

Bill Pay Application

Object

XYZ Corporation would like to create a new bill payment application to act as hub between customers and billers. XYZ Corporation will maintain customer account with balances in it, will maintain biller list along with bill data and will store all transaction data.

Common requirement

Provide a feature to “register” customer for paying bills. As part of registration capture email id only. Successful registration should create a “stored value account’ (wallet) associated with the registered customer. Option for customer to move funds to the wallet as part of registration.

Pay your utility bills:

- 1.Fetch billers and bill from 3rd party external applications.
- 2.Select a biller, fetch the bill and pay that using the wallet.
3. Move funds from customer wallet to biller account.

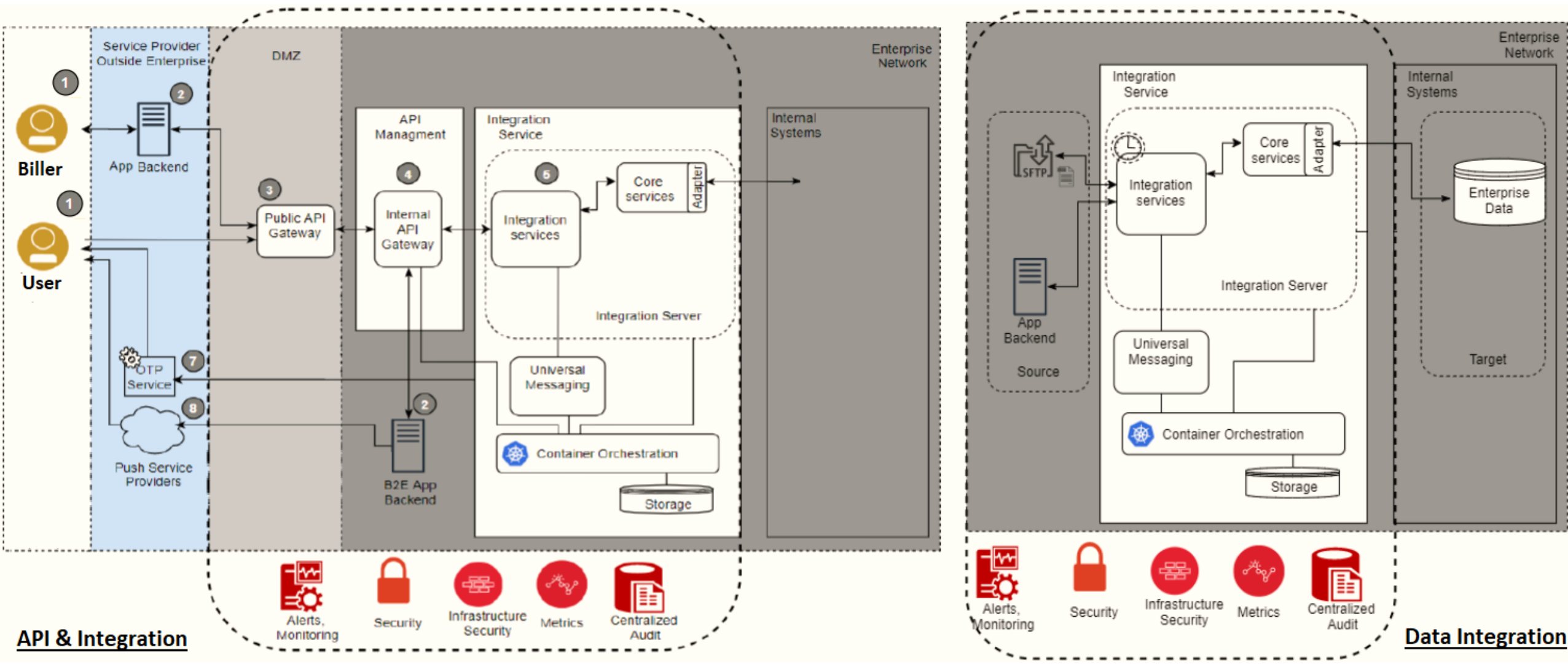
###Bulk/File based Bill Payment Process bill payments for N number of records received in a file. Multiple files can be received in a day. Design should support following use cases

Technical requirement

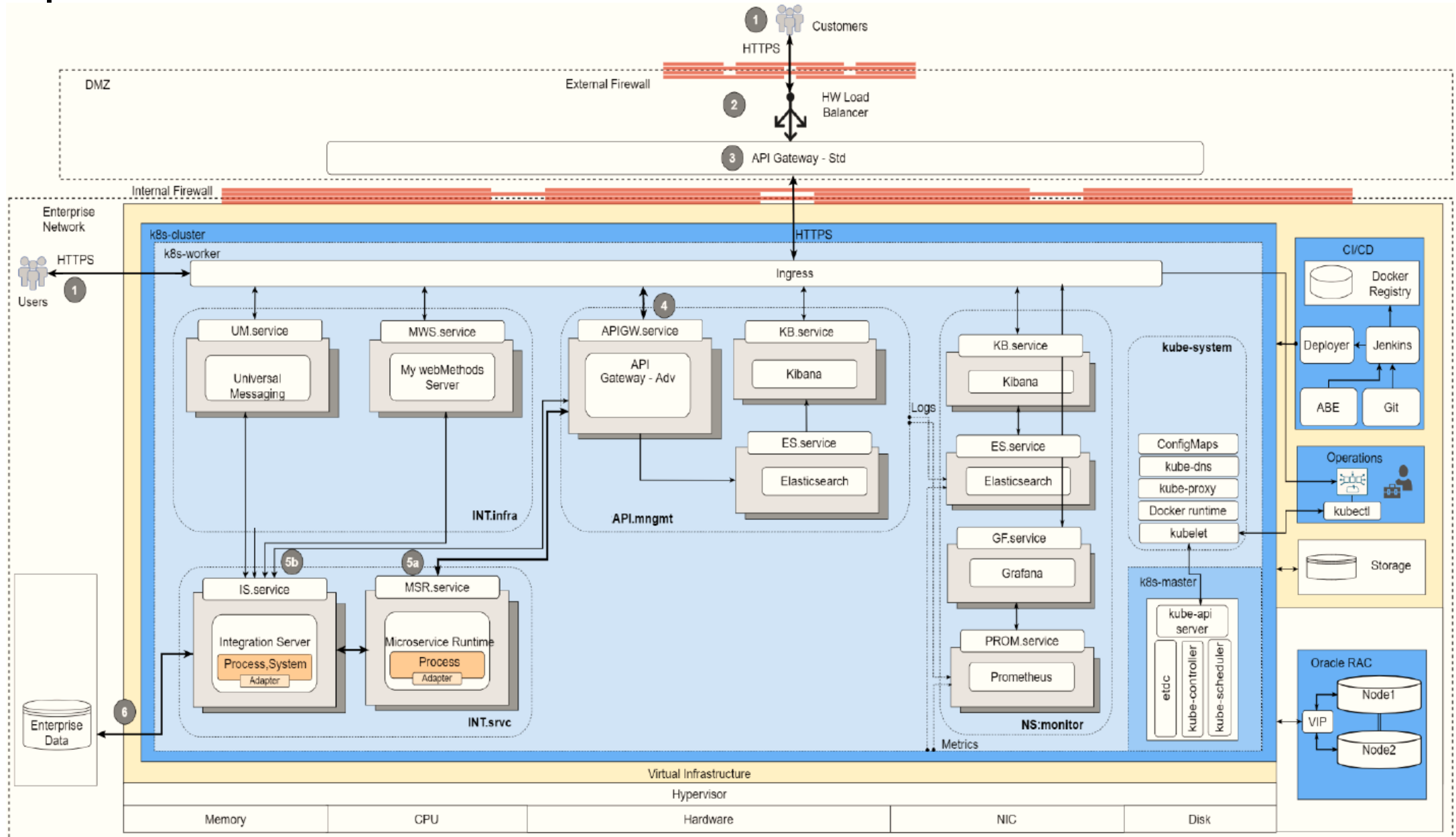
Requirement 1 - Design assuming XYZ provides a standard specification for Inbound bill payment file and customers (corporates, banks, service providers) adheres to this format when sending the bill pay file.

