

- UDP (User Datagram Protocol)
(continued)
- fairness, 282
 - finer application-level control over data, 199
 - flow control, 252
 - gaps in data, 473
 - handshaking, 199
 - header overhead, 200
 - integrity checking, 190
 - Internet checksum, 442
 - Internet telephony applications, 96
 - multimedia applications, 200–201, 282
 - multiplexing/demultiplexing function, 199
 - network management data, 200
 - no-frills segment-delivery service, 199
 - packet loss, 613
 - passing damaged segment to application, 204
 - real-time applications, 200
 - reliable data transfer, 201
 - RIP routing table updates, 200
 - RTP and, 624
 - segments, 189
 - small packet header overhead, 200
 - socket programming, 157–158
 - transport services, 95
 - unreliability, 95, 190
 - wireless networks, 575–577, 301
- UMTS (Universal Mobile Telecommunications Service)
- 3G standards, 550
 - unchoked, 150
 - uncontrolled flooding, 401
 - undetected bit errors, 440
 - unguided media, 19
 - unicast addresses, 356
 - unicast applications and RTP packets, 624
 - unicast communication and IP addresses, 406
 - unidirectional data transfer, 205
 - Universal Plug and Play. *See* UPnP
- UNIX
- BSD (Berkeley Software Distribution)
 - version, 384
 - nslookup program, 141–142
 - RIP implemented in, 387–388
 - Snort, 742
 - unreliable data transfer, 206
 - unreliable service, 190
 - unshielded twisted pair. *See* UTP
 - UPnP (Universal Plug and Play), 352
 - urgent data pointer field, 235
 - URL field, 104
 - URLs, 99
 - US Department of Defense Advanced Research Projects Agency. *See* DARPA
 - user agents, 119–121, 126–127
 - user-based security, 777
 - user-server interaction and HTTP (HyperText Transfer Protocol), 108–110
 - utilization, 217
 - UTP (unshielded twisted pair), 19–20
- V
- VANET (vehicular ad hoc network), 518
 - variables and TCP connection, 233
 - VC networks, 314–317, 319–320
 - VC (virtual-circuit), 267, 314
 - roots in telephony world, 319
 - terminating, 316
 - vehicular ad hoc network. *See* VANET
 - Verizon, 758
 - FIOS service and PONs (passive optical networks), 15–16
 - version number, 333
 - video, 588–589
 - P2P delivery, 611
 - prefetching, 596–597
 - prerecorded, 591
 - repositioning, 600
 - streaming stored, 593–612
 - timing considerations and tolerance of data loss, 592
 - traversing firewalls and NATs, 596