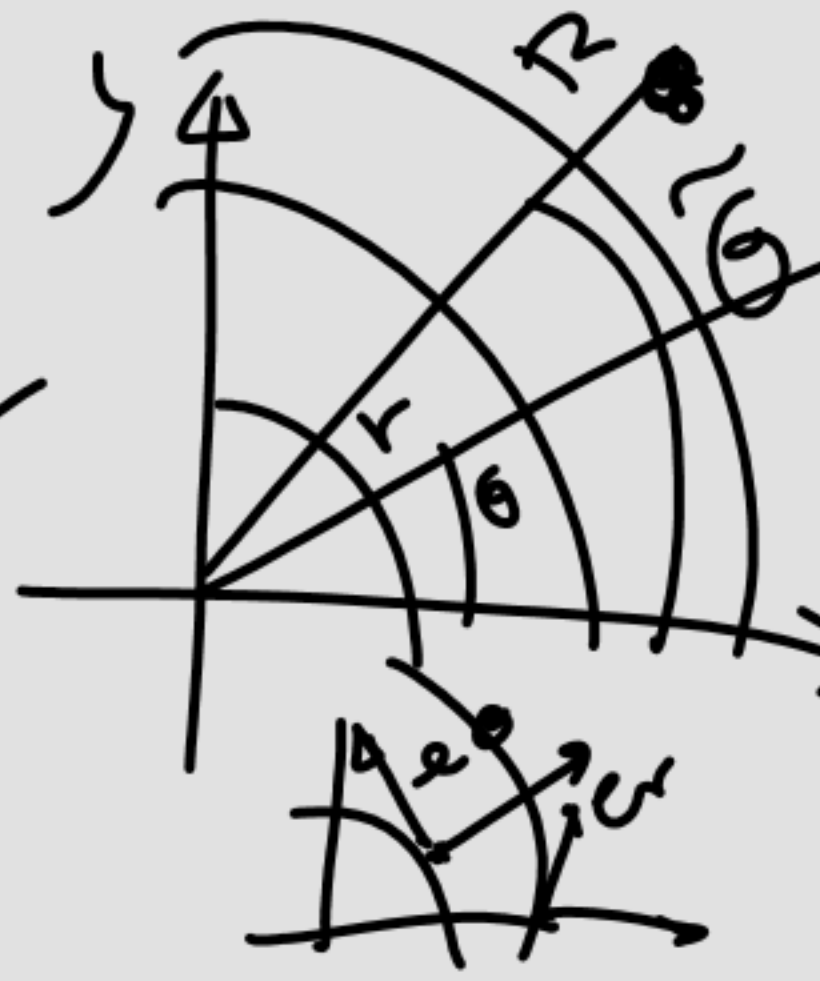
(r, θ, ϕ)
 \downarrow
 (x, y, z)

$$\begin{aligned} x &= R \sin \theta \cos \phi \\ y &= R \sin \theta \sin \phi \\ z &= R \cos \theta \end{aligned}$$

