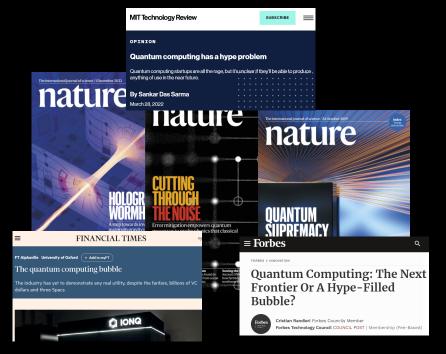
Quantum Computing: between the skepticism and the hype

Massimiliano Incudini University of Verona

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Departmental talk for CoSy.Bio,
Institute for Computational Systems Biology, Uni Hamburg



Enthusiasts



Skeptics



Today's topic: honest and critical introduction of the field

1. From classical to quantum computing

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 - Technical part of the talk

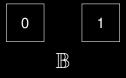
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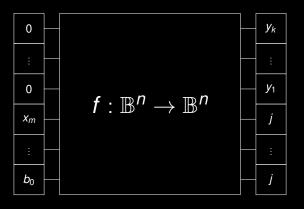
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- 2. Promises of quantum computing
 - Problems beyond the capabilities of classical computation
- 3. Challenges of quantum computing

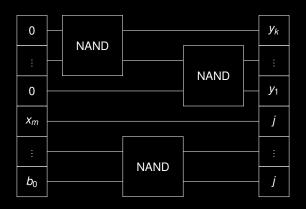
- 1. From classical to quantum computing
 - Technical part of the talk
- 2. Promises of quantum computing
 - Problems beyond the capabilities of classical computation
- 3. Challenges of quantum computing
 - What we still miss to have a fully working device

From classical to quantum computing









What if we express the computation model in terms of linear algebra instead of Boolean algebra?

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} = |0\rangle \quad \begin{bmatrix} 0 \\ 1 \end{bmatrix} = |1\rangle$$

$$\||b\rangle\|_0 = \#$$
nonzero = 1

An example of operation:

$$NOT = \begin{array}{ccc} & out \\ in & 0 & 1 \\ 0 & \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \end{array}$$

An example of computation:

$$\begin{bmatrix}b_0\\b_1\end{bmatrix}\rightarrow\begin{bmatrix}0&1\\1&0\end{bmatrix}\begin{bmatrix}b_0\\b_1\end{bmatrix}=\begin{bmatrix}b_1\\b_0\end{bmatrix}$$

An example of a 2-bit operation:

$$\text{CNOT} = \begin{pmatrix} 00 & 01 & 10 & 11 \\ 00 & 1 & 0 & 0 & 0 \\ 01 & 0 & 1 & 0 & 0 \\ 10 & 0 & 0 & 1 & 0 \\ 11 & 0 & 0 & 1 & 0 \end{pmatrix}$$

The state is described by the vector:

$$egin{bmatrix} b_{00} \ b_{01} \ b_{10} \ b_{11} \end{bmatrix}$$

For $f: \mathbb{B}^n \to \mathbb{B}^n$ we need $2^n \times 2^n$ Boolean matrices:

The state of *n* bits is the tensor product of *n* spaces \mathbb{B}^2 :

$$|b
angle\otimes|c
angle=egin{bmatrix}b_0\b_1\end{bmatrix}\otimesegin{bmatrix}c_0\c_1\end{bmatrix}=egin{bmatrix}b_0egin{bmatrix}c_0\c_1\end{bmatrix}\b_1egin{bmatrix}c_0\c_1\end{bmatrix}=egin{bmatrix}b_0c_0\b_0c_1\b_1c_0\b_1c_1\end{bmatrix}$$

It holds that:

$$|||b\rangle\otimes|c\rangle||_0=1$$

Given the state $|b\rangle = [\delta_{i,k}]_{i=0}^{2^n-1}$ (all 0 except k-th location), the output is $b = \text{bin}(k) \in \mathbb{B}^n$.

