

In this folder, subfolders are located with each containing specific information to produce the Tilescape or a similar set-up.

The figure on the right shows the full set-up as presented in the paper [citation anonymized for peer review]. Each folder focuses on a subpart of the set-up with its own files and a dedicated readme for instructions.

Any changes to the set-up (e.g. different grid size or use of different hardware) may need adaption of the files in this repository.

Please reach out for any guidance where needed or if any instructions are unclear or seem incomplete.

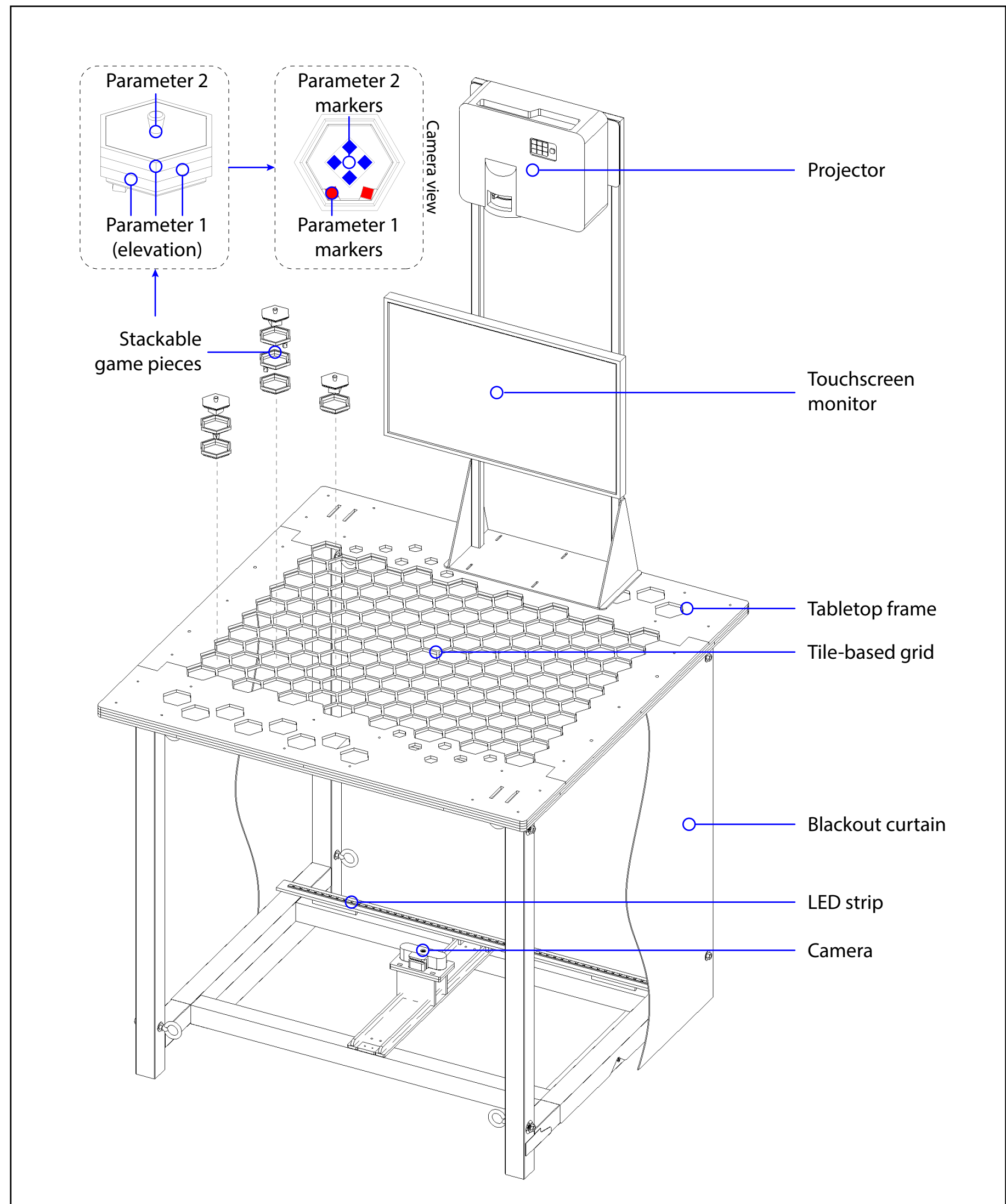


Figure source: [Anonimized for peer review] (2026). TileScape: A Stackable Tile Gaming Tabletop for Shaping Discrete 3D Terrains with Augmented Physics Simulations [Manuscript submitted for publication]. [Anonimized for peer review].