# Pay per byte in a secured distance vector mesh network

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## 1 Work in progress

This paper is incomplete, feel free to provide feedback via Github issues

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#### 2 Abstract

In this paper we outline a method to to pay for bandwidth in a modified version of BATMAN-ADV [1] with minimum trust requirements and satisfactory connection overhead and efficiency.

## 3 Payment channels

## 4 Paying for exit traffic

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# 5 Blockchain overhead

## References

[1] David Johnson, Ntsibane Ntlatlapa, and Corinna Aichele. A simple pragmatic approach to mesh routing using BATMAN (2008)