A p-bit is:

$$|p\rangle = egin{bmatrix} p_0 \ 1-p_0 \end{bmatrix} \in \mathbb{R}^2,$$

constraint to

$$|||p\rangle||_1 = \sum_j |p_j| = 1$$

The joint probability of the two p-bit is:

$$|p
angle\otimes|q
angle=egin{bmatrix}p_0\p_1\end{bmatrix}\otimesegin{bmatrix}q_0\q_1\end{bmatrix}=egin{bmatrix}p_0q_0\p_0q_1\p_1q_0\p_1q_1\end{bmatrix}.$$

The systems evolve accordingly to a stochastic matrix,

$$S \in \mathbb{R}_{>0}^{2^n imes 2^n}$$

For example, the coin operation is:

$$\mathcal{S} = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}.$$

The state of an *n*-p-bit system is:

$$|p\rangle=[p_k]_{k=0}^{2^n-1}$$

Its measurement leads to the output:

$$b = bin(k) \in \mathbb{B}^n$$
 with probability p_k .

Questions so far?

Probabilistic computation with complex numbers.

A qubit:

$$|\psi\rangle = \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} \in \mathbb{C}^2$$

constraint to:

$$\||\psi\rangle\|_2 = \sum_j |\alpha_j|^2 = 1$$

A system of *n* qubits:

$$|\psi\rangle = \begin{bmatrix} \alpha_0 \\ \vdots \\ \alpha_{2^n - 1} \end{bmatrix}$$

The systems evolve accordingly to a unitary matrix,

$$U \in \mathbb{C}^{2^n \times 2^n}, \qquad U^{\dagger}U = UU^{\dagger} = I$$

For example, the Hadamard operation is:

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}.$$

The state of an *n* qubit system is:

$$|\psi\rangle = [\alpha_k]_{k=0}^{2^n - 1} \in \mathbb{C}^{2^n}$$

Its measurement leads to the output:

$$b = bin(k) \in \mathbb{B}^n$$
 with probability $|\alpha_k|^2 \in \mathbb{R}$.

The measurement is destructive.

The state $|\psi\rangle$ after the measurement collapses to

$$|k\rangle = [\delta_{i,k}]_{i=1}^{2^n-1}.$$

Approach	State	Evolution	Measurement
Classical	\mathbb{B}^n	Boolean function	\mathbb{B}^n
Classical (lin)	$\mathbb{B}^{2^n}, \ \cdot\ _0 = 1$	Deterministic mat	$\mathbb{B}^n, p(k) = 1$
Probabilistic	$\mathbb{R}^{2^n}, \ \cdot\ _1 = 1$	Stochastic mat	$\mathbb{B}^n, p(k) = p_i$
Quantum	$\mathbb{C}^{2^n}, \left\ \cdot\right\ _2 = 1$	Unitary mat	$\mathbb{B}^n, p(k) = \alpha_i ^2$
			(destructive)

Which features characterize quantum computing?

Which features characterize quantum computing?

Superposition • Entanglement • Interference

Superposition

A particle can be in a superposition of multiple states.

The Hadamard operation allows the creation of uniform superposition of states:

$$|00\rangle \qquad \overrightarrow{H \otimes H} \qquad \sum_{i=0}^{3} |i\rangle,$$

or

Entanglement

Given a group of particles, the system is entangled if the quantum state of each particle of the group cannot be described independently of the state of the others.

$$|00\rangle = |0\rangle \otimes |0\rangle$$

separable

Entanglement

Given a group of particles, the system is entangled if the quantum state of each particle of the group cannot be described independently of the state of the others.

$$\begin{split} |00\rangle = |0\rangle \otimes |0\rangle & \text{separable} \\ (\textit{H} \otimes \textit{H}) \, |00\rangle = \frac{1}{2} (|0\rangle + |1\rangle) \otimes (|0\rangle + |1\rangle) & \text{separable} \end{split}$$

Entanglement

Given a group of particles, the system is entangled if the quantum state of each particle of the group cannot be described independently of the state of the others.

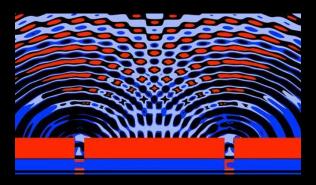
$$|00\rangle = |0\rangle \otimes |0\rangle \qquad \text{separable}$$

$$(H \otimes H) |00\rangle = \frac{1}{2}(|0\rangle + |1\rangle) \otimes (|0\rangle + |1\rangle) \qquad \text{separable}$$

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) = ??? \otimes ??? \qquad \text{entangled}$$

Interference

Interference is a phenomenon in which two coherent waves are combined by adding their intensities or displacements with due consideration for their phase difference.



