

① Tensor product.

$V, W$  two vector spaces fin. dim. over  $\mathbb{C}(R)$

$$V \otimes W = ?$$

Def 1: a basis of  $V \otimes W$  is

$$\{e_i \otimes f_j\}_{i,j} \text{ where}$$

$\{e_i\}$  basis of  $V$

$\{f_j\} \longrightarrow W$

$$\rightarrow \dim V \otimes W = \dim V \cdot \dim W$$

→ contrast this w/ direct sum:

basis of  $V \oplus W$  is  $\{e_i\} \cup \{f_j\}$

$$\dim V \oplus W = \dim V + \dim W.$$

$$\rightarrow \dim \underbrace{\mathcal{H}_{n \text{ qubits}}}_{\mathbb{C}^2} = 2^n \rightarrow \text{exponential in } n!$$

Def 2.  $V, W$  vector spaces.

$$\begin{aligned} \text{Any } F: V \times W &\longrightarrow A^{\leftarrow \text{vector space}} \\ (v, w) &\mapsto F(v, w) \end{aligned}$$

$F$  bilinear. factorizes through  $V \otimes W$

$$\begin{array}{ccc} F: V \times W & \longrightarrow & A \\ i \searrow & & \swarrow \tilde{F} \\ & V \otimes W & \end{array}$$

This means:  $\exists$  vector space " $V \otimes W$ " s.t.

$$F(v, w) = \tilde{F}(\underbrace{i(v, w)}_{\text{linear map}})$$

? linear map!

$$i(v, w) = v \otimes w$$

$$V \otimes W = \text{Span} \left\{ x \otimes y : \begin{array}{l} x \in V \\ y \in W \end{array} \right\}$$

Any  $z \in V \otimes W$  can be decomposed as

$$z = \sum x_i \otimes y_i; \quad x_i \in V, y_i \in W$$

Simple tensors

## ② Graphical notation

- scalars  $\lambda \in \mathbb{C} \rightarrow \circled{1}$

- vectors  $x \in V \rightarrow \overrightarrow{x}$

$$x_i \rightsquigarrow i \rightarrow \overrightarrow{x}$$

- tensor products of vectors

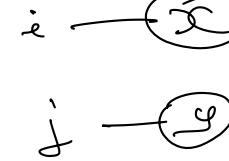
→ juxtaposing pictures

$$x \otimes y \rightarrow \overrightarrow{x} \quad \overrightarrow{y}$$

- product of scalars:

$$\lambda \cdot \mu \rightarrow \circled{1} \quad \circled{\mu}$$

Rh diagram with no edges → scalar sticking out

- $(x \otimes y)_{ij} =$    $= x_i \cdot y_j$

- for  $z \in V \otimes W \rightarrow$  

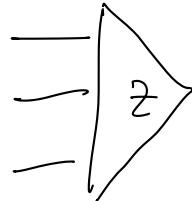
$$z_{ij} \rightarrow$$
 

- more generally:  $z \in V_1 \otimes V_2 \otimes V_3$



etc.

= bras



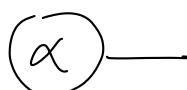
### ③ Dual spaces (i.e. bras)

$V$  vector space  $\rightsquigarrow$  dual  $V^*$

$$V^* = \{ \alpha: V \rightarrow \mathbb{C} \text{ linear} \}$$

is again a vector space.

- graphically:  $\alpha \in V^*$  i.e.  $\alpha: V \rightarrow \mathbb{C}$

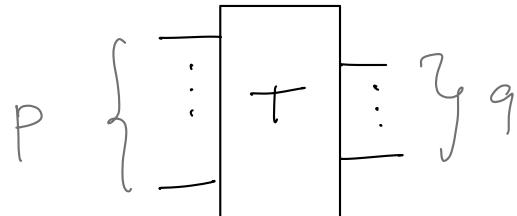




 read this way

- more generally

$$T : \underbrace{W_1 \otimes \cdots \otimes W_p}_{p \text{ primal spaces}} \otimes \underbrace{V_1^* \otimes \cdots \otimes V_q^*}_{q \text{ dual spaces.}}$$



- $S : A_1 \otimes \cdots \otimes A_r \otimes B_1^* \otimes \cdots \otimes B_s^*$

$$S \otimes T \rightsquigarrow r \boxed{S} s$$

$$P \boxed{T} q$$

#### ④ Contraction

(connecting boxes)

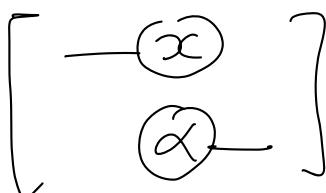
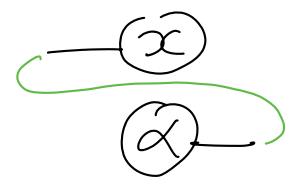
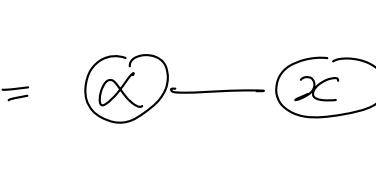
$$V \times V^* \rightarrow V \otimes V^* \xrightarrow{\text{ev}} C$$

$$(x, \alpha) \mapsto (x \otimes \alpha) \xrightarrow{\quad} \alpha(x)$$

evaluation map.

{ graphical picture

"Contracting" the corresponding half-edges.

ev  =  = 

Example.  $x \in \mathbb{C}^d$   $\alpha \in (\mathbb{C}^d)^*$

$$\alpha(v) = \sum \bar{\alpha}_i v_i \quad \alpha_i \in \mathbb{C}$$

$$\alpha = \langle \alpha |$$

$$\alpha(x) = \sum \bar{\alpha}_i x_i$$

$$\textcircled{\alpha} \xrightarrow[\sum_i]{} \textcircled{x} = \sum_i \textcircled{\alpha}_i \cdot i \textcircled{x}$$

Examples.