Requirement 2 - Design should also support non-standard format / ad hoc format in future. The design should require minimal code changes to support new file formats introduced in future.

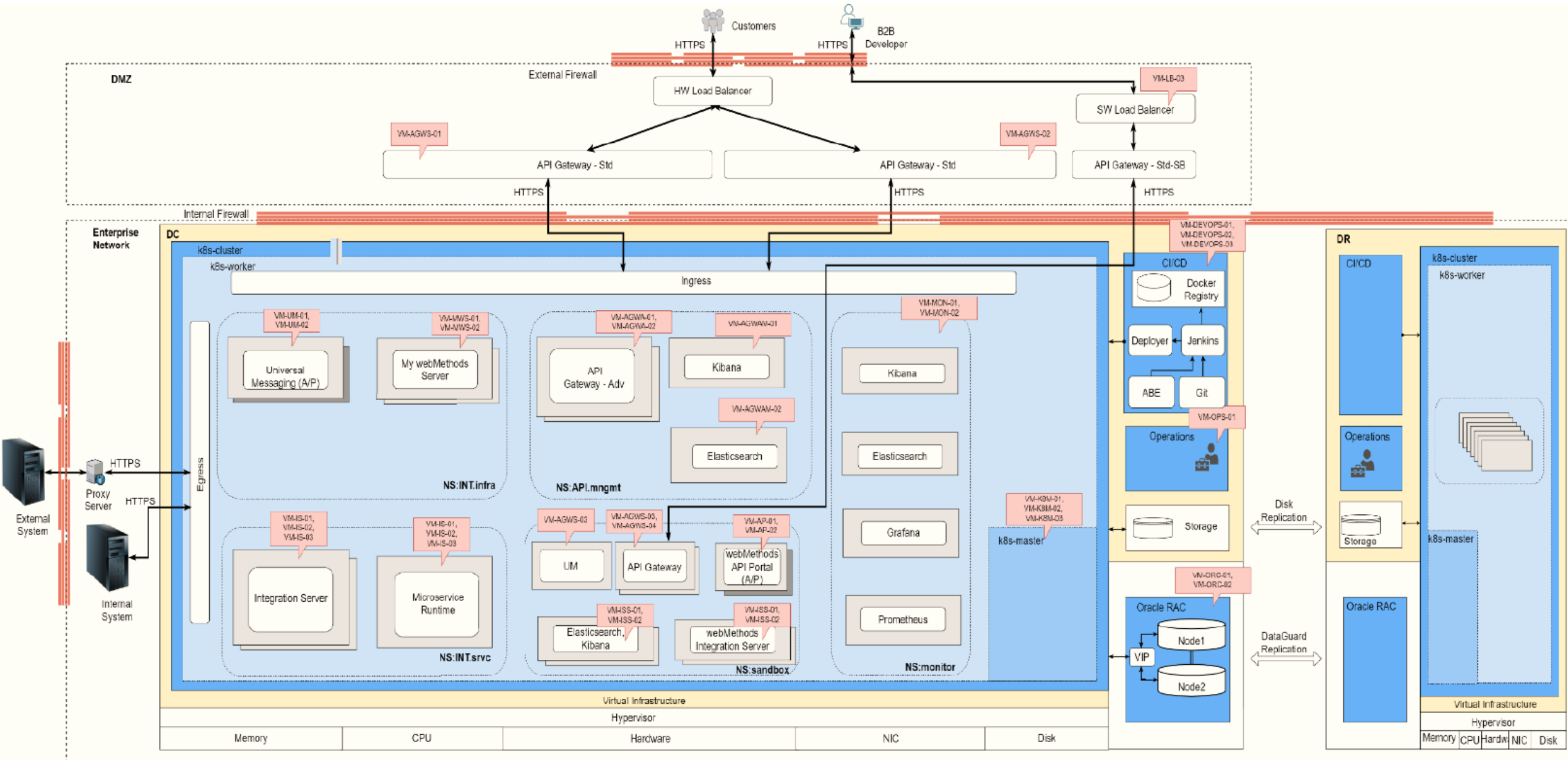
API & Integration and Data Integration



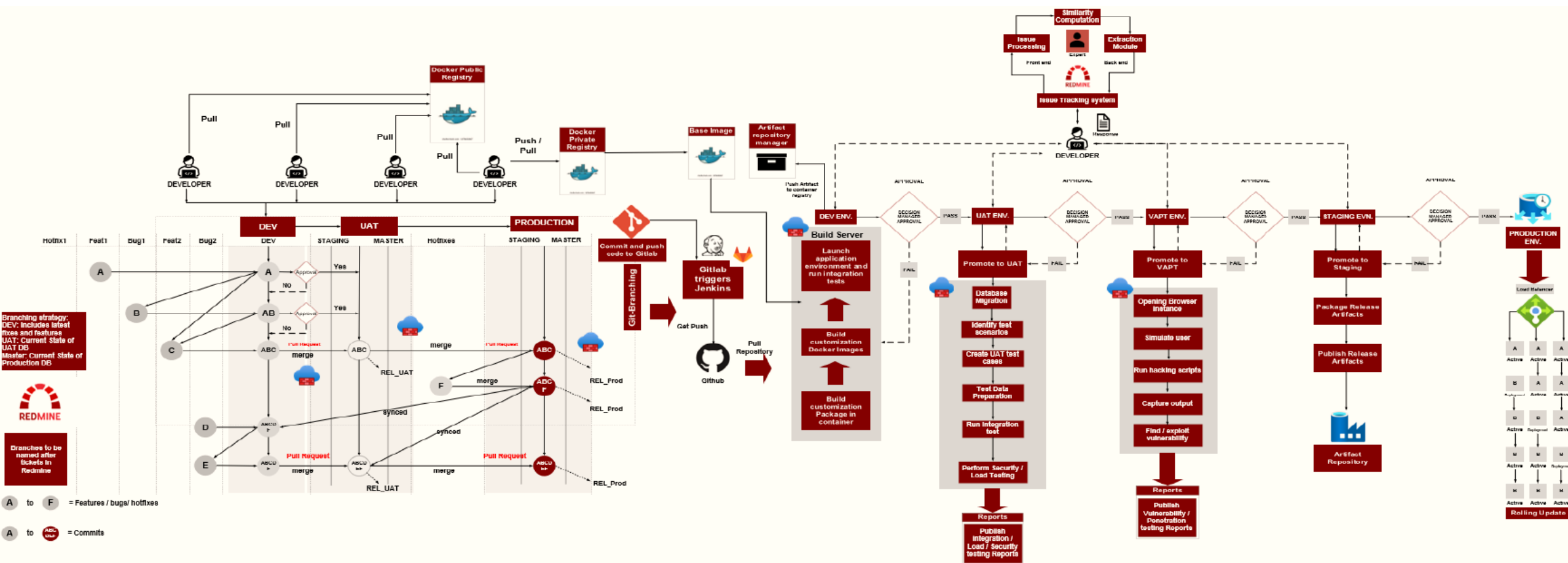