Interference

Consider the probabilistic computation "flip-coin-twice":



- 1. The initial state is $|0\rangle = \left[\begin{smallmatrix} 1 \\ 0 \end{smallmatrix} \right]$
- 2. The first coin flip lead to $\frac{1}{2}\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{2}\begin{bmatrix} 1 \cdot 1 + 1 \cdot 0 \\ 1 \cdot 0 + 1 \cdot 1 \end{bmatrix} = \frac{1}{2}\begin{bmatrix} 1 \\ 1 \end{bmatrix}$
- 3. The second coin flip lead to $\frac{1}{2}\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \frac{1}{2}\begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{1}{4}\begin{bmatrix} 1 \cdot 1 + 1 \cdot 1 \\ 1 \cdot 1 + 1 \cdot 1 \end{bmatrix} = \frac{1}{2}\begin{bmatrix} 1 \\ 1 \end{bmatrix}$
- 4. I will see 50% times '0' and the other 50% '1'.

Interference

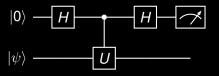
Consider the quantum computation "apply-Hadamard-twice":



- 1. The initial state is $|0\rangle = \left[\begin{smallmatrix} 1 \\ 0 \end{smallmatrix} \right]$
- 2. $\frac{1}{\sqrt{2}}\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}}\begin{bmatrix} 1.1 + 1.0 \\ 1.0 + 1.1 \end{bmatrix} = \frac{1}{\sqrt{2}}\begin{bmatrix} 1 \\ 1 \end{bmatrix}$
- 3. $\frac{1}{\sqrt{2}}\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \frac{1}{\sqrt{2}}\begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{1}{2}\begin{bmatrix} 1 \cdot 1 + 1 \cdot 1 \\ 1 \cdot 1 1 \cdot 1 \end{bmatrix} = \frac{1}{2}\begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$
- 4. I will always measure '0'.

Quantum Phase Estimation algorithm

Consider U such that $U\ket{\psi}=e^{i\theta}\ket{\psi}$



Output: estimation of the $Re\{\theta\}$ (1 bit).

Applications of QPE

- Order finding, used in Factorization $(\psi = \text{number to factorize}, \ U = \text{modular exponentiation}, \ \theta \approx \text{order})$
- Quantum chemistry $(\psi = \text{init. state}, U = \text{system Hamiltonian}, \theta = \text{energy})$
- Topological data analysis $(\psi = \text{simplex}, U = \text{combinatorial Laplacian}, \theta = \text{Betti number})$

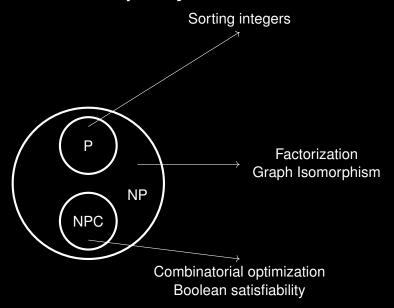
Promises of quantum computing

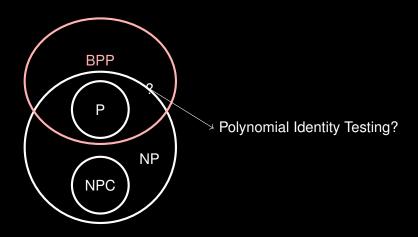
Motivation

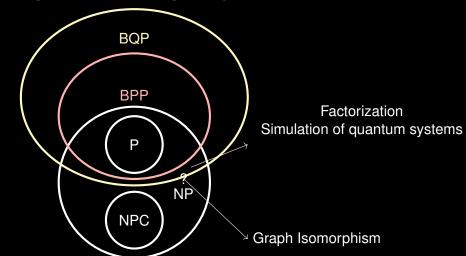
- 1. Theory of algorithms
- 2. Naturally quantum problems
- 3. Energetic consumption

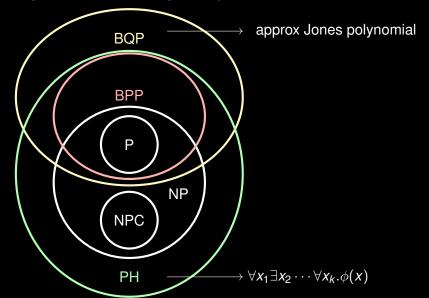
A probabilistic Turing machine can efficiently simulate any realistic model of computation.