• dot product in  $\mathbb{R}^n$   $x, y \in \mathbb{R}^n$

$$\langle x, y \rangle = \sum_i x_i y_i$$

$$\textcircled{x} \xrightarrow{\textcolor{violet}{\uparrow}} \textcircled{y} = \sum_i \textcircled{x}_i \cdot i \textcircled{y}$$

! This is not canonical.

$$\textcircled{x} \stackrel{v}{=} \textcircled{x}^{v*}$$

$$\textcircled{y}$$

non-canonical  
identification

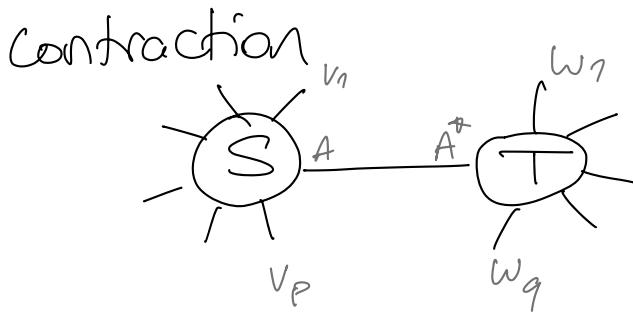
$$\tilde{x} \in V^*$$

$$\tilde{x}(v) = \langle x, v \rangle$$

scalar product  
on  $V$

$$\langle a, b \rangle = a_1 b_1 + 2a_2 b_2$$

- more generally  $S \in V_1 \otimes \dots \otimes V_p \otimes A$   
 $T \in W_1 \otimes \dots \otimes W_q \otimes A^*$



## ⑤ Matrices / Linear maps

$w \leftarrow \quad \leftarrow v$

$$T : V \rightarrow W \quad \rightsquigarrow \quad \boxed{T}$$

|||

$$T \in W \otimes V^* \quad \text{canonical.}$$

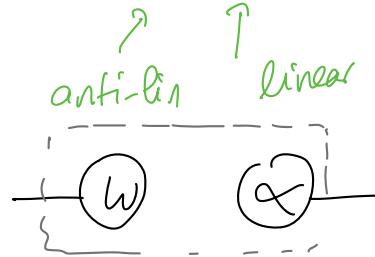
$\{ \text{linear maps } V \rightarrow W \} \equiv \{ \text{tensors in } W \otimes V^* \}$

Example:  $\alpha \in V^*$  and  $w \in W$

$$\begin{bmatrix} T : V \rightarrow W \\ T(x) = \alpha(x) \cdot w \end{bmatrix} \quad \begin{array}{c} \xleftarrow{\qquad} \\ w \otimes \alpha \end{array} \quad \begin{array}{c} \uparrow \\ W \\ \uparrow \\ V^* \end{array}$$

$$|w\rangle \langle \alpha| \quad \leftarrow \quad |w\rangle \otimes \langle \alpha|$$

$$(|w\rangle \langle \alpha|)(|x\rangle) = (w\rangle \langle \alpha| x\rangle = \alpha(x) \cdot |w\rangle)$$



In coordinates:  $i \boxed{T} j = i \boxed{w} \boxed{\alpha} j$

$$(w|\alpha|)_{ij} = T_{ij} = w_i \overline{\alpha_j} \quad \text{← it's a bra}$$

- More generally:

$$T: V_1 \otimes \cdots \otimes V_q \rightarrow W_1 \otimes \cdots \otimes W_p$$

$$\equiv T \in W_1 \otimes \cdots \otimes W_p \otimes V_1^* \otimes \cdots \otimes V_q^*$$

$$P \left\{ \begin{array}{c} \vdash \\ \vdots \\ \vdash \end{array} \boxed{T} \begin{array}{c} \vdash \\ \vdots \\ \vdash \end{array} \right\}_q$$

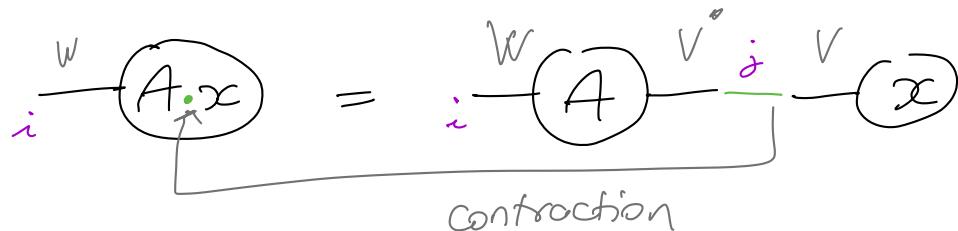
## ⑥ Applications

- Matrix - vector product.

$$A: V \rightarrow W$$

$$x \in V.$$

$$Ax \in W$$



$$\text{In coordinates: } (Ax)_i = \sum_j A_{ij} x_j$$

- Matrix - matrix product

$$A: V \rightarrow W$$

$$B: X \rightarrow V$$

$$\underbrace{AB}_{W V X} : X \rightarrow W$$

$$(AB)_j = \sum_k A_{ik} B_{kj}$$

$$\text{In coordinates : } (AB)_{ij} = \sum_k A_{ik} B_{kj}$$

- ## • Trace

A diagram illustrating a linear operator  $A$  from a vector space  $V$  to itself. The space  $V$  is represented by a box labeled  $A$ , with arrows indicating its dimensionality.

