# Discrete Random Processes (EDRP)

Lecture 7

# A basic probability refresher - part 3

Consider a discrete random variable X - that is one that takes values in a finite set, or in the set  $\mathbb N$  of natural numbers, or in the set of integers  $\{0,\pm 1,\pm 2,\ldots\}$ . The distribution of X is described by the probability mass function (pmf)

$$x \mapsto \mathbb{P}(X = x).$$

If  $A \subset \mathbb{R}$  and

$$S_X = \{x : \mathbb{P}(X = x) \neq 0\}$$

(this is the **support** of the distribution of X), then

$$\mathbb{P}(X \in A) = \sum_{x \in A \cap S} \mathbb{P}(X = x).$$

L07 2 / 3

The **expectation**, or **mean**, of a discrete random variable X is defined as

$$\mathbb{E}X = \sum_{x \in S_X} x \cdot \mathbb{P}(X = x).$$

- The expectation is a *weighted average* of the values of *X*, with weights given by the probabilities.
- Intuitively, the expectation of X is the *long-run average value* of X over repeated trials.

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If g is a function and X is a random variable, then Y = g(X) is a **function of a random variable**, which itself is a random variable that takes the value g(x) whenever X takes the value x. A useful formula for computing the expectation of a function of a random variable is

$$\mathbb{E}g(X) = \sum_{x \in S_X} g(x) \cdot \mathbb{P}(X = x).$$

#### Example 1

We roll a die and draw a square with the side of the length equal the number the die came up. What is the mean area of the square?

L07 4 / 3

The **variance** of a random variable is a measure of variability or discrepancy from the mean. It is defined as

$$\operatorname{Var} X = \mathbb{E}\left[(X - \mathbb{E}X)^2\right] = \sum_{x \in S_X} (x - \mathbb{E}X)^2 \cdot \mathbb{P}(X = x).$$

A computationally useful formula is

$$\operatorname{Var} X = \mathbb{E}\left(X^2\right) - \left(\mathbb{E}X\right)^2.$$

#### Example 2

Let 
$$p \in (0,1)$$
 and  $t \ge 0$ . Suppose that  $p = \mathbb{P}(X=\pm t)$  and  $\mathbb{P}(X=0) = 1-2p$ . Compute  $\mathbb{E} X$  and  $\text{Var } X$ .

The **standard deviation** of a random variable is defined as

$$SD(X) = \sqrt{\operatorname{Var} X}.$$

L07 5 / 3

# Probability generating functions

L07 6 / 3

For a discrete random variable X taking values in  $\{0,1,\ldots\}$ , the **probability generating function of X** (pgf of X) is the function

$$G_X(s) = \mathbb{E}\left(s^X\right) = \sum_{k=0}^{\infty} s^k \cdot \mathbb{P}(X=k).$$

So

$$G_X(s) = \mathbb{P}(X = 0) + s \cdot \mathbb{P}(X = 1) + s^2 \cdot \mathbb{P}(X = 2) + s^3 \cdot \mathbb{P}(X = 3) \dots$$

- the pgf is a *power series* whose coefficients are probabilities.

#### Example 3

Compute the pgf of X if

$$\mathbb{P}(X=0) = \mathbb{P}(X=1) = \mathbb{P}(X=2) = \frac{1}{3}.$$

L07 7 / 3

However, pgf's are not always polynomials:

#### Example 4

Assume that X has a geometric distribution with parameter 1/6. Find the pgf of X.

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### $G_X \equiv G_Y$ implies equality of distributions

The generating function represents the distribution of a discrete random variable as a power series.

If two power series are equal, then they have the same coefficients. Hence, if two discrete random variables X and Y have the same pgf's, that is

$$G_X(s) = G_Y(s) \quad \forall s,$$

then

$$\mathbb{P}(X=k) = \mathbb{P}(Y=k) \quad \forall k \in \{0,1,2,\ldots\},\$$

so X and Y have the same distribution.

L07 9 / 3

# Recovering probabilities from pgf

Probabilities for X can be obtained from the generating function by successive differentiation:

$$G_X(0) = \mathbb{P}(X = 0),$$

$$G_X'(0) = \sum_{k=1}^{\infty} k s^{k-1} \mathbb{P}(X = k) \bigg|_{s=0} = \mathbb{P}(X = 1),$$

$$G_X''(0) = \sum_{k=2}^{\infty} k (k-1) s^{k-2} \mathbb{P}(X = k) \bigg|_{s=0} = 2 \mathbb{P}(X = 2),$$

and so on.

