



## Hacker Tools: Part 1

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# Where are we?

Introduction

Shell and Scripting

Data Wrangling

Automation

Conclusion

# NUS Hackers



<http://nushackers.org>

Hackerschool

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# About Me

Hi! I'm Julius. My GitHub is  
<https://github.com/indocomsoft>

A Year 2 Computer Science Undergraduate who loves  
hacking and building systems.

I also enjoy Space Exploration, Music Theory and History.

(my favourite games are KSP and EU4 hit me up if you play those too)

# About This Workshop

- No prior knowledge assumed
- Learning how to make the most of tools that productive programmers use.
- How to hack on Unix-like environment.

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# Required Software

Unix-like environment, either one of these:

- Linux<sup>1</sup>
- macOS<sup>2</sup>
- BSD
- Other Unix-like OS'es (Minix, Solaris, AIX, HP-UX, etc.)

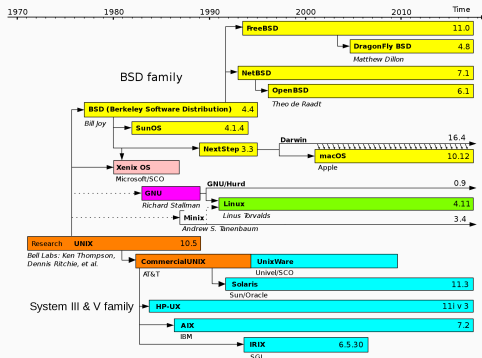
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<sup>1</sup>For beginners, Ubuntu is recommended. Either dual-boot or install as virtual machine using VirtualBox

<sup>2</sup>Open Terminal, and run `xcode-select --install` first

# Unix? Can I eat that?

- A family of multitasking, multiuser OS'es.
- First developed in the 1970's.
- Popularised the use of interactive command line.





# The Unix Philosophy

1. Write programs that do one thing and do it well.
2. Write programs to work together.
3. Write programs to handle text streams, because that is a universal interface.

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# Introduction to Shell

- An efficient, textual interface to your computer.
- Provides an interactive programming language (“scripting”).
- Many shells to choose from:
  - Standard ones: **sh** or **bash**
  - Shells that match languages: **csh**
  - “Better” shells: **fish**, **zsh**, **ksh**
- For this workshop, the focus is on the ubiquitous **sh** and **bash**.<sup>3</sup>

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<sup>3</sup>Feel free to explore other shells. On macOS, many people prefer **fish** or **zsh**

# The Shell Prompt

- What greets you when you open a terminal.

```
0 16:21:57 julius@r-165-105-25-172:~/GitHub/hackerschool-hackertools  
501 (master) $
```

- Lets your run programmes and commands.
- Determined by the variable `PS1`. For example,  
`export PS1='> '`

# Common Commands

- `man` to get the **man**ual pages of a command
- `cd` to **ch**ange **d**irectory
- `ls` to **l**ist files and directories
- `mkdir` to **ma**ke **d**irectory
- `rm` to **re**move files and directories
- `cp` to **co**py file
- `mv` to **mo**ve file

# Command Editing Shortcuts

**bash** has shortcuts based on **emacs** keybindings:

- **Ctrl** + **a**: beginning of line
- **Ctrl** + **e**: end of line
- **Alt** + **b**: move back one word
- **Alt** + **f**: move forward one word
- **Ctrl** + **k**: delete from cursor to the end of line

And some special ones:

- **Ctrl** + **u**: delete from cursor to the start of line
- **Ctrl** + **w**: delete from cursor to start of word

# Command Control Shortcuts

- `Ctrl + c`: terminates the command
- `Ctrl + z`: suspends the command (**fg** to continue)
- `Ctrl + l`: clears the screen
- `Ctrl + s`: stops the output to the screen
- `Ctrl + q`: allows output to the screen

# Script (1/2)

You can write programs directly at the prompt, or write into a file (writing scripts)

```
1 #!/bin/sh
2 echo something
```

- Open an editor (for beginner, `nano` is recommended), save the script as `example-script`
- On your shell, run `chmod +x example-script`
- You can run your script as `./example-script`



# Script (2/2)

```
1 #!/bin/sh
2 echo something
```

Magic?