$$\operatorname{Tr} A \in \mathbb{C}$$

$$\text{Tr } A = \begin{array}{c} V \\ \square A \\ V^\dagger \end{array}$$

! no half-edges left  $\Rightarrow$  scalar

In coordinates :  $\text{Tr } A = \sum A_{ii}$

- A first graphical proof:  $A, B: V \rightarrow V$

$$\begin{array}{c} i \\ \textcircled{A} \\ j \end{array} \quad \begin{array}{c} i \\ \textcircled{B} \\ j \end{array} = \quad \begin{array}{c} i \\ \textcircled{B} \\ j \end{array} \quad \begin{array}{c} i \\ \textcircled{A} \\ j \end{array}$$

by moving the boxes around  
the wires ||

$$\text{Tr}(AB) = \text{Tr}(BA)$$

i.e. trace is cyclic.

In coordinates

$$\text{Tr}(AB) = \sum_i (AB)_{ii} = \sum_{ij} A_{ij} B_{ji}$$

$$\text{Tr}(BA) = \sum_{ij} B_{ij} A_{ji}$$

- Identity matrix (linear map).

$$I : V \rightarrow V$$

$$x \mapsto x$$

$$\therefore \boxed{I}_{ij} = \underbrace{\quad}_{i} \underbrace{\quad}_{j}$$

In coordinates  $I_{ij} = \delta_{ij}$

$$\bullet I \cdot x = x$$

$$\overrightarrow{x} = \overrightarrow{x}$$

$$\bullet \text{Tr}(I) = \underbrace{\quad}_{\text{loop}} = \dim V$$

Loops associated to  $V = \dim V$ .

- Transpose  $A: \mathbb{C}^d \rightarrow \mathbb{C}^n$

$$\overbrace{\quad}^n \boxed{A} \overbrace{\quad}^d$$

$$A^T: \mathbb{C}^n \rightarrow \mathbb{C}^d.$$

$$\therefore \boxed{A^T}_{ij} = \underbrace{\quad}_{i} \underbrace{\quad}_{j}$$

In coordinates:  $(A^T)_{ij} = A_{ji}$

? not canonical.

in real case:  $A^T$  is defined by  $\langle A^T v, w \rangle = \langle v, Aw \rangle$

scalar product

in the complex case

$$A^\dagger := \overline{A}$$

*A dagger*

for example : if  $x \in V$

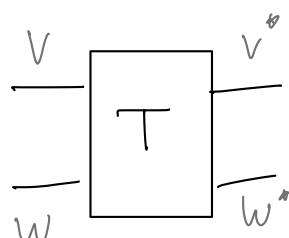
$$\langle x | = \underline{\circlearrowleft} \overline{x}$$

because  $\langle x | v \rangle =$  

$$\langle x | v \rangle = \text{Diagram showing a curved arrow from } x \text{ to } v.$$

$$= \sum_i \bar{x}_i v_i$$

- **Partial trace**.  $T: V \otimes W \rightarrow V \otimes W$



$$\text{partial trace : } T_1 = \left[ \underset{V}{\text{id}} \otimes \underset{W}{\text{Tr}} \right] (T) : V \rightarrow V$$

- Maximally entangled state.

$$C^d \otimes C^d \ni |S\rangle = \frac{1}{\sqrt{d}} \sum_{i=1}^d |ii\rangle$$

$$d=2 \quad \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \text{ Bell state}$$

$$\begin{array}{c} i \\ j \\ \downarrow d \end{array} \xrightarrow{\mathcal{S}_2} = \frac{1}{\sqrt{d}} \cdot \boxed{\quad}$$

$$\langle \mathcal{S}_2 \rangle_{ij} = \frac{1}{\sqrt{d}} \delta_{ij} \quad \text{up to } \cdot \frac{1}{\sqrt{d}} \circ (\mathbb{C}^d)^* \equiv \mathbb{C}^d$$

$$\boxed{\mathbb{I}}^* = \boxed{\quad} \quad \mathbb{I} \in \mathbb{C}^d \otimes (\mathbb{C}^d)^*$$

"The max. ent state is just  $\mathbb{I}$ "

- Graphical computation:

compute  $\text{Tr}_2 [\mathcal{S}_2 \underbrace{\mathcal{S}_2 \times \mathcal{S}_2}_{\omega}]$

$$\omega = \underbrace{[\mathcal{S}_2 \times \mathcal{S}_2]}_{\mathbb{C}^d \otimes \mathbb{C}^d} \in \mathbb{C}^d \otimes \mathbb{C}^d \otimes (\mathbb{C}^d)^* \otimes (\mathbb{C}^d)^* \quad \text{Lin}(\mathbb{C}^d \otimes \mathbb{C}^d \rightarrow \mathbb{C}^d \otimes \mathbb{C}^d)$$

$$\begin{array}{c} d \\ \hline d \end{array} \xrightarrow{\mathcal{S}_2} \boxed{\omega} \xrightarrow{\mathcal{S}_2} \begin{array}{c} d \\ \hline d \end{array}$$

$$\mathcal{M}_d(\mathbb{C}) \otimes \mathcal{M}_d(\mathbb{C}) \quad \left[ \mathcal{M}_d(\mathbb{C}) \right]$$

$$\boxed{\mathcal{S}_2} \boxed{\mathcal{S}_2} = \frac{1}{\sqrt{d}} \boxed{\quad} \quad \frac{1}{\sqrt{d}} \boxed{\quad}$$