Component Architecture



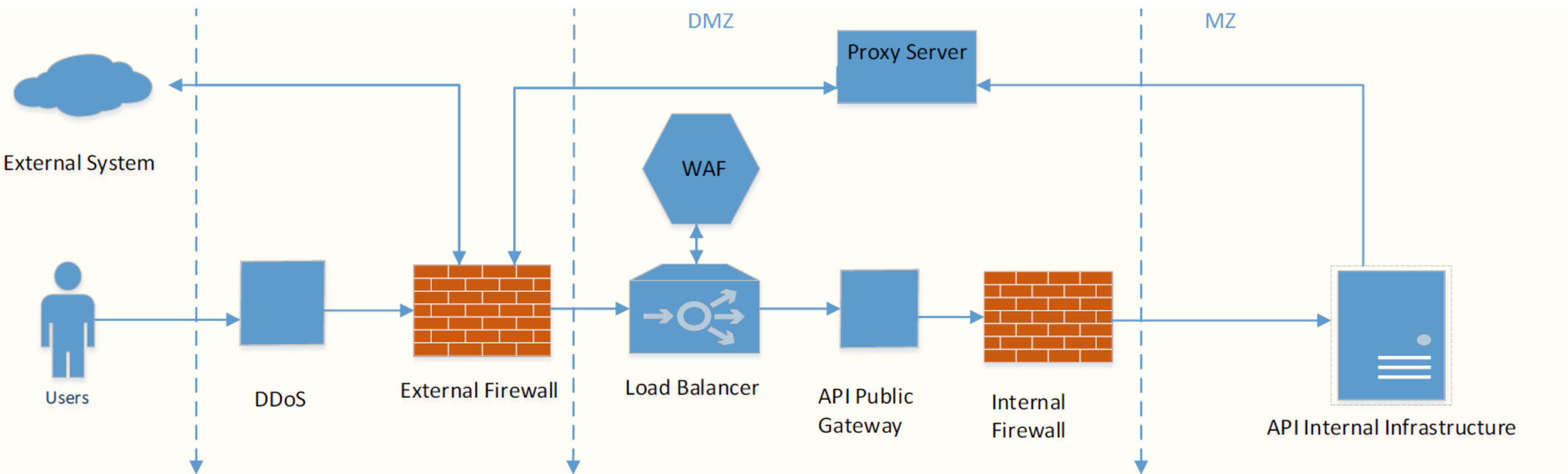
Prod - Deployment Architecture



DevOps Architecture



Security Architecture



DDOS protection

SSL offload on
load balancer

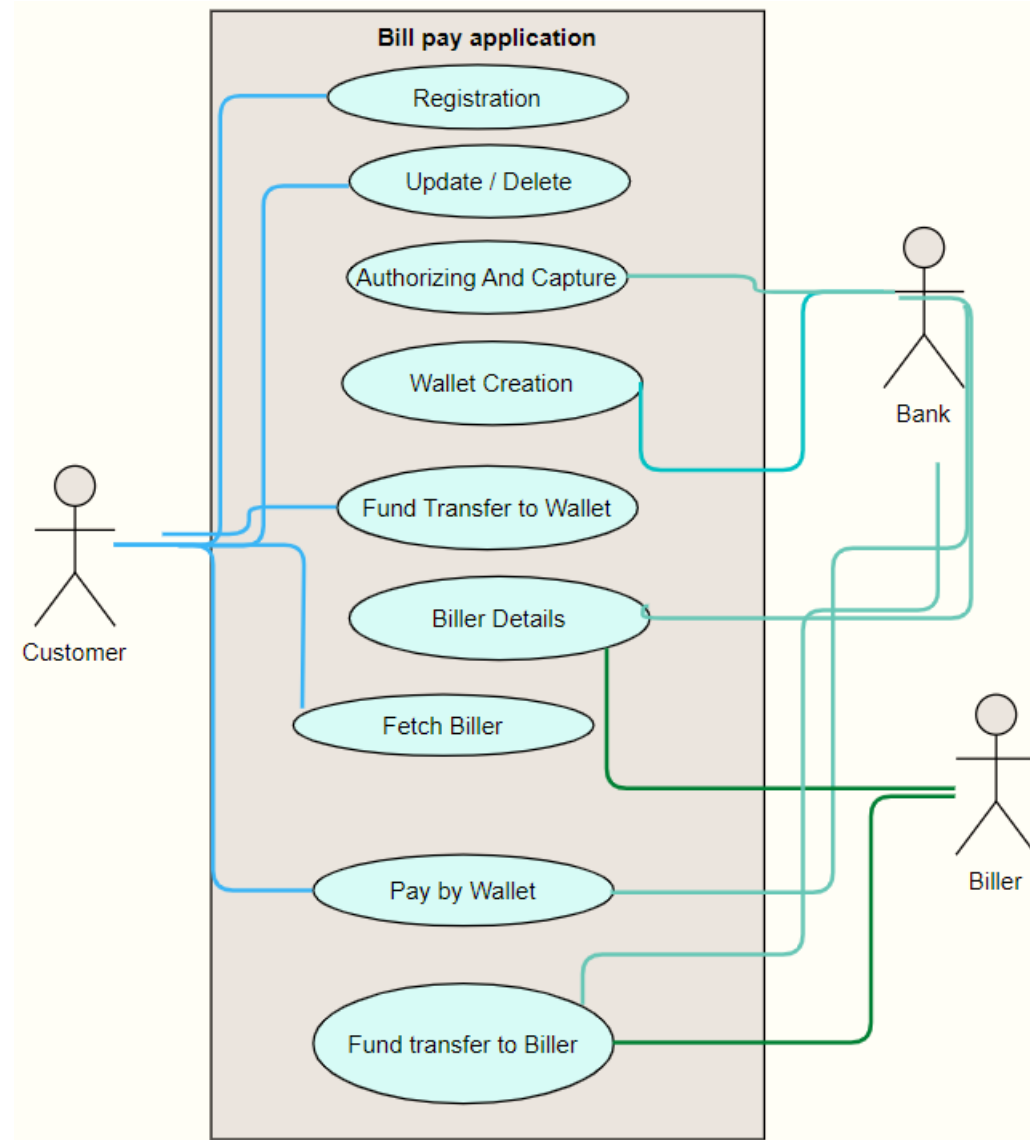
WAF integration
to deal with
application layer
attacks

