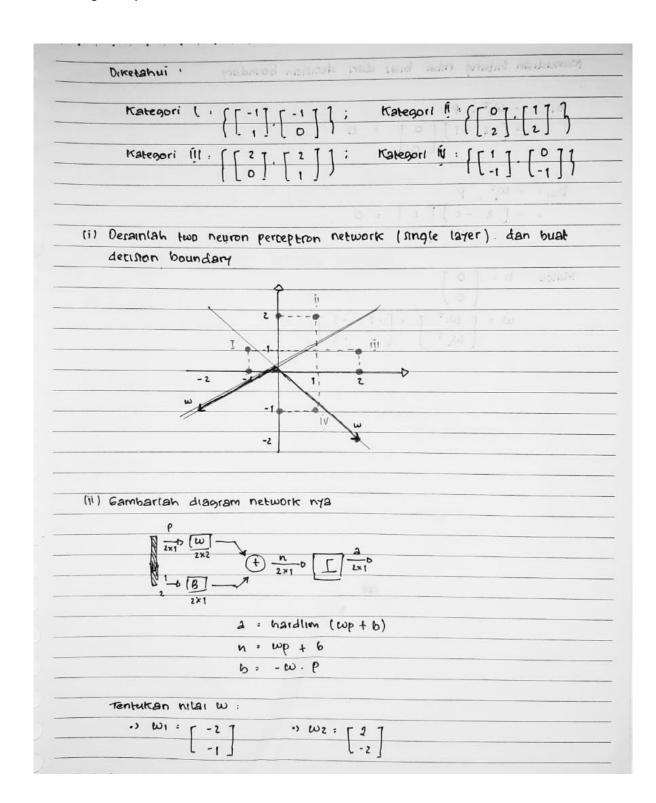
Nama: Inaz Rehan Fauzi

NIM : 40040318650001

STr Teknologi Rekayasa Otomasi



No Date

Hilai Target

Menghitung nilai bias dari decision baundary

$$b_1 = -W^T$$
.  $p$ 

$$= -\begin{bmatrix} -2 & -1 \end{bmatrix} \begin{bmatrix} 0 \end{bmatrix} = 0$$

$$b_2 = -W^T$$
.  $P$ 

$$= -[2 -2][1] = 0$$

$$\omega = \begin{bmatrix} \omega_1^T \\ \omega_2^T \end{bmatrix} = \begin{bmatrix} -2 & -1 \\ 2 & -2 \end{bmatrix}$$

## (iii) Screenshoot hasil perhitungan learning rule menggunakan matlab

```
♠ MATLAB 7.5.0 (R2007b)

                                                                                                                                                                                                                                    ø
v ... 🗈
 Shortcuts  How to Add  What's New
Nama: Inaz Rehan Fauzi
NIM: 40040318650001
Program Two Neuron Perceptron Learning Rule for 4 Categories
Category 1: P1 [-1 1; -1 0; -1 -3] - Ti [0 0; 0 0; 0 0]
Category 2: P2 [0 2; 1 2] - T2 [0 1; 0 1]
Category 3: P3 [2 0; 2 1] - T3 [1 0; 1 0]
Category 4: P4 [1 -1; 0 -1] - T4 [1 1; 1 1]
    Masukkan W11 : -2
Masukkan W12 : -1
Masukkan W13 : 2
Masukkan W14 : -2
Masukkan b1 : 0
Masukkan b2 : 0
♦ Start

♠ MATLAB 7.5.0 (R2007b)

                                                                                                                                                                                                                                       ×
Shortcuts 🖪 How to Add 🖪 What's New
Current Directory
                                                                               1
0
           0
     eT =
     eT =
    Train finished...
          26
```

## Screenshoot script

```
Editor - D:\KULIAH\Semester 6\Sistem Kontrol Cerdas\PerceptronInaz.m
                                                                                                                                                                                                                                 - 0 ×
File Edit Text Go Cell Tools Debug Desktop Window Help
                                                                                                                                                                                                                                           X 5 E
 🛅 🚰 🔙 | 🔏 🖦 🖺 🥙 🖭 | 🍇 | 👫 🖚 🖒 🏚 💌 🖈 🛍 🔁 📲 🛍 🛍 Stack: Base 🔻
                                                                                                                                                                                                                                  disp('Nama : Inaz Rehan Fauzi')
disp('NIM : 40040318650001')
 3 -
4 -
5 -
6 -
7 -
8 -
9 -
10 -
            disp('Program Two Neuron Perceptron Learning Rule for 4 Categories')
           disp(' ')
         disp('Category 1 : P1 [-1 1; -1 0; -1 -3] - T1 [0 0; 0 0; 0 0]')
disp('Category 2 : F2 [0 2; 1 2] - T2 [0 1; 0 1]')
disp('Category 3 : P3 [2 0; 2 1] - T3 [1 0; 1 0]')
disp('Category 4 : P4 [1 -1; 0 -1] - T4 [1 1; 1 1]')
           disp(' ')
m=input('Masukkan W11 : ');
           n=input('Masukkan W12 : ');
o=input('Masukkan W13 : ');
p=input('Masukkan W14 : ');
 11 -
12 -
13 -
14 -
           b1=input('Masukkan b1 : ');
b2=input('Masukkan b2 : ');
 15 -
 16
17
18
           % z=input('Masukkan alpha : ');
       % Dengan Bias
P = [-1 !; -1 0; -1 -3; 0 2; 1 2; 2 0; 2 1; 1 -1; 0 -1]';
T = [0 0; 0 0; 0 0; 0 1; 0 1; 1 1; 1 1; 1 0; 1 0]';
ET = [1 !; 1 1]'; % Check Error
W = [m n; 0 p]';
b = [b1; b2];
% alpha = z; % Learning Rate
maxIter = 200;
 19 -
20 -
21 -
22 -
 23 -
24
25 -
25 -
26
27 -
28
29 -
30 -
31 -
           for c = 1:maxIter
                for i = 1:size(P,2);
    a = hardlim(W*P(:,i) + b);
    e = T(:,i) - a;
    v Update W dan b
    w = W + e*P(:,i)*;
    b = b + e;
32
33 -
 34 -
35
36
                     % Update W dan b dengan learning rate
W = W + alpha*e*P(:,i);
                                                                                                                                                                                                                       Ln 9 Col 10 OVR

☑ Editor - D:\KULIAH\Semester 6\Sistem Kontrol Cerdas\PerceptronInaz.m

                                                                                                                                                                                                                                        x 5 K
File Edit Text Go Cell Tools Debug Desktop Window Help
26
27 -
28
29 -
30 -
31 -
32
 33 -
                     b = b + e;
b = b + e;
Update W dan b dengan learning rate
W = W + alpha*e*P(:,i);
b = b + alpha*e;
34 - 35
36
37
38 - 39
40
41 - 42 - 43 - 44 - 45
46 - 47 - 48 - 49 - 50 -
               % find non-zero error
                 k = find(eT);
                if isempty(k) % no error found...
    break;
end
51 -
52 -
53 -
                 disp('Max iteration reached --> FAIL')
           else
54 -
55 -
56 -
57 -
58 -
59
60 -
61
                  disp('Train finished...')
           end
           IterCount 💂 c
```

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