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Document History

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Introduction

The purpose of this document is to help Inbenta customers create a chatbot using the Inbenta APIs and the switching API provided by LINE in the simplest way possible.

The document describes all the features that are integrated by default and *how/what* changes must be made to both the Line developer portal and the Inbenta Backstage to get a complete and well-configured Chabot.

Features

These are the supported answer types and features:

- Text answers
- Multiple Options
- Polar Questions
- Chained answers
- Forms
- Display a button to open a URL
- Custom FAQ title in buttons when displaying multiple options

Other important features:

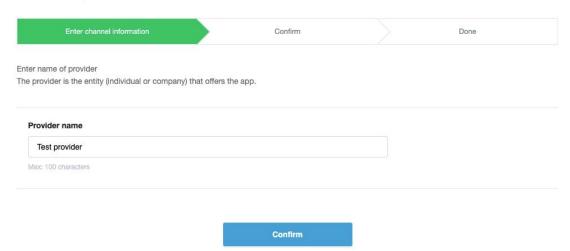
- Content ratings (yes/no + comment)
- Line Switching API trigger after X no-results answers (triesBeforeEscalation)
- Line Switching API trigger after X negative ratings (negativeRatingsBeforeEscalation)
- Line Switching API trigger when the FAQ has 'ESCALATE' setting set to 'TRUE'
- Retrieve Line's Channel ID and Secret and other optional tokens from ExtraInfo
- Retrieve translations from ExtraInfo

Prepare Line environment

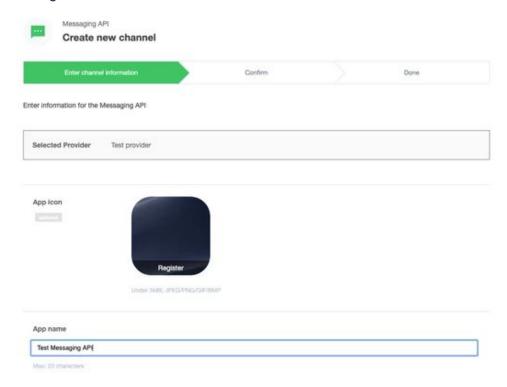
Create a Line Application

- 1. <u>Login</u> to your Line developer account. You will need a Line user account (for example, Line for Android or IOs) or will have to create one.
- 2. In your Line Home, click on [Create new Provider], and choose a name for your provider.

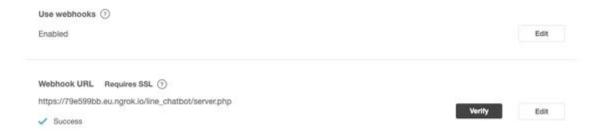
Create new provider



3. Inside your provider [Create a Channel] for a **Messaging API**. Choose a name, description and image for your Channel API (this info will be seen by Line users). Email and ToS can be changed or use the default ones.



- 4. Click on your channel (in this example, "Test Messaging API") and stay on "Channel Settings" tab.
- 5. You will need this "Channel ID" and "Channel Secret" to connect this Line Channel to an Inbenta chatbot (See the section: Create ExtraInfo object with Line's Channel ID and Secret).
- 6. Enable the Use of webhooks and fill in your Webhook URL (requires SSL).



- 7. **Disable Auto-reply** messages.
- 8. You can choose to disable **Greeting** messages or set a custom Greeting for when the user connects with the bot for the first time.
- 9. At the bottom of the page, you can find a QR code that will give the users quick access to the bot.
- 10. To use the bot in chats with multiple users (groups or rooms), enable the configuration **Allow bot to join group chats**.



