

## 65. 37Sudoku Solver

Write a program to solve a Sudoku puzzle by filling the empty cells.

A sudoku solution must satisfy all of the following rules:

1. Each of the digits 1-9 must occur exactly once in each row.
2. Each of the digits 1-9 must occur exactly once in each column.
3. Each of the digits 1-9 must occur exactly once in each of the 9 3x3 sub-boxes of the grid.

The '.' character indicates empty cells.

Example 1:

5	3			7				
6			1	9	5			
	9	8					6	
8				6				3
4			8		3			1
7				2				6
	6					2	8	
			4	1	9			5
				8			7	9

Input: board =

```
[["5","3",".", ".", "7", ".", ".", ".", "."],["6",".", ".", "1","9","5",".", ".", "."],[".", "9","8",
".", ".", ".", ".", "6", "."],["8",".", ".", ".", "6", ".", ".", "3"],["4",".", ".", "8",".", "3",
".", ".", "1"],["7",".", ".", ".", "2", ".", ".", "6"],[".", "6",".", ".", ".", "2","8","."],
[".", ".", ".", "4","1","9",".", ".", "5"],[".", ".", ".", ".", "8",".", ".", "7","9"]]
```

Output:

```
[["5","3","4","6","7","8","9","1","2"],["6","7","2","1","9","5","3","4","8"],["1",
"9","8","3","4","2","5","6","7"],["8","5","9","7","6","1","4","2","3"],["4","2",""
6","8","5","3","7","9","1"],["7","1","3","9","2","4","8","5","6"],["9","6","1","5",
"3","7","2","8","4"],["2","8","7","4","1","9","6","3","5"],["3","4","5","2","8",
"6","1","7","9"]]
```

PROGRAM:-

```
def solveSudoku(board):
```

```
    def isValid(board, row, col, num):
```

```
        for i in range(9):
```

```
            # Check if the number is already in the row or column
```

```

    if board[row][i] == num or board[i][col] == num:
        return False
    # Check if the number is already in the 3x3 sub-box
    if board[row//3*3 + i//3][col//3*3 + i%3] == num:
        return False
    return True

```

```

def solve(board):
    for row in range(9):
        for col in range(9):
            if board[row][col] == '.':
                for num in '123456789':
                    if isValid(board, row, col, num):
                        board[row][col] = num
                        if solve(board):
                            return True
                        board[row][col] = '.'
                return False
    return True

```

```

solve(board)

```

**# Example usage and output**

```

board = [
    ["5", "3", ".", ".", "7", ".", ".", ".", "."],
    ["6", ".", ".", "1", "9", "5", ".", ".", "."],
    [".", "9", "8", ".", ".", ".", ".", "6", "."],
    ["8", ".", ".", ".", "6", ".", ".", ".", "3"],
    ["4", ".", ".", "8", ".", "3", ".", ".", "1"],
    ["7", ".", ".", ".", "2", ".", ".", ".", "6"],
    [".", "6", ".", ".", ".", ".", "2", "8", "."],
    [".", ".", ".", "4", "1", "9", ".", ".", "5"],
    [".", ".", ".", ".", "8", ".", ".", "7", "9"]
]

```

```
solveSudoku(board)
```

```
print(board)
```

**# The board should now be solved**

**OUTPUT:-**

```
[['5', '3', '4', '6', '7', '8', '9', '1', '2'], ['6', '7', '2', '1', '9', '5', '3',  
  '4', '8'], ['1', '9', '8', '3', '4', '2', '5', '6', '7'], ['8', '5', '9', '7',  
  '6', '1', '4', '2', '3'], ['4', '2', '6', '8', '5', '3', '7', '9', '1'], ['7',  
  '1', '3', '9', '2', '4', '8', '5', '6'], ['9', '6', '1', '5', '3', '7', '2', '8',  
  '4'], ['2', '8', '7', '4', '1', '9', '6', '3', '5'], ['3', '4', '5', '2', '8',  
  '6', '1', '7', '9']]
```

```
=== Code Execution Successful ===
```

**TIME COMPLEXITY:- $O(n^2)$**