

신입생을 위한 10진 카운터

2016/03/04

로보틱스 22기 김신희

Contents

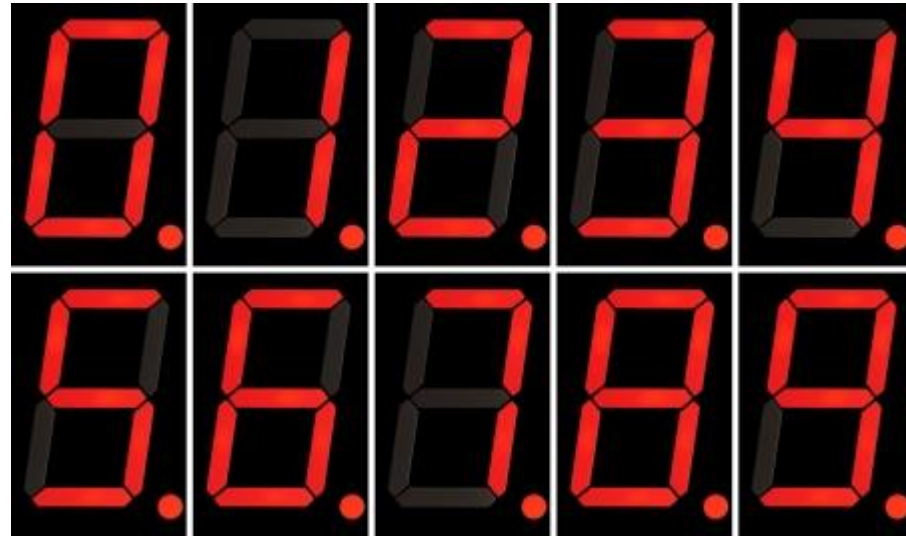
1 10진 카운터란?

2 기본 배경 지식

3 동작 원리

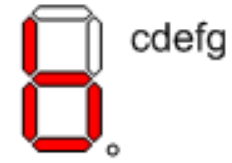
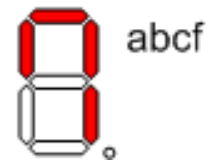
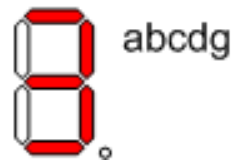
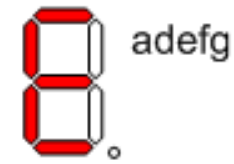
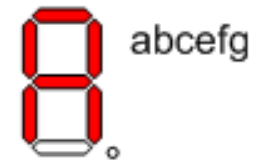
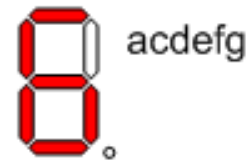
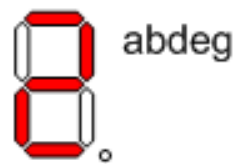
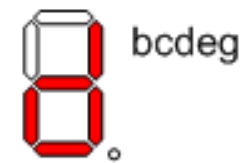
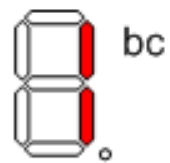
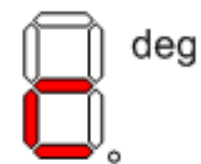
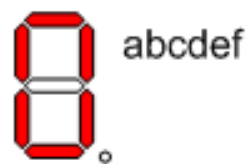
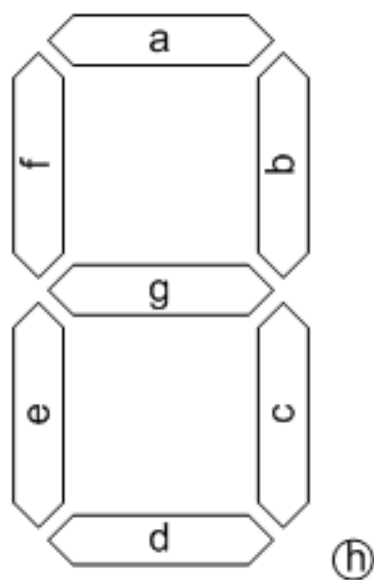
4 Q&A

10진 카운터란?



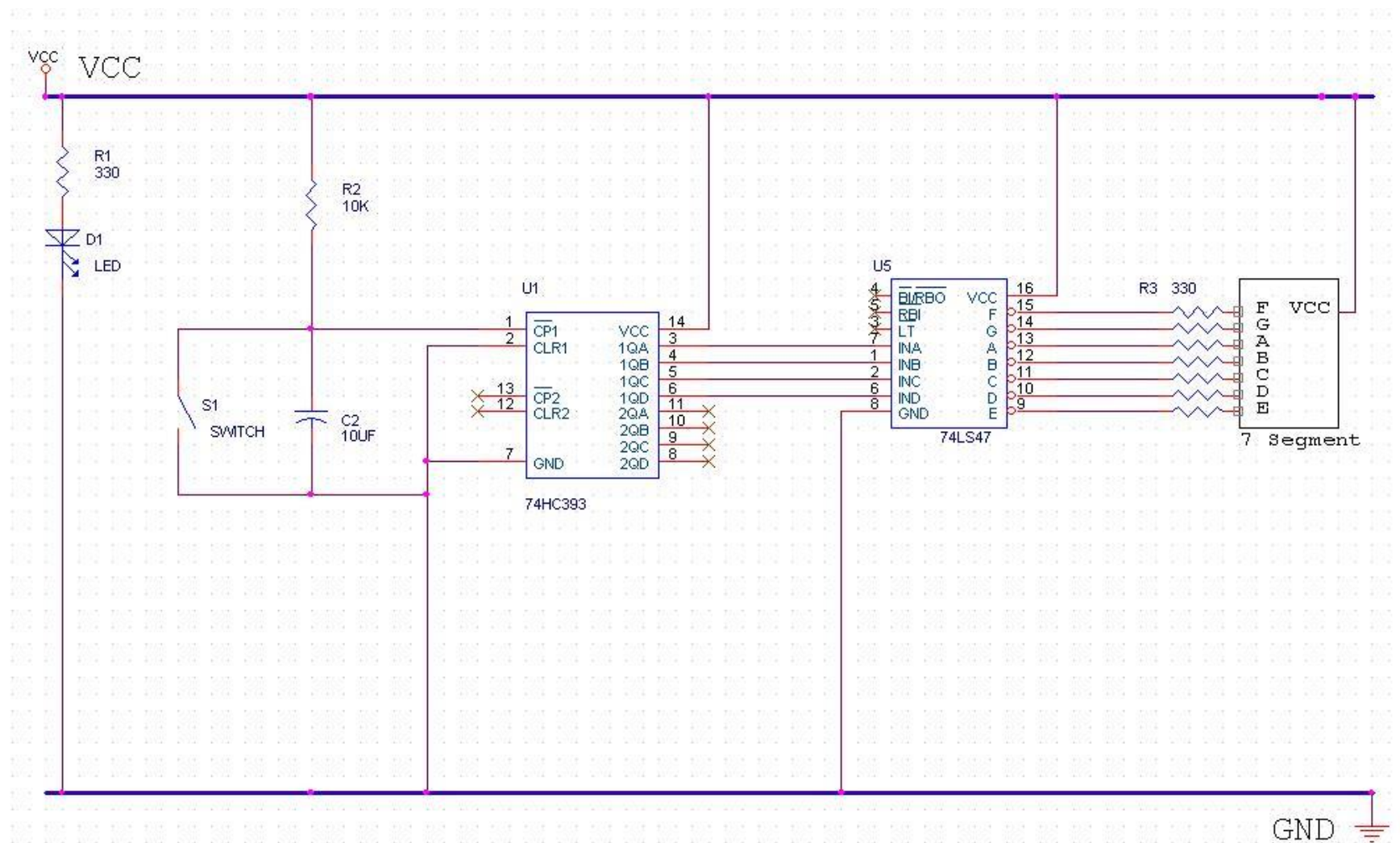
<https://www.youtube.com/watch?v=ekO-UJFuc1o>

10진 카운터란?

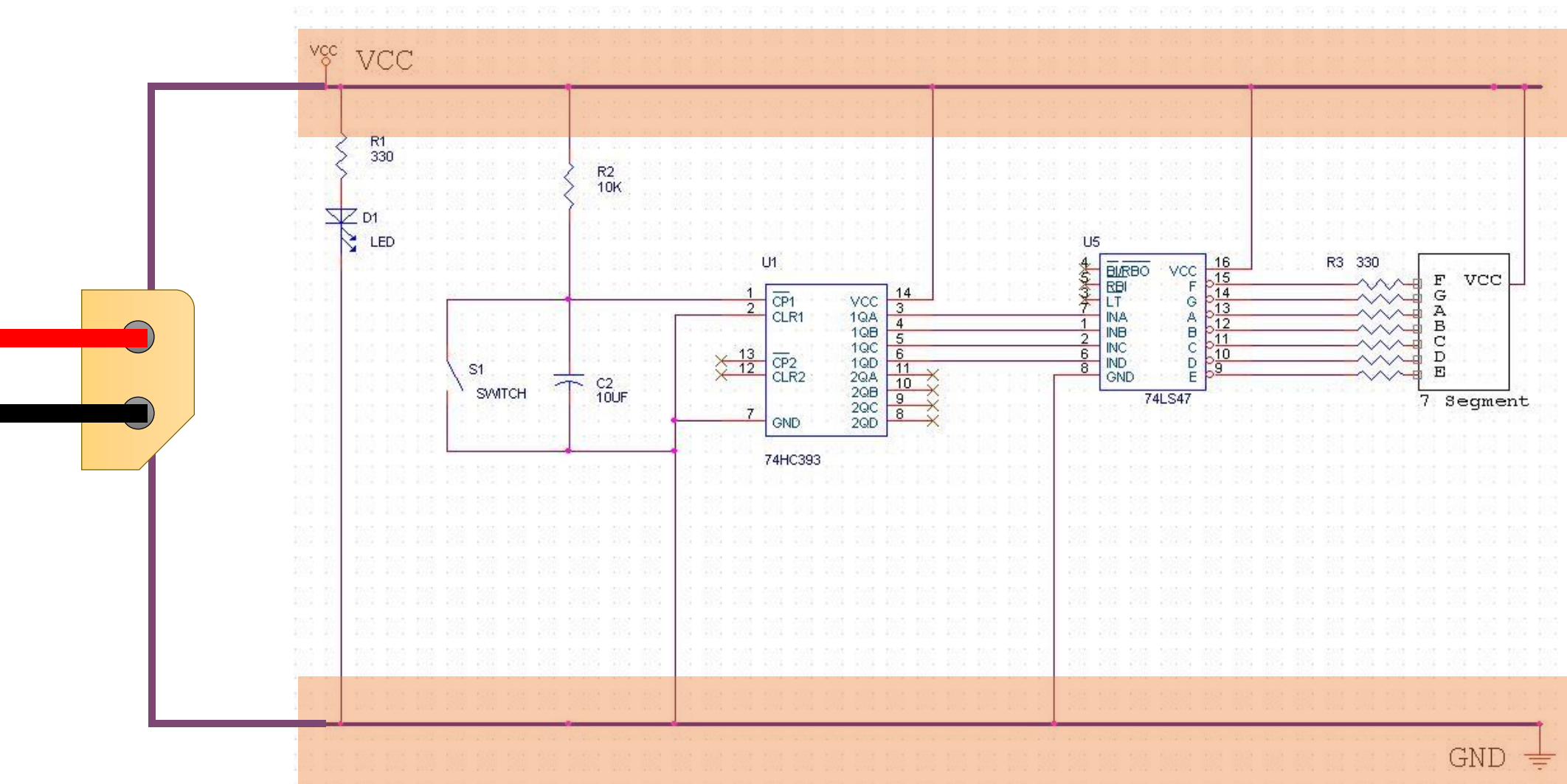


사실 로틱에서 만드는건 16진 카운터다.