$(\theta, \phi) \rightarrow$



Coordinates polares



$$\begin{cases} x = r \cos \theta \\ y = r \sin \theta \end{cases}$$

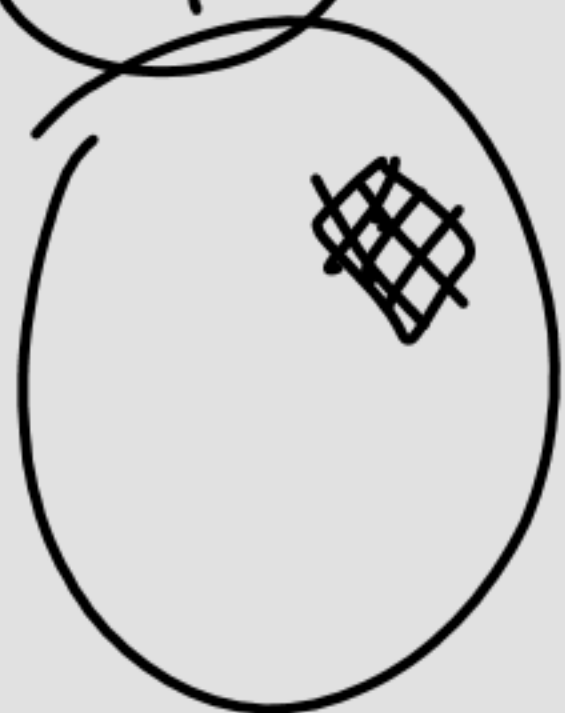
$(r, \theta) \Rightarrow (x, y)$

$$R_{\mu\nu} \neq 0$$

La gravedad NO es un campo

$$\vec{F}, \nabla\phi$$

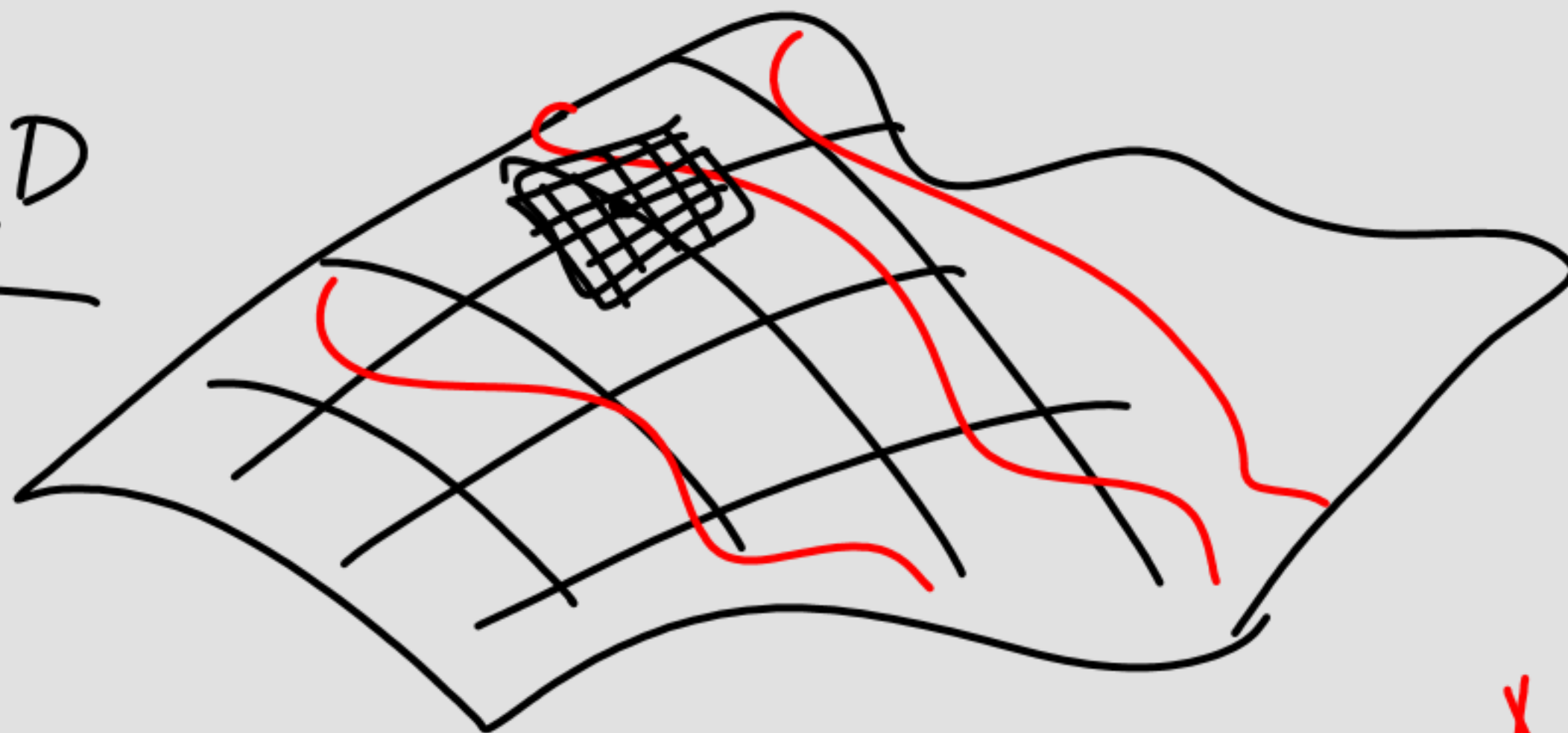
Aceleración
Curvatura.
Cambio de coorden.
Curvilinear