L07 10 / 3

# Recovering probabilities from pgf - cont'd

In general,

$$G_X^{(j)}(0) = \sum_{k=j}^{\infty} k(k-1) \cdot \dots \cdot (k-j+1) s^{k-j} \mathbb{P}(X=k) \bigg|_{s=0}$$
  
=  $j! \mathbb{P}(X=j)$ ,

(where  $G^{(j)}$  denotes the jth derivative of G), and thus

$$\mathbb{P}(X=j) = \frac{G_X^{(j)}(0)}{j!}, \quad j=0,1,2,\ldots$$

L07 11 / 32

# Recovering probabilities from pgf - cont'd

Example 5

A random variable X has pgf  $G_X(s) = (1 + s + s^2)/3$ . Find the distribution of X.

L07 12 / 3

# Pgfs and sums of independent random variables

Pgfs are useful tools for working with sums of independent random variables. Assume that  $X_1, \ldots, X_n$  are independent, and let

$$U = X_1 + \ldots + X_n$$
.

The pgf of U is

$$G_U(s) = \mathbb{E}\left(s^U\right) = \mathbb{E}\left(s^{X_1 + \dots + X_n}\right) = \mathbb{E}(s^{X_1} \cdot \dots \cdot s^{X_n}) =$$

$$= \mathbb{E}\left(s^{X_1}\right) \cdot \dots \cdot \mathbb{E}\left(s^{X_n}\right) = G_{X_1}(s) \cdot \dots \cdot G_{X_n}(s),$$

where the fourth equality is by independence. Thus, the pgf of an independent sum is the product of the individual generating functions.

If the  $X_i$ 's are also identically distributed, then

$$G_{X_1+...+X_n}(s) = G_{X_1}(s) \cdot ... \cdot G_{X_n}(s) = [G_{X_1}(s)]^n$$
.

13 / 3

# Pgfs and sums of independent random variables - cont'd

#### Example 6

Suppose  $X_1$  and  $X_2$  are independent random variables uniformly distributed on  $\{0,1\}$ . Find the distribution of  $X_1+X_2$ . Compute the pgfs of  $X_1$ ,  $X_2$ , and  $X_1+X_2$ .

L07 14 / 3

### Pgfs and moments

The pgf of X can be used to find the expected value, variance, and higher moments of X. Observe that

$$G'_X(1) = \mathbb{E}\left(Xs^{X-1}\right)\Big|_{s=1} = \mathbb{E}(X).$$

Also,

$$G_X''(1)=\left.\mathbb{E}\left(X(X-1)s^{X-2}
ight)
ight|_{s=1}=\mathbb{E}(X(X-1))=\mathbb{E}(X^2)-\mathbb{E}(X),$$
 so

$$\operatorname{\mathsf{Var}} X = \mathbb{E}(X^2) - \mathbb{E}^2(X) = G_X''(1) + G_X'(1) - \left(G_X'(1)
ight)^2.$$

#### Example 7

A random variable X has pgf  $G_X(s) = (1 + s + s^2)/3$ . Compute  $\mathbb{E}X$  and  $\operatorname{Var}X$ .

L07 15 / 32

# Branching processes

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Branching processes are a class of stochastic processes that model the growth of populations.

Assume that we have a population of individuals, each of which independently produces a random number of children according to a probability distribution

$$\mathbf{a} = (a_0, a_1, \ldots).$$

That is, an individual gives birth to k children with probability  $a_k$ , for  $k \ge 0$ , independently of other individuals. We call **a** the **offspring distribution**.

L07 17 / 3

The population changes from generation to generation. For  $n \ge 0$  let

 $Z_n$  be the size (number of individuals) of the nth generation.

Assume  $Z_0 = 1$  (that is, the population starts with one individual).

#### Definition 1

The sequence  $(Z_n)_{n\in\mathbb{N}_0}=(Z_0,Z_1,Z_2,\ldots)$  is a **branching process**.

What does a realization of such a process look like?

L07 18 / 3

A branching process  $(Z_n)_{n\in\mathbb{N}_0}$  is a Markov chain since the size of a generation only depends on the size of the previous generation and the number of their offspring. If  $Z_n$  is given, then the size of the next generation  $Z_{n+1}$  is *independent* of  $Z_0, \ldots, Z_{n-1}$ .

L07 19 / 3

## Assumptions

We are going to assume that

$$0 < a_0 < 1$$
.