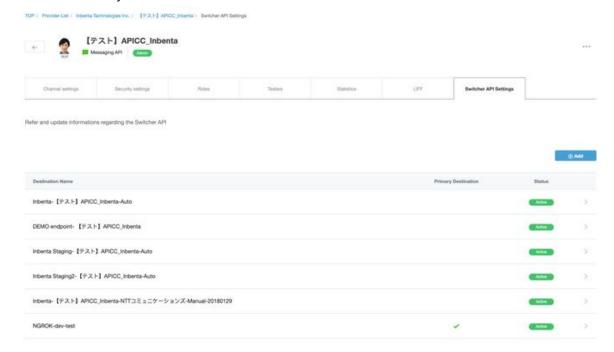
Line Application with Switch

Line's Switching API capability is still to be officially launched by Line and at the moment there's no open way to get it. It needs to be requested to and provided by Line case by case.

- 1. After you have been granted access to a provider and **Channel with Switcher API**, go to the Channel API and [Channel settings] tab.
- 2. In the Channel settings you should see the options "Use Webhooks" → enabled, and "Webhook Url" → a url pointing to "https://line-bot-switcher.../callback/..." or something similar. DO NOT EDIT THIS WEBHOOK URL.



- 3. You will need the "Channel ID" and "Channel Secret" of this tab to connect this Line Channel to an Inbenta chatbot (See the section: Create ExtraInfo object with Line's Channel ID and Secret).
- 4. To configure the Switcher, go to the tab [Switcher API Settings]. In this tab you will see a list of the different "destinations" (endpoints) the Line API can re-direct the messages and events sent by the users and received in the Line Channel:



- 5. Select (or add) the destination where you want to configure the *Line-Chatbot Connector*. Set this destination as the **Primary Destination**.
- 6. Set in this Primary Destination the **Webhook Url** pointing to your *Line-Chatbot Connector* and set the destination status to **active**.
- 7. Select (or add) the **secondary destination** where the messages flow will be directed to after the **Switching** is triggered (i.e.: Escalation). The status should be set to *Active*.

8. The Webhook URL of this secondary destination should be "https://line-bot-switcher.../callback/..." or something similar if a Line agent or Bot if behind this destination. DO NOT EDIT THIS WEBHOOK (note: a url pointing to a non-line endpoint could, in theory, be used also).



9. You will need to set the "**Destination ID**" (and maybe "Switcher Secret" if switcher auth is enabled) of this secondary destination in the Inbenta Chatbot instance extraInfo (See the section: Create ExtraInfo object with Line's Channel ID and Secret).

Building a Line-Chatbot Connector APP

Setup Chatbot Line Template

Download Line Template

You can find the PS Chatbot Line template in GitHub. Download it from https://github.com/inbenta-integrations/line_chatbot_template and move it into your repository.

Configuration (required)

In your *line_chatbot_template* directory, go to **conf**. Here, you have a README file with some structure and usage explanations.

- CHATBOT-Line basic connection (api.php)
 - The basic line-chatbot connection can be configured by adding your chatbot's instance key and secret values in the corresponding parameters of the conf/custom/api.php file.
- **ENVIRONMENTS** (environments.php)
 - The connector App can be set to work in either 'development', 'preproduction' or 'production' environment.
 - By default, the connector App will assume 'production' environment, unless the rules that set 'development' or 'preproduction' environment are fulfilled (info on how to set those rules can be found in the *environments.php* file itself).
 - The set environment affects:
 - The Line's Channel that will be used, by setting the Channel ID/Secret pair that will be retrieved from extraInfo (See the section: "Create ExtraInfo object with Line's Channel ID and Secret")
 - 2. The logging environment in the chatbot instance for the events in the conversation.

Configuration (Switcher and advanced)

There are several advanced features that can be enabled using the optional configuration files *chat.php* and *conversation.php*.

To activate the use of these optional configurations, copy the desired file(s) from /conf/default/ to /conf/custom/ (please, always leave a default version unchanged in /conf/default/). The bot will detect the new file(s) inside the /conf/custom/ directory and load the customized version(s).