- `#!/bin/sh` is also known as the **shebang**, specifies the interpreter<sup>4</sup>
- `echo` is a command that prints its arguments to the standard output.

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<sup>4</sup>You can use other interpreters too, e.g.

`#!/usr/bin/env python` for a python script.

# Flags (1/3)

- Most command line utilities take parameters using flags.
- They come in short form (**-h**) and long form (**--help**)
- Usually, running **COMMAND -h** or **man COMMAND** will give you a list of the flags the program takes.
- Short flags can be combined: **rm -r -f** is equivalent to **rm -rf** or **rm -fr**

# Flags (2/3)

- A double dash `--` is used in to signify the end of command options, after which only positional parameters are accepted.
  - For example, to create a file called `-v`, Use `touch -- -v` instead of `touch -v`
  - For example, to grep a file called `-v`, `grep pattern -- -v` will work while `grep pattern -v` will not.

# Flags (3/3)

Some common flags are a de facto standard:

- `-a` commonly refers to all files (i.e. also including those that start with a period<sup>5</sup>)
- `-f` usually refers to forcing something, e.g. `rm -f`
- `-h` displays the help for most commands
- `-v` usually enables a verbose output
- `-V` usually prints the version of the command

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<sup>5</sup>In Unix, by convention files whose names begin with a period is hidden

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# Running a command

```
echo Hello
```

```
■ COMMAND ARG1 ARG2 ARG3
```

# Variables (1/3)

```
PS1='> '  
echo location  
name=Julius  
echo $name
```

- Used to store text
- `name=value` to set variable
- `$name` to access variable

## Variables (2/3)

There are also a number of special variables:

- `$?`: get exit code of the previous command
- `$1` to `$9`: arguments to a script
- `$0`: name of the script itself
- `$#`: number of arguments
- `$$`: process ID of current shell



# Variables (3/3)

Create a script `variable-example` containing the code below, then try running it with various arguments.

```
1  #!/bin/sh
2  echo $0
3  echo $1
4  echo $2
5  echo $#
```

# Loop (1/4)

Loop is used to run a command a bunch of times.

For example:

```
for i in $(seq 1 5); do echo hello; done
```

# Loop (2/4)

```
for i in $(seq 1 5); do echo hello; done
```

Let's unpack this!

```
for x in list; do BODY; done
```

- ; terminates a command – equivalent to newline
- Split `list`, assign each to `x`, and run `BODY`
- Split by “whitespace” – we will get into it later
- Compared to C, no curly braces, instead **do** and **done**

# Loop (3/4)

```
for i in $(seq 1 5); do echo hello; done
```

Let's unpack this!

```
$(seq 1 5)
```

- Run the program `seq` with arguments `1` and `5`
- Substitute the `$(...)` block with the output of the program
- Equivalent to

```
for i in 1 2 3 4 5; do echo hello; done
```

# Loop (4/4)

```
for i in $(seq 1 5); do echo hello; done
```

Let's unpack this!

```
echo hello
```

- Everything in a shell script is a command
- Here, it means run the `echo` command, with argument `hello`.
- All commands are searched in `$PATH` (colon-separated)
- Find out where a command is located by running `which COMMAND`, e.g. `which ls`

# Conditionals (1/2)

```
if test -d /bin; then echo true; else echo  
↪ false; fi;
```

Let's unpack this!

```
if CONDITION; then BODY; fi
```

- `CONDITION` is a command.
- If its exit code is `0` (success), then `BODY` is run.
- Optionally, you can also hook in an `else` or `elif`

## Conditionals (2/2)

```
if test -d /bin; then echo true; else echo  
↪ false; fi;
```

Let's unpack this!

```
test -d /bin
```

- **test** is a program that provides various checks and comparison which exits with exit code **0** if the condition is true<sup>6</sup>.
- Alternate syntax: `[ condition ]`, e.g. `[ -d /bin ]`

---

<sup>6</sup>Remember, you can check exit code using `$?`

# Everything Together

Let's create a command like `ls` that only prints directories:

```
1 #!/bin/sh
2 for f in $(ls)
3 do
4     if test -d $f
5     then
6         echo dir $f
7     fi
8 done
```



# Bug!

Hold on! What if the directory is called "My Documents"?