Church-Turing thesis

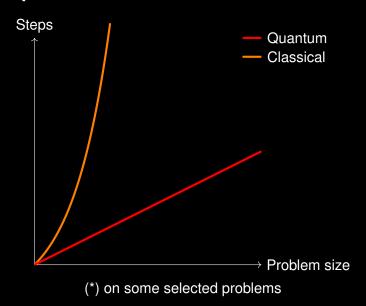




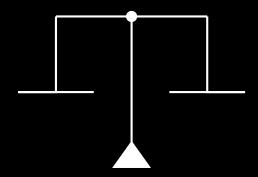




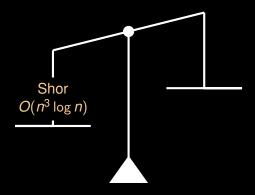
Speedup

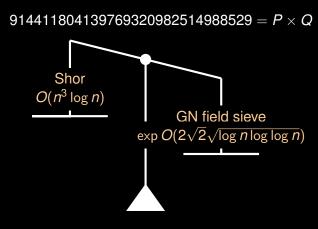


 $914411804139769320982514988529 = P \times Q$

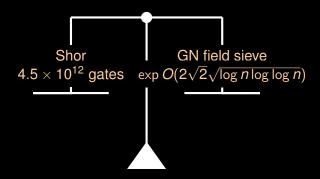


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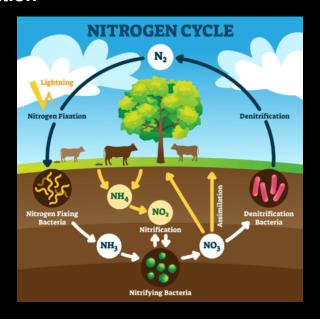
Killer applications

What are the killer applications of quantum computing?

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Simulation for physics / chemistry / material science





Synthetic fertilizers production (Haber-Bosch process)



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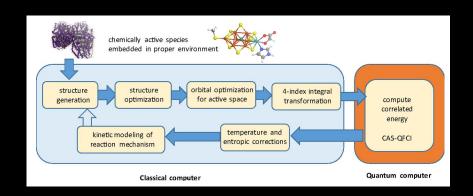
Abundance of food



Synthetic fertilizers production (Haber-Bosch process)

Abundance of food / 2% of the energy produced worldwide

Fertilization¹



¹Reiher, Markus, et al. "Elucidating reaction mechanisms on quantum computers." Proceedings of the national academy of sciences 114.29 (2017): 7555-7560.

Other promising use-cases

Drug discovery

Blunt, et al. "Perspective on the current state-of-the-art of quantum computing for drug discovery applications." Journal of Chemical Theory and Computation 18.12 (2022).

Carbon capture

Von Burg et al. "Quantum computing enhanced computational catalysis." Physical Review Research 3.3 (2021).

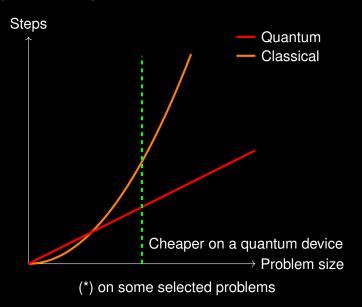
Battery design

Paudel, et al. "Quantum computing and simulations for energy applications: Review and perspective." ACS Engineering (2022).

Data centers use 1.2% of the global electricity demand.

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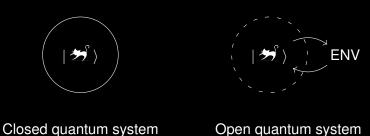
What if quantum computers can provide an advantage in terms of energy consumption?