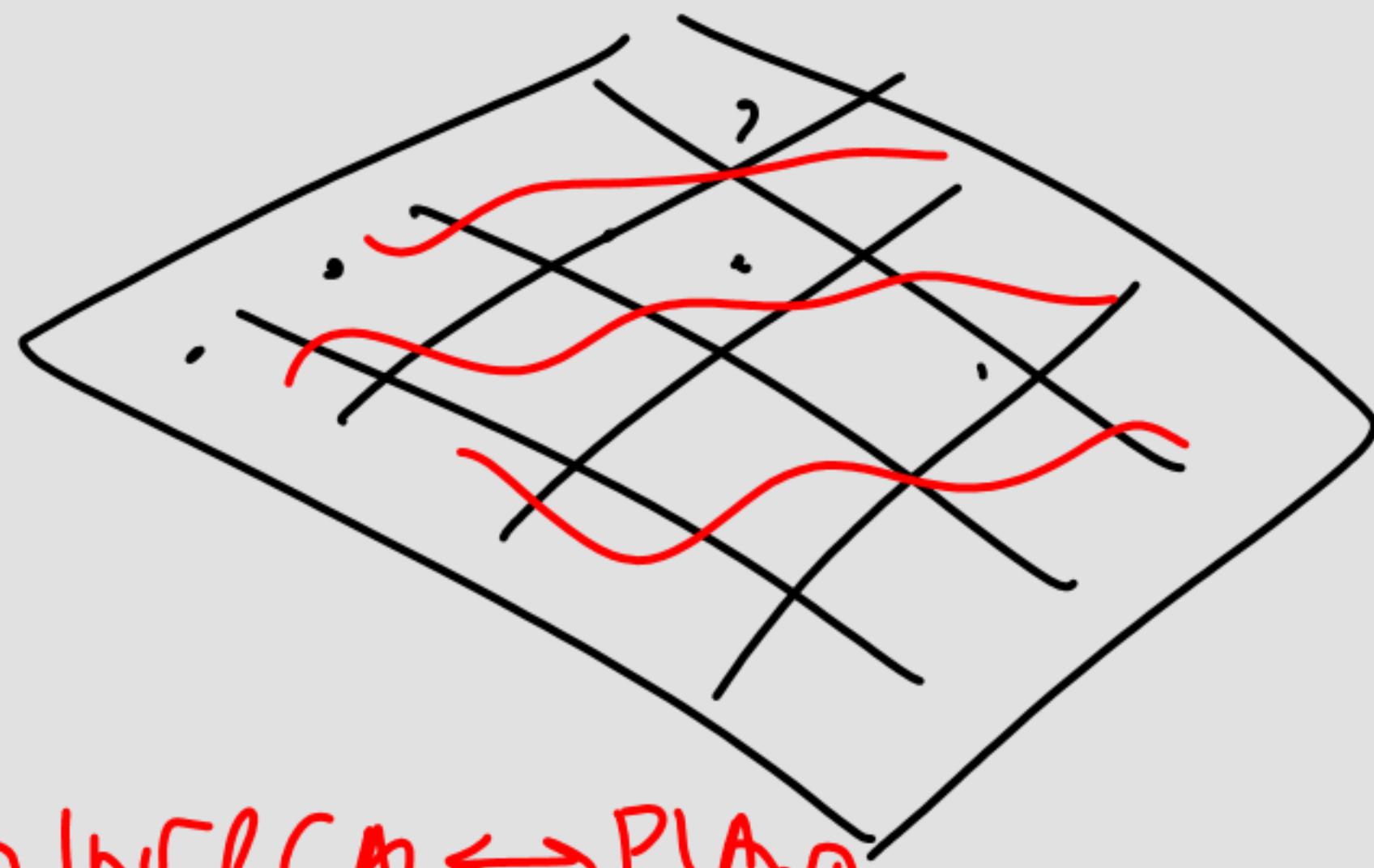
Es la curvatura del espazo-tiempo

3D, 2D

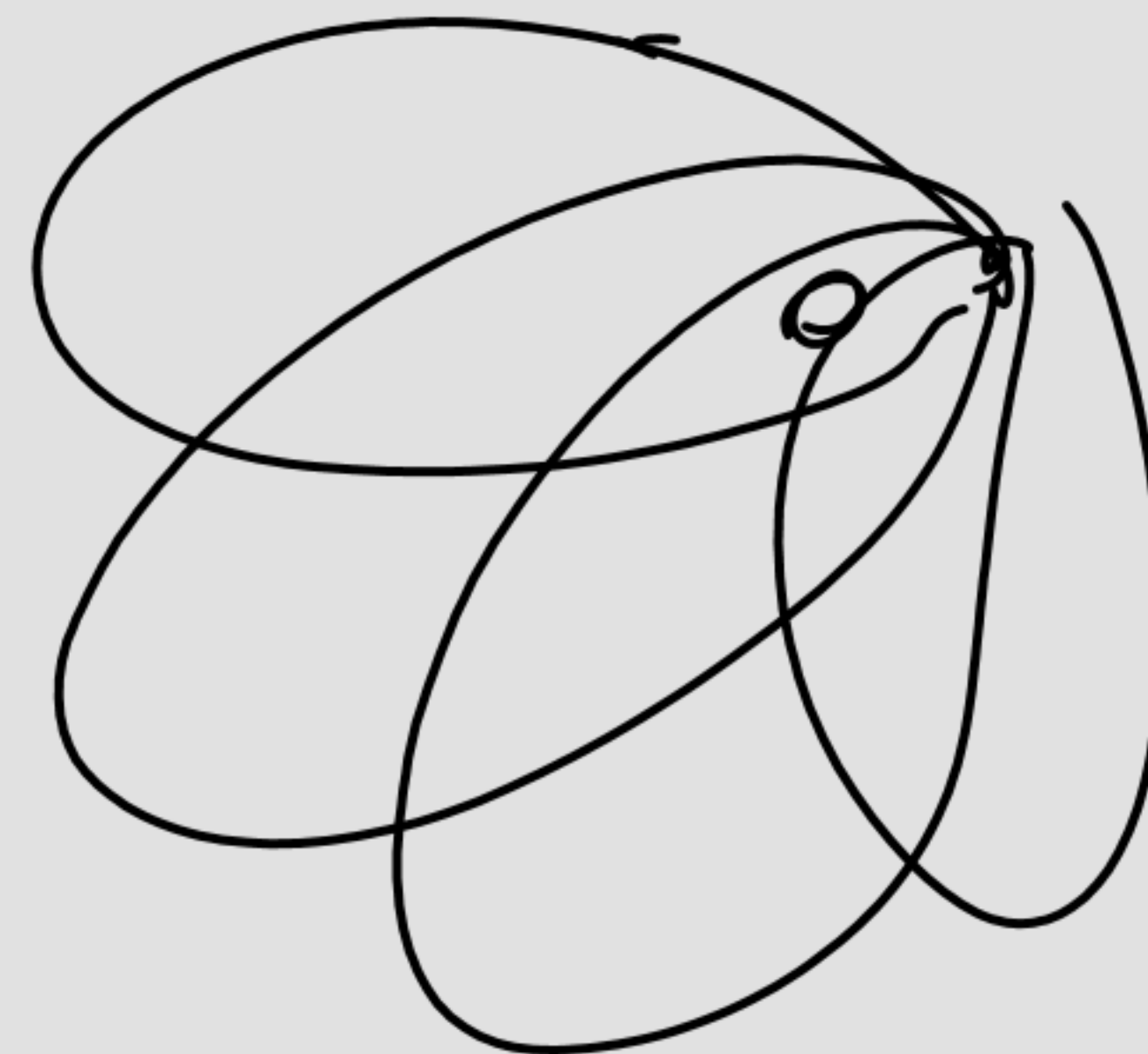
