Java Control Statements | Control Flow in Java

Java provides three types of control flow statements.

- 1. Decision Making statements
 - if statements
 - switch statement
- 2. Loop statements
 - o do while loop
 - while loop
 - for loop
 - o for-each loop
- 3. Jump statements
 - break statement
 - continue statement

Decision-Making statements:

As the name suggests, decision-making statements decide which statement to execute and when.

1) If Statement:

In Java, the "if" statement is used to evaluate a condition. The control of the program is diverted depending upon the specific condition. The condition of the If statement gives a Boolean value, either true or false.

2) if-else statement

The <u>if-else statement</u> is an extension to the if-statement, which uses another block of code, i.e., else block.

3) if-else-if ladder:

The if-else-if statement contains the if-statement followed by multiple else- if statements. In other words, we can say that it is the chain of if-else

statements that create a decision tree where the program may enter in the block of code where the condition is true.

4. Nested if-statement

In nested if-statements, the if statement can contain a **if** or **if-else** statement inside another if or else-if statement.

Switch Statement:

In Java, <u>Switch statements</u> are similar to if-else-if statements. The switch statement contains multiple blocks of code called cases and a single case is executed based on the variable which is being switched.

Loop Statements

In programming, sometimes we need to execute the block of code repeatedly while some condition evaluates to true. However, loop statements are used to execute the set of instructions in a repeated order.

- 1. for loop
- 2. while loop
- 3. do-while loop

Java for loop

In Java, <u>for loop</u> is similar to \underline{C} and $\underline{C++}$. It enables us to initialize the loop variable, check the condition, and increment/decrement in a single line of code. We use the for loop only when we exactly know the number of times, we want to execute the block of code.

Java for-each loop

Java provides an enhanced for loop to traverse the data structures like array or collection. In the for-each loop, we don't need to update the loop variable. The syntax to use the for-each loop in java is given below.

```
for(data_type var : array_name/collection_name){
//statements
}
```

}

Java while loop

The <u>while loop</u> is also used to iterate over the number of statements multiple times. However, if we don't know the number of iterations in advance, it is recommended to use a while loop.

Java do-while loop

The <u>do-while loop</u> checks the condition at the end of the loop after executing the loop statements. When the number of iteration is not known and we have to execute the loop at least once, we can use do-while loop.

It is also known as the exit-controlled loop since the condition is not checked in advance. The syntax of the do-while loop is given below.

do

```
{
//statements
} while (condition);
```

Jump Statements

Jump statements are used to transfer the control of the program to the specific statements. In other words, jump statements transfer the execution control to the other part of the program.

Java break statement

As the name suggests, the <u>break statement</u> is used to break the current flow of the program and transfer the control to the next statement outside a loop or switch statement.

Java continue statement

Unlike break statement, the <u>continue statement</u> doesn't break the loop, whereas, it skips the specific part of the loop and jumps to the next iteration of the loop immediately.