

5. Abstract Data Types: SINGLE LINKED LIST

Lecture 5

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5.1 Anatomy of a Linked List

- A LIST is a sequence of connected nodes:
 - A node's successor is the next node in the sequence
 - A node's predecessor is the previous node in the sequence
- Each node contains:
 - an object and
 - link(s) (pointer or reference) to its successor (and predecessor)
- The first node in the list is named header
- The last node contains a null link

5.2 Single-Linked Lists

- Here is a single-linked list (SLL):



- Each node contains an object and ONE link to its successor
- The header is a reference to the first node in the list
- Some methods for linked lists
 - isEmpty()
 - size()
 - get (index)
 - remove (index)
 - add (theElement, index)

5.3 Linked List Interface in Java

```
public interface LinearList
{
    public boolean isEmpty();
    public int size();
    public Object get(int index);
    public void remove(int index);
    public void add(Object theElement, int index);
    public void printList();
}
```

5.4. Single Linked List in Java

Node class

```
class Node {  
    private Object element;  
    private Node next;  
  
    public Node(Object e, Node n){  
        element = e;  
        next = n;  
    }  
    public Node getNext() {  
        return next;  
    }  
    // other set and get methods  
} // end of class Node
```

5.4. Single Linked List in Java

SLList class

```
public class SLList implements LinearList {
    private Node head;
    private Node curr;
    private Node prev;
    private int size;

    SLList()
    {
        head = null; size = 0;
        curr = head; prev = null
    }

    public boolean isEmpty()
    {
        if (size == 0)
            return true
        else
            return false
    }

    public int size()
    {
        return size;
    }
} // end class
```

5.4. Single Linked List in Java

Inserting a node

- There are many ways you might want to insert a new node into a list:
 - As the new first element
 - As the new last element
 - Before a given node (specified by a reference)
 - After a given node
 - Before a given value
 - After a given value
 - At a given position – index
- All are possible, but differ in difficulty
 - At a given position - index

5.4. Single Linked List in Java

Inserting a node on a position (animation)

`add(3, "pie") ;`

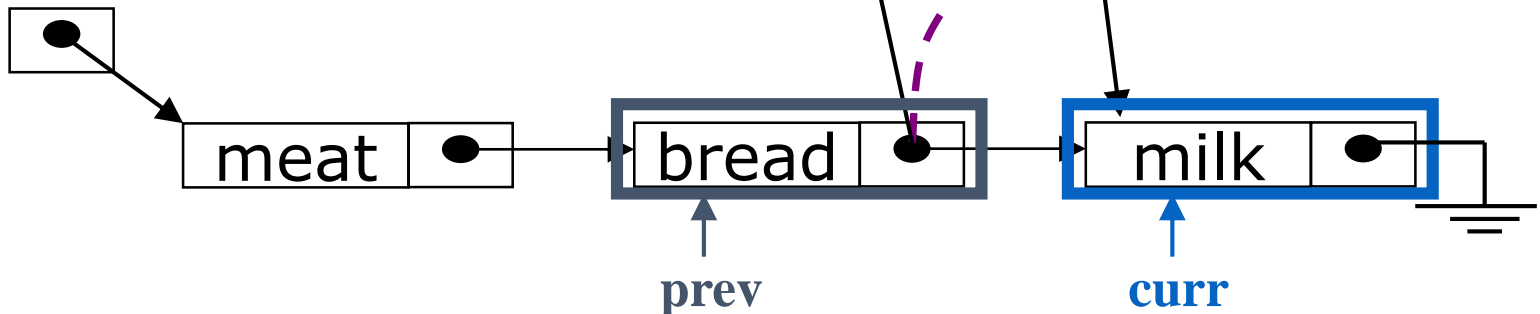
1. Set **`curr`** to the node at the position you want to insert, and **`prev`** to the previous node.

2. Make new node

`newNode`

`setCurrent(3) ;`

list



3. Copy the link from **`prev`** node that's already in the list in the next of the **`newNode`**

4. Change the link in **`prev`** node that's already in the list to points towards **`newNode`**

5.4. Single Linked List in Java

add (int index, Object item)

// Insert element at a given position

```
// assume the index is in the correct range
public void add(int index, Object item){
    // special case of adding at the head of the list
    if (index == 1){
        Node newNode = new Node(item, head);
        head = newNode;
    }
    else{
        setCurrent(index);
        Node newNode = new Node(item, curr);
        prev.setNext(newNode);
    }
    size=size+1;
}
```

5.4. Single Linked List in Java

setCurrent(int index)

```
private void setCurrent(int index){  
    int k;  
    prev = null;  
    curr = head;  
    for (k = 1; k < index; k++){  
        prev = curr;  
        curr = curr.getNext();  
    }  
}
```