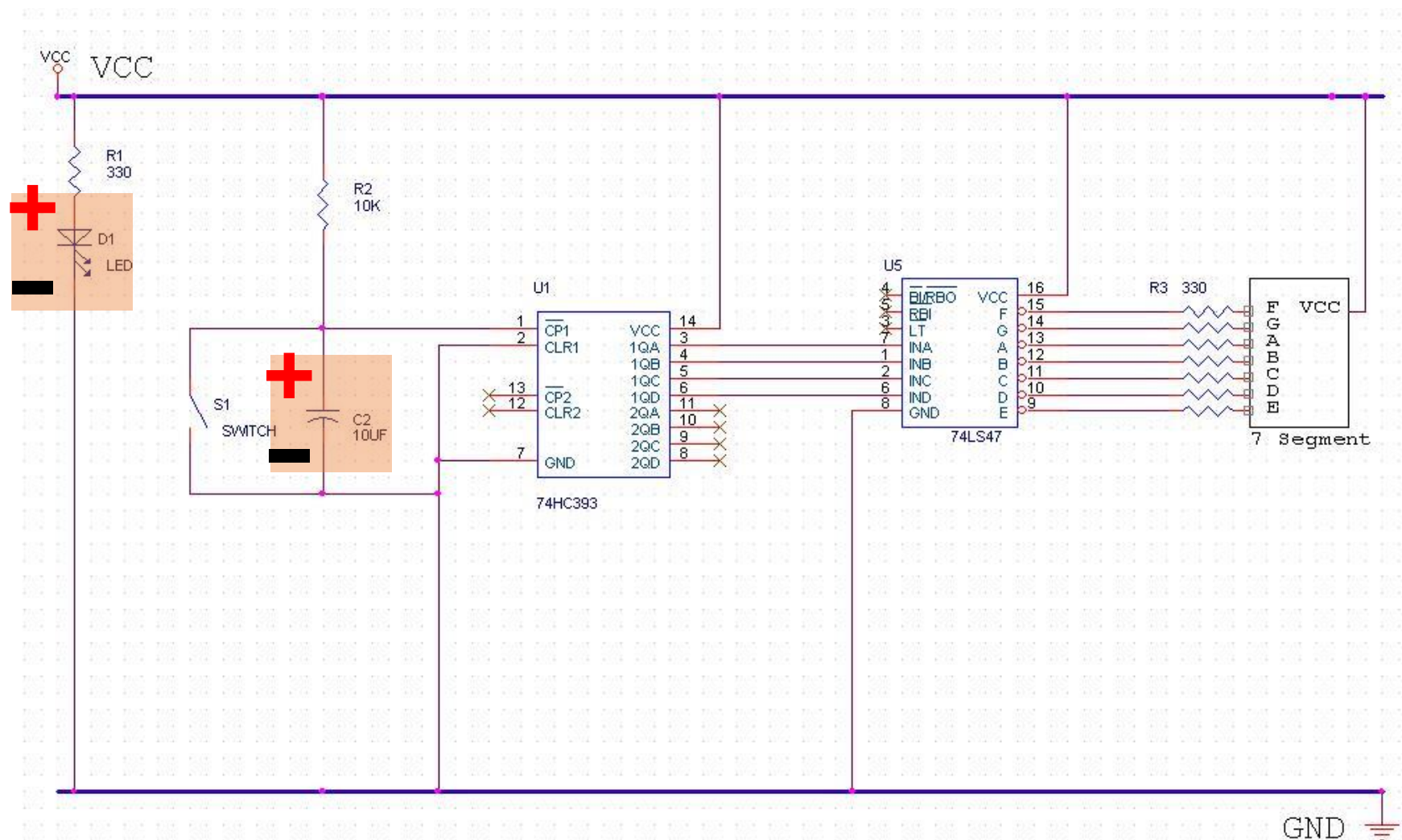
기본 배경 지식_회로 보는 법



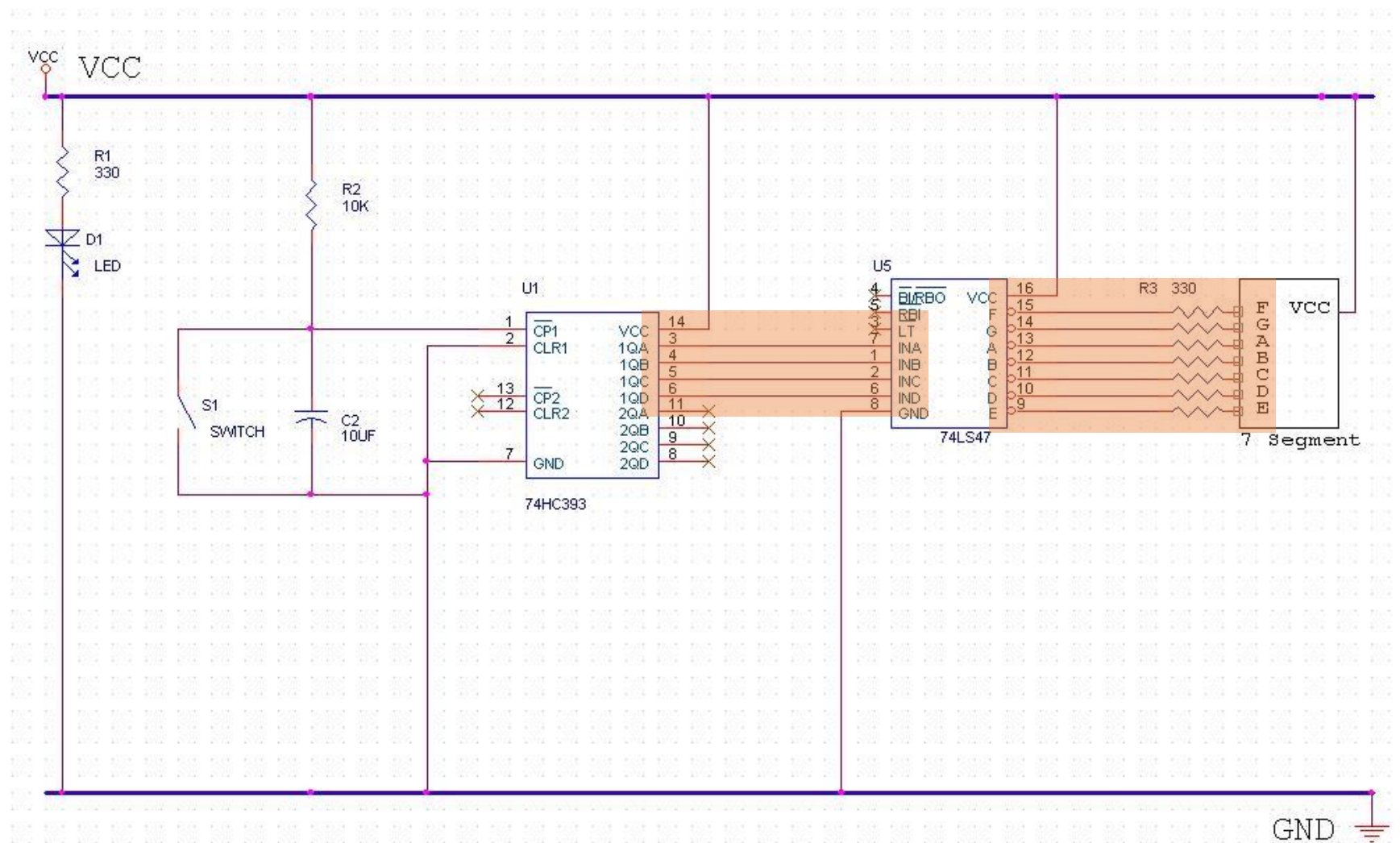
기본 배경 지식_회로 보는 법



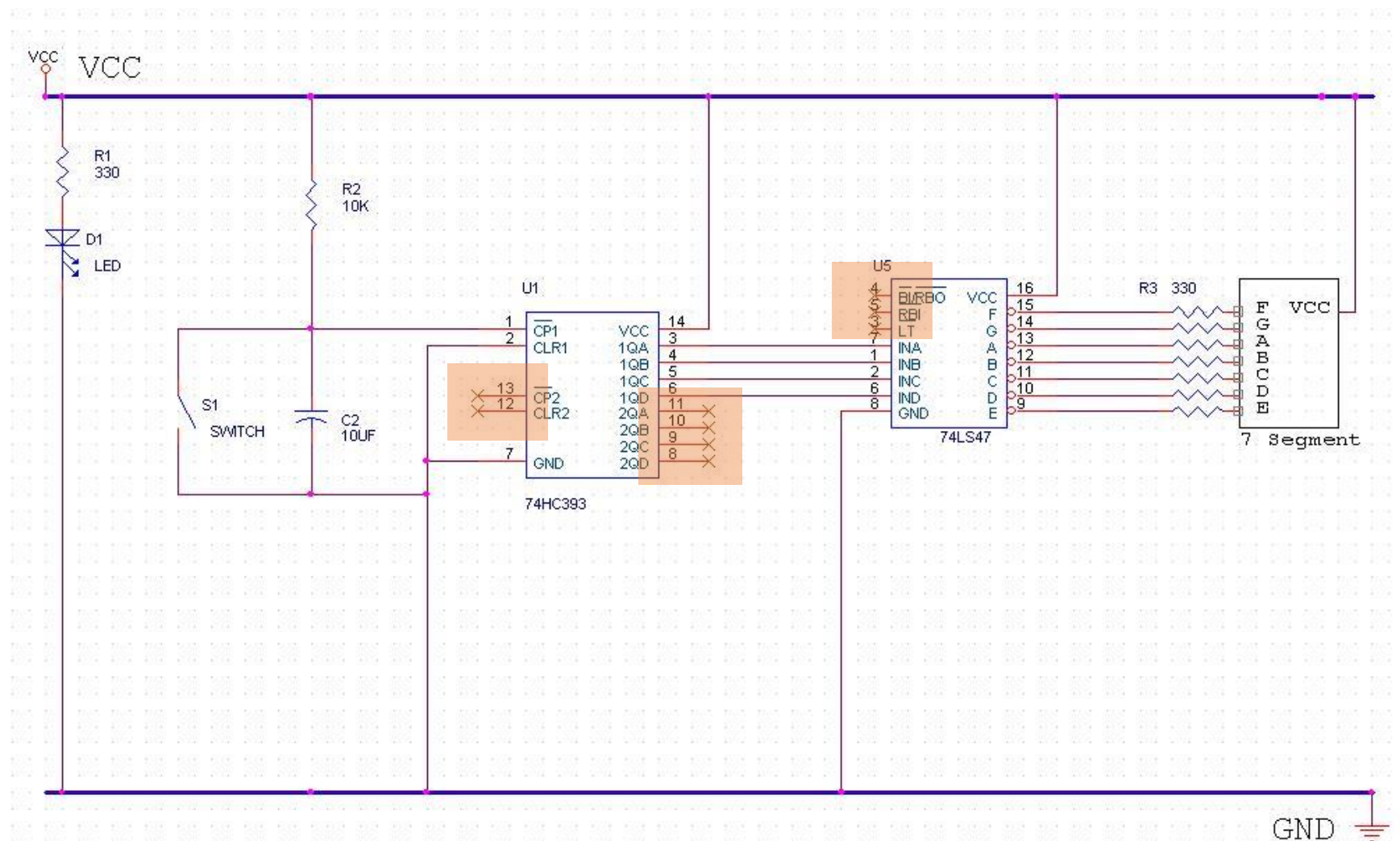
기본 배경 지식_회로 보는 법



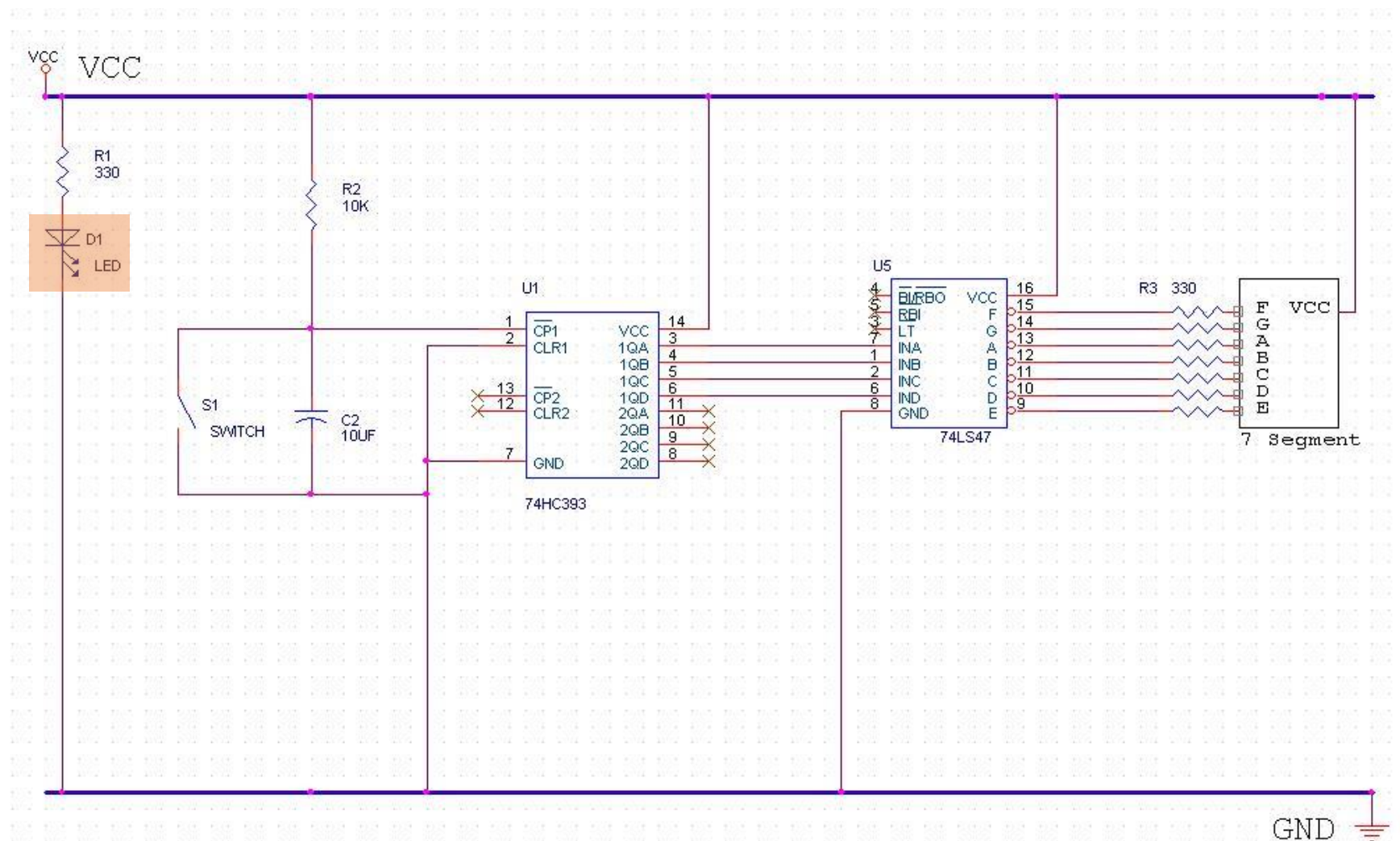
기본 배경 지식_회로 보는 법



기본 배경 지식_회로 보는 법



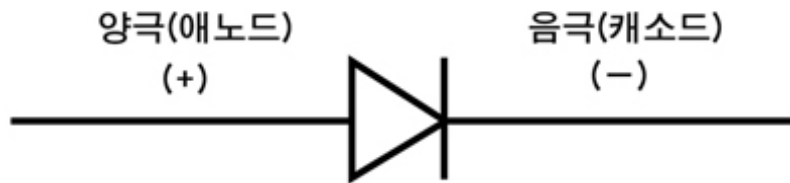
기본 배경 지식_발광 다이오드(LED)