Proxy integration
for outgoing URL
based APIs

Natting at external
firewall for IP
based
communication

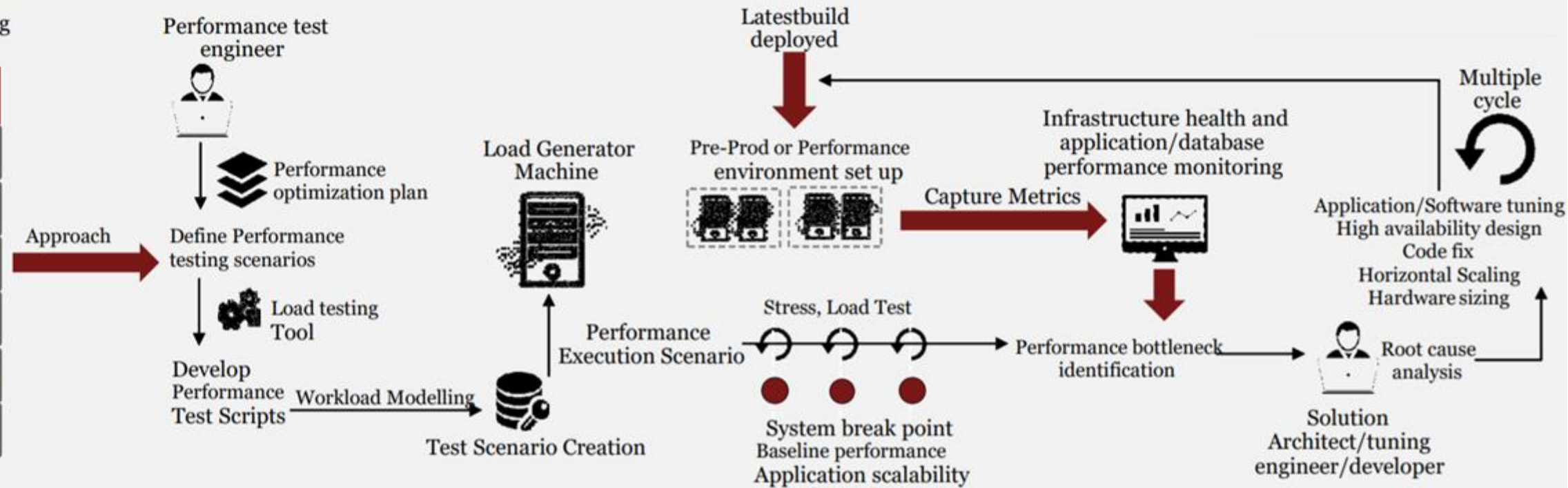
API baseline

Use case



Testing approach

Performance Testing Life Cycle



NFR

Parameter	Description	Additional Details	Default Value
Timeout	This property is used to set all timeouts on an application-specific basis	The timeout will be different for different as per API category as follows: <ul style="list-style-type: none">Retrieval APIsFinancial Transaction APIsNon-Financial Transaction APIs	Financial APIs – 20 seconds Non-financial APIs - 30 seconds Retrieval APIs – up to 1 min
Throttle/Rate Limiting	The number of API calls an app or user can make within a given time period	Throttle/Rate limiting will depend on the API/User category as define by the business.	Basis throttle limit will be decided
TPS (transaction per second)	This gives the number of transactions per seconds that the API can handle	This parameter will be different for different APIs basis business’s categorization for the API. E.g.: A payment API will be called for wallet top-up more than a registration API hence TPS for payment API should be more than TPS for registration API	1000
Scope	This tells which customer roles can access the API	Business will need to identify customer roles for each API	As per business
Max Request and Response size	This gives the maximum size of a request and response in KB		As per business i.e. > 50 KB
Latency	The total amount of time taken by the system to respond to the API call	The latency is only at the gateway layer in isolation. Total latency will be latency of API gateway + latency of underline application.	As per business i.e. - 200-300ms
Reliability percentage	This refers to the probability that the system will meet certain performance standards in yielding correct output for a desired time duration		As per business i.e. - 99.9999%
Number of retries	This parameter gives the maximum number of retries which will be available for the API	This value can change for specific APIs as per requirement.	As per business i.e. – 3
Availability	This defines uptime for the API gateway		As per business i.e. - 98.98%
Messaging between the system	Passing the data between the channels	This should be according to enterprise	As per business i.e. - ISO
Communication Protocol	Communication protocol amongst the system	This should be according to enterprise	As per business i.e. - RPC
-	-	-	-
-	-	-	-
-	-	-	-

API blueprint

API ID	API xx
Use Case ID	Customer Service (Requirement Use case ID :xx)
Module	Accounts Register
Overview	Customer can register themselves to the 'Bill payment' system by making an API request and receiving the success / failure response.
API Description	This API will be utilized by internal channels to register a customer account
URL Endpoint	{domainName}/api/{version}/registration/accountCreation
API Type	POST
Associated Process	This API will be triggered when the application wants to register customer's details. Customer's email id along with other details need to be sent as request to this API
End User / Source System	Mobile, Internet, BoT, Chat etc
Downstream system and Target Service	Business call
Parent APIs	Business call
Child APIs and Sequence	Business call
Reference Document	Business call
-	-
-	-
-	-

