KEC

LABORATORY FORMAT

Laboratory session schedule – Computer related labs

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DEPARTMENT

: Computer Science and Engineering

INSTRUCTOR IN-CHARGE

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COURSE NAME

: 14CSL32-Object Oriented Programming Using C++ Laboratory

CLASS

: II- CSE'C'

SEMESTER

: III

s.no		PROPOSED DATE	
	LAB EXERCISE	BATCH -1 FRI	BATCH - 2 MON
1	Simple Cand C++ Programs	5.7.16	6.7.16
1	Simple C and C++ Programs Land C and C an	12.7.16	13.7.16
2	C++ Program using classes with data members and member functions	19.7.16	20.7.16
3	C++ Program using static members &member functions with default arguments	19.7.10	
4	C++ Program with friend functions and function overloading	25.7.16	26.7.16
5	Programs using different types of constructors and destructors	2.8.16	3.8.16
6	Implement Matrix class with dynamic memory allocation and necessary methods	16.8.16	17.8.16
	Implement complex number class with unary and binary operator overloading.	23.8.16	24.8.16
7	Overload the new and delete operators to provide custom dynamic allocation of	30.8.16	31.8.16
8	Memory		
9	Program to implement different types of Inheritance.	6.9.16	7.9.16
10	Develop suitable hierarchy of classes to demonstrate dynamic polymorphism.	20.9.16	15.9.16
11	Implement programs with sequential access and random access file.	20.9.16	21.9.16
	Develop function templates of standard sorting algorithms such as bubble sort,	4.10.16	5.10.16
12	insertion sort.	4.10.16	5.10.16
13	Design stack and queue classes with necessary exception handling	18.10.16	19.10.16
14	Program to create simple manipulator and namespace.		19.10.16
15	*Program using virtual functions	18.10.16	
16	Model Lab	25.10.16	26.10.16

INSTRUCTOR IN-CHARGE

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