Calculating Hamming Distance Using Assembly Programming

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0.1 Introduction

In this lab, a program to calculate the hamming distance of two strings using the assembly programming language is presented. It works by using the XOR operator to find bits that differ between the two strings and then sums the differing bits. The support up to a kilobyte of text for each input string and can report up to 9,999 differences.

Hamming distance is a measure of the number of bits that differ between two strings. For instance, the bit-strings 01010101 and 10101010 have a hamming distance of 8. All printable characters are encoded using ASCII codes, which are 7-bit numbers. By definition, the XOR operator outputs a high bit only if the inputs differ; therefore, the operator can be used to compute the hamming distance by isolating differing bits. To compute the sum of all the different bits, the result of the XOR operation can be continuously bit shifted to the left or right. If a bit is set high, it will also set the carry flag when it is shifted left or right. Adding the value of the carry flag to a counter will calculate the number of different bits in a given character for both strings. Therefore, an additional loop must be used to loop over all characters. One of the requirements of this program was to only compare the first n characters of both strings where n is the length of the shortest input string. Therefore, the outer loop will break once it finds a newline character in one of the strings. Then, the value of the counter is converted to decimal using integer division. This final value is stored in a single 32-bit register, limiting it to four characters(9,999 differences). The value is printed to the console. Future work may store the final error value on the stack or use 64-bit registers to increase the number of errors reported.

0.2 Full Code

The following shows the full assembly program. Note: the program relies heavily on Linux System Calls, and will not work on any other operating system. Furthermore, it will only work on x86 machines.

```
1
  section .bss
2
     str1: resb 1025
3
     str2: resb 1025
4
5 section .data
6
     ; prompt for first string
7
    str1_prmpt: db "Enter the first string: "
    str1_prmpt_len: equ $-str1_prmpt
9
    str2_prmpt: db "Enter the second string: "
10
    str2_prmpt_len: equ $-str2_prmpt
11
     output_msg: db "Hamming Distance:
12
     output_msg_len: equ $-output_msg
13
14 section .text
15
     global _start
16
17 _start:
     ; Read input
18
19
     ; call prompt print
20
    push str1_prmpt
```

```
21
   push str1_prmpt_len
22
    call print
23
24
    ;get str1 input
25
    mov eax, 3
26
    mov ebx, 0
27
    mov ecx, str1
28
    mov edx, 1025
29
    int 0x80
30
31
    ; call prompt print
32
    push str2_prmpt
33
    push str2_prmpt_len
34
    call print
35
    ; get str2 input
36
    mov eax, 3
37
    mov ebx, 0
38
    mov ecx, str2
39
    mov edx, 1025
40
    int 0x80
41
42
    ; Used as counter (DO NOT CHANGE)
43
    {\tt xor} edx, edx; use edx for counter
44
    xor edi, edi ; zero out pointer
45
46
    char_loop:
47
     xor eax, eax
48
      mov al, byte [str1+edi]
49
      ; and eax, 0x000000FF ; Mask out three bytes
50
51
      xor ebx, ebx
52
      mov bl, byte [str2+edi]
53
      ; and ebx, 0x00000FF
54
      ; Exit if EOL
55
56
      cmp al, 0x0A
      je report_count
57
58
      cmp bl, 0x0A
59
      je report_count
60
61
      xor al, bl ; compare char
62
      ; if different by 1, eax looks like:
63
       ; 000000000000001
64
65
      ; nested loop
66
       push edi
67
       xor edi, edi
68
       bit_cmp_loop:
69
         shr al, 1; bitshift to carry
        jnc loop_end
```

```
add edx, 1
71
 72
          loop_end:
73
 74
          add edi, 1
 75
          cmp edi, 8
 76
          jl bit_cmp_loop
 77
          pop edi
 78
 79
       ; increment count
 80
       add edi, 1
       cmp edi, 1025
 81
       jl char_loop
 82
 83
 84
       report_count:
 85
       push edx
86
       ; Print output msg
87
       push output_msg
88
       push output_msg_len
89
       call print
90
       ; Print hamming distance
91
       ; note that edx is still pushed
92
       call int_print
93
94
       ; Format newline
95
       push 0x0A ; newline char
96
       push esp
97
       push 1
98
       call print
99
       call exit
100
101
102 print:
103 ; create call frame
     push ebp ; Remember that this is 32bit(4 bytes)
104
105
     mov ebp, esp
106
    ; Function body
107
    mov eax, 4
108
     mov ebx, 1
109
     mov ecx, [ebp+12]
110
     mov edx, [ebp+8]
111
     int 0x80
112
     ; dump stack frame
113
     pop ebp
114
     ret 8
115
116 int_print:
117
     push ebp
118
     mov ebp, esp
119
120 mov eax, [ebp+8]; get int
```

```
121 cmp eax, 0
122
     jne checked_zero
123
      test:
124
      mov eax, 0x30303030 ; 0000
125
      push eax
126
      push esp
127
       push 4
128
      call print
     pop eax
129
     pop ebp
130
      ret 4
131
132
     checked_zero:
133
134
    xor edi, edi
135
    xor ecx, ecx
136
     loop_divide:
137
     ; Divide
138
      xor edx, edx
139
      mov ebx, 10
140
      div ebx
      add edx, 48
141
142
      shrd ecx, edx, 8
143
     add edi, 1
144
     cmp edi, 4
145
     jl loop_divide
146
     ; Output
147
     ; flip register
148
     mov ebx, ecx
149
     xor ecx, ecx
150
     or ch, bl
      or cl, bh
151
152
      ror ecx, 16
       ror ebx, 16
153
       or ch, bl
154
      or cl, bh
155
156
      ; Finally print
157
     push ecx
158
     push esp
159
     push 4
160
     call print
161
     pop eax
162
   pop ebp
163
     ret 4
164
165 exit:
166 mov eax, 1
167 int 0x80
```

0.3 Sample Output

The following shows the output of the program for selected inputs:

```
murali@murali-Inspiron-16-Plus-7630:~/Documents/Code/ASM$ ./build-asm.sh hamming-distance
Enter the first string: foo
Enter the second string: bar
Hamming Distance: 0008
```

Figure 1: The binary string for foo is 011001100110111110111111. For bar, it is 01100010011000101110010. They differ by 8 bits.

```
murali@murali-Inspiron-16-Plus-7630:~/Documents/Code/ASM$ ./build-asm.sh hamming-distance
Enter the first string: this is a test
Enter the second string: of the emergency broadcast system
Hamming Distance: 0038
```

Figure 2: This shows how the program only considers characters up to the length of the shortest string.



Figure 3: This shows the ability of the program to handle up to a kilobyte(1024 characters) of text. the "#" character differs from the "\" character by 7 bits. As expected, the distance for 1024 characters differing in 7 bits is 7168.

```
murali@murali-Inspiron-16-Plus-7630:~/Documents/Code/ASM$ ./build-asm.sh hamming-distance
Enter the first string: @
Enter the second string: A
Hamming Distance: 0001
```

Figure 4: The "A" character differs from the "@" character by exactly one bit. This was often used for troubleshooting.