기본 배경 지식_발광 다이오드(LED)

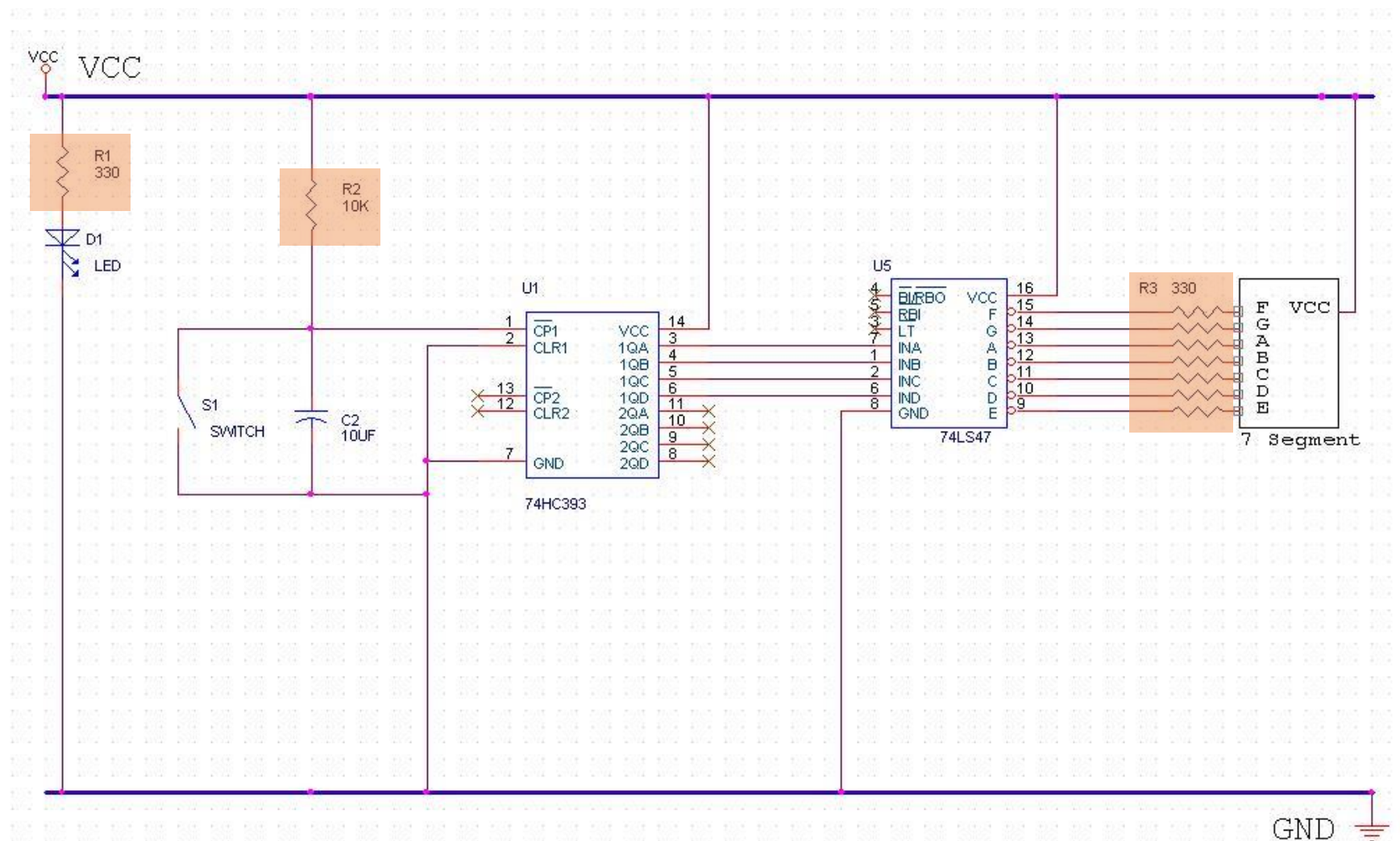


- > 정의 : 전류가 순방향으로 흐르면 빛을 방출하는 다이오드
- > 각 LED마다 스펙이 다르니 데이터 시트를 확인해보고 구동시키기

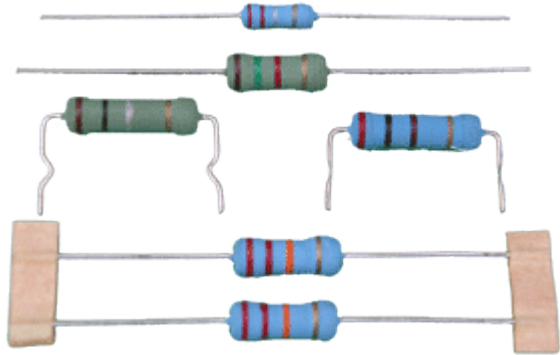


- > 왜써 : 다양한 쓰임새..
십진카운터에선 전류가 흐르는 걸
눈으로 확인하기 위함
(전원 확인용)

기본 배경 지식_저항

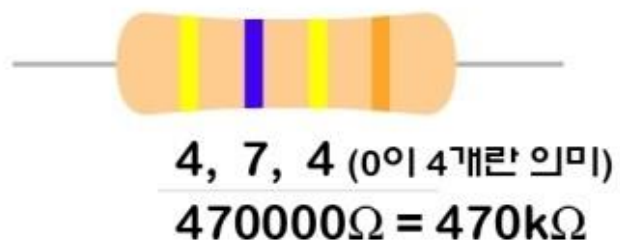
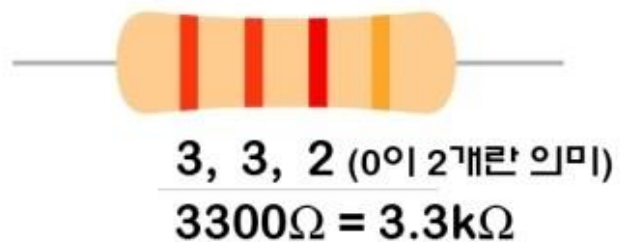
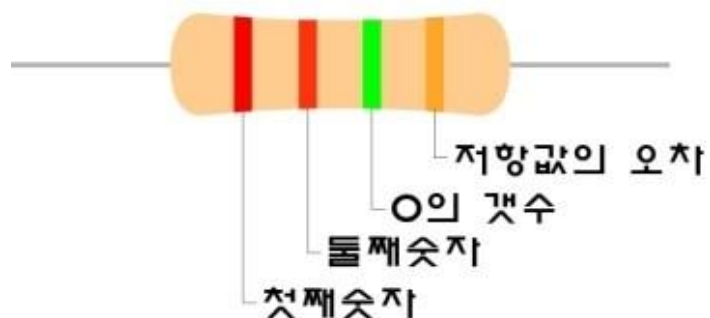


기본 배경 지식_저항



- > 정의 : 전류의 흐름을 방해하는 정도를 나타내는 물리량
- > 단위 : Ω (옴)
- > 왜써 : 전압 강하를 위해
= 원하는 만큼의 전압을 주기위해
= input V를 각자 다르게 하기 어려움

기본 배경 지식_저항



색	값
 검정색	0
 갈색	1
 빨강색	2
 주황색	3
 노란색	4
 초록색	5
 파란색	6
 보라색	7
 회색	8
 하얀색	9
 은색	$\pm 10\%$
 금색	$\pm 5\%$

기본 배경 지식_저항

0	1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8	9
Black	Brown	Red	Orange	Yellow	Green	Blue	Purple	Grey	White
±5%	Gold	±10%	Silver						
Color Codes									

Brown	±1%
Red	±2%
Gold	±5%
Silver	±10% *

27K
EXAMPLE

0	0	×	1
1	1	×	10
2	2	×	100
3	3	×	1000
4	4	×	10000
5	5	×	100000
6	6	×	1000000
7	7	÷	10 Gold
8	8	÷	100 Silver
9	9		

4 Band Resistors

Brown	±1%
Red	±2%
Gold	±5% *
Silver	±10% *

15K
EXAMPLE

0	0	0	×	1
1	1	1	×	10
2	2	2	×	100
3	3	3	×	1000
4	4	4	×	10000
5	5	5	÷	10 Gold
6	6	6	÷	100 Silver
7	7	7		
8	8	8		
9	9	9		

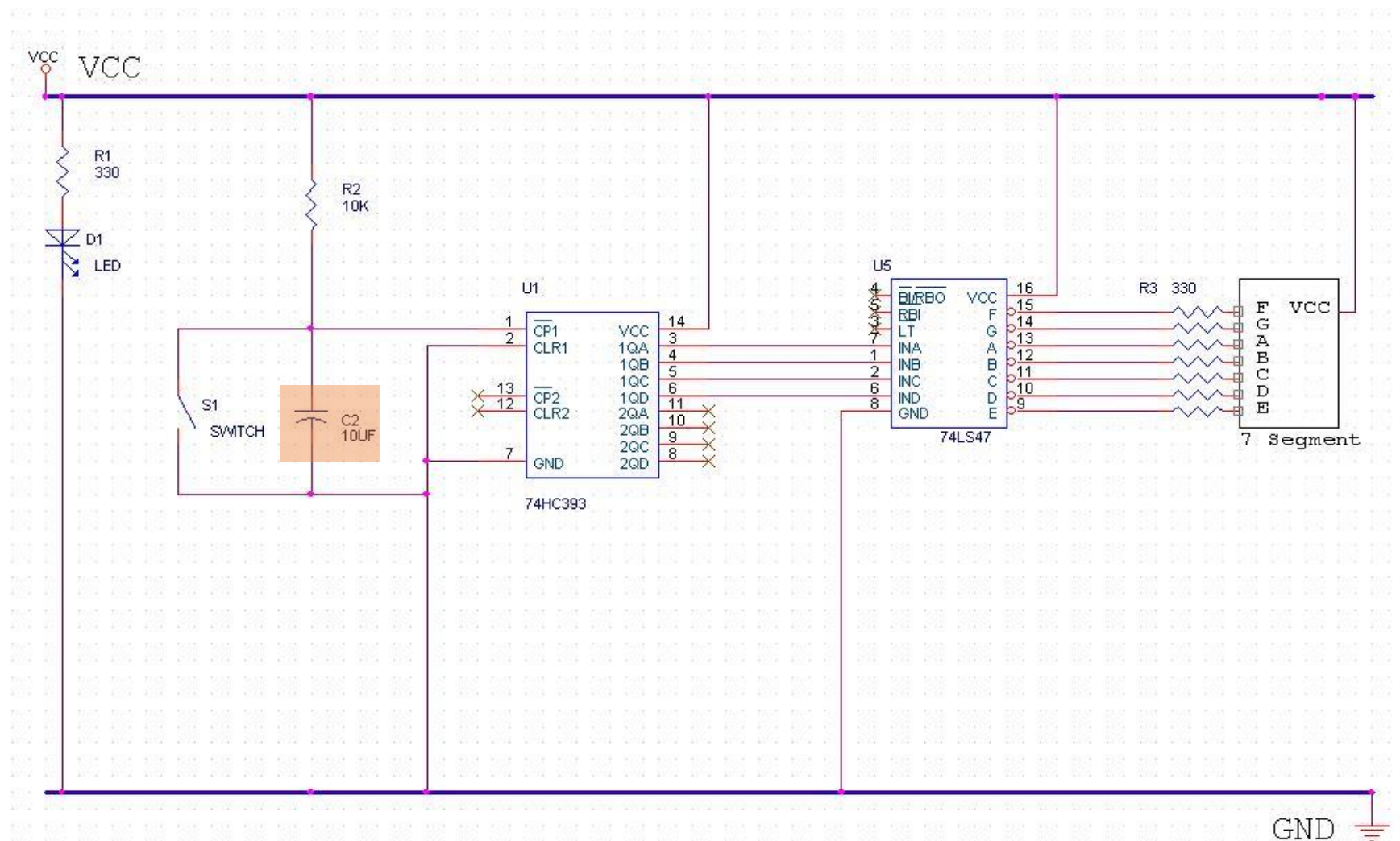
5 Band Resistors

기본 배경 지식_부록

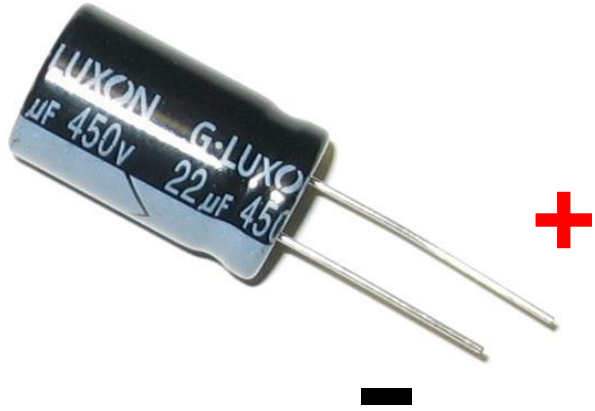
자주 쓰는 숫자 SI 접두어

M	10^6	μ	10^{-6}
k	10^3	n	10^{-9}
m	10^{-3}	p	10^{-12}

기본 배경 지식_캐패시터



기본 배경 지식_캐패시터



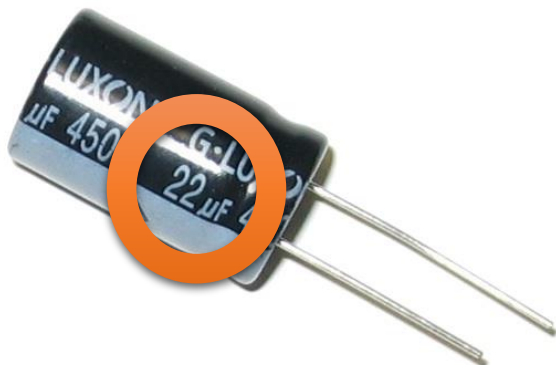
> 정의 : 전하를 저장하는 장치
직류는 통과 x, 교류는 통과 o
콘덴서, 축전기 라고도 함

> 단위 : pF (패럿)



> 왜써 : 전원부 리플 제거 - 정전기 등 제거
커플링 - 원하는 신호만 통과
디커플링 - 원하지 않는 신호는 제거
필터 설계 - HPF, LPF ..