$$= \frac{1}{d} \boxed{\quad}$$

$$d \xrightarrow{\quad \text{Tr}_2 \omega \quad} = \xrightarrow{\quad \begin{matrix} d \\ \hline d & d \end{matrix} \quad \omega \quad} = \xrightarrow{\quad \frac{1}{d} \quad}$$

$$= \frac{1}{d} \quad \underline{\quad}$$

$$S_0 : \text{Tr}_2 (I \otimes I) = \frac{1}{d} I$$

In coordinates :

$$\begin{aligned} \text{Tr}_2 (I \otimes I) &= \text{Tr}_2 \left( \frac{1}{\sqrt{d}} \sum_i |ii\rangle \langle ii| \right) \left( \frac{1}{\sqrt{d}} \sum_j |jj\rangle \langle jj| \right) \\ &= \frac{1}{d} \sum_{ij} \text{Tr}_2 (|ii\rangle \langle jj|) = \frac{1}{d} \sum_{ij} (\text{id} \otimes \text{Tr}) (|i\rangle \langle j| \otimes |i\rangle \langle j|) \\ &= \frac{1}{d} \sum_{ij} |i\rangle \langle j| \cdot \underbrace{\text{Tr} (|i\rangle \langle j|)}_{= S_{ij}} = \frac{1}{d} \sum_i |i\rangle \langle i| = \frac{1}{d} \cdot I \end{aligned}$$

### • Transpose vs $\omega$

$$A^T = -(\overline{A}) =$$

$$= \begin{array}{c} 1 \dots \\ \vdots \\ 2 \dots \\ \vdots \\ 3 \dots \end{array} -(\overline{A}) =$$

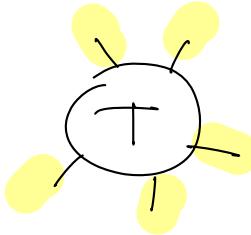
$$\begin{array}{c} \left[ \begin{array}{c} I \otimes \sqrt{d} \langle R \rangle \\ 1 \quad 2 \quad 3 \end{array} \right] \cdot \left[ \begin{array}{c} I \otimes A \otimes I \\ 1 \quad 2 \quad 3 \end{array} \right] \cdot \left[ \begin{array}{c} \sqrt{d} \langle R \rangle \otimes I \\ 1 \quad 2 \quad 3 \end{array} \right] \\ \underbrace{(C^d)^{\otimes 3} \rightarrow C^d}_{(C^d)^{\otimes 3} \rightarrow (C^d)^{\otimes 3}} \quad \underbrace{(C^d)^{\otimes 3} \rightarrow C^d}_{C^d \rightarrow C^d \otimes C^d \otimes C^d} \end{array}$$

We have shown:

$$A^T = d \cdot (I \otimes (S \otimes I)) \cdot (I \otimes A \otimes I) \cdot (I \otimes I \otimes I)$$

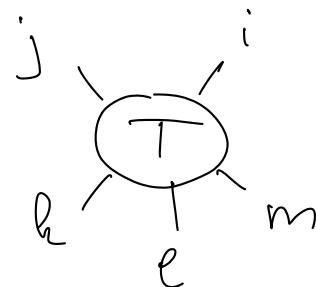
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- Tensors



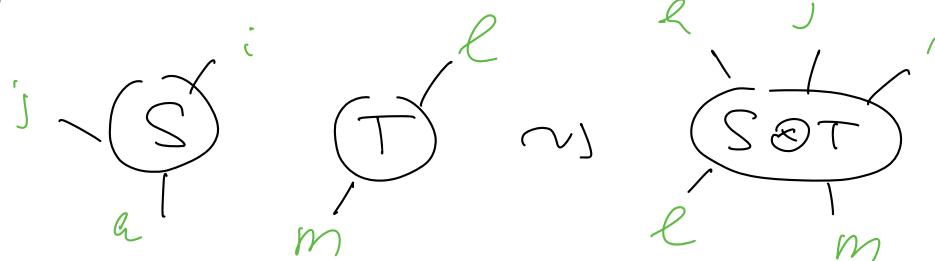
$$T \in (\mathbb{R}^d)^{\otimes 5}$$

- Coordinates

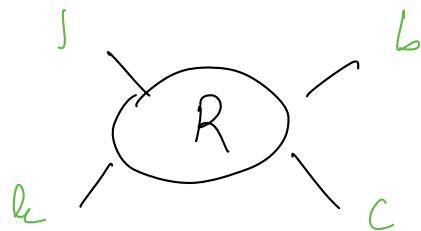
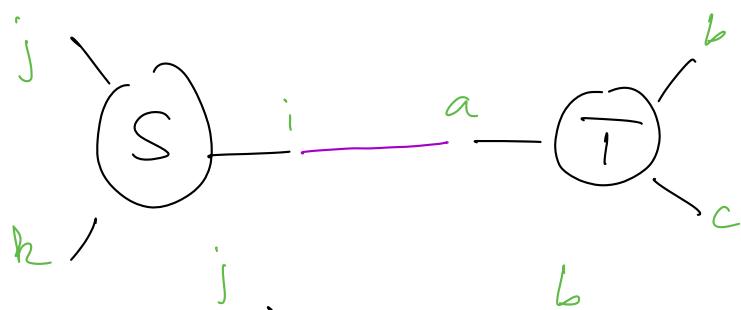


$$T_{ijklm} \in \mathbb{R}$$

- Tensor products



- Tensor contraction



$$R_{jbc} = \sum_{i=a} S_{ih} T_{abc}$$

•  $T \in V \otimes W$

$$\rightarrow T \text{ simple} \quad T = a \otimes b \quad \underline{\circlearrowleft T} = \begin{array}{c} \textcircled{a} \\ \textcircled{b} \end{array}$$

