



TP de Especificación

Sudoku

1 de Abril de 2017

Algoritmos y Estructuras de Datos I

Grupo 10

Integrante	LU	Correo electrónico
Gomez Salaverri, Francisco	550/15	francisco@gomezsaverri.com
Matias Colque, Nadia Noemí	188/17	nmatias@dc.uba.ar
Girón, Jorge David	637/16	jorgedavid2905@gmail.com



Facultad de Ciencias Exactas y Naturales
Universidad de Buenos Aires

Ciudad Universitaria - (Pabellón I/Planta Baja)

Intendente Güiraldes 2610 - C1428EGA

Ciudad Autónoma de Buenos Aires - Rep. Argentina

Tel/Fax: (++54 +11) 4576-3300

<http://www.exactas.uba.ar>

1. Problemas

1. **proc sudoku_esTableroValido (in t: seq(seq(Z)), out result: Bool) {**
Pre {True}
Post {tableroValido(t) = result}
pred tableroValido (t: seq(seq(Z))) {
 $esFilaValida(t) \wedge esColumnaValida(t)$
}
pred esFilaValida (t: seq(seq(Z))) {
 $(\forall i : \mathbb{Z})(\forall j : \mathbb{Z}) enRango(t, i) \wedge_L$
 $enRango(t[i], j) \wedge_L length(t[i]) = 9 \rightarrow_L 0 \leq t[i][j] \leq 9$
}
pred esColumnaValida (t: seq(seq(Z))) {
 $(\forall i : \mathbb{Z})(\forall j : \mathbb{Z}) length(t) = 9 \wedge enRango(t, i) \wedge_L$
 $enRango(t[i], j) \rightarrow_L 0 \leq t[i][j] \leq 9$
}
}
2. **proc sudoku_esCeldaVacía (in t: seq(seq(Z)), in f: Z, in c: Z, out result: Bool) {**
Pre {tableroValido(t) \wedge
 $esFilaYColumnaValida(f, c)$
}
Post {result = celdaVacía(f, c) pred celdaVacía (t: seq(seq(Z)), i: Z, j: Z) {s[i][j] = 0}
pred esFilaYColumnaValida (i: Z, j: Z) {0 \leq i, j \leq 8}
}
3. **proc sudoku_nroDeCeldasVacías (in t: seq(seq(Z)), out result : Z) {**
Pre {tableroValido(t)}
Post {result = nroCeldasVacías(t) fun nroCeldasVacías (s : seq(seq(Z))) : Z =
 $(\forall i : \mathbb{Z})(\forall j : \mathbb{Z}) enRango(s, i) \wedge_L enRango(s[i], j) \rightarrow_L$
 $\sum \text{if } celdaVacía(s, i, j) \text{ then } 1 \text{ else } 0 \text{ fi};$
}
4. **proc sudoku_primeraCeldaVacíaFila (in t: seq(seq(Z)), out result : Z) {**
Pre {tableroValido(t)}
Post {if celdasVacías(t) = 0 then - 1 else (\exists i : Z)(\exists j : Z) result = i \wedge enRango(t, i) \wedge_L enRango(t[i], j) \wedge_L
 $celdaVacía(t, i, j) \wedge menorFilaVacía (t, i) \wedge menorColumnaDeLaFilaVacía(t, i, j)$
pred menorFilaVacía (t: seq(seq(Z)), i: Z) {
 $(\forall f : \mathbb{Z})(\forall g : \mathbb{Z}) enRango(t, f) \wedge_L enRango(t[f], g)$
 $\rightarrow_L celdaVacía(t, f, g) \wedge f \geq i \}$
pred menorColumnaDeLaFilaVacía (t: seq(seq(Z)), i: Z, j: Z) {
 $(\forall g : \mathbb{Z}) enRango(t[i], g)$