기본 배경 지식_캐패시터



콘덴서 값 읽기

10	=	10	pF
101	=	100	pF
102	=	.001	μF
103	=	.01	μF
104	=	.1	μF
105	=	1	μF
222	=	.0022	μF
223	=	.022	μF
332	=	.0033	μF
333	=	.033	μF
472	=	.0047	μF
473	=	.047	μF



104
└┬ 0000 pF
10

100,000 pF = .1 μF

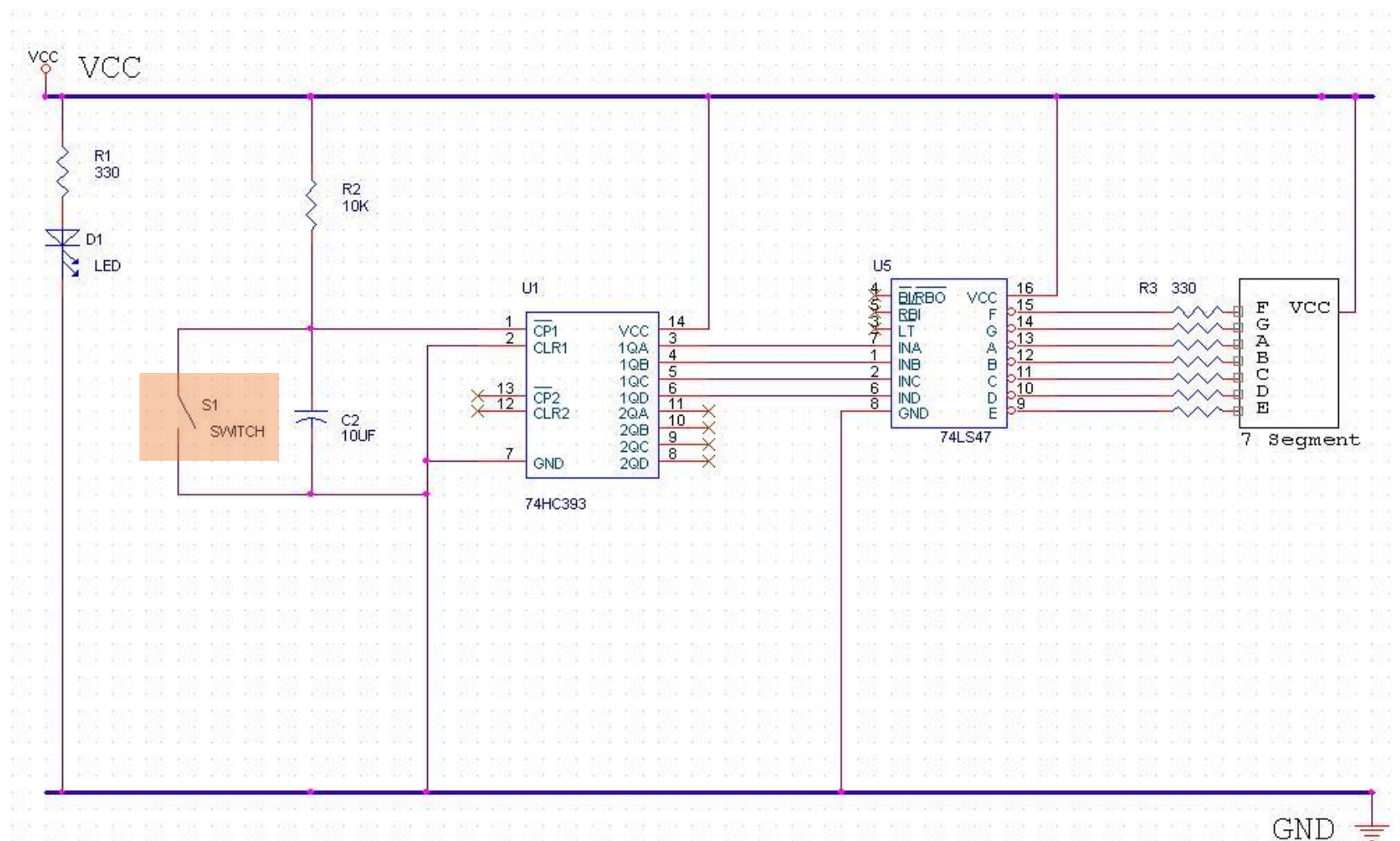


333
└┬ 000 pF
33

33,000 pF = 0.033 μF

1,000,000 pF = 1 μF

기본 배경 지식_버튼 스위치

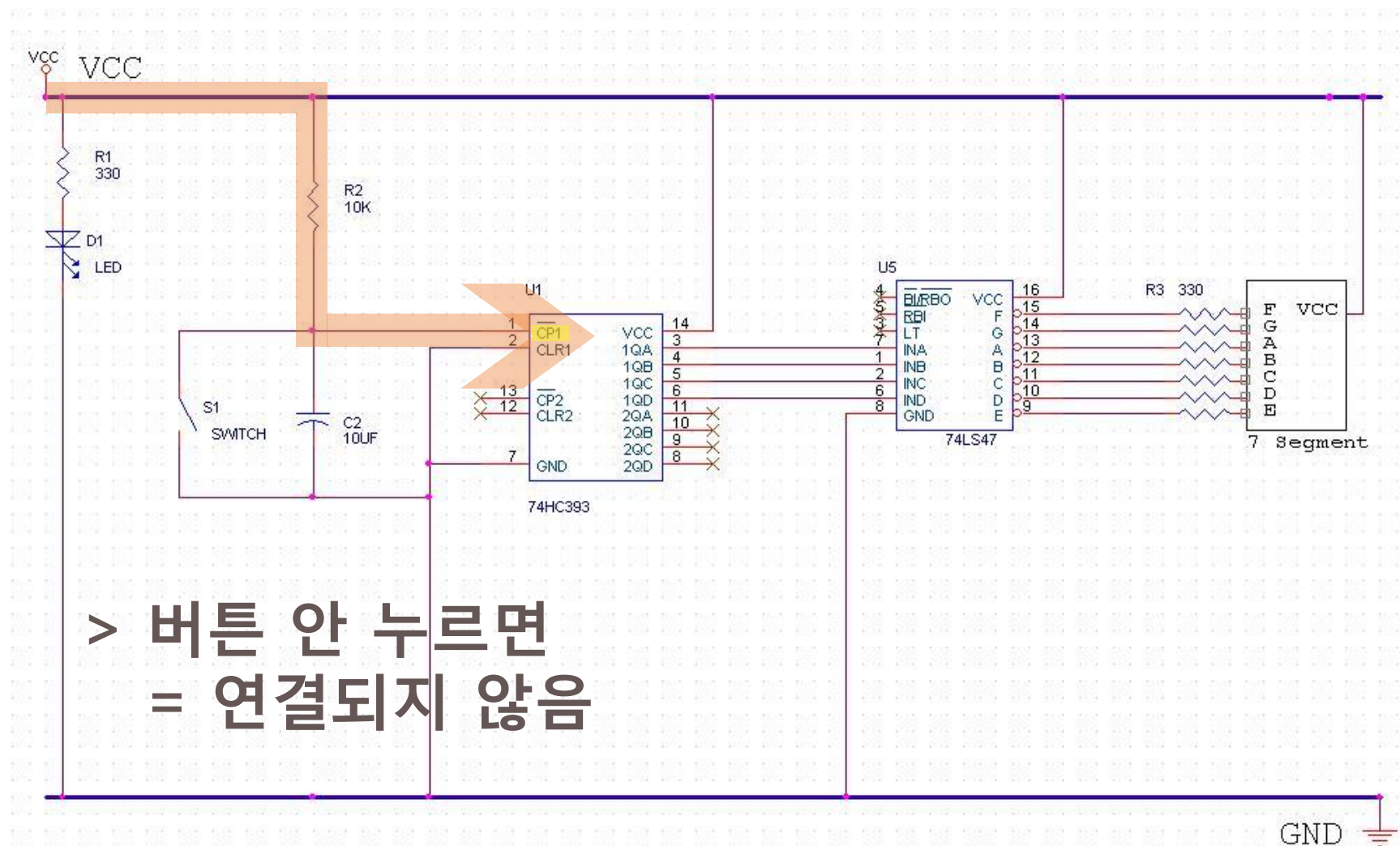


기본 배경 지식_버튼 스위치

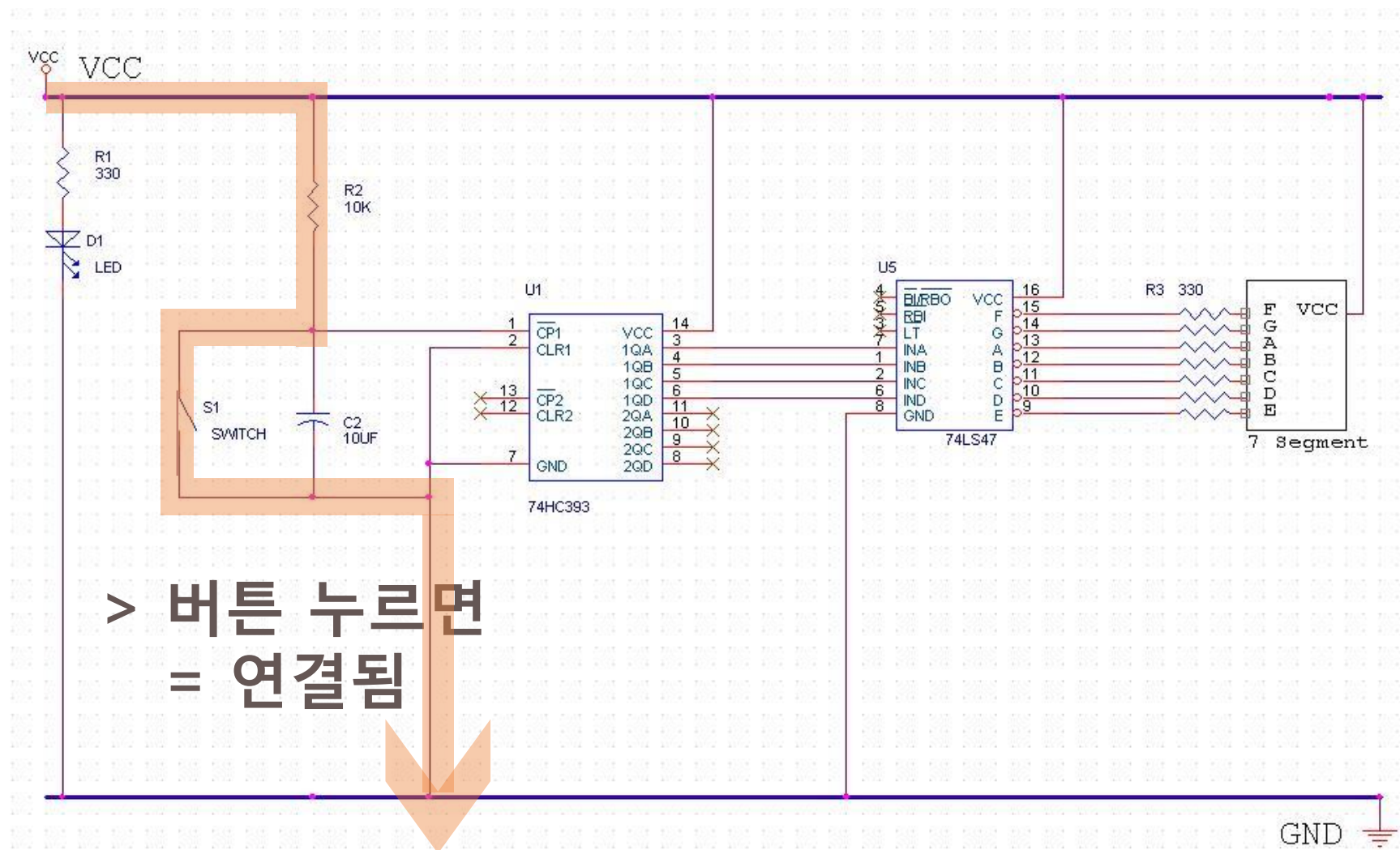


- > 정의 : 버튼을 누름으로써 접점을 개폐하는 스위치
회로의 절단/접속을 하는 스위치
- > 왜써 : 다양한 쓰임새..
십진카운터에선 한 번 누를 때 마다
1씩 증가하는 것을 카운터 하기 위함