- `for f in $(ls)` expands to  
`for f in My Documents`
- Will first perform the test on **My**, then on **Documents**
- Not what we wanted!

# Argument Splitting

- Bash splits arguments by whitespace (tab, newline, space)
- Same problem somewhere else: `test -d $f`
- If `$f` contains whitespace, `test` will error!
- Need to use quote to handle spaces in arguments  
`for f in "My Documents"`
- How do we fix our script?
- What do you think `for f in "$(ls)"` does?

# Globbering (1/2)

- bash knows how to look for files using patterns:
  - \*: any string of characters
  - ?: any single character
  - {a,b,c}: any of these characters
- Thus, **for** f in \* means all files in this directory
- When globbing, each matching file becomes its own argument
- However, still need to make sure to quote, e.g.  
`test -d "$f"`

# Globber (2/2)

You can make advanced patterns

- `for f in a*:`

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- **for** f in a\*: all files starting with a in the current directory
- **for** f in foo/\*.txt:

# Globber (2/2)

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- **for** f in a\*: all files starting with a in the current directory
- **for** f in foo/\*.txt: all .txt files in foo
- **for** f in foo/\*/p??\*.txt:

# Globber (2/2)

You can make advanced patterns

- **for** f in a\*: all files starting with a in the current directory
- **for** f in foo/\*.txt: all .txt files in foo
- **for** f in foo/\*/p??\*.txt: all three-letter text files, starting with p, in subdirectories of foo

# Other whitespace issues

■ `if [ $foo = "bar" ]; then:` What's the issue?



# Other whitespace issues

- `if [ $foo = "bar" ]; then`: What's the issue?
- What if `$foo` is empty? arguments to `[` are `=` and `bar`
- Possible workaround: `[ x$foo = "xbar" ]`, but very hacky

# Other whitespace issues

- `if [ $foo = "bar" ]; then`: What's the issue?
- What if `$foo` is empty? arguments to `[` are `=` and `bar`
- Possible workaround: `[ x$foo = "xbar" ]`, but very hacky
- Instead, use `[ [ CONDITION ] ]`: `bash` built-in comparator that has special parsing
- Good news: it also allows `&&` instead of `-a`, `||` instead of `-o`, etc.

# shellcheck

- The mentioned problems are the most common bugs in shell scripts.
- A good tool to check for these kinds of possible bugs in your shell script:  
<https://www.shellcheck.net/>

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# Composability

- Shell is powerful, in part because of **Composability**
- You can chain multiple programs together, rather than one program that does everything
- Remember **The Unix Philosophy**:
  1. Write programs that do one thing and do it well.
  2. Write programs to work together.
  3. Write programs to handle text streams, because that is a universal interface.

# Pipe (1/2)

```
dmesg | tail
```

Let's unpack this!

```
a | b
```

- Means run both **a** and **b**, but send all the output of **a** as input to **b**, and then print the output of **b**

## Pipe (2/2)

You can chain this even longer!

```
cat /var/log/sys*log | grep Mar 23 | tail
```

- `cat /var/log/sys*log` prints the system log
- This output is fed into `grep Mar 23`, which looks for all entries from today.
- This output is then further fed into `tail`, which prints only the last 10 lines.

# Streams

- All programs launched have 3 streams:
  - **STDIN**: the program reads input from here
  - **STDOUT**: the program prints to here
  - **STDERR**: a second output that the program can choose to use.
- By default, **STDIN** is your keyboard, **STDOUT** and **STDERR** are both your terminal



# Stream Redirection (1/2)

- However, this can be changed!
- `a | b`: makes **STDOUT** of `a` the **STDIN** of `b`.
- `a > foo`: **STDOUT** of `a` goes to the file `foo`
- `a 2> foo`: **STDERR** of `a` goes to the file `foo`
- `a < foo`: **STDIN** of `a` is read from the file `foo`
- `a <<< some text`: **STDIN** of `a` is read from what comes after `<<<`

# Stream Redirection (2/2)

So why is this useful?