 $\rightarrow_L celdaVacía(t, i, g) \wedge g \geq j \}$
fi }
5. **proc sudoku_primeraCeldaVacíaColumna (in t: seq(seq(Z)), out result : Z) {**
Pre {tableroValido(t)}
Post {if celdasVacías(t) = 0 then - 1 else (\exists i : Z)(\exists j : Z) result = j \wedge enRango(t, i) \wedge_L enRango(t[i], j) \wedge_L
 $celdaVacía(t, i, j) \wedge menorFilaVacía (t, i) \wedge menorColumnaDeLaFilaVacía(t, i, j) \text{ fi }$
6. **proc sudoku_valorEnCelda (in t: seq(seq(Z)), in f: Z, in c: Z, out result: Bool) {**
Pre {tableroValido(t) \wedge
 $esFilaYColumnaValida(f, c) \wedge$
 $celdaVacía(t[f][c]) = false$
}
Post {result = t[f][c]}

```

7.  proc sudoku_llenarCelda (inout t: seq⟨seq⟨ℤ⟩⟩ in f: ℤ, in c: ℤ, in value: ℤ) {
    Pre {tableroValido(t) ∧
        esFilaYColumnaValida(f,c) ∧
        1 ≤ value ≤ 9 ∧
        t = t0 ∧
        t0[f][c] = 0}
    Post {t = SetAt(t0[f], c, value)}
}

8.  proc sudoku_vaciarCelda (inout t: seq⟨seq⟨ℤ⟩⟩, in f: ℤ, in c: ℤ, out result: Bool) {
    Pre {tableroValido(t) ∧
        esFilaYColumnaValida(f,c) ∧
        t[f][c] ≠ 0 ∧
        t = t0}
    Post {t = SetAt(t0[f], c, 0)}
}

9.  proc sudoku_esTableroParcialmenteResuelto (in t: seq⟨seq⟨ℤ⟩⟩, out result: Bool) {
    Pre {True}
    Post {result = TableroParcialmenteResuelto(t)}
}

10. proc sudoku_esTableroTotalmenteResuelto (in t: seq⟨seq⟨ℤ⟩⟩, out result: Bool) {
    Pre {tableroValido(t)}
    Post {}
}

11. proc sudoku_esSubTablero (in t0, t1: seq⟨seq⟨ℤ⟩⟩, out result: Bool){
    Pre {tableroValido(t0), tableroValido(t1)}
    Post {result = esSub(t0, t1)
        predesSub (t0: seq⟨seq⟨ℤ⟩⟩, t1: seq⟨seq⟨ℤ⟩⟩){
            (∀i: ℤ)(∀j: ℤ)length(t0) = length(t1) ∧L
            enRengo(t0, i) ∧L length(t0[i]) = length(t1[i]) ∧
            enRengo(t0[i], j) →L t0[i][f] = t1[i][f]}
    }
}

12. proc sudoku_tieneSolucion (in t: seq⟨seq⟨ℤ⟩⟩, out tienesolucion: Bool) {
    Pre {tableroValido(t)}
    Post {}
}

13. proc sudoku_resolver (inout t: seq⟨seq⟨ℤ⟩⟩, out tienesolucion: Bool) {
    Pre {True}
    Post {fun Resolver (t: seq⟨seq⟨ℤ⟩⟩) : seq⟨seq⟨ℤ⟩⟩ =
        (∃x: seq⟨seq⟨ℤ⟩⟩)if esSub(t, x) ∧L tableroTotalmenteResuelto(x) then x else t fi ;
    }
}

14. proc sudoku_copiarTablero (in src: seq⟨seq⟨ℤ⟩⟩, out target: seq⟨seq⟨ℤ⟩⟩) {
    Pre {True}
    Post {src = target}
}

```

2. Predicados y Auxiliares generales

```

pred Nombre (t: seq⟨seq⟨ℤ⟩⟩) {True}
pred PredLargo (t: seq⟨seq⟨ℤ⟩⟩) {
    (∀i: ℤ)(∀j: ℤ)True
}
fun Aux (i: ℤ) : Bool = True;

```

```

    pred enRango (t: seq<t>, i:ℤ) {
0 ≤ i < length(t)
}

```

3. Decisiones tomadas