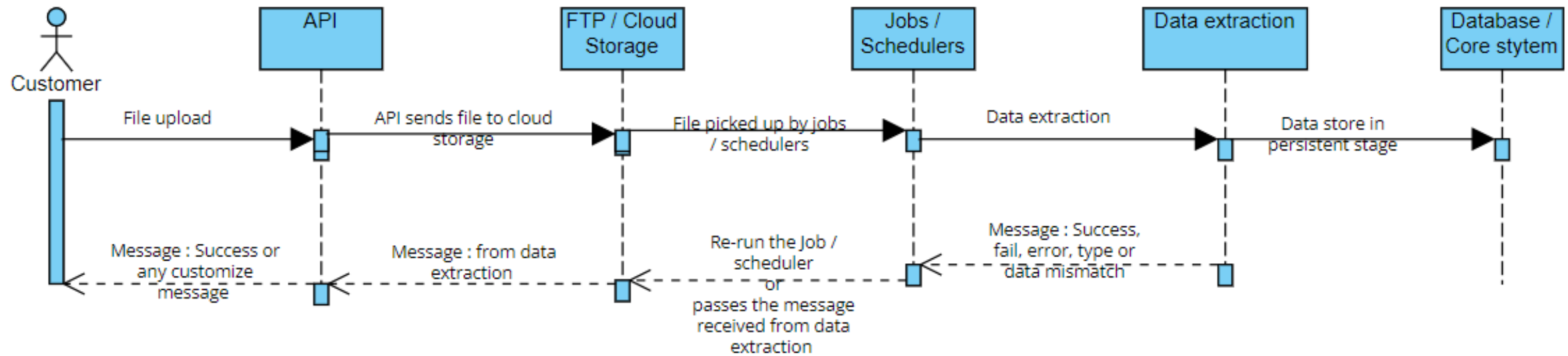
API blueprint (request parameter)

Field Name	Field Description	Field Length	Field Type	Mandatory	Sample Values
request parameter 1	request parameter 1	12	String	Mandatory	Name
request parameter 2	request parameter 2	14	String	Mandatory	ID number
request parameter 3	request parameter 3	8	String	Mandatory	email
channelId	Acquiring Institution Identification Code	11	String	Mandatory	504511
businessDate	Capture date	28	Date	Mandatory	20/01/2023
geolocation	Capture location	50	String	Mandatory	Latitude: 19.0188899 Longitude: 73.02894
localDateTime	Local transaction data and time	38	DateTime	Mandatory	2023-01-20 08:26:49.219717
-	-	-	-	-	-
-	-	-	-	-	-
-	-	-	-	-	-

API blueprint (response parameter)

Field Name	Field Description	Field Length	Field Type	Mandatory	Sample Values
Message	Request status	50	String	Mandatory	Success or failure or error

Sequence diagram for file upload (requirement 1)

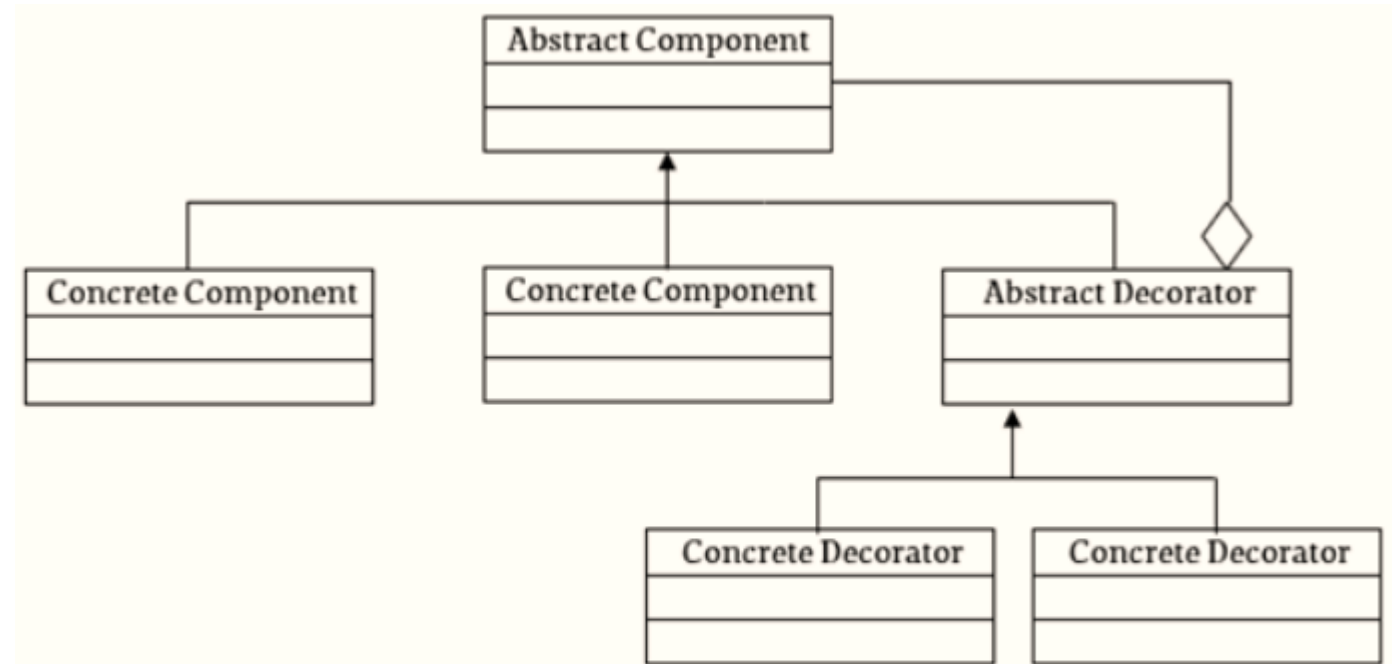


Class diagram to support non-standard formats (requirement 2)

Decorator Design Pattern

Decorator Design Pattern -

With the help of 'Decorator Design Pattern' we support non-standard format / ad hoc format in future. This design will require minimal code changes to support new file formats introduced in future.



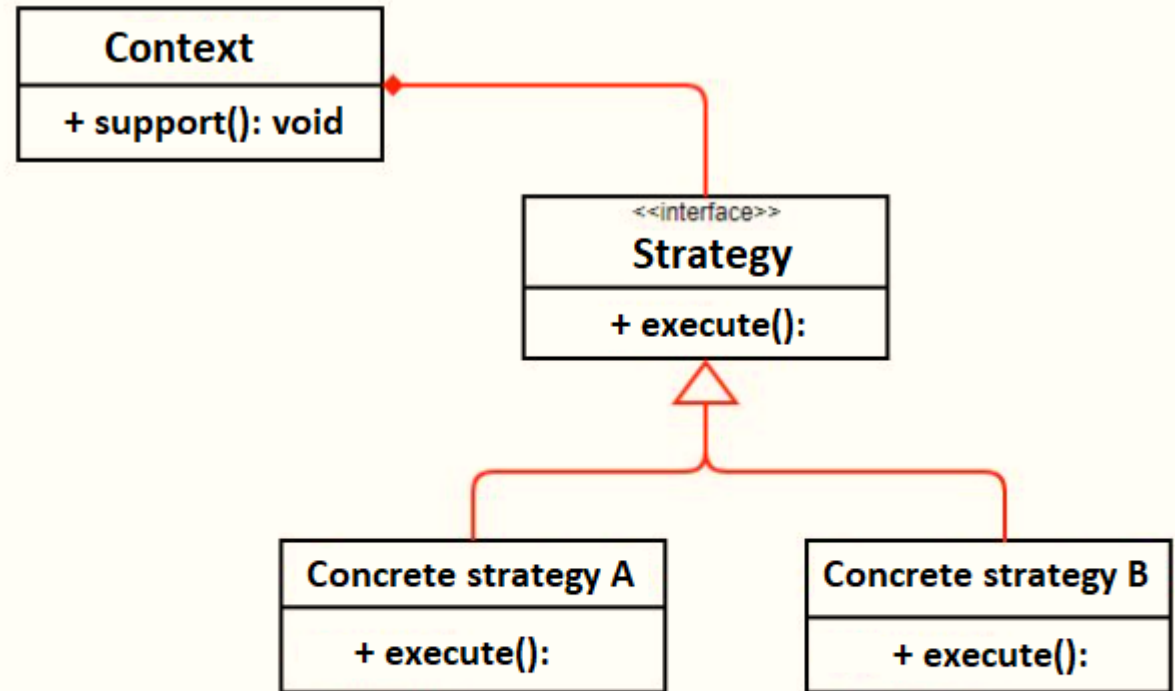
Class diagram : Decorator Design Pattern