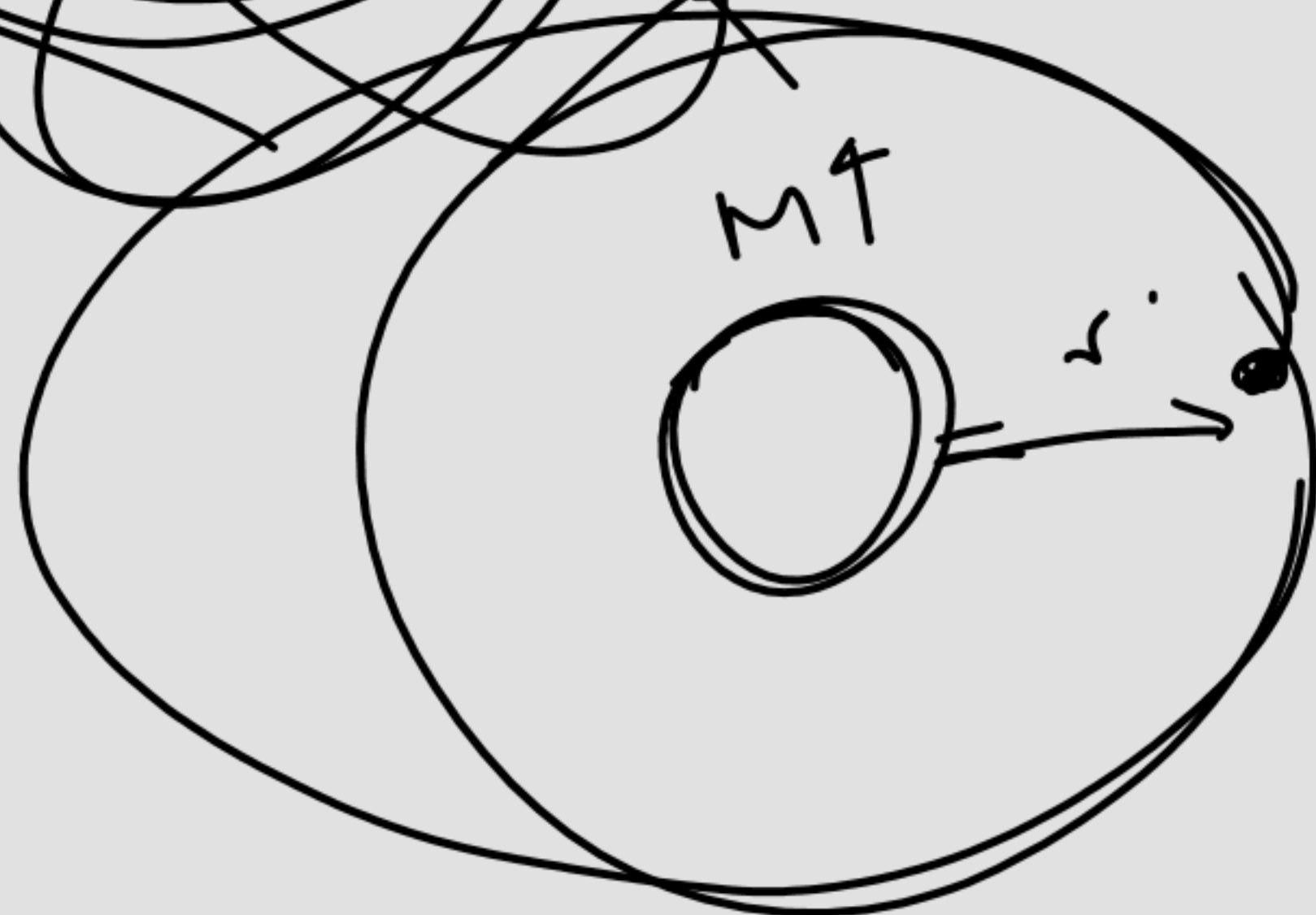
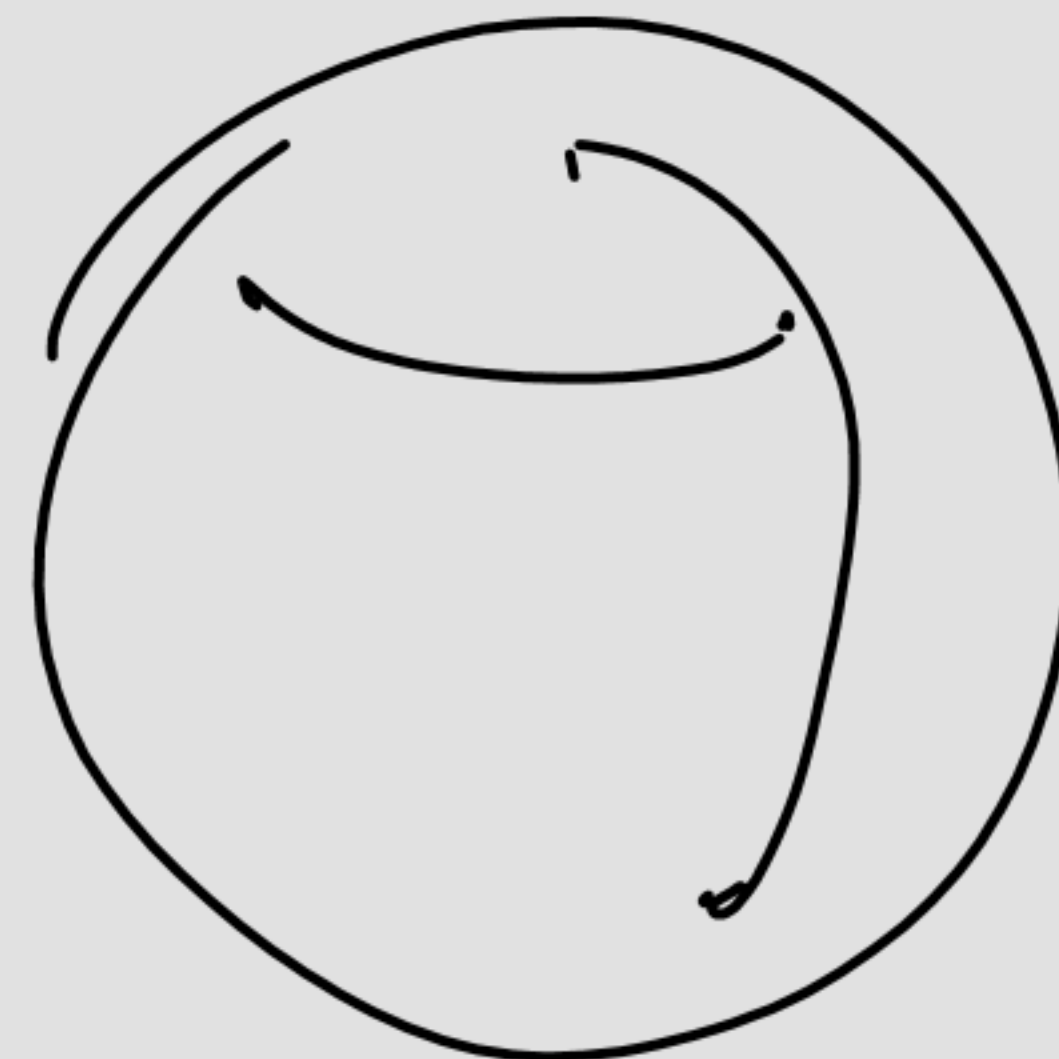
$$g_{\mu\nu}(x)$$