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So why is this useful?

It lets you manipulate output of a program!

# Stream Redirection (2/2)

## So why is this useful?

It lets you manipulate output of a program!

- `ls | grep foo`: all files that contain the word `foo`
- `ps | grep foo`: all processes that contain the word `foo`
- On Linux: `journalctl | grep -i intel | tail -n 5`: last 5 system log messages with the word `intel` (case-insensitive)
- Note that this forms the basis for **data-wrangling**, which will be covered later.

# Grouping Commands

`(a; b) | tac`

- Run **a**, then **b**, and send all their output to **tac**<sup>7</sup>
- For example: `(echo qwe; echo asd; echo zxc) | tac`

---

<sup>7</sup>`tac` print in reverse

# Process Substitution

**b** <(a)

- Run **a**, generate a temporary file name for its output stream, and pass that filename to **b**
- To demonstrate: `echo <(echo a) < (echo b)`
- On Linux: `diff <(journalctl -b -1 | head -n20) <(journalctl -b -2 | head -n20)`
- This shows the difference between the first 20 lines of the last boot log and the one before that.

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# Job (1/2)

Used to run longer-term things in the background.

- Use the `&` suffix

- It will give back your prompt immediately.
- For example: (`for i in $(seq 1 100); do echo hi; sleep 1; done`) `&`
- Note that the running program still has your terminal as `STDOUT`. Instead, can redirect `STDOUT` to file.
- Handy especially to run 2 programs at the same time like a server and client: `server & client`
- For example: `nc -l 1234 & nc localhost 1234 <<< test`



## Job (2/2)

- **jobs**: see all jobs
- **fg %JOBS**: bring the job corresponding to the id to the foreground (with no argument, bring the latest job to foreground)
- You can also background the current program: **^Z**<sup>8</sup>, then run **bg**
  - **^Z** stops the current process and makes it a job.
  - **bg** runs the last job in the background.
- **#!** is the PID of the last background process.

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<sup>8</sup> **Ctrl** is usually denoted as **^**, thus **Ctrl+z** is denoted as **^Z**

# Process Control (1/2)

- **ps**: lists running processes
  - **ps -A**: lists processes from all users
  - Check out the man page for other arguments.
- **pgrep**: find processes by searching (like **ps -A | grep**)
  - **pgrep -f**: find processes with arguments
- **kill**: send a *signal* to a process by ID (**pkill** to search and run **kill**)
  - Signal tells a process to do something
  - **SIGKILL** (**-9** or **-KILL**): tell it to exit *right now* (equivalent to **^\\**)
  - **SIGTERM** (**-15** or **-TERM**): tell it to exit gracefully (equivalent to **^C**)

## Process Control (2/2)

- **kill**: send a *signal* to a process by ID (**pkill** to search and run **kill**)
  - Signal tells a process to do something
  - Most common<sup>9</sup>:
    - **SIGKILL** (-9 or -KILL): tell it to exit *right now* (equivalent to ^\)
    - **SIGTERM** (-15 or -TERM): tell it to exit gracefully (equivalent to ^C)

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<sup>9</sup>Prefer **SIGTERM** over **SIGKILL**:  
<https://turnoff.us/geek/dont-sigkill/>

# More Resources

- If you are completely new to the shell, you might want to read a comprehensive guide, such as BashGuide<sup>10</sup>.
- For a more in-depth introduction, The Linux Command Line<sup>11</sup> is a good resource.

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<sup>10</sup><http://mywiki.woledge.org/BashGuide>

<sup>11</sup><http://linuxcommand.org/tlcl.php>

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# xargs

- Sometimes piping doesn't quite work because the command being piped into does not expect the newline separated format.
- For example, **file** command tells you properties of the file.
- Try running `ls | file` and `ls | xargs file`
- What is **xargs** doing?