Class diagram to support non-standard formats (requirement 2)...

Strategy Design Pattern

Strategy Design Pattern –

This design pattern is also capable to support the non-standard format / ad hoc format in future. This design will also require minimal code changes to support new file formats introduced in future.

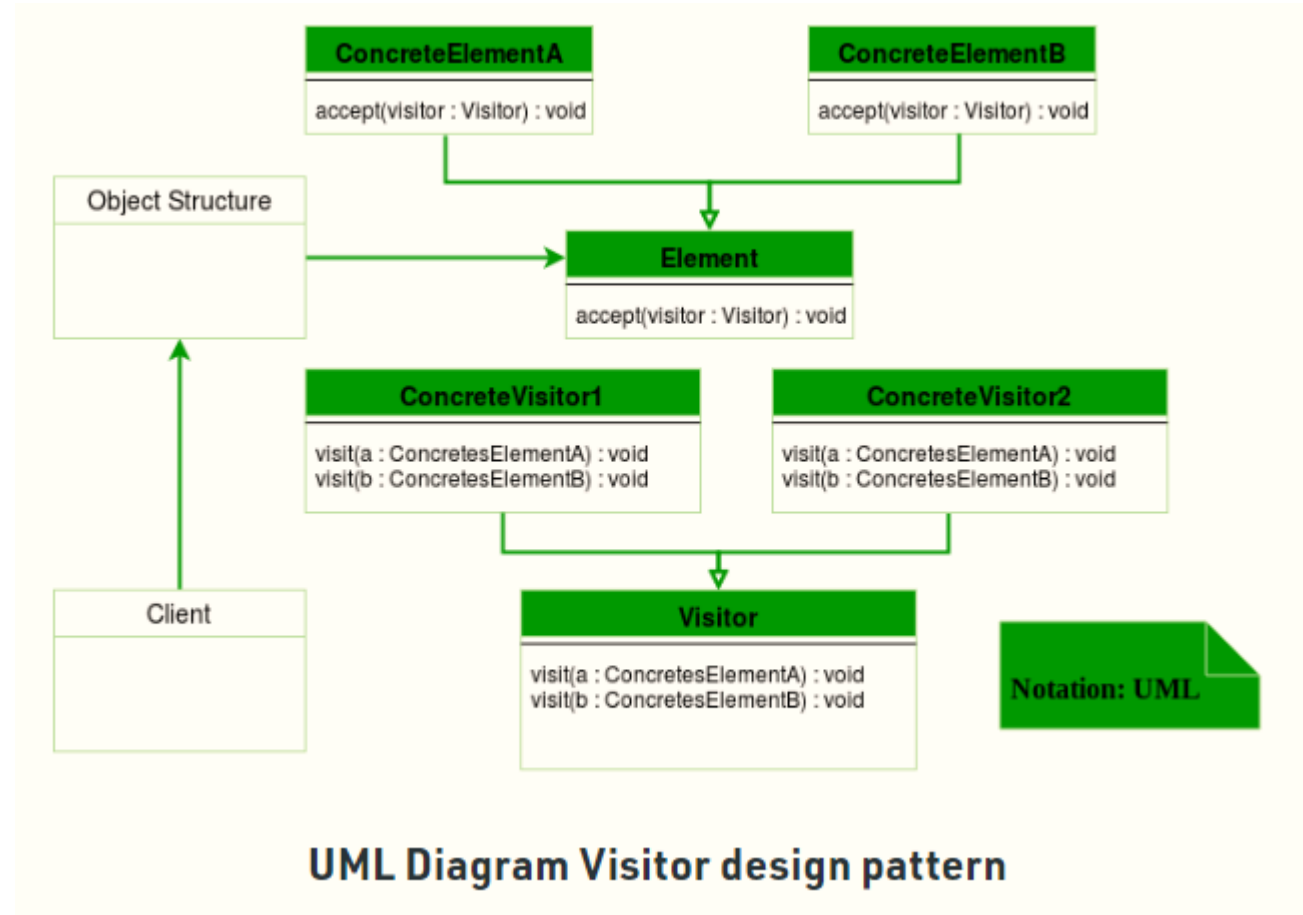


Class diagram : Strategy Design Pattern

Class diagram to support non-standard formats (requirement 2)...

Visitor Design Pattern

Visitor Design Pattern – This design pattern is think of to support the non-standard format / ad hoc format in future. This design pattern will also require minimal code changes to support new file formats introduced in future.



Notations used

A	Alphabetic characters A through Z and a through z
N	Numeric digits 0 through 9
P	Pad character i.e. space
S	Special Characters
An	Alphabetic and Special Characters
Ns	Numeric and Special Characters
Anp	Alphabetic, Numeric and Pad (Space) characters
Ans	Alphabetic, Numeric and Special Characters
MM	Month, 01 through 12
DD	Day, 01 through 31
YY	Year, 00 through 99
YYYY	Year, 0000 through 9999
Hh	Hour, 00 through 23
Mm	Minute, 00 through 59
Ss	Second, 00 through 59
B	Binary representation of data
..nn	Variable length data up to nn characters. There will be two or three character length (depending upon whether maximum data length is 99 or 999) at the beginning of the element to identify the number of positions following to the end of the data element
DC	Data Centre
SAF	Store and Forward File
PBF	Positive Balance File
SOL	Service Outlet
-	-
-	-
-	-