■ **As a result of this method:**

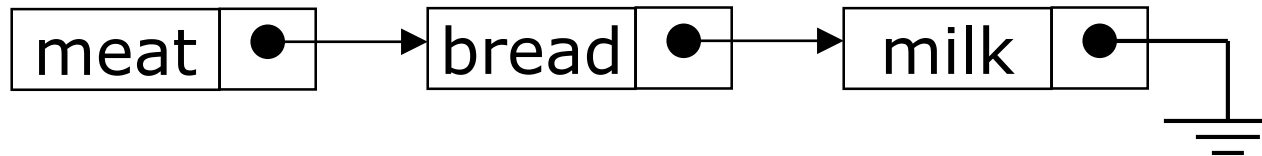
- *curr* is set to point to the index-th element in the list
- *prev* is set to point to the predecessor of the index-th element in the list

5.4. Single Linked List in Java

Creating a simple list

- To create the list ("meat", "bread", "milk"):
 - `SLList list = new SLList();`
 - `list.add(1,"meat");`
 - `list.add(2,"bread");`
 - `list.add(3,"milk");`
- This code may be part of the `main()` method

list



5.4. Single Linked List in Java

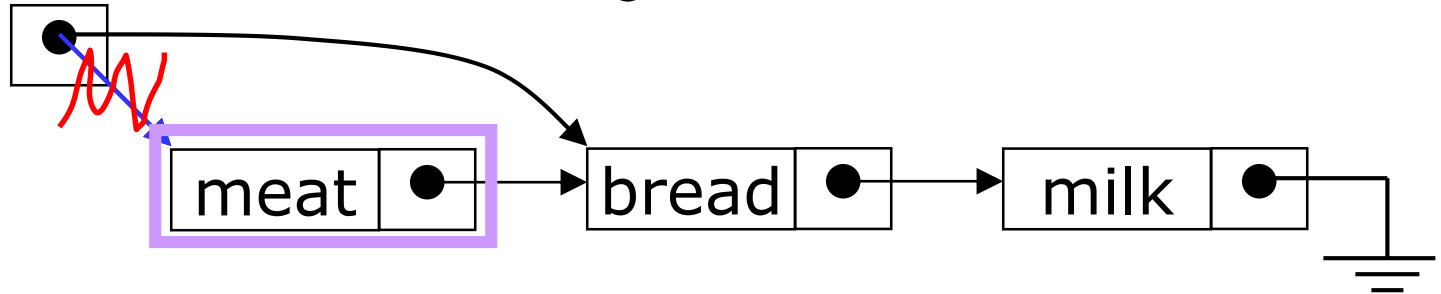
Deleting a node

- In order to delete a node from a SLL, you have to change the link in its predecessor
- This is slightly tricky, because you can't follow a pointer backwards
- Deleting the first node in a list is a special case, because the node's predecessor is the list header