# Other Exercises

- Try running `touch {a,b}{a,b}`, then `ls`. What appeared?
- Sometimes you want to keep `STDIN` and still output to a file. Try running `echo HELLO | tee hello.txt`
- Run `echo HELLO > hello.txt`, then `echo WORLD >> hello.txt`. What are the contents of `hello.txt`? How is `>` different from `>>`?

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# What is Data Wrangling?

- Have you ever had a bunch of text and wanted to do something with it?
- Great! That's **Data Wrangling**
- Adapting data from one format to another, until you end up with exactly what you wanted.

# Basic Data Wrangling (1/2)

Linux:

```
journalctl | grep -i intel
```

- This is an example of basic data wrangling: finding all system log entries that mentions Intel
- Most of data wrangling is just about knowing what tools you have, and how to combine them.
- Remember **The Unix Philosophy!**

# Basic Data Wrangling (2/2)

- Let's start from the beginning:
  1. We need a data source
  2. Something to do with it.
- A good use case is for logs, because you often want to investigate them, but reading the whole thing is not feasible.

# Data Wrangling Example (1/)

Let's try to figure out who is trying to log into my server.

- First, I try to look into my server's log:  
`cat log`
- That's far too much stuffs!
- Let's limit it to `ssh` stuffs:  
`cat log | grep sshd`
- That is still way more stuffs than what we wanted, and it's pretty hard to read.

## Data Wrangling Example (2/)

We can do better!

```
cat log  
| grep sshd  
| grep "Accepted publickey for"
```

There's still a lot of noise here.

There are *a lot* of ways to get rid of that, but let's look at one of the most powerful tools in your toolkit: **sed**.

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# sed? Isn't that the adjective to describe my life?

- **sed** is a stream editor that builds on top of the old **ed**<sup>12</sup> editor
- In it, you basically give short commands for how to modify the file.
- If you use **vim**, you should be familiar with some of the commands (**ed** -> **vi** -> **vim**)
- There are tonnes of commands, but the most common one is **s** for substitution.

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<sup>12</sup>If you're into lame computing jokes, here's a joke about **ed**:

<https://www.gnu.org/fun/jokes/ed-msg.html>

# Back to Our Example

```
cat log  
| grep sshd  
| grep "Accepted publickey for"  
| sed 's/.*Accepted publickey for //'
```

- Wow! It's a lot cleaner.
- What we just wrote was a simple **Regular Expression**



# The s Command in sed

Syntax: `s/REGEX/SUBSTITUTION/`

- **REGEX** is the regular expression you want to search for.
- **SUBSTITUTION** is the text you want to substitute matching text with.

# What is Regular Expression

- It's a powerful construct that lets you match text against patterns.
- They are common and useful enough that it's worthwhile to take some time to understand how they work.
- Usually (though not always) surrounded by /
- Most ASCII characters just carry their normal meaning, but some characters have special matching behaviour.
- Exactly which characters do what vary somewhat between different implementations of regular expressions, which is a source of great frustration.

# List of Regex Special Characters

Character	Meaning
.	Any single character except newline
*	Zero or more of the preceding match
?	One or more of the preceding match
[abc]	Any one character of <b>a</b> , <b>b</b> , and <b>c</b>
(RX1 RX2)	Either something that matches <b>RX1</b> or <b>RX2</b>
^	The start of the line
\$	The end of the line

# Obsolete vs Modern Regex

- Note that **sed**'s regex is somewhat weird and will require you to put a `\` before most of these to give them special meaning.
- This is because by default **sed** is using the *obsolete* regex format.
- You can avoid this problem by passing `-E` flag to **sed**, which tells it to switch to the *modern* regex format.
- You can explore the differences by running `man re_format`

# Looking at our regex just now

`/. *Accepted publickey for /`

- It means any text that starts with any number of characters, followed by the literal string "Accepted publickey for "
- However, regexes are tricky.
- What if the username is also "Accepted publickey for"?
- Why? By default, `*` and `+` are "greedy" – they will match as much text as they can

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# Talk to us!

- Feedback form: `https://tinyurl.com/hs2019-hackertools-1`
- Upcoming hackerschool:
  - Hackertools Part Two