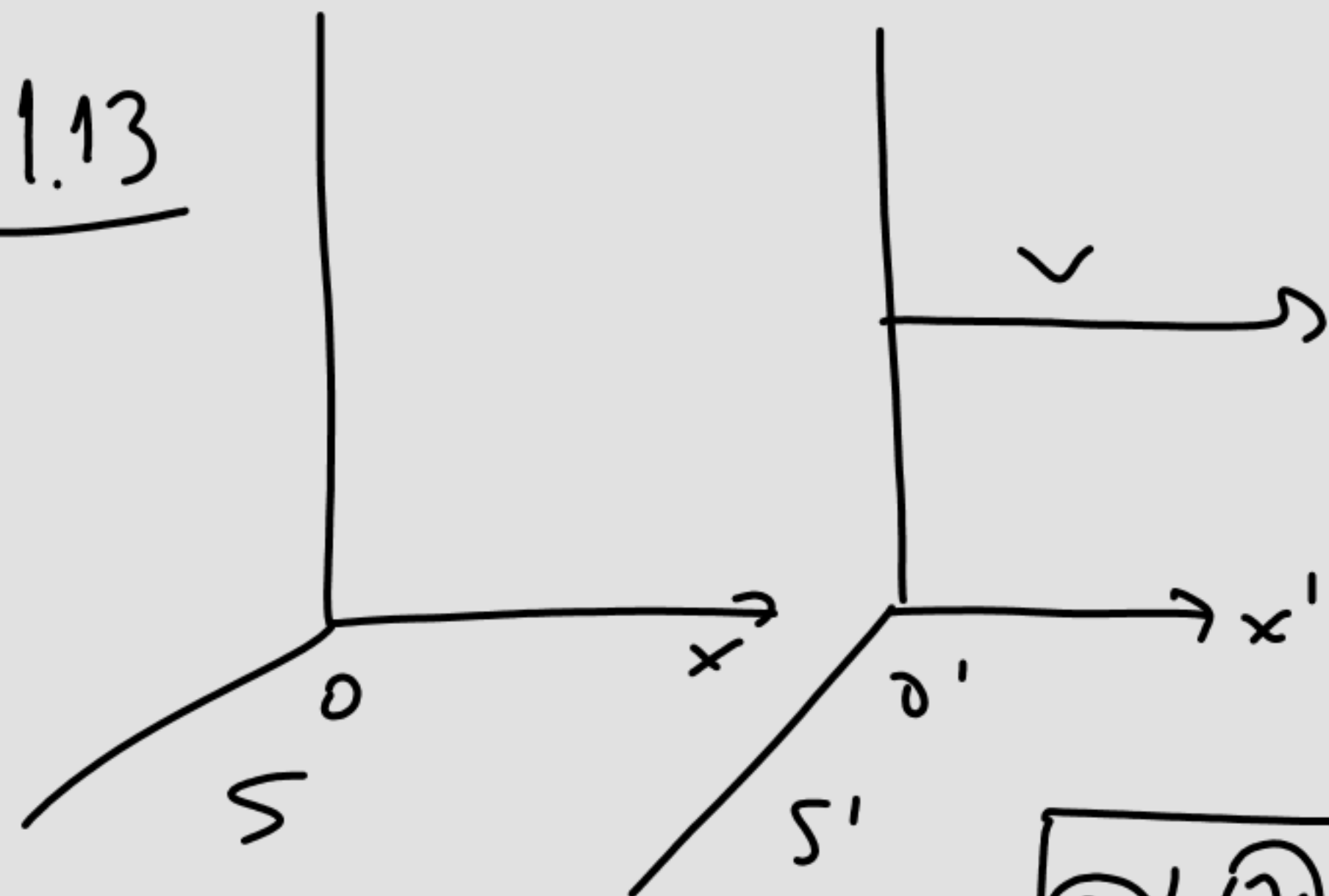
Espacio tiempo (curvado)