Below a full list of the optional configuration files and its fields described:

• **CONVERSATION** (conversation.php)

 default: Contains the API conversation configuration. The values are described below:

answers

- **sideBubbleAttributes:** Dynamic settings to show side-bubble content. Because there is no side-bubble in Line the value is an empty array ("array()").
- answerAttributes: Dynamic settings to show as bot answer. The
 default is ["ANSWER_TEXT"]. Setting multiple dynamic settings
 generates a bot answer with concatenated values with a newline
 character (\n).
- **maxOptions:** Maximum number of options returned in a multiple-choice answer.

forms

- allowUserToAbandonForm: Whether or not a user is allowed to abandon the form after a number of consecutively failed answers. The default value is true.
- **errorRetries:** The number of times a user can fail a form field before being asked if he wants to leave the form. The default value is 3.
- lang: Language of the bot, represented by its ISO 639-1 code. Accepted values: ca, de, en, es, fr, it, ja, ko, nl, pt, zh, ru, ar, hu, eu, ro, gl, da, sv, no, tr, cs, fi, pl, el, th, id, uk
- user_type: Profile identifier from the Backstage knowledge base. Minimum:0.
 Default:0. You can find your profile list in your Chatbot Instance → Settings → User Types.

content_ratings

- enabled: Enable or disable the content-rating feature.
- **sticker**: Enable the use of stickers instead of a "Thanks!" answer to ratings. Thes stickers to be used are set in *thanksRatingStickers*.
- **ratings**: Array of options to display in order to rate the content. Every option has the following parameters:
 - id: Id of your content rating. You can find your content ratings in your Chatbot instance → Settings → Ratings. Remember that your rating type should be "content".
 - label: Key of the label translation to display within the rating option button. The available labels can be configured from /lang/.
 (Also can be modified from Backstage as described in section Create translations object in ExtraInfo).
 - comment: If true, asks for a comment for the rating. It's useful when a user rates a content negatively in order to ask why the negative rating.
 - isNegative: If true, the bot will increment the negative-comments counter in order to escalate with an agent (if HyperChat negativeRatingsBeforeEscalation is configured).

digester

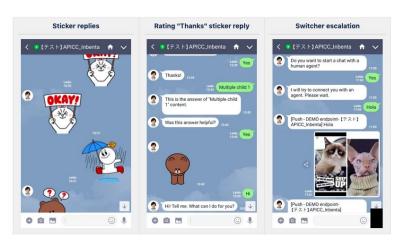
- button_title: Dynamic setting which value will be displayed as the content title in multiple-options buttons. It's useful to have an alternative title with less than 20 characters because Facebook limits buttons text to 20 chars.
- **url_buttons:** Displays a button which opens one desired URL (*specific for Line*).
 - attribute_name: It should be a grouped dynamic setting which child values contain the button URL and title.
 - **button_title_var**: Child value in the grouped dynamic setting which value contains the url-button title.
 - **button_url_var**: Child value in the grouped dynamic setting which value contains the url-button URL.

stickerReplies:

- availablePackages: (Array) if the sticker received belongs to one
 of the official packages set in this array, the bot will answer with
 the same sticker. Source:
 - https://developers.line.biz/media/messaging-api/sticker_list.pdf
- unknownStickerReplies: (Array) if the sticker received does not belongs to one of the official packages, the bot will answer with one of the stickers set in this array
- thanksRatingStickers: (Array) if content_ratings->sticker is set to true, the bot will answer with one of the stickers set in this array to a rating received.

SWITCHER (chat.php)

- chat
 - enabled: Enables or disables Chat.
 - useExternal: True by default. It tells the connector that a non-Hyperchat external chat service should be used on escalation, in this case the Lines Switcher API.
- triesBeforeEscalation: Number of no-result answers in a row after which the bot should escalate to an agent (if available). Numeric value, not a string. Zero means disabled.
- negativeRatingsBeforeEscalation: Number of negative content ratings in a row after which the bot should escalate to an agent (if available). Numeric value, not a string. Zero means disabled.