$$\rightarrow \text{not simple} \quad T = \sum a_i \otimes b_i$$

$\rightarrow$  Copy tensor  $C = \begin{array}{c} j_1 \\ j_2 \\ \vdots \\ j_k \end{array} \otimes i \in (\mathbb{R}^d)^{\otimes 3}$

$$C = \sum_{i=1}^d |ii\rangle\langle ii| \quad C: \mathbb{R}^d \rightarrow \mathbb{R}^d \otimes \mathbb{R}^d$$

$$C_{ijk} = S_{ijk} \text{ in coord.} \quad \sum |iii\rangle$$

$$C|i\rangle = |ii\rangle$$

$\hookrightarrow$  C copies the canonical basis  $\{|i\rangle\}$

However it is not true that  $\text{no-cloning theorem}$

$$C|x\rangle = |x\rangle \otimes |x\rangle \quad \text{for all } |x\rangle$$

$$\text{e.g. } C|+\rangle = \underbrace{\frac{1}{\sqrt{2}}}_{\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)} (C|0\rangle + C|1\rangle)$$

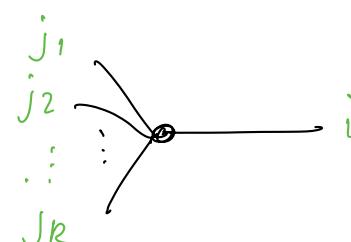
$$= \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

$$\neq |+\rangle|+\rangle = \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

$$\neq |+\rangle|+\rangle = \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

• more generally

$$C: \mathbb{R}^d \rightarrow (\mathbb{R}^d)^{\otimes k}$$



$$c|i> = |i>^{\otimes h}$$

$$C_{i_1 \dots i_h} = S_{i_1 i_2 \dots i_h}$$

An arbitrary tensor  $T \in V_1 \otimes \dots \otimes V_h$

$$T = \sum_{i=1}^n a_i^{(1)} \otimes a_i^{(2)} \otimes \dots \otimes a_i^{(h)}$$

$$a_i^{(x)} \in V_x \quad \begin{matrix} i \in [n] \\ x \in [h] \end{matrix}$$

→ first, pack all the vectors  $a_i^{(x)} \in V_x$   
into a matrix  $A_x$

$$A_x := \sum |a_i^{(x)}> c_{il} : \mathbb{R}^n \rightarrow V_x$$

$$\dim V_x \text{ rows}$$

$$\downarrow \quad \boxed{A_x} = \begin{matrix} & | & & | \\ & a_1^{(x)} & \dots & a_n^{(x)} \\ & | & & | \end{matrix} \quad \begin{matrix} \rightarrow & \boxed{A_x} - i \\ \leftarrow & a_i^{(x)} \end{matrix}$$

*n columns*

Claim

$$h \log \left\{ \begin{matrix} \vdots \\ \boxed{T} \end{matrix} \right\} = \begin{matrix} \rightarrow & \boxed{A_1} \\ \rightarrow & \boxed{A_2} \\ \vdots & \vdots \\ \rightarrow & \boxed{A_h} \end{matrix} \quad \begin{matrix} \text{copy tensor} \\ "i" \end{matrix}$$

$$T = \sum_{i=1}^n a_i^{(1)} \otimes a_i^{(2)} \otimes \dots \otimes a_i^{(h)}$$

→ **unitary matrices.**  $\underbrace{U \cdot U^*}_{\overline{U}^T} = \overset{\text{dagger}}{\text{Id}}$

$$\boxed{U} \boxed{U^*} = \boxed{\quad} = \boxed{U^*} \boxed{U}$$

→ More generally : **isometries**

$$V : \mathbb{C}^d \rightarrow \mathbb{C}^n \quad d \leq n$$

$$d \boxed{V^*} \boxed{V}_d = \text{Id}$$

$$d \boxed{V^*}_n \boxed{V}_d = d \boxed{\quad}_d$$

However :  $V V^* =: P$  is the projection  
on the range of  $V$

$$\text{ran } V = \underbrace{V(\mathbb{C}^d)}_{\text{subspace of } \mathbb{C}^n} \subseteq \mathbb{C}^n$$

subspace of  $\mathbb{C}^n$  of dim  $d$ .

Check that  $P$  is a projection :

$$\boxed{P^2} = -\boxed{P} \boxed{P} = -\boxed{V} \underbrace{\boxed{V^*} \boxed{V}}_{= \boxed{\quad}} \boxed{V^*} = \boxed{\quad}$$

$$\begin{array}{c} \text{def of} \\ \text{isometry} \\ \downarrow \end{array} = -\boxed{V} - \boxed{V^*} - \boxed{P}$$

$$\langle x, y \rangle_d = \langle Vx, Vy \rangle_{\mathbb{C}^n} = \langle x, V^* V y \rangle$$

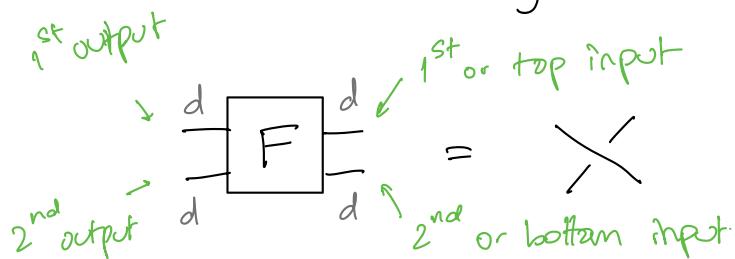
$\forall x, y \in \mathbb{C}^d$

$$\Rightarrow V^* V = \text{Id}_d$$

→ Flip (or SWAP) operator  $F \in \mathcal{U}(d^2)$

$$F: \mathbb{C}^d \otimes \mathbb{C}^d \rightarrow \mathbb{C}^d \otimes \mathbb{C}^d$$

$$|x\rangle \otimes |y\rangle \rightarrow |y\rangle \otimes |x\rangle$$



$\oplus$  extend by linearity

$$\cancel{\boxed{F}} \begin{pmatrix} x \\ y \end{pmatrix} = \cancel{\begin{pmatrix} x \\ y \end{pmatrix}} = \begin{pmatrix} -y \\ x \end{pmatrix}$$