NO INERCIAL \leftrightarrow PLANO
GRAVITACIONAL \leftrightarrow CURVO.



1.13



$$\begin{cases} x' = \gamma(x - vt) \\ t' = \gamma(t - vx) \end{cases} \xrightarrow{d} \begin{cases} dx' = \gamma(dx - v dt) \\ dt' = \gamma(dt - v dx) \end{cases}$$

$$\left. \begin{aligned} n' &= \frac{dx'}{dt'} \\ n &= \frac{dx}{dt} \end{aligned} \right\}$$

$$n' = \frac{dx'}{dt'} = \frac{dx - v dt}{dt - v dx}$$

$$n' = \frac{\frac{dx}{dt} - v}{\frac{dt}{dt} - v \frac{dx}{dt}} = \frac{n - v}{1 - nv}$$

$$n' = \frac{n - v}{1 - v^2 n}$$

Lorentz $\frac{v}{c}$ $v \ll c$

$$n' = n - v$$

Galileo.

$$C = 1$$

$$n' = \frac{n - v}{1 - \frac{v^2}{c^2}}$$

1.14

$$u' = \frac{u - v}{1 - \frac{uv}{c^2}}$$

(c-1)

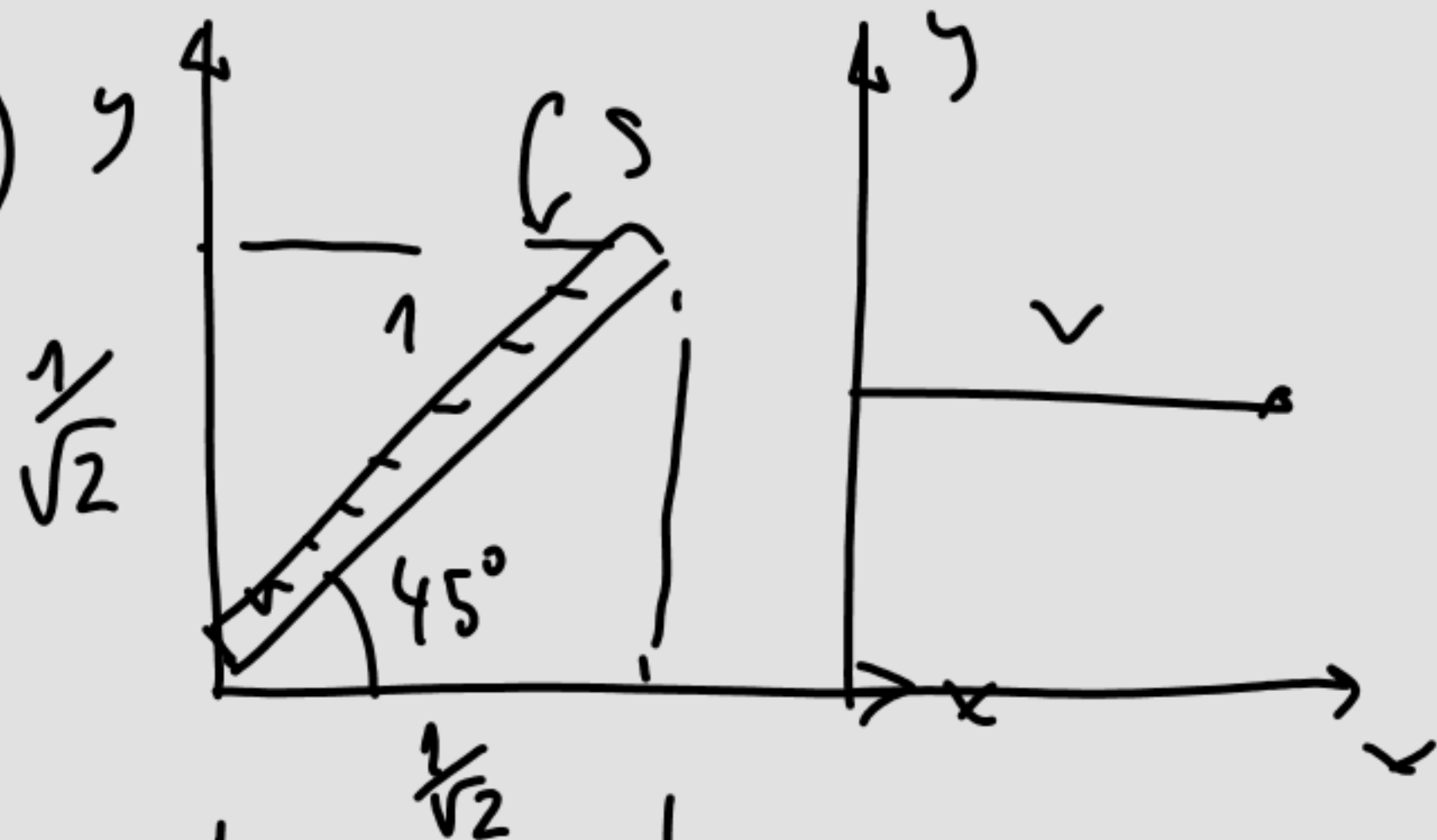
$$u' = \frac{u - v}{1 - uv} \Rightarrow$$