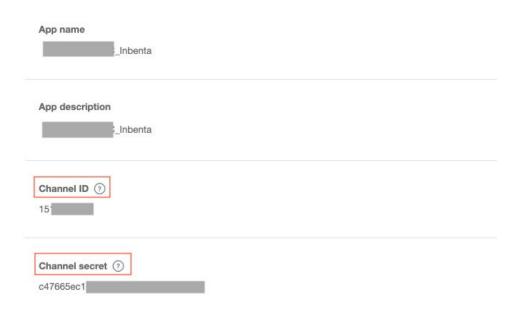


Inbenta's backstage instances setup

Chatbot Instance

Create ExtraInfo object with Line's Channel ID and Secret

- 1. In your **chatbot backstage** instance, go to "Knowledge" → "**Extra Info**".
- 2. Click on "Manage groups and types" and then on [Add a new group]. Name the new group 'line'
- 3. While still in the "Manage groups and types" modal, click on [Add type] inside the "Line" group section:
 - a. Name the new type 'line_conf'.
 - b. Make sure the group is 'line'.
 - c. Create 3 properties with names 'development', 'preproduction' and 'production' and type *multiple*.
 - d. Inside each of those 3 properties, create 5 type text sub-properties with names:
 - i. channel_id (required): Id of the Line's Channel where messages and event will be sent to.
 - ii. **channel_secret** (required): Secret of the Line's Channel. The Id and Secret will be used to generate an access token.



iii. switcher_destination (if using Line's Switcher API) - Destination ID that identifies the destination where the messages will be sent to after Line's Switch capability has been triggered. iv. **switcher_secret** (optional) - For auth purposes in the *switcher_destination*.



- v. service_code (optional) For Line statistics.
- e. Click on [OK] to save your 'line_conf' object.
- 4. While in "Knowledge" → "Extra Info", click on [New Entry]:
 - a. Name the entry 'line_conf'.
 - b. Select the group 'line' and the type 'line_conf'.
 - c. Insert the Line Channel **ID/Secret**, the secondary **switcher Destination** if you are going to use the Switcher API, and optionally the Switcher Secret and Service Code if required (See the section: Create a Line Application).
- 5. Note that you can have different Line Channels set in for the different environments: development, preproduction or production.
- 6. Publish your ExtraInfo changes by clicking the [Post] button.

It should look something like this:



Create translations object in ExtraInfo (optional)

You can manage the translation labels from Extra Info. Here are the steps to create the translations object:

- 1. In your **chatbot backstage** instance, go to "Knowledge" → "**Extra Info**".
- 2. Click on 'Manage groups and types' and the [Add type] inside the 'line' group (if there is no 'line' group, create it).
 - a. Name the new type 'translations'.
 - b. Make sure the group is 'line'.
 - c. Create a new property of type *multiple* and name it after your chatbot language label (en, es, it...). Example, name 'en', for English.
 - d. Inside the language object, add all the labels that you want to override as sub-properties of type *text*. Example and full list:
 - agent_joined => 'Agent \$agentName has joined the conversation.'
 - api_timeout => 'Please, reformulate your question.'
 - ask_rating_comment => 'Please tell us why'
 - ask_to_escalate => 'Do you want to start a chat with a human agent?'
 - chat_closed => 'Chat closed'
 - creating_chat => 'I will try to connect you with an agent. Please wait.'
 - error_creating_chat => 'There was an error joining the chat'
 - escalation_rejected => 'What else can I do for you?'
 - no => 'No'
 - no_agents => 'No agents available'
 - rate_content_intro => 'Was this answer helpful?'
 - thanks => 'Thanks!'
 - unknownMessageType => 'I don\'t know how to process this kind of messages. Try with another question.',
 - yes => 'Yes'
 - e. Click on [OK] to save your 'app_token' object.
- 3. While in "Knowledge" → "Extra Info", click on [New Entry]:
 - a. Name the entry 'translations'.
 - b. Select the group 'line' and the type 'translations'.
 - c. Insert the desired custom translations.
- 4. Publish your ExtraInfo changes by clicking the [Post] button.