• Computations with the flip

$$F^2 = I_{d^2}$$

$$\cancel{\cancel{X}} = \underline{\underline{I}} = I_{d^2}$$

$$\bullet \text{Tr}_2(F) = I_d$$

$$\cancel{\cancel{X}} = \underline{\underline{I}} = \frac{1}{\sqrt{d}} \sum |ii\rangle$$

$$\bullet F \cdot (|S_d\rangle) = |S_d\rangle$$

$$\cancel{\cancel{X}} \cdot \frac{1}{\sqrt{d}} \underline{\underline{I}} = \frac{1}{\sqrt{d}} \underline{\underline{I}}$$

• In coordinates

It's canonical!

$$\begin{matrix} i \\ j \end{matrix} \cancel{\boxed{F}} \begin{matrix} h \\ e \end{matrix}$$

$$F_{ij,he} = \sum_j \cancel{\cancel{X}}_j^h = \delta_{il} \delta_{jh}$$

$$F = \sum_{ab=1}^d (ba)(ab) = \cancel{\cancel{X}}^a_b$$

$$\begin{aligned} F = F^* & : \langle Fx \otimes y, z \otimes t \rangle = \\ & = \langle y \otimes x, z \otimes t \rangle = \langle y, z \rangle \langle x, t \rangle \\ \langle x \otimes y, Fz \otimes t \rangle & = \langle x, t \rangle \langle y, z \rangle \end{aligned}$$

In particular,  $F \cdot F^* = F^2 = I_{d^2}$   
 $\Rightarrow F$  is unitary.

$\rightarrow F$  is a fermion unitary op.  $\Rightarrow$  eigenvalues  $= \pm 1$

$$F = 1 \cdot P_s + (-1) \cdot P_a$$

$P_s$  = projection on the symmetric subspace  
of  $\mathbb{C}^d \otimes \mathbb{C}^d$

$P_a$  = projection on the anti-symmetric subspace  
of  $\mathbb{C}^d \otimes \mathbb{C}^d$

$$S = \text{range of } P_s = \text{span} \{ |x\rangle \otimes |x\rangle \} \quad |00\rangle, |+\rangle|+\rangle$$

$$|v\rangle \in S \Rightarrow F \cdot |v\rangle = |v\rangle$$

$$A = \text{range of } P_a = \text{span} \{ |x\rangle \otimes |y\rangle - |y\rangle \otimes |x\rangle \}$$

$$|v\rangle \in A \Rightarrow F|v\rangle = -|v\rangle \quad x \perp y \quad |01\rangle - |10\rangle$$

For qubits  $d=2$

$$S = \text{span} \{ |00\rangle, |11\rangle, |++\rangle \} \quad \text{dim 3}$$

$$A = \text{span} \{ |01\rangle - |10\rangle \} \quad \text{dim 1}$$

$$S \oplus A = \mathbb{C}^2 \otimes \mathbb{C}^2$$

$$\text{Recall : } \begin{aligned} F &= P_S - P_A \\ I &= P_S + P_A \end{aligned} \Rightarrow \begin{aligned} P_S &= \frac{I+F}{2} \\ P_A &= \frac{I-F}{2} \end{aligned}$$

$$\boxed{\boxed{P_S}} = \frac{1}{2} \left[ \Xi + \cancel{\times} \right]$$

$$\boxed{\boxed{P_A}} = \frac{1}{2} \left[ \Xi - \cancel{\times} \right]$$

$$\dim S \subseteq \mathbb{C}^d \otimes \mathbb{C}^d = \text{Tr } P_S$$

$$= \frac{1}{2} \left[ \Xi + \cancel{\Xi} \right] = \frac{d^2 + d}{2} = \frac{d(d+1)}{2}$$

$$\dim A = \frac{1}{2} \left[ \Xi - \cancel{\Xi} \right] = \frac{d^2 - d}{2} = \binom{d}{2}$$

$$L = \text{span} \{ |i\rangle\langle j| - |j\rangle\langle i| \}_{1 \leq i < j \leq d}$$

→ Same procedure works for more than 2 particles

$$\underbrace{\mathbb{C}^d \otimes \mathbb{C}^d \otimes \dots \otimes \mathbb{C}^d}_n \text{ particles}$$

$$S := \text{ran } P_S \subseteq (\mathbb{C}^d)^{\otimes n}$$

$$A := \text{ran } P_A \subseteq (\mathbb{C}^d)^{\otimes n} \quad \text{other repr.}$$

$$n \geq 3 \quad (\mathbb{C}^d)^{\otimes n} = S \oplus A \oplus \dots$$

$\swarrow$  6 perm.  
of 3 elts.