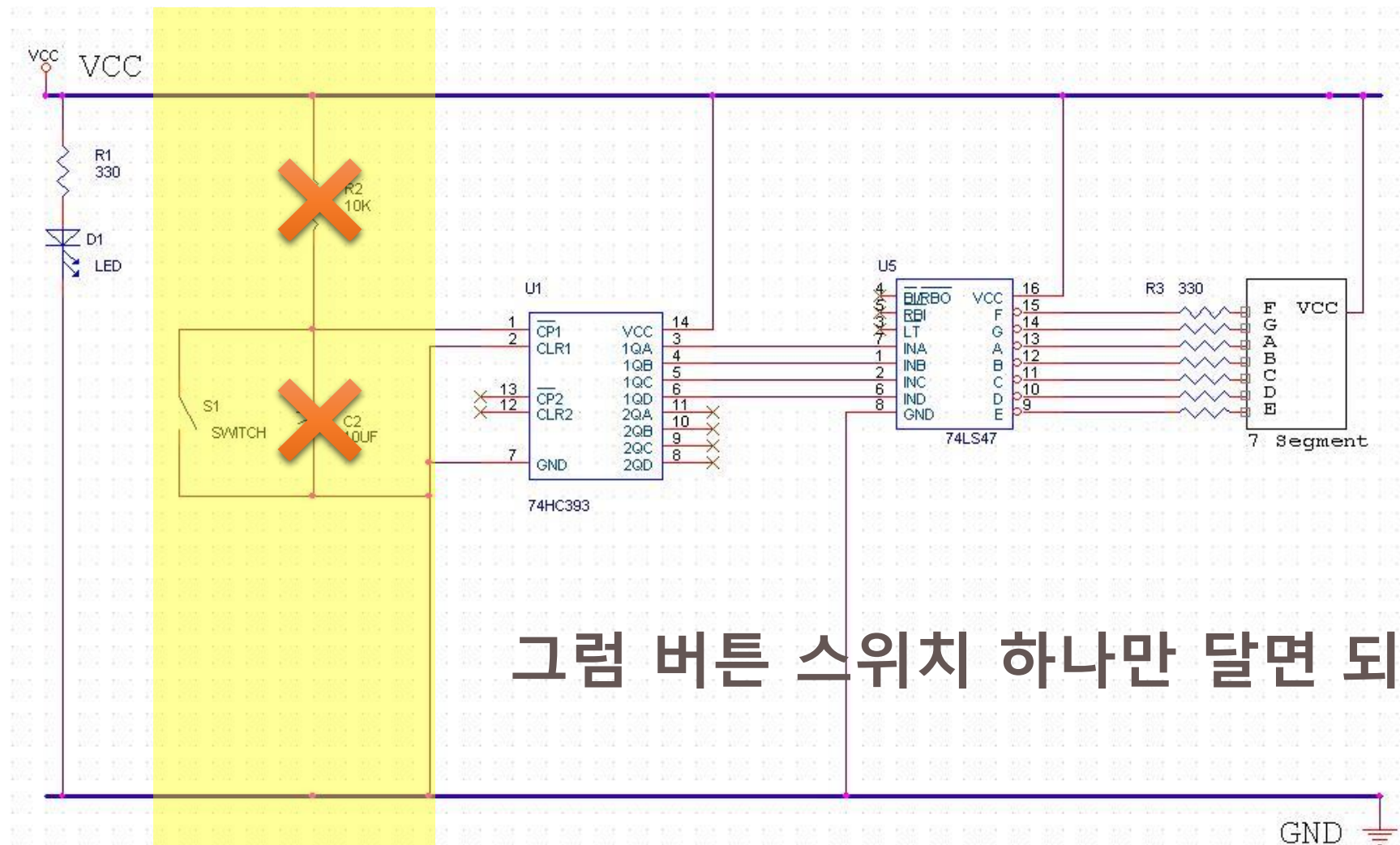
기본 배경 지식_버튼 스위치



기본 배경 지식_버튼 스위치



기본 배경 지식_버튼 스위치



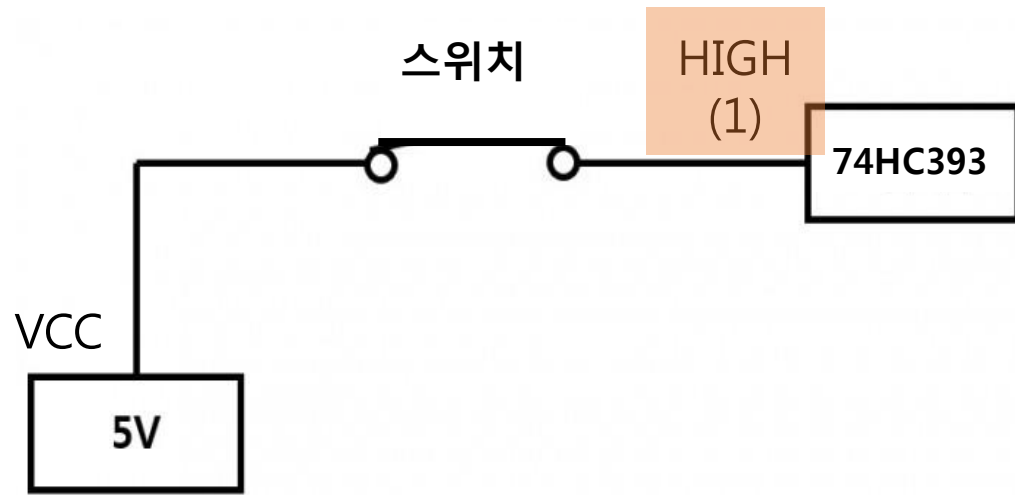
그럼 버튼 스위치 하나만 달면 되는거 아님?

기본 배경 지식_버튼 스위치

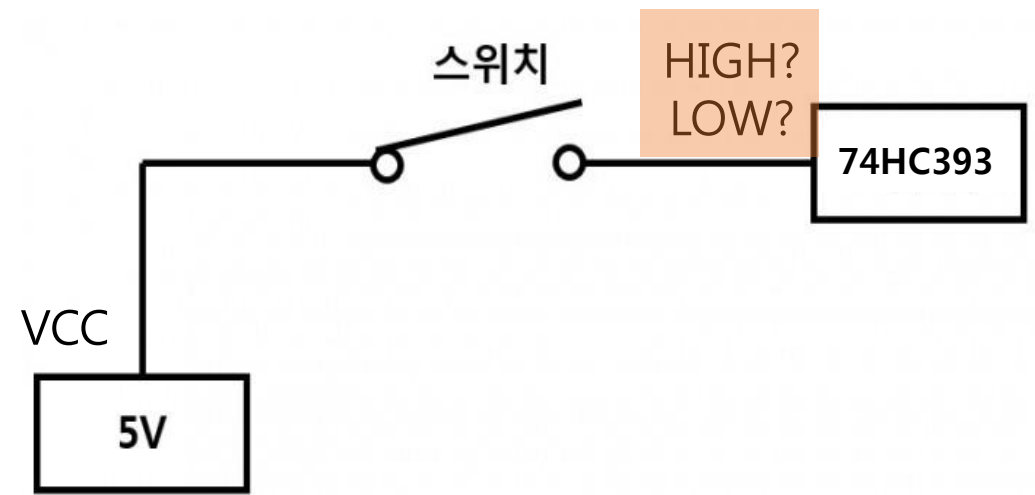
> 스위치에 왜 저항을 직렬로 달아?

: High(1)/Low(0) 상태를 확실히 하기 위해
(풀업/풀다운 저항)

기본 배경 지식_버튼 스위치



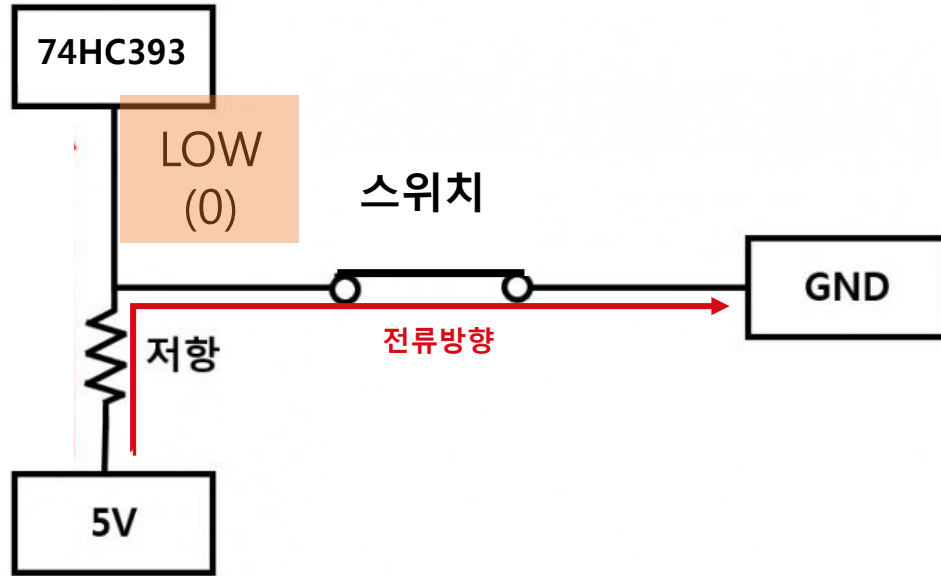
> 스위치 ON



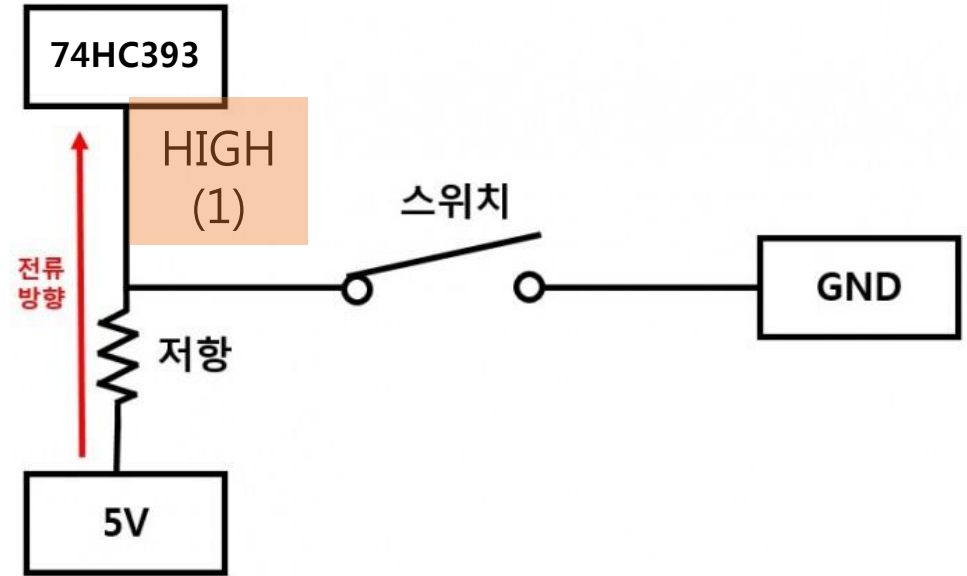
> 스위치 OFF

>> 플로팅(Floating) 상태
: LOW(0)와 HIGH(1) 사이를 부유하는 상태

기본 배경 지식_버튼 스위치



> 스위치 ON



> 스위치 OFF

>> LOW(0)와 HIGH(1) 상태가 확실해짐

기본 배경 지식_버튼 스위치

> 스위치에 왜 캐패시터를 병렬로 달아?

: 채터링 현상을 막아주기 위해

기본 배경 지식_버튼 스위치

버튼 스위치가 가진 단점..

>채터링

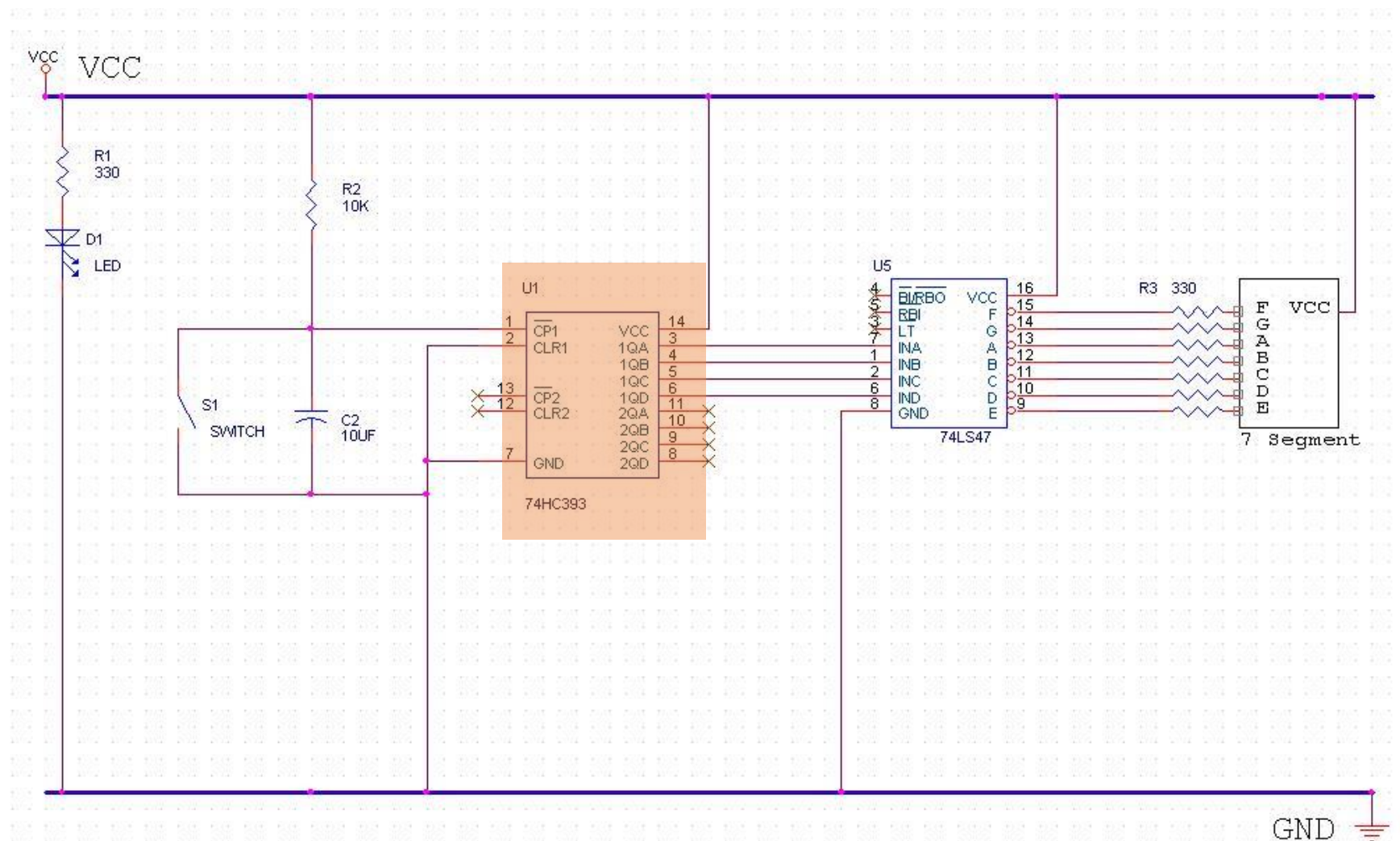
- : 스위치 등의 접점이 개폐될 때 기계에서 발생하는 진동
- : 농구공을 떨어뜨렸을 때, 몇 번 튀고 난 뒤 정지하는 것처럼 on/off를 몇 번 반복한 후 on 또는 off상태가 됨
- : 짧은 시간 동안 스위치를 여러 번 누르는 오동작이 될 수 있음