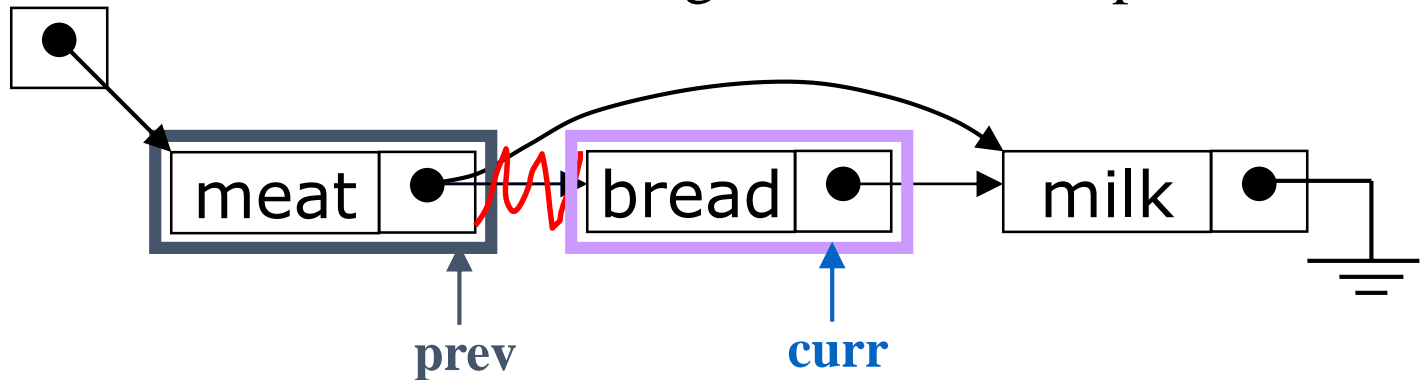
5.4. Single Linked List in Java

Removing an element from a given position

- To remove the first element, change the link in the header list



- To remove some other element, change the link in its predecessor list



5.4. Single Linked List in Java

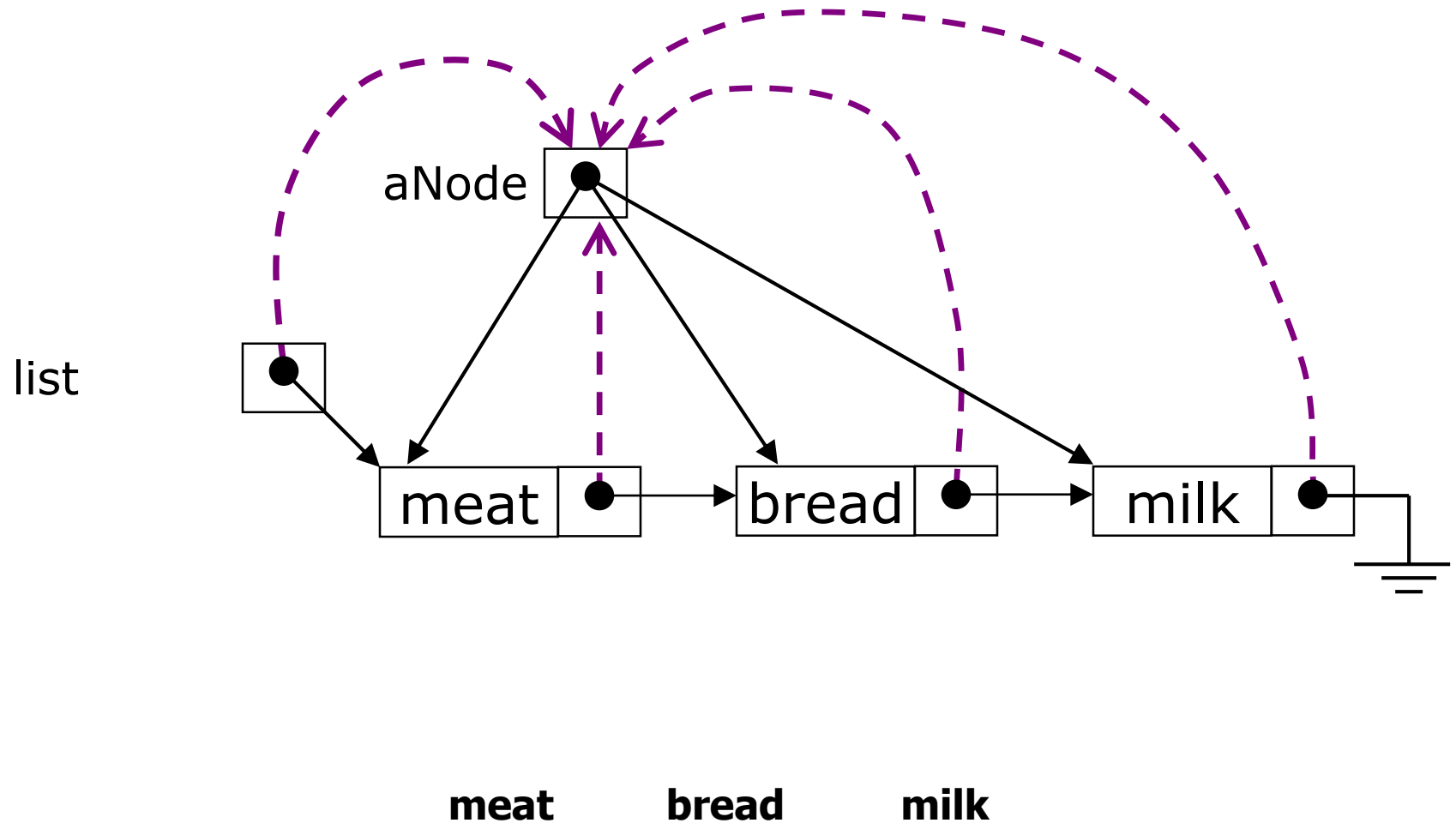
remove(int index)

Remove an element from a given position

```
public void remove(int index){
    // special case of removing at the head of the list
    if (index == 1){
        head = head.getNext();
    }
    else{
        // find the previous and current node
        setCurrent(index);
        prev.setNext(curr.getNext());
    }
    size=size-1;
}
```

5.4. Single Linked List in Java

Traverse a linked list – Animation



5.4. Single Linked List in Java

Traverse a linked list – printList()

Write Java code to traverse a linked list and print out the content of each of its nodes.

```
public void printList(){
    Node aNode = head;
    while ( aNode != null ) {
        System.out.println(aNode.getElement().toString());
        aNode=aNode.getNext();
    }
    }
```


5.4. Single Linked List in Java

Tasks for tutorial

- Create a NetBeans application that implements a Single Linked List
- Add the following java classes
 - LinearList interface
 - Node class
 - SLList class
 - Tester class – will have the main() method
 - The code is in the notes and on the Web
- Implement the main() method in Tester class that performs:
 - Create a SLList object and add a number of nodes.
 - The information from the node may be a string
 - Display the current size of the list
 - Print all the elements from the list
 - Remove an element from a given position
 - List again the content of the list

5.5 Revision Questions on Linked Lists

- Describe the Single Linked List ADT.
- Name and describe the methods/operations for the Single Linked List ADT.
- Illustrate the removal principle for SLL
- Advantages and Disadvantages of the SLL
- Write the Java code for the add/remove method
- Write the Java code for the Node class