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package com.internshala.echo.activities
import android.os.Bundle
import android.support.v4.widget.DrawerLayout
import android.support.v7.app.ActionBarDrawerToggle
import android.support.v7.app.AppCompatActivity
import android.support.v7.widget.DefaultItemAnimator
import android.support.v7.widget.LinearLayoutManager
import android.support.v7.widget.RecyclerView
import android.support.v7.widget.Toolbar
import com.internshala.echo.fragments.MainScreenFragment
import com.internshala.echo.R
import com.internshala.echo.adapters.NavigationDrawerAdapter
class MainActivity : AppCompatActivity() {
/*The list for storing the names of the items in list of navigation drawer*/
    var navigationDrawerIconsList: ArrayList<String> = arrayListOf()
/*Images which will be used inside navigation drawer*/
    var images for navdrawer = intArrayOf(R.drawable.navigation allsongs,
R.drawable.navigation favorites, R.drawable.navigation settings,
R.drawable.navigation aboutus)
/*We made the drawer layout as an object of this class so that this object can also be used
as same inside the adapter class without any change in its value*/
    object Statified {
        var drawerLayout: DrawerLayout? = null
override fun onCreate(savedInstanceState: Bundle?) {
         super.onCreate(savedInstanceState)
         setContentView(R.layout.activity main)
        val toolbar = findViewById<Toolbar>(R.id.toolbar)
         setSupportActionBar(toolbar)
    /*This syntax is used to access the objects inside the class*/
         MainActivity.Statified.drawerLayout = findViewById(R.id.drawer layout)
    /*Adding names of the titles using the add() function of ArrayList*/
         navigationDrawerIconsList.add("All Songs")
         navigationDrawerIconsList.add("Favorites")
         navigationDrawerIconsList.add("settings")
        navigationDrawerIconsList.add("About Us")
    val toggle = ActionBarDrawerToggle(this@MainActivity,
MainActivity.Statified.drawerLayout, toolbar, R.string.navigation drawer open,
R.string.navigation drawer close)
        MainActivity.Statified.drawerLayout?.addDrawerListener(toggle)
         toggle.syncState()
         val mainScreenFragment = MainScreenFragment()
         this.supportFragmentManager
                  .beginTransaction()
                  .add(R.id.details fragment, mainScreenFragment, "MainScreenFragment")
                  .commit()
    /*Now we create a variable of Navigation Drawer adapter and initialise it with the
params required. As you remember that while creating a class for the navigation drawer
adapter,
         * we gave it some params which are required for initialising the class. These
params are the list, images and the context for the adapter file respectively */
        val navigationAdapter = NavigationDrawerAdapter(navigationDrawerIconsList,
images for navdrawer, this)
/*Here the function notifyDataSetChanged() tells the adapter that the data you were holding
has been changed and thus you should refresh the list*/
```

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navigationAdapter.notifyDataSetChanged()
/*Declaring the variable navigation recycler view for the list inside the navigation
drawer*/
        val navigation recycler view =
findViewById<RecyclerView>(R.id.navigation recycler view)
/*Here we set a layout manager which aligns the items in a recycler view. As we want to set
the items vertically one below the other we use a linear layout manager.*/
        navigation recycler view.layoutManager = LinearLayoutManager(this)
/*As the name is suggesting the item animator is used to animate the way the items appear in
a recycler view. As we used the default item animator, here we will just see the items
          * appear as they come without any transition */
        navigation recycler view.itemAnimator = DefaultItemAnimator()
/*Now we set the adapter to our recycler view to the adapter we created*/
        navigation recycler view.adapter = navigationAdapter
/*As the code setHasFixedSize() suggests, the number of items present in the recycler view
are fixed and won't change any time*/
        navigation recycler view.setHasFixedSize(true)
override fun onStart() {
        super.onStart()
}
```