It should look something like this:

* en:

1. agent_joined: (El) Agent \$agentName has joined the conversation.

api_timeout: (El) Please, reformulate your question.

ask_rating_comment: (El) Please, tell us why?

ask_to_escalate: (El) Do you want to start a chat with a human agent?

chat_closed: (El) Chat closed

creating_chat: (El) I will try to connect you with an agent. Please wait.

error_creating_chat: (El) There was an error joining the chat

escalation_rejected: (El) What else can I do for you?

no: (El) No

no_agents: (El) No agents available

rate_content_intro: (El) Was this answer helpful?

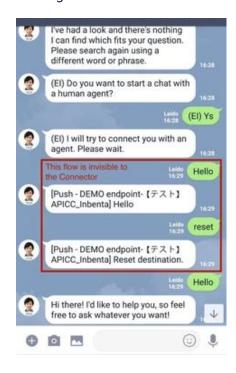
thanks: (El) Thanks!

unknownMessageType: (El) I don't know how to process this kind of messages. Try with a...

yes: (El) Ys

Important note on the Switcher API

Once the Switching process has been triggered, the Chatbot-Line Connector will remain idle and will be blind to all events and messages in the new flow between the user and the secondary destination. Inbenta's chatbot backstage instance will, therefore, not receive any data either after the Switching. The last action the Connector is aware of is the postback "Yes" (I want to escalate), to which it responds with: "I will now try to connect you with an agent". After that, the Connector will not know when or if an agent is actually responding in the secondary destination. It will not know either when the Switching process has been reverted and the flow of the conversation passes agin through itself. It will only be aware of it if the user sends a new message that this time will land in the Connector again.



Escalation tracking events

- Contact rejected: The Line Connector will log a CONTACT_REJECTED track if the user responds "No" to an escalation offer.
- Contact attended: Since the last event the Line Connector is "aware" of during the escalation process is the the postback "Yes" (I want to escalate), to which it answers with: "I will now try to connect you with an agent", at this point the connector will log a CONTACT_ATTENDED track, no matter whether the petition is actually attended or not at the other side of the Line Switch.

■ UNUSED - Contact unattended: Since the Connector will not know when or if an agent is actually responding in the secondary Switch destination, it is assumed that the escalation is always responded and, therefore, the CONTACT_UNATTENDED track is never logged.

Due to the fact that Once the Switching process has been triggered, the Chatbot-Line Connector will remain idle and will be blind to all events and messages in the new flow between the user and the secondary destination.

Relevant URL's

- Line developers (and login) < https://developers.line.biz/>
- Line messaging API docs < https://developers.line.biz/en/reference/messaging-api/>
- Line official stickers < https://developers.line.biz/media/messaging-api/sticker_list.pdf>

Troubleshooting

- Bot is not answering (Line webhook configuration): Check if your Line-Chatbot
 Connector App URL is configured in your 'Line Channel' →'Channel Settings' settings has
 the 'Webhook Url' configured and webhook is enabled.
- Bot is not answering (Chatbot backstage configuration): Make sure your Line Channel ID and Secret are correctly configured in your instance ExtraInfo and are valid.
- Switcher → bot is not working (Line Switcher configuration): Check in the Line's Channel Switcher configuration the primary webhook url points to your Chatbot-Line connector and is enabled.
- Switcher → switch to secondary destination (escalation) is not working (connector configuration): Make sure that conf/custom/chat.php you have 'enabled' → true and 'useExternal' → true.
- Switcher → switch to secondary destination (escalation) is not working (backstage configuration): Make sure that the secondary Switcher Destination is correctly configured in your instance ExtraInfo and is valid.

How to test it?

Do the previous steps in order to configure the LINE application account, the Backstage instance and the UI. Then, do the following:

- 1. Install the LINE application in a mobile phone.
- 2. Log in with your LINE account.
- 3. Add the LINE application account as a friend, for example, using the QR code available in the LINE application account settings.
- 4. Start a conversation with the bot and test it.