Functional and Error code

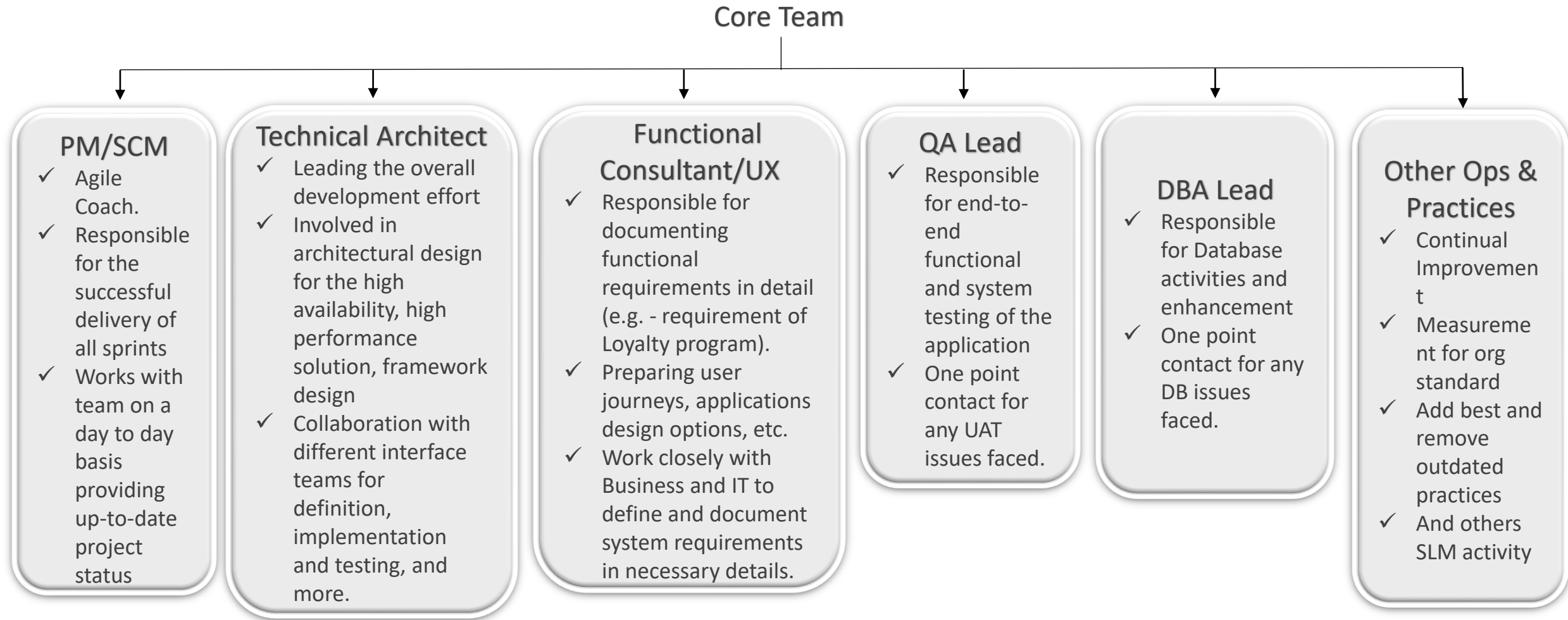
Code	Meaning
200	Original Authorization request or advice
400	Reversal
801	Logon
802	Logoff
831	Echo-test
881	Others
-	-
-	-
-	-

HTTP Error Codes	Error Code	Error Description
500	E999	Runtime Exception : <<Error Details>>
200	E000	Success
503	E001	End system <<System Name>> is Unavailable
422	E002	Input data validation failed : <<Validation Error>>
422	E003	Output data validation failed : <<Validation Error>>
404	E004	No data found
504	E005	Timeout error
-	-	-
-	-	-
-	-	-

Participating tool's list

Project Management tool	Infrastructure Tool	Development Tool	Quality Management Tool	Release Management Tool	Risk Management Tool	Analytical tools
Jira / WorkZone / Trello / Redmine / MS Project etc	Cloud subscriptions i.e. AWS, AZURE, GCP, IBM etc	SDK	Unit testing tool i.e. J-Unit, N-Unit etc	Release Management Tool i.e. Chef, Octopus Deploy etc	Risk Register	Log Monitoring tool i.e. Splunk, ELK, Grafana, Fluentd etc
Document Management tool i.e. SharePoint, Jira, Google Drive etc	Code repository i.e. GitHub, BitBucket etc	JDK	Function testing tool i.e. Katalon, Selenium etc	API Management tool i.e. Apigee, Kong, MuleSoft	Root Cause Analysis	Audit Trail tool i.e. HighBond, TeamMate etc
Modelling tool i.e. Archi, MagicDraw etc	Cache Server	Database i.e. Oracle, SQL, Postgre and related tool to read and manipulate the data i.e. PL-Developer, Toad etc	Load testing tool i.e. JMeter, SOAPUI etc		SWOT Analysis	
Communication tool i.e. MS Teams, Slack, Google Meet etc	DevOps Tool i.e. Jenkins, TeamCity, Circle CI etc	IDE i.e. MS Code, IntelliJ etc	Performance testing tool i.e. LoadRunner, LoadNinja etc		Probability and Impact Matrix	
Resource management tool i.e. MS Project, Resource Guru etc	Container Orchestration tool i.e. Kubernetes, Helios, Centurion etc	Code coverage tool i.e. N-Cover, OpenCover etc	API testing tool i.e. Postman, Hoppscotch etc		Brainstorming	
Collaboration tools i.e. Confluence, GitHub etc	Artifact Repository i.e. Nexus, CloudRepo, Yarn etc	Unit testing tool i.e. J-Unit, N-Unit etc	Code quality tool i.e. SonarQube, Crucible etc			
	Load balancer		Bug tracking tool i.e. Bugzilla, Redmine etc			
	Virtual Machine i.e. Linux, Windows etc					