기본 배경 지식_버튼 스위치

> 그래서 스위치에 왜 캐패시터를 병렬로 달아?
: 채터링 현상을 막아주기 위해



소자들_74HC393



소자들_74HC393



- > 정의 : Dual 4-bit binary ripple counter
2진 리플 카운터가 2개
- > 왜써 : 16까지 숫자를 세려고 씬

소자들_74HC393

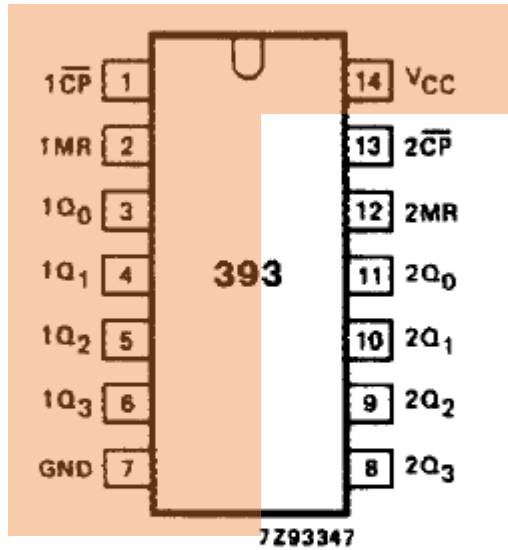


Fig.1 Pin configuration.

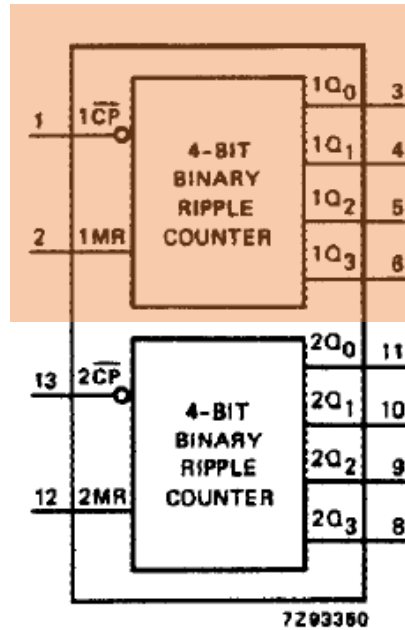


Fig.4 Functional diagram.

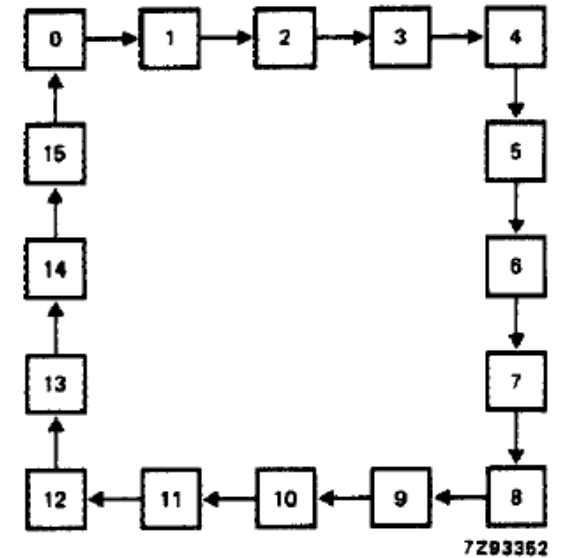
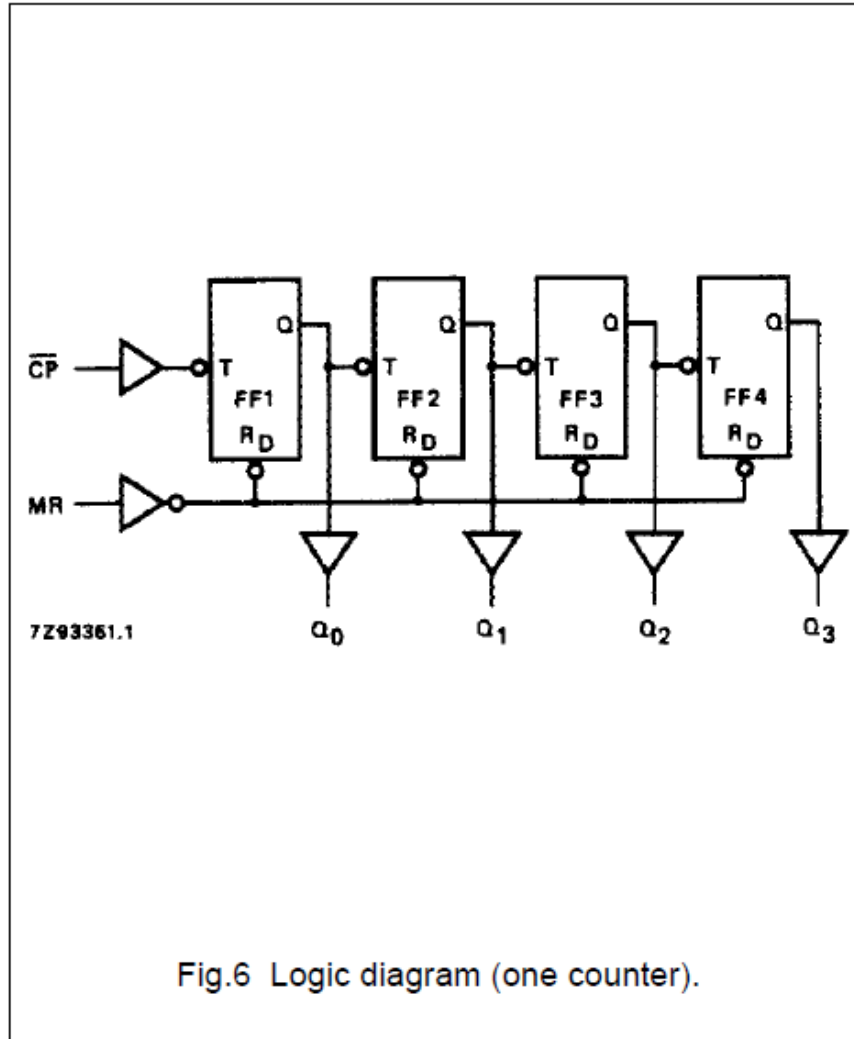


Fig.5 State diagram.

소자들_74HC393



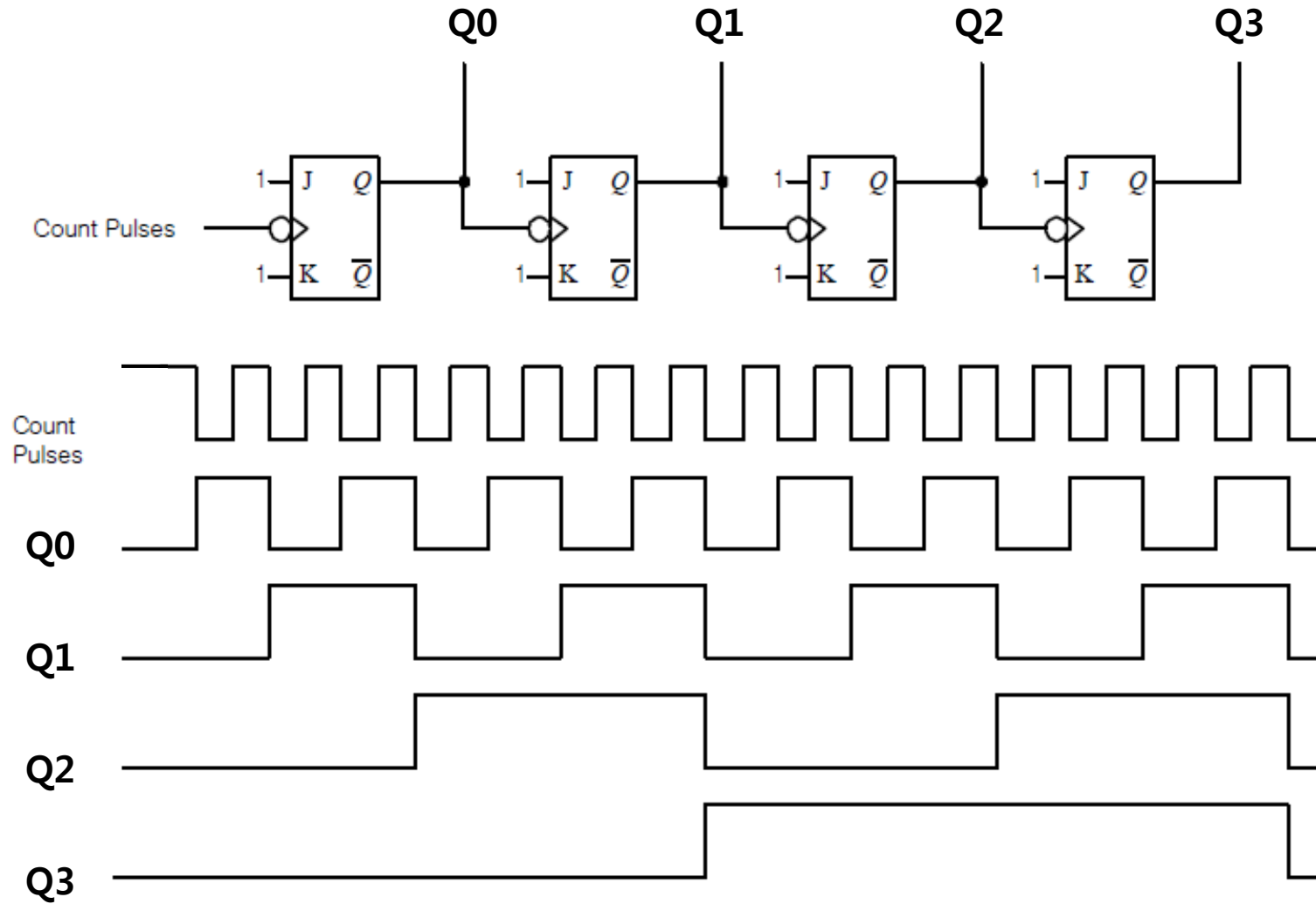
COUNT SEQUENCE FOR 1 COUNTER

COUNT	OUTPUTS			
	Q ₀	Q ₁	Q ₂	Q ₃
0	L	L	L	L
1	H	L	L	L
2	L	H	L	L
3	H	H	L	L
4	L	L	H	L
5	H	L	H	L
6	L	H	H	L
7	H	H	H	L
8	L	L	L	H
9	H	L	L	H
10	L	H	L	H
11	H	H	L	H
12	L	L	H	H
13	H	L	H	H
14	L	H	H	H
15	H	H	H	H