- Via the Cournot competition model (Liu et al. arXiv:2308.08025)
- Compared to classical simulation of quantum systems (Jaschke et al. Quantum Sci. Technol. 8 025001)
- Inherited from an exponential time advantage (Meier et al. arXiv:2305.11212)
- For classical computation too (Moutinho et al. PRX Energy 2, 033002)

Challenges of quantum computing

Errors in quantum computing



Interaction with the environment results in decoherence.

Errors in quantum computing

- 1. Sign / Phase flip errors
- 2. Non-unitary evolution
- 3. Control-related errors
- 4. Sampling errors

Quantum Fault-Tolerance Theorem

A quantum circuit with n qubits, m gates can be simulated with a probability of error $\leq \epsilon$ using $O(m \log^c m)$ gates on hardware whose components fail with a probability below a certain threshold.

(Such a threshold is hard to calculate in practice)

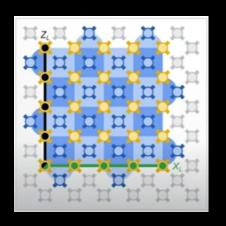
Quantum Error Correction

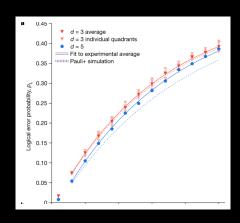
In contrast to classical error correction techniques, we struggle to introduce redundancy (no cloning theorem).

Although challenging, we can actually implement error correction scheme for quantum computers.

Grouping many physical qubits to a logical one increases or decreases the performances? Are we faster to correct errors than to introduce new ones?

Quantum Error Correction





72 physical qubits • 49 used • 2 logical ²

²Google Quantum AI. Suppressing quantum errors by scaling a surface code logical qubit. Nature 614, 676–681 (2023).

Hardware

- Superconducting qubits
- Photonic devices
- Trapped-ions
- Neural atoms
- Silicon-based
- Diamond nitrogen-vacancy

Each technology lead to completely different devices:

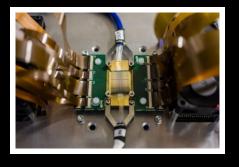
Scalability • Coherence time • Fidelity • Frequency • Temperature • Size • Cost • Technological maturity

Hardware: superconducting qubits



- almost 500 qubits
- · easy to scale
- · limited connectivity
- low temperature required
- low fidelity

Hardware: photonics



- tens of qubits
- hard to scale
- full connectivity
- room temperature
- high fidelity

The efficiency of quantum algorithms is often measured in terms of query complexity. What if we consider a more fine-grained analysis?

³Lemieux, et al. Efficient quantum walk circuits for Metropolis-Hastings algorithm. Quantum 4 (2020): 287.

⁴Layden, Mazzola, et al. Quantum-enhanced Markov chain Monte Carlo. Nature 619.7969 (2023): 282-287.

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For combinatorial optimization, and targetting polynomial speedups, we need MHz-like logical gate frequency³, which is realistic.

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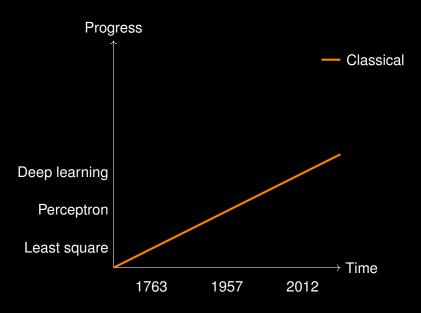
Recently shown how to bring this advantage to MCMC. 4

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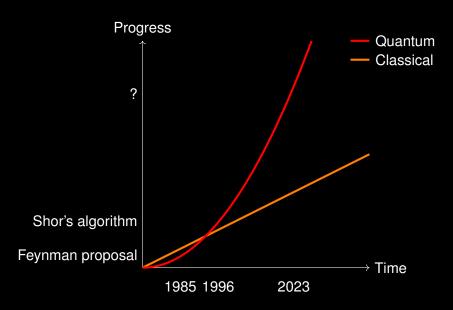
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Conclusions

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Danke schön!

Any questions?

massimiliano.incudini@univr.it incud.github.io