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package com.internshala.echo.utils
import android.content.BroadcastReceiver
import android.content.Context
import android.content.Intent
import android.telephony.TelephonyManager
import com.internshala.echo.R
import com.internshala.echo.fragments.SongPlayingFragment
 * Created by Harsh Deep Singh on 3/1/2018.
/*Here we create the Broadcast receiver class
* A broadcast receiver receives the events which happen outside the app
* Here we going to capture the calling event i.e.
* If the user gets a call then music player should pause or
* if the user starts calling someone then also the same should happen*/
class CaptureBroadcast : BroadcastReceiver() {
    /*The broadcast receiver has a mandatory method called the onReceive() method
    * The onReceive() method receives the intent outside the app and performs the functions
accordingly
    * Here the intent will be the calling state*/
    override fun onReceive(context: Context?, intent: Intent?) {
         /*Here we check whether the user has an outgoing call or not*/
         if (intent?.action == Intent.ACTION_NEW_OUTGOING_CALL) {
             try {
                  /*If the media player was playing we pause it and change the play/pause
button*/
                  if (SongPlayingFragment.Statified.mediaPlayer?.isPlaying as Boolean){
                      SongPlayingFragment.Statified.mediaPlayer?.pause()
SongPlayingFragment.Statified.playPauseImageButton?.setBackgroundResource(R.drawable.play\_ic
on)
             } catch (e: Exception){
                 e.printStackTrace()
             }
         } else {
             /*Here we use the telephony manager to get the access for the service*/
             val tm: TelephonyManager = context?.getSystemService(Context.TELEPHONY_SERVICE)
as TelephonyManager
             when (tm?.callState) {
                 /*We check the call state and if the call is ringing i.e. the user has an
incoming call
                  * then also we pause the media player*/
                 TelephonyManager.CALL_STATE_RINGING -> {
                      try {
                          if (SongPlayingFragment.Statified.mediaPlayer?.isPlaying as
Boolean) {
                               SongPlayingFragment.Statified.mediaPlayer?.pause()
SongPlayingFragment.Statified.playPauseImageButton?.setBackgroundResource(R.drawable.play_ic
on)
                          }
                      } catch (e: Exception) {
                           e.printStackTrace()
                  /*Else we do nothing*/
                  else -> {
```

} } } }