

# Forms

- Clojure code is composed of nested expressions, or *forms*.
- The simplest of forms evaluate to themselves.

# Self-evaluating forms, or literals

**=> 42**

**=> “Hello World!”**

**=> nil**

# Function Calls

- A list is denoted by a pair of parentheses.
- To call a function, write the function name at the beginning of a list followed by its arguments.
- The arguments of a function can be any Clojure form.

**(<fn-name> <arg1> <arg2>)**

# Function Calls

**=> (+ 1 2)**

**=> (+ 1  
(\* 5 7))**

**=> (str “Hello” “ ” “World!”)**

**=> (println “Hello World!”)**

**=> (println (str “Hello” “ ” “World!”))**

# Prefix notation

- Eliminates precedence rules
- Supports an arbitrary number of operands easily
- Makes the syntax very consistent

# Naming values with def

- To assign a name to the result of a form, use def.
- def is a *special form* — it is an important language primitive that does not follow the same evaluation rules as function calls.
- Clojure has only a few special forms — see [https://clojure.org/reference/special\\_forms](https://clojure.org/reference/special_forms)
- Names defined using def can be used in all subsequent expressions.

# Naming values with def

**=> (def pi 3.14159)**

**=> (def radius 10)**

**=> (\* pi (\* radius radius)) ;;** similar to (\* pi radius radius)

**=> (def area (\* pi (\* radius radius)))**

**=> (println pi)**

# Function literals

- Functions in clojure are defined using the *fn* special form.
- (fn [<arguments...>] <body>)
- fn evaluates to the function that was defined.
- Functions themselves are first-class objects in Clojure, and evaluate to themselves just like numbers and strings.
  - Interesting fact: All Clojure functions are instances of first-class Java classes under the hood. + is *clojure.core\$\_PLUS\_*, for example)



# Functions

**=> (fn [a b] (+ a b))**

**=> ((fn [a b] (+ a b)) 2 3)**

**=> (def add (fn [a b] (+ a b)))**

**=> (add 2 3)**

# Defining functions with defn

- defn is syntactic sugar that allows for defining functions.
- defn is implemented as a macro — a special Clojure function that transforms Clojure code.
- (defn <optional docstring> [<arguments>] <body>)

# Defining functions with defn

```
=> (defn square  
#_=> "Squares a number."  
#_=> [n]  
#_=> (* n n))  
  
=> (square 6)
```

# Conditionals

- Conditionals are defined using the *if* special form.
- (if <predicate> <consequent> <alternative>)
  - The if block is an expression (like mostly everything else). It evaluates to an appropriate value.
- nil and false represent logical falsehood. All other values are logically true.

# Conditionals

```
=> (if (> 3 2)  
#_=> "greater"  
#_=> "lesser")
```

```
=> (if nil  
#_=> "it's true!"  
#_=> "it's false")
```

# Side effects with do

- An expression has a side effect if it modifies a state or has some interaction with the outside world besides simply evaluating to a value.
- Ex: `println`
- *do* is a special form that evaluates all expressions in order and returns the result of the last one.

# Side effects with do

```
=> (do  
#_=> (println "Welcome to IN/Clojure!")  
#_=> (* 4 3))
```

# Local bindings with let

- To assign names to values locally, use let. (Analogy: scoped variables)
- (let [<name> <expression>...] <body>)
- let wraps its body in an implicit do block.



# Local bindings with let

```
=> (let [radius 42]  
#_=> (println radius)  
#_=> (* 3.14 radius radius))
```

```
=> radius
```

```
=> (let [circle-area (fn [radius] (* 3.14 radius radius))]  
#_=> (circle-area 42))
```

```
=> (circle-area 69)
```

# Vectors

- A vector is an ordered, indexed collection of values.
- `[1 42 "baz" :quux]`
  - Equivalent to `(vector 1 42 "baz" :quux)`
- Vector literals are denoted by square brackets.
- Vectors can be heterogeneous.

# Vectors

**=> (def colours ["red" "orange" green])**

**=> (nth colours 1)**

**=> (conj colours "blue")**

# Maps

- Maps are associative, unordered data structures.
- They map keys of any type to values of any type.
- `{:foo "3" :bar 4}`
  - Equivalent to `(hash-map :foo "3" :bar 4)`
- Although map keys can be of any type, keywords are most commonly used.

# Sets

- Sets are collections of unique items, unordered.
- `#{:foo "3" :bar 4} ;;` A set with 4 elements. Note the `#`
  - Equivalent to `(hash-set :foo "3" :bar 4)`

# Lists (again)

- A linked-list is created as follows
- (1 2 3 4) ;; Boom! No, doesn't work. Why?
- '(1 2 3 4)
  - Equivalently (list 1 2 3 4)