Delivery Model



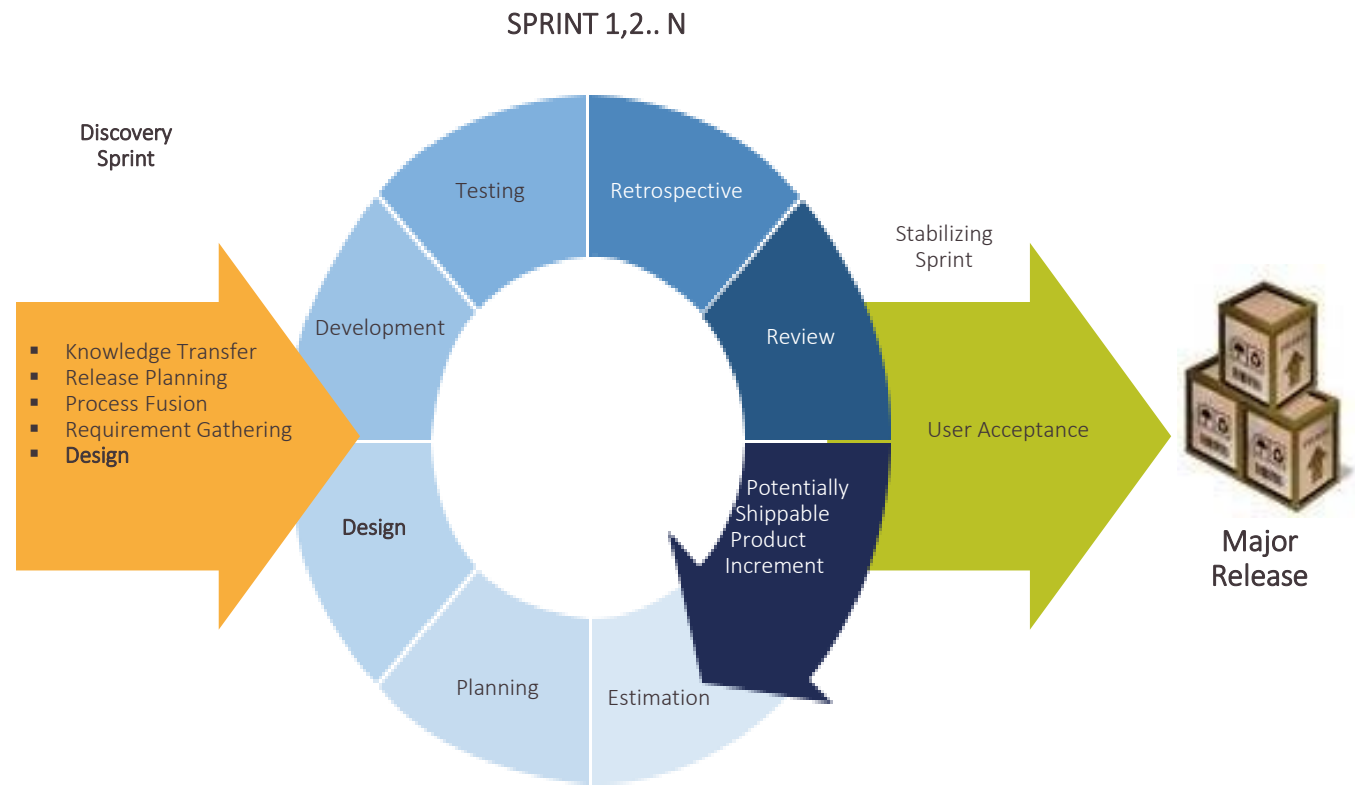
Delivery Model...

- Project execution

Agile Scrum model defines the framework in which all activities of architecture and development will take place using the fundamental principles of Scrum. Agile Scrum model is the best model to follow considering the complexities, scale and distributed nature of the “One Unified App”. It will help in giving the periodic deliveries to organization for their review and an early opportunity to make the changes, if needed.

Project Management portal for task management and reporting and planning purpose. The following phases will be considered as indicated below:

- Discovery
- Development
- Stabilization (Integration and System testing)
- User Acceptance
- Major Release/Milestone Deployment
- Others – Knowledge Transfer and
- Post production support, if required



Delivery Model...

- Project execution: Development

Development will be carried out in Agile Scrum approach having sprint designed of 2-3 weeks duration depending upon the size of backlog item which will provide ready to test. These sprints output will ensure speedy development and visible result for stakeholders and would assure the on time and expected deliverable of “API”.

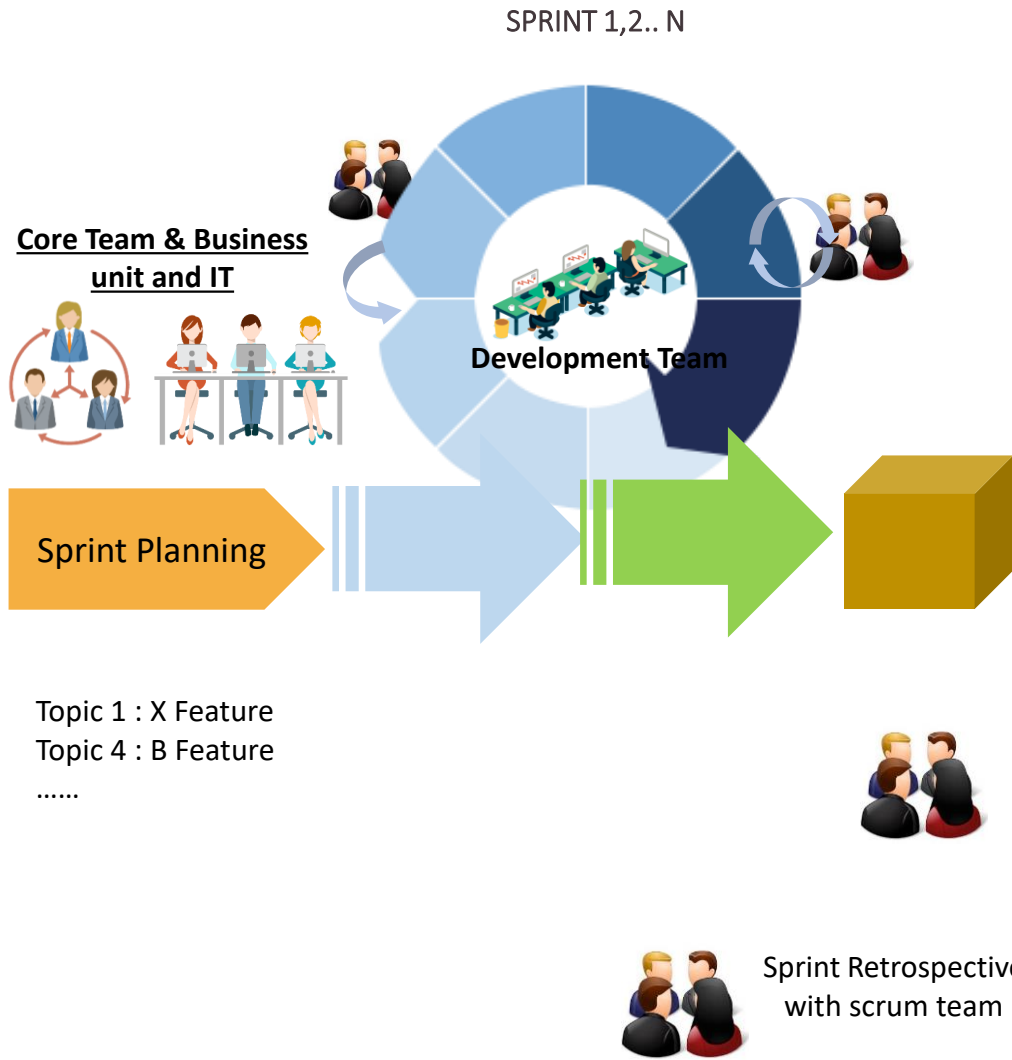
The scope of these sprints will be decided in “Sprint Planning” meeting jointly by organization, Business and Core team and would ensure that business priority will be met as per expectation.

This phase would ensure the development, design as well as internal testing of the scope of work, that the team is committed to deliver.



Organization
Business and POC

	User Stories
1	X Feature
2	Y Feature
3	A Feature
4	B Feature
5	...
6



Thank you!