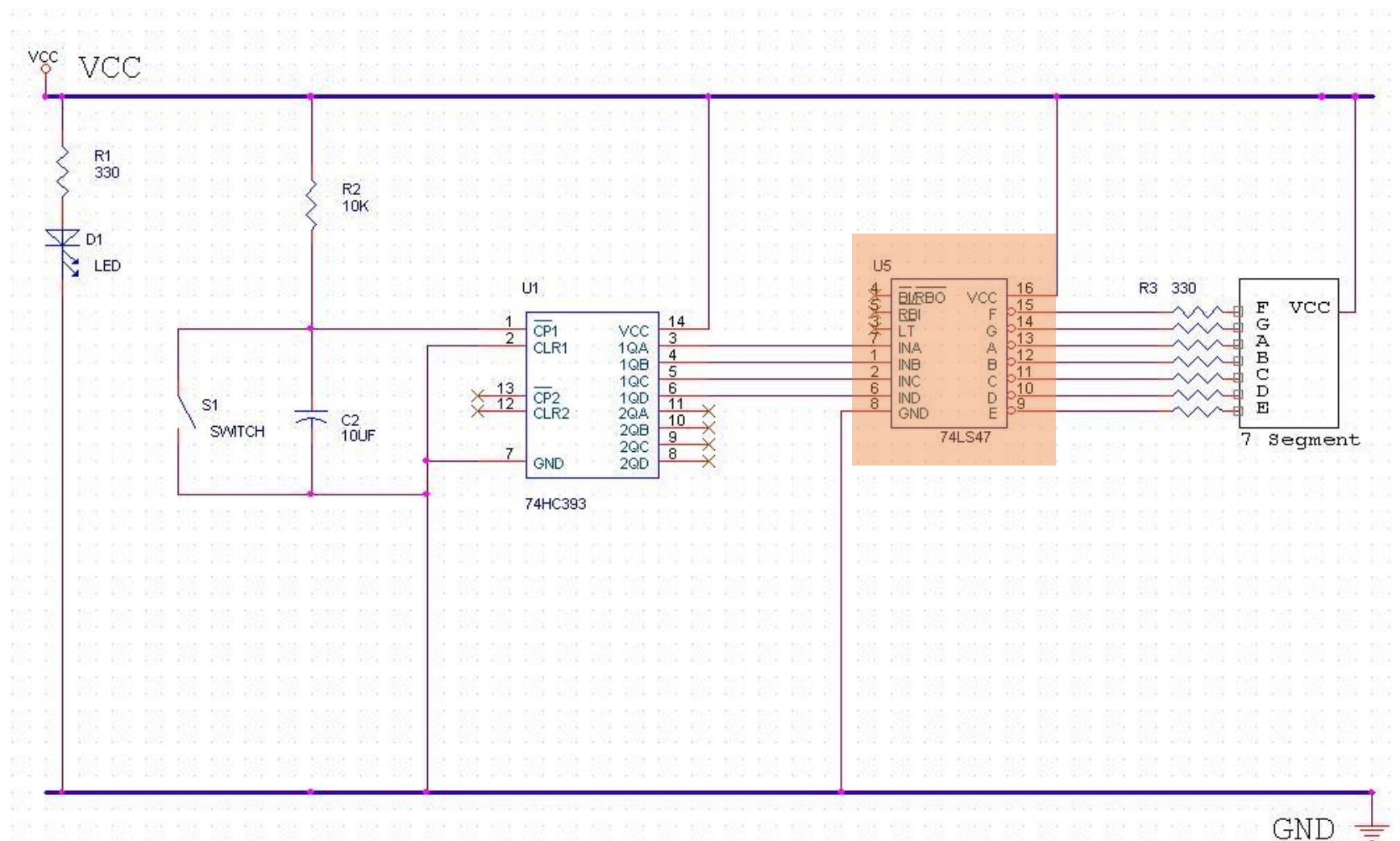
Notes

1. H = HIGH voltage level
L = LOW voltage level

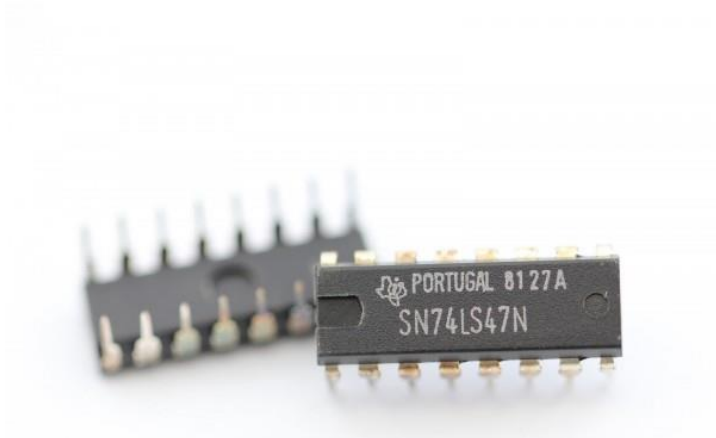
소자들_74HC393



소자들_74LS47



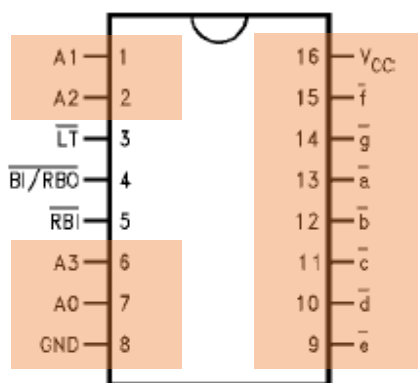
소자들_74LS47



- > 정의 : BCD to 7-segment Decoder/Driver
이진수를 받아 십진수로 바꾼 뒤,
7-segment를 위한 신호를 출력해줌
- > 왜써 : 카운터 된 숫자를 7-segment로
표현해주기 위해

소자들_74LS47

Connection Diagram



Pin Descriptions

Pin Names	Description
A0–A3	BCD Inputs
$\overline{\text{RBI}}$	Ripple Blanking Input (Active LOW)
$\overline{\text{LT}}$	Lamp Test Input (Active LOW)
$\overline{\text{BI}}/\overline{\text{RBO}}$	Blanking Input (Active LOW) or Ripple Blanking Output (Active LOW)
$\overline{\text{a}}-\overline{\text{g}}$	Segment Outputs (Active LOW) (Note 1)

Note 1: OC—Open Collector

Truth Table

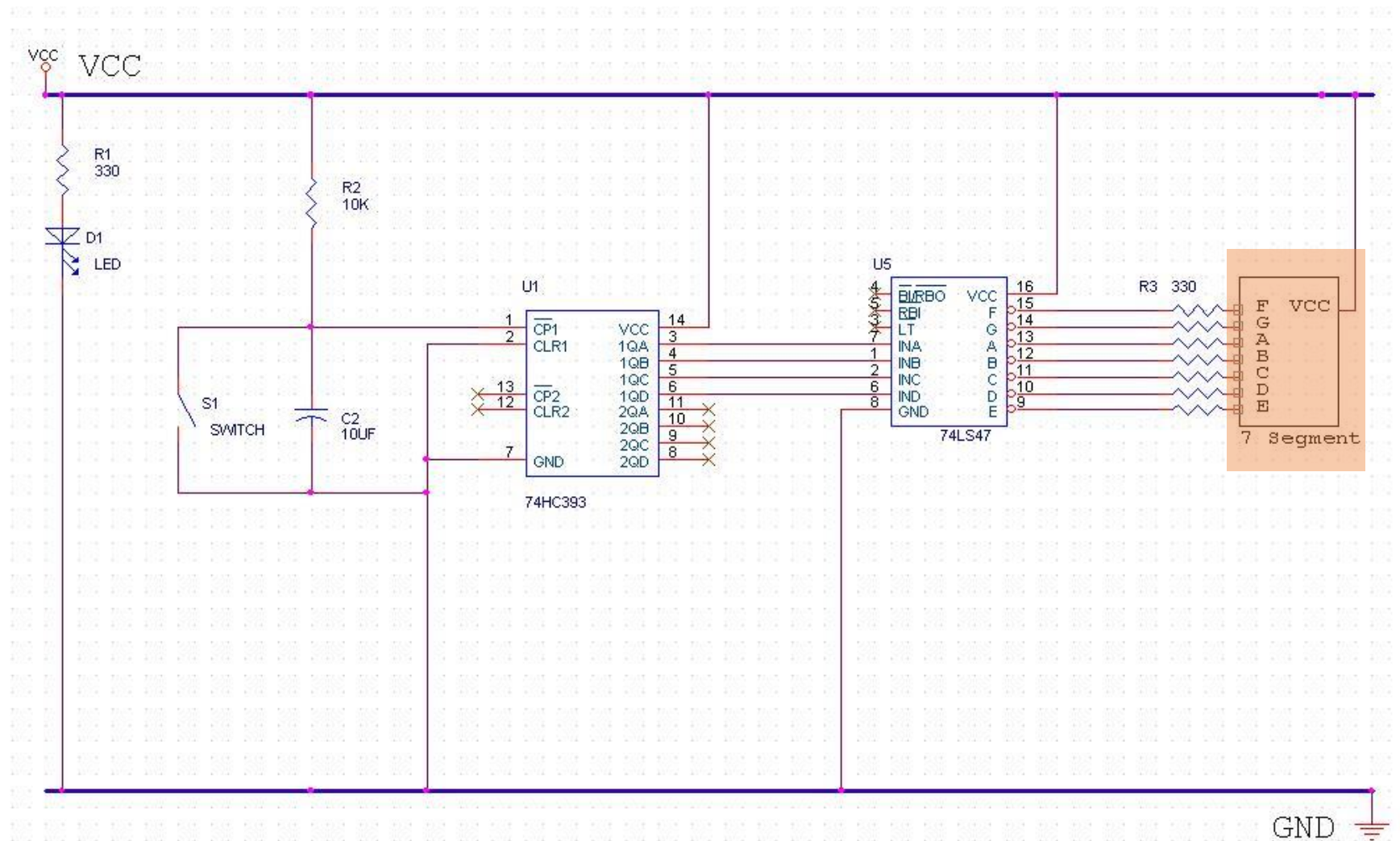
[illegible]

소자들_74LS47

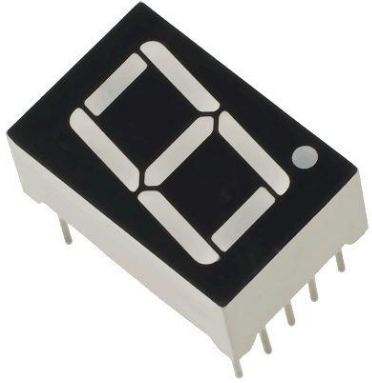
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f

> 7-segment의 결과

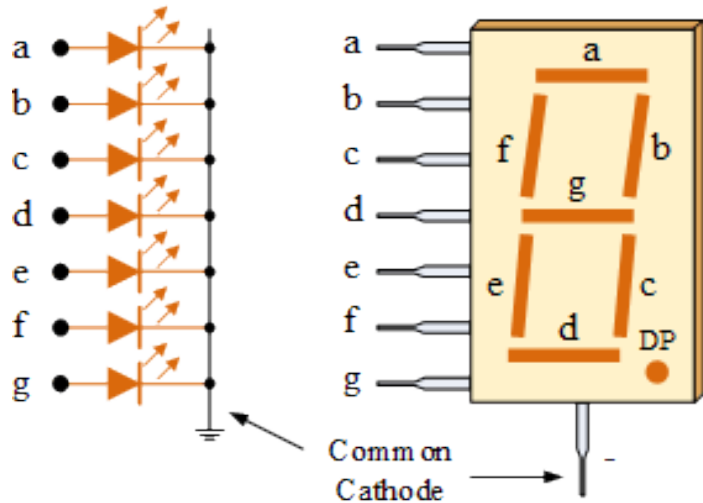
기본 배경 지식_7 segment



기본 배경 지식_7 segment



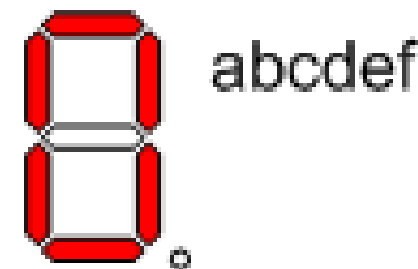
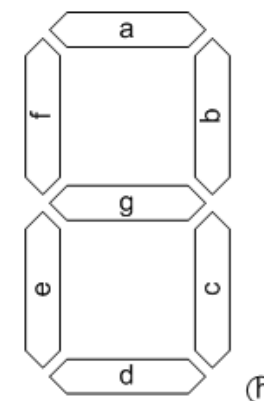
> 정의 : 표시장치의 일종
7개의 획으로 숫자나 문자 표현
각 획이 발광 다이오드임



> 왜써 : 숫자나 문자 등을 표현하려고
십진카운터에선 몇 번 째까지
셋는지 표시하기 위해

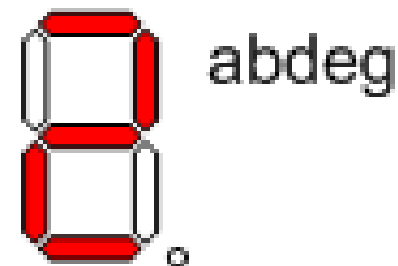
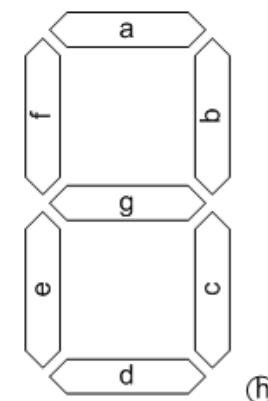
소자들_74LS47

Truth Table															
Decimal or Function	Inputs							Outputs							Note
	$\overline{\text{LT}}$	$\overline{\text{RBI}}$	A3	A2	A1	A0	$\overline{\text{BI/RBO}}$	$\overline{\text{a}}$	$\overline{\text{b}}$	$\overline{\text{c}}$	$\overline{\text{d}}$	$\overline{\text{e}}$	$\overline{\text{f}}$	$\overline{\text{g}}$	
0	H	H	L	L	L	L	H	L	L	L	L	L	L	H	(Note 2)
1	H	X	L	L	L	H	H	H	L	L	H	H	H	H	(Note 2)
2	H	X	L	L	H	L	H	L	L	H	L	L	H	L	
3	H	X	L	L	H	H	H	L	L	L	L	H	H	L	
4	H	X	L	H	L	L	H	H	L	L	H	H	L	L	
5	H	X	L	H	L	H	H	L	H	L	L	H	L	L	
6	H	X	L	H	H	L	H	H	H	L	L	L	L	L	
7	H	X	L	H	H	H	H	L	L	L	H	H	H	H	
8	H	X	H	L	L	L	H	L	L	L	L	L	L	L	
9	H	X	H	L	L	H	H	L	L	L	H	H	L	L	
10	H	X	H	L	H	L	H	H	H	H	L	L	H	L	
11	H	X	H	L	H	H	H	H	H	L	L	H	H	L	
12	H	X	H	H	L	L	H	H	L	H	H	H	L	L	
13	H	X	H	H	L	H	H	L	H	H	L	H	L	L	
14	H	X	H	H	H	L	H	H	H	H	L	L	L	L	
15	H	X	H	H	H	H	H	H	H	H	H	H	H	H	
$\overline{\text{BI}}$	X	X	X	X	X	X	L	H	H	H	H	H	H	H	(Note 3)
$\overline{\text{RBI}}$	H	L	L	L	L	L	L	H	H	H	H	H	H	H	(Note 4)
$\overline{\text{LT}}$	L	X	X	X	X	X	H	L	L	L	L	L	L	L	(Note 5)