$n=3$

$$\boxed{\boxed{P_S}} = \frac{1}{3!} \left[ \Xi + \cancel{\times} + \cancel{\Xi} + \cancel{\cancel{\times}} + \cancel{\Xi} + \cancel{\times} \right]$$

$$\boxed{EP_{\alpha}} = \frac{1}{3!} \left[ \underset{\text{signs of the perm.}}{\overbrace{\overline{\phantom{x}} - \cancel{x} - \cancel{\overline{x}} - \cancel{\cancel{x}} + \cancel{x} + \cancel{\cancel{x}}}} \right]$$

$$\boxed{EP_S^{(3)}} = \frac{1}{6} \left[ \underset{\text{d}}{\cancel{\overline{\phantom{x}}}} + \underset{\text{d}}{\cancel{x}} + \underset{\text{d}}{\cancel{\overline{x}}} + \underset{\text{d}}{\cancel{\cancel{x}}} + \underset{\text{d}}{\cancel{x}} + \underset{\text{d}}{\cancel{\cancel{x}}} \right]$$

$$= \frac{d+2}{6} \left[ \underset{\text{d}}{\cancel{\overline{x}}} \right] = \frac{d+2}{3} \cdot \boxed{P_S^{(2)}}$$

→ **Vectorisation (Flattening)**

Idea :  $A \in M_{m \times n}(\mathbb{R}) \rightarrow a \in \mathbb{R}^m \otimes \mathbb{R}^n$   
non-canonical

$$A \in M_{m \times n} \cong \{ \mathbb{R}^n \rightarrow \mathbb{R}^m \} \cong \mathbb{R}^m \otimes (\mathbb{R}^n)^*$$

graphically :

$$\begin{array}{c} \xrightarrow[m]{\quad} \boxed{A} \xleftarrow[n]{\quad} \\ \sim \\ \begin{matrix} \overset{m}{=} & \boxed{a} & \overset{n}{=} \end{matrix} \end{array}$$

$$a_{ij} = A_{i,j}$$

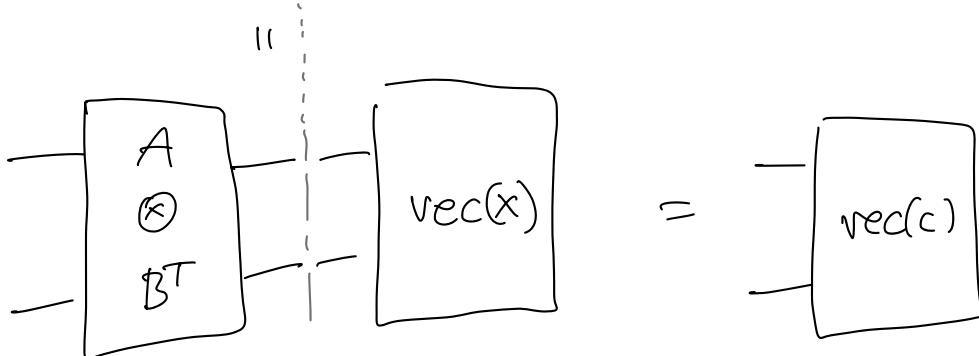
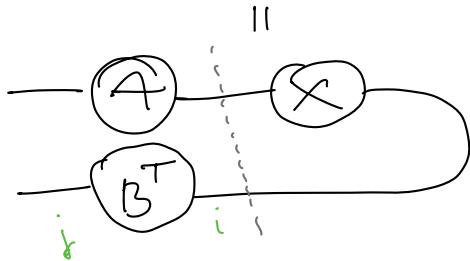
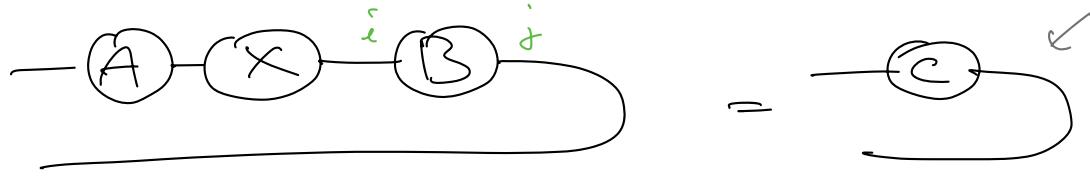
outputs      output      input

Why ? e.g. **solving matrix equations**

solve  $A \cdot X \cdot B = C$  for  $X$

$$\begin{array}{c}
 \xrightarrow[-]{\quad} \boxed{A} \xrightarrow[-]{\quad} \boxed{X} \xrightarrow[-]{\quad} \boxed{B} \xrightarrow[-]{\quad} = \xrightarrow[-]{\quad} \boxed{C} \\
 = \xrightarrow[-]{\quad} \boxed{AXB} \xrightarrow[-]{\quad}
 \end{array}$$

vectorize it!



$$(A \otimes B^T) \cdot \text{vec}(X) = \text{vec}(C)$$

$$A \cdot x = \underbrace{\text{vec}(C)}_{\substack{\text{matrix} \\ \text{vector}}} = \text{linear system}$$

→ Important property of the maximally entangled state

$$|\psi\rangle = \frac{1}{\sqrt{d}} (|ii\rangle + |jj\rangle + |kk\rangle + |ll\rangle) = \frac{1}{\sqrt{d}} \text{vec}(I_d)$$

$$- \begin{bmatrix} A \\ I_d \end{bmatrix} \begin{bmatrix} \mathbb{R}_d \end{bmatrix} = \frac{1}{\sqrt{d}} - \begin{bmatrix} A \\ I_d \end{bmatrix} = \frac{1}{\sqrt{d}} - \begin{bmatrix} A^T \\ I_d \end{bmatrix} = - \begin{bmatrix} A^T \\ I_d \end{bmatrix}$$

with algebra:  $(A \otimes I_d) |\psi_d\rangle = (I_d \otimes A^T) |\psi_d\rangle$