$$\frac{u - v}{1 - uv} = \frac{1 - v}{1 - v} = 1$$

$$\underline{2. u = 1} \rightarrow \underline{u' = 1}$$



1.4



$$v = \sqrt{\frac{2}{3}}c$$

$$\left. \begin{array}{l} x = \frac{1}{\sqrt{2}} \\ y = \frac{1}{\sqrt{2}} \end{array} \right\}$$

$$\Delta x' = \gamma (\Delta x - v \Delta t)$$

$$* \Delta x = \gamma (\Delta x' + v \Delta t')$$

$$\Delta t' = 0$$

$$\Delta x = \gamma \Delta x'$$

$$\Delta y = \Delta y'$$

$$\Delta y' = \frac{1}{\sqrt{2}}$$

$$\Delta x' = \frac{\Delta x}{\gamma}$$

$$\gamma = \frac{1}{\sqrt{1 - \frac{2}{3}}} \rightarrow \gamma = \frac{1}{\sqrt{\frac{1}{3}}}$$

$$\gamma = \sqrt{3}$$

$$\Delta x' = \frac{\Delta x}{\sqrt{3}} = \frac{1}{\sqrt{3}}$$

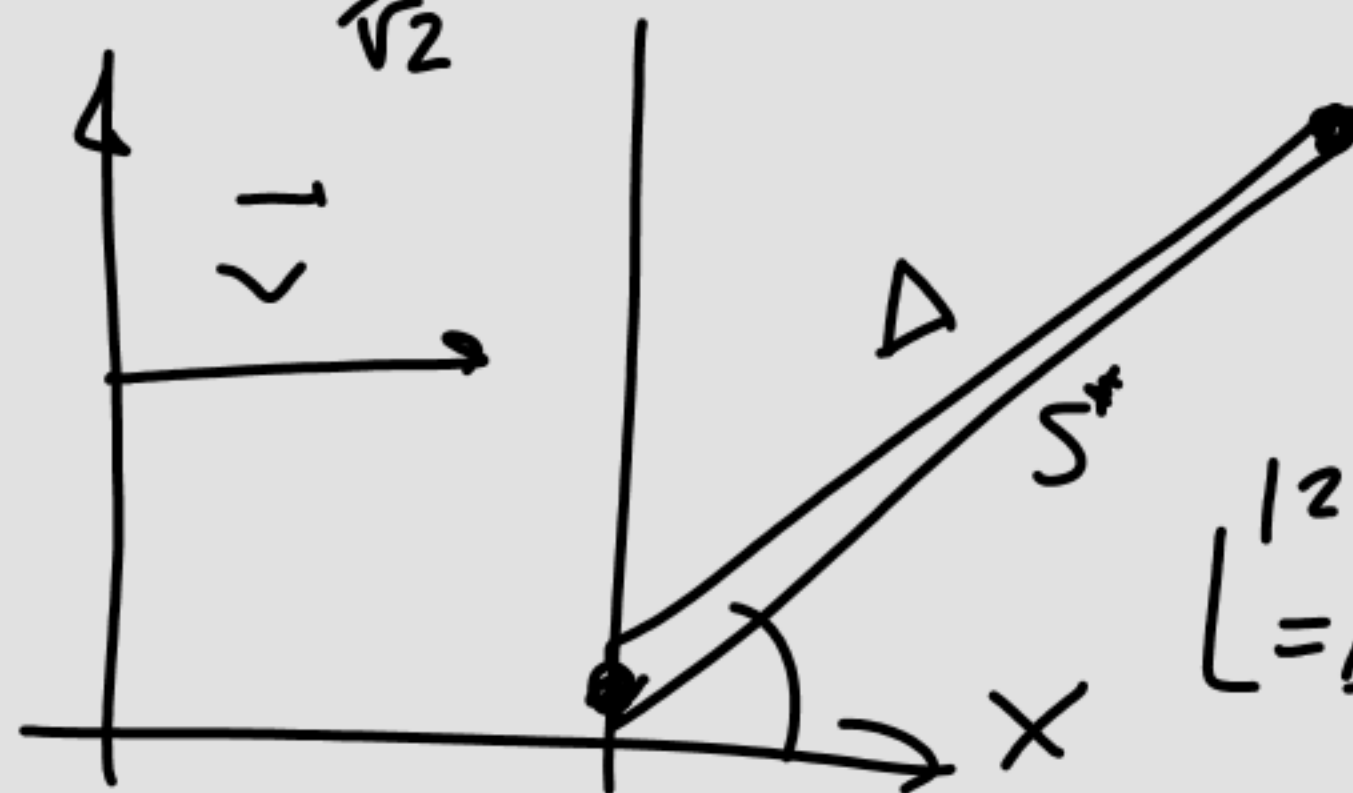
$$\Delta x = \frac{1}{\sqrt{2}}$$

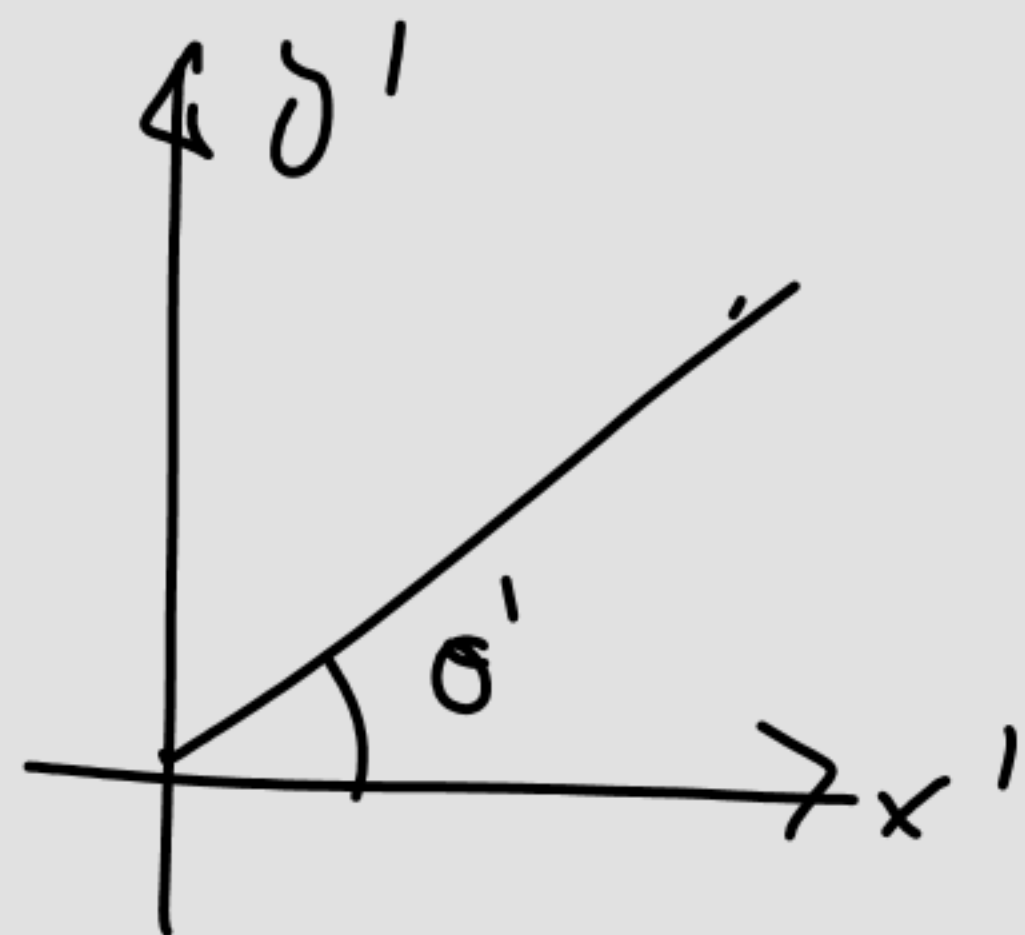
$$L'^2 = \Delta y'^2 + \Delta x'^2$$

$$= \frac{1}{2} + \frac{1}{6} = \frac{4}{6} = \frac{2}{3}$$

$$L' = \sqrt{\frac{2}{3}} \text{ m}$$

(+x)