#### Observe that

- if a<sub>0</sub> = 0, then the population only grows and 0 is not in the state space,
- if  $a_0 = 1$ , then  $Z_n = 0$ , for all  $n \ge 1$ .

By the way:

if  $Z_n = 0$ , we say that the process has become extinct by generation n.

We will also assume that there is a positive probability that an individual gives birth to more than one offspring, that is,

$$a_0 + a_1 < 1$$
.

# Mean and variance of generation size

In a branching process, the **size of the** *n***th generation** is the sum of the total offspring of the individuals of the previous generation. That is,

$$Z_n = \sum_{i=1}^{Z_{n-1}} X_i,$$

where  $X_i$  denotes the number of children born to the ith person in the (n-1)th generation. Because of the independence assumption,  $X_1, X_2, \ldots$ , is an i.i.d. sequence with common distribution **a**. Furthermore,  $Z_{n-1}$  is independent of  $X_1, X_2, \ldots$ 

Thus  $Z_n$  is a random sum of i.i.d. random variables.

L07 21 / 3

# Mean and variance of generation size - cont'd

Let  $\mu$  be the mean of the offspring distribution  ${\bf a}$ , that is

$$\mu = \sum_{k=0}^{\infty} k a_k.$$

Let  $\sigma^2$  denote the variance of the offspring distribution, that is

$$\sigma^2 = \left(\sum_{k=0}^{\infty} k^2 a_k\right) - \mu^2.$$

We will be interested in the mean  $\mathbb{E}Z_n$  and variance  $\text{Var }Z_n$  of the size of the *n*th generation.

L07 22 / 3

# Mean and variance of generation size - cont'd

#### Theorem 2

The mean and variance of the size of the nth generation (with  $n \ge 0$ ) are

$$\begin{array}{rcl} \mathbb{E} \textit{Z}_n & = & \mu^n, \\ \text{Var } \textit{Z}_n & = & \begin{cases} \sigma^2 n, & \text{if } \mu = 1, \\ \sigma^2 \mu^{n-1} \frac{\mu^n - 1}{\mu - 1}, & \text{if } \mu \neq 1. \end{cases} \end{array}$$

L07 23 / 3

# Mean generation size in the long term

We have then three cases for the long-term expected generation size:

$$\lim_{n\to\infty} \mathbb{E} Z_n = \lim_{n\to\infty} \mu^n = \begin{cases} 0, & \text{if } \mu < 1, \\ 1, & \text{if } \mu = 1, \\ +\infty, & \text{if } \mu > 1. \end{cases}$$

#### Definition 3

A branching process is said to be

- subcritical if  $\mu < 1$ ,
- critical if  $\mu = 1$ ,
- and supercritical if  $\mu > 1$ .

L07 24 / 3

# Mean generation size in the long term - cont'd

For a subcritical branching process, mean generation size declines exponentially to zero. For a supercritical process, mean generation size exhibits long-term exponential growth.

The limits suggest three possible regimes depending on  $\mu$ :

- long-term extinction, or
- · stability, or
- boundless growth.

However, behavior of the *mean* generation size does not tell the whole story.

L07 25 / 3

# Mean and variance of the generation size in the long term

To explore the process of extinction, let us additionally consider the variance

$$\operatorname{Var} Z_n = \begin{cases} \sigma^2 n, & \text{if } \mu = 1, \\ \sigma^2 \mu^{n-1} \frac{\mu^n - 1}{\mu - 1}, & \text{if } \mu \neq 1. \end{cases}$$

- In the subcritical case, both the mean and variance of generation size tend to 0.
- In the critical case,  $\mathbb{E}Z_n = 1$  for all n, but the variance is a linearly growing function of n.
- In the supercritical case, the variance grows exponentially large. The large variance suggests that in some cases both extinction and boundless growth are possible outcomes.

\_07 26 / 3

#### In fact, it turns out that

- in the subcritical and critical cases ( $\mu \leq 1$ ), the population becomes extinct with probability 1,
- in the supercritical case ( $\mu > 1$ ), the probability that the population eventually dies out is less than one, but typically greater than zero.

L07 27 / 3

# Branching processes and probability generation functions

We will use probability generating functions to analyze those issues. Let

$$G(s) = \sum_{k=0}^{\infty} s^k a_k$$

be the generating function of the offspring distribution.

#### Theorem 4

The probability of eventual extinction of a branching process is the smallest positive root of the equation s = G(s).

Clearly, s=1 satisfies the equation, but there could well be other solutions.

28 / 3