In particular: if  $U$  unitary

$$\begin{array}{c} \text{---} (\bar{U}) \text{---} \boxed{S_d} \\ \text{---} [\bar{U}] \text{---} \end{array} = \begin{array}{c} \text{---} \text{---} \boxed{S_d} \\ \text{---} (\bar{U}) \text{---} \boxed{U^\top} \text{---} \end{array} = \begin{array}{c} \text{---} \text{---} \boxed{S_d} \\ \text{---} \end{array}$$
$$\bar{U} \cdot U^\top = I$$

$$\forall U \in U(d) : (U \otimes \bar{U})(S_d) = (S_d)$$

⑦ More about contracting tensors.

$$\begin{array}{c} \text{---} \circlearrowleft T^i \text{---} \circlearrowright S^j \\ \text{---} \downarrow \text{---} \end{array} \rightarrow \text{compute } |\{i=j\}| \text{ products}$$
$$\sum_{i=j} T^i \dots S_j \dots$$

Example : Compute the matrix product

$$ABC \quad \text{where} \quad A \quad 10 \times 100$$

$$B \quad 100 \times 5$$

$$C \quad 5 \times 50$$

$$\begin{array}{c} \text{---} \boxed{ABC} \text{---} 50 \\ \text{---} 10 \text{---} \end{array} = \begin{array}{c} \text{---} \circlearrowleft A \text{---} \circlearrowright B \text{---} \circlearrowleft C \text{---} 50 \\ \text{---} 10 \text{---} 100 \text{---} 5 \text{---} \end{array}$$

$$\begin{array}{l} ABC \xrightarrow{\quad} (A \cdot B) \cdot C \quad \text{I} \\ \xrightarrow{\quad} A \cdot (B \cdot C) \quad \text{II} \end{array}$$

$$\text{In general } (X \cdot Y)_{ij} = \sum_k X_{ik} Y_{kj}$$

compute  $p \cdot q$  entries ; each entry  $r$  products  $\Rightarrow pqr^{**}$

(I)  $A \cdot B \rightarrow$  need  $10 \cdot 100 \cdot 5 = 5000$  products

$\begin{matrix} & AB \cdot C \\ 10 & 5 & 50 \end{matrix} \rightarrow 2500$  products.

7500 products

(II)  $A \cdot (B \cdot C)$

$\begin{matrix} & B \cdot C \\ 100 & 5 & 50 \end{matrix} \rightarrow 25000$  products

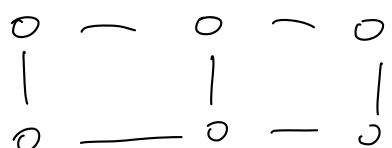
$\begin{matrix} & A \cdot BC \\ 10 & 100 & 50 \end{matrix} \rightarrow 50000$  products

75000 products

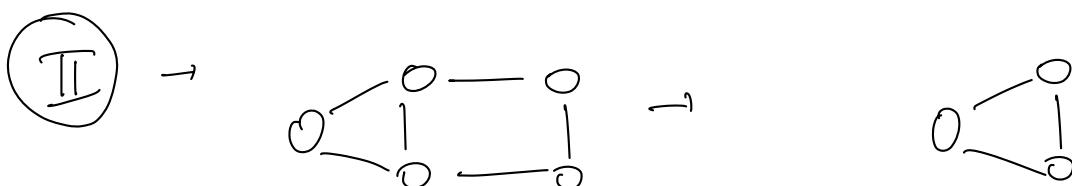
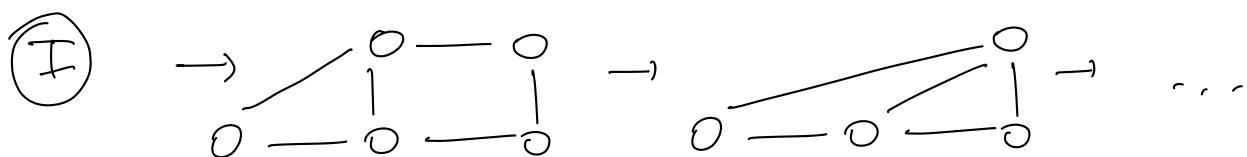
$(AB) \cdot C$  requires 10x less products

than  $A(BC)$

Example



"bubbling"  
see [Tensor networks  
in a nutshell]



What is the optimal contraction order ?

- easy if the network is a tree.
- easy-ish if network is "tree-like"  
treewidth
- NP-hard in general

In particular

$$d_0 \quad d_1 \quad d_2 \quad \dots \quad d_{n-2} \quad d_{n-1} \quad d_n \\ A_1 \cdot A_2 \cdot \dots \cdot A_{n-1} \cdot A_n$$

dynamic programming

$C_{ij}$  = optimal cost of mult.  
 $i \leq j$   $A_i \cdot A_{i+1} \cdots A_j$

$$C_{ii} = 0$$

$$C = \begin{bmatrix} 0 & & & \\ \diagdown & \diagdown & \diagdown & \\ 0 & 0 & 0 & \\ \diagup & \diagup & \diagup & \\ 0 & 0 & 0 & \end{bmatrix}$$

$$C_{i:i+1} = d_{i-1} \cdot d_i \cdot d_{i+1} \\ = \text{cost of } A_i \cdot A_{i+1}$$

$$C_{ij} = \min_{i \leq k < j} \text{cost} \left[ (A_i \cdots A_k) \cdot \underset{?}{\underset{k}{\cdot}} \cdot (A_{k+1} \cdots A_j) \right]$$

$$= \min_{i \leq k < j} d_{i-1} \cdot d_k \cdot d_j + C_{ik} + C_{k+1,j}$$

→ compute  $C_{i,i+L}$  for  $L = 1, 2, \dots$