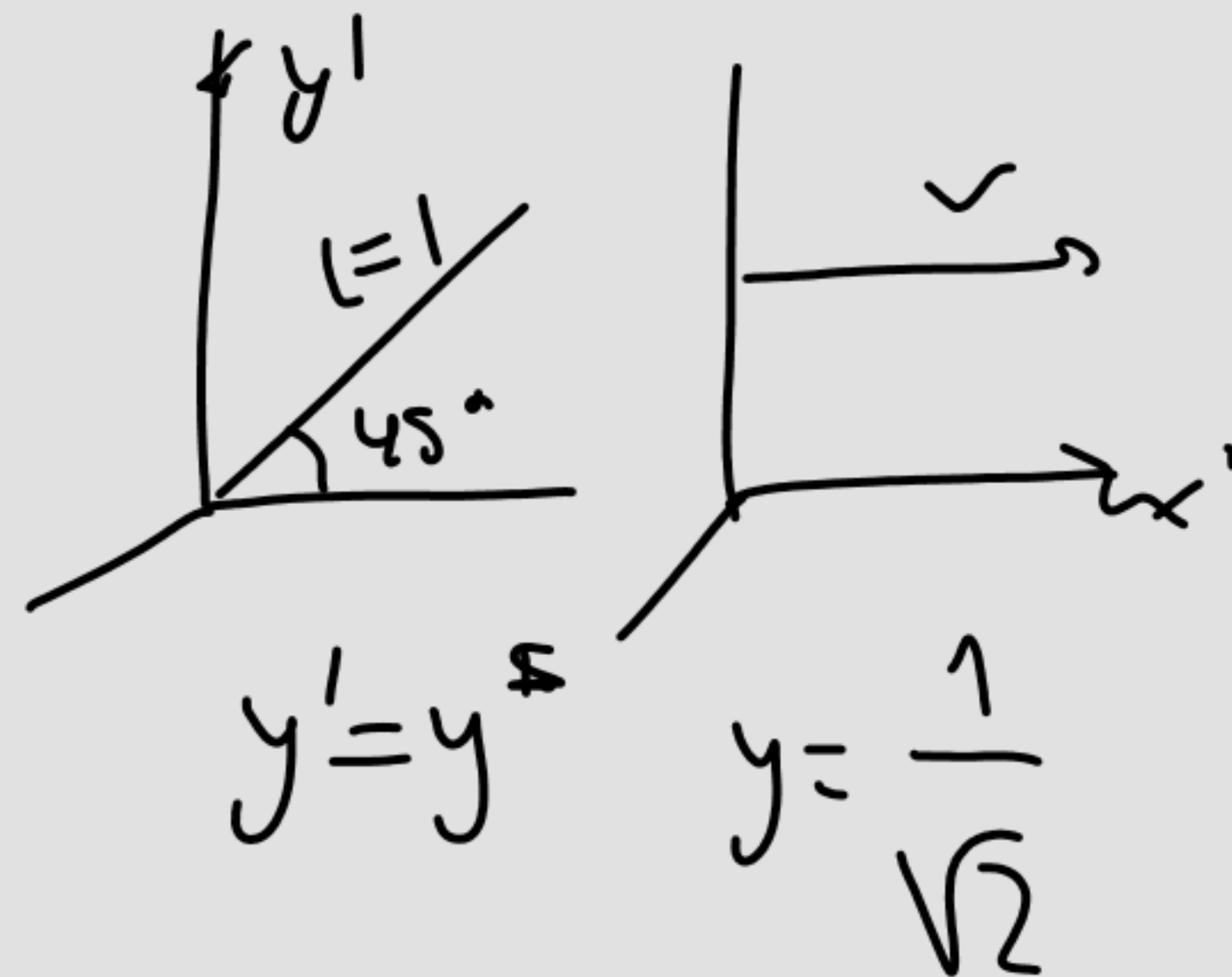


$$\tan \theta' = \frac{\Delta y'}{\Delta x'}$$

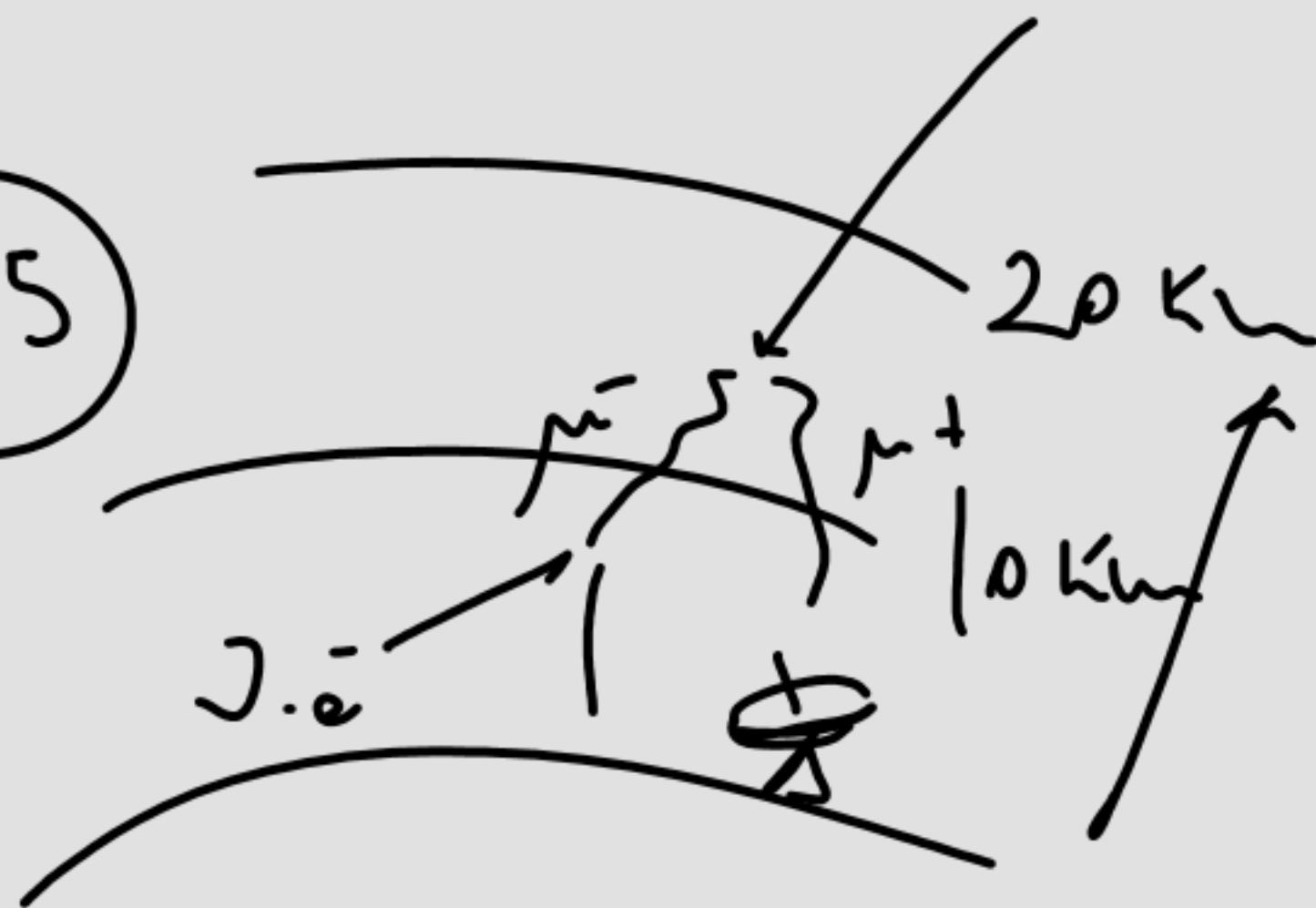
$$\theta' = \arctan \frac{\Delta y'}{\Delta x'} = \arctan \sqrt{3}$$

$$\theta' = \frac{\pi}{3} = 60^\circ$$

$$L' = \sqrt{\frac{2}{3}}$$



(1.5)



$$t_{1/2} = 2.2 \mu\text{s}$$

$$V = 0.999c$$

$$\underline{v = 0.999}$$

$$\Delta t' = \gamma (\Delta t - v \Delta x)$$

$$\Delta t = \gamma (\Delta t' + v \Delta x')$$

$$\boxed{\Delta t = \gamma \Delta t'}$$

$$\Delta x' = 0$$

$$\gamma > 1 \quad \Delta t > \Delta t'$$

$$\Delta t' = 2.2 \mu\text{s}$$

$$\Delta t = \frac{1}{\sqrt{1-v^2}} 2.2 \approx 49.21 \mu\text{s}$$

$$\Delta x = v \Delta t = 0.999 \left(10 \frac{\text{m}}{\text{s}} \right) \cdot 49.21 \cdot 10^{-6} \text{ s} \sim 4900.21$$

$$15.000 \text{ m} \sim 15 \text{ km}$$

$$15000$$

$$3 \cdot 10^8 \text{ m/s}$$