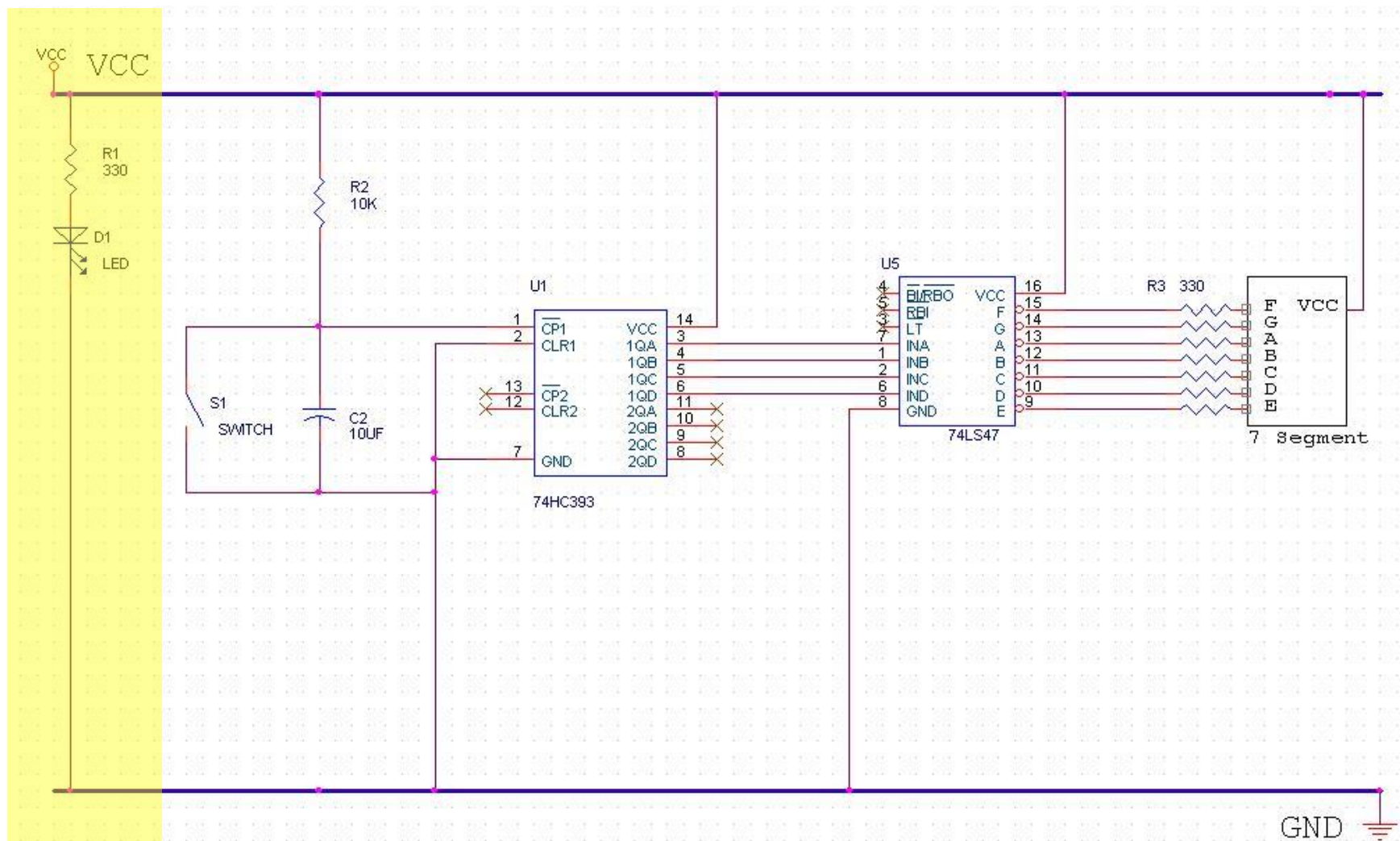


소자들_74LS47

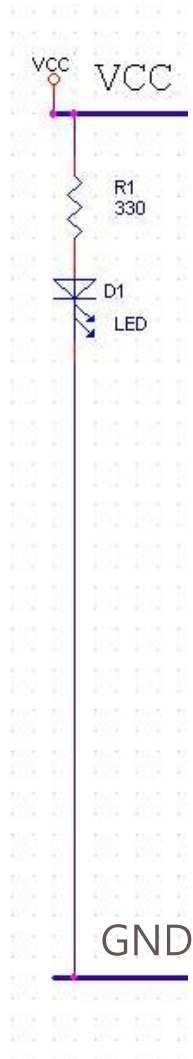
Truth Table															
Decimal or Function	Inputs							Outputs							Note
	$\overline{\text{LT}}$	$\overline{\text{RBI}}$	A3	A2	A1	A0	$\overline{\text{BI/RBO}}$	$\overline{\text{a}}$	$\overline{\text{b}}$	$\overline{\text{c}}$	$\overline{\text{d}}$	$\overline{\text{e}}$	$\overline{\text{f}}$	$\overline{\text{g}}$	
0	H	H	L	L	L	L	H	L	L	L	L	L	L	H	(Note 2)
1	H	X	L	L	L	H	H	H	L	L	H	H	H	H	(Note 2)
2	H	X	L	L	H	L	H	L	L	H	L	L	H	L	
3	H	X	L	L	H	H	H	L	L	L	L	H	H	L	
4	H	X	L	H	L	L	H	H	L	L	H	H	L	L	
5	H	X	L	H	L	H	H	L	H	L	L	H	L	L	
6	H	X	L	H	H	L	H	H	H	L	L	L	L	L	
7	H	X	L	H	H	H	H	L	L	L	H	H	H	H	
8	H	X	H	L	L	L	H	L	L	L	L	L	L	L	
9	H	X	H	L	L	H	H	L	L	L	H	H	L	L	
10	H	X	H	L	H	L	H	H	H	H	L	L	H	L	
11	H	X	H	L	H	H	H	H	H	L	L	H	H	L	
12	H	X	H	H	L	L	H	H	L	H	H	H	L	L	
13	H	X	H	H	L	H	H	L	H	H	L	H	L	L	
14	H	X	H	H	H	L	H	H	H	H	L	L	L	L	
15	H	X	H	H	H	H	H	H	H	H	H	H	H	H	
$\overline{\text{BI}}$	X	X	X	X	X	X	L	H	H	H	H	H	H	H	(Note 3)
$\overline{\text{RBI}}$	H	L	L	L	L	L	L	H	H	H	H	H	H	H	(Note 4)
$\overline{\text{LT}}$	L	X	X	X	X	X	H	L	L	L	L	L	L	L	(Note 5)



동작원리_LED 파트



동작원리_LED 파트



> $V = I * R$

$R = V / I$

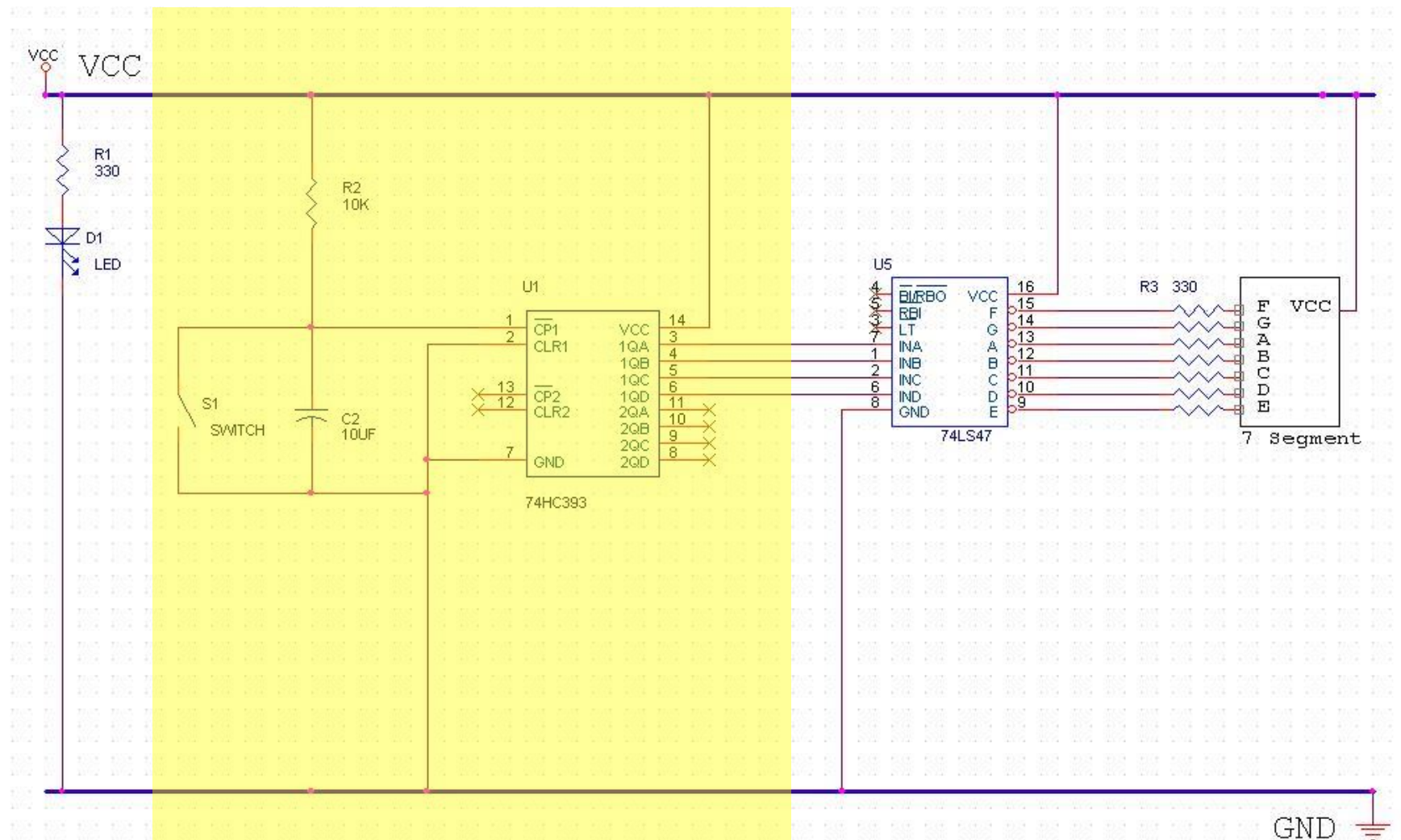
LED의 적정 전류는 15mA, 입력 전압은 5V

$R = 5V / 15mA$

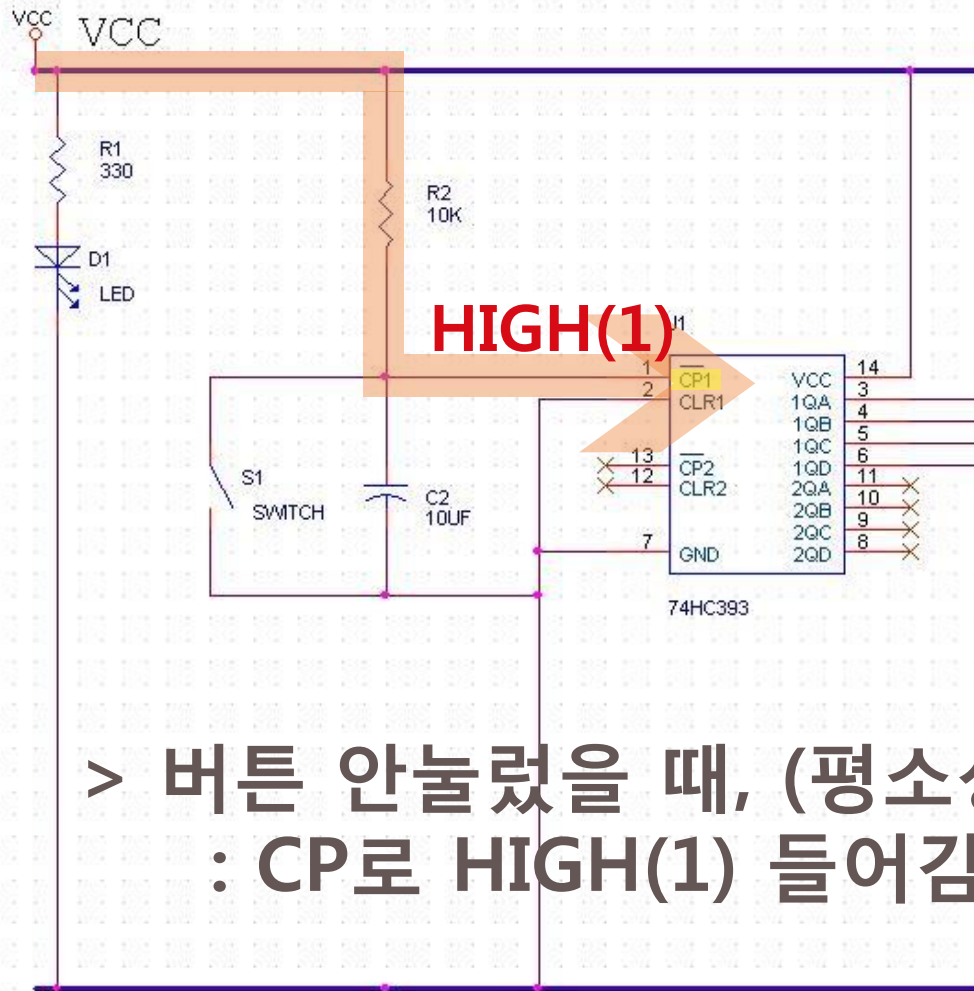
즉, $R \approx 330 \Omega$

> LED엔 15mA가 흐르게 되고,
적절하게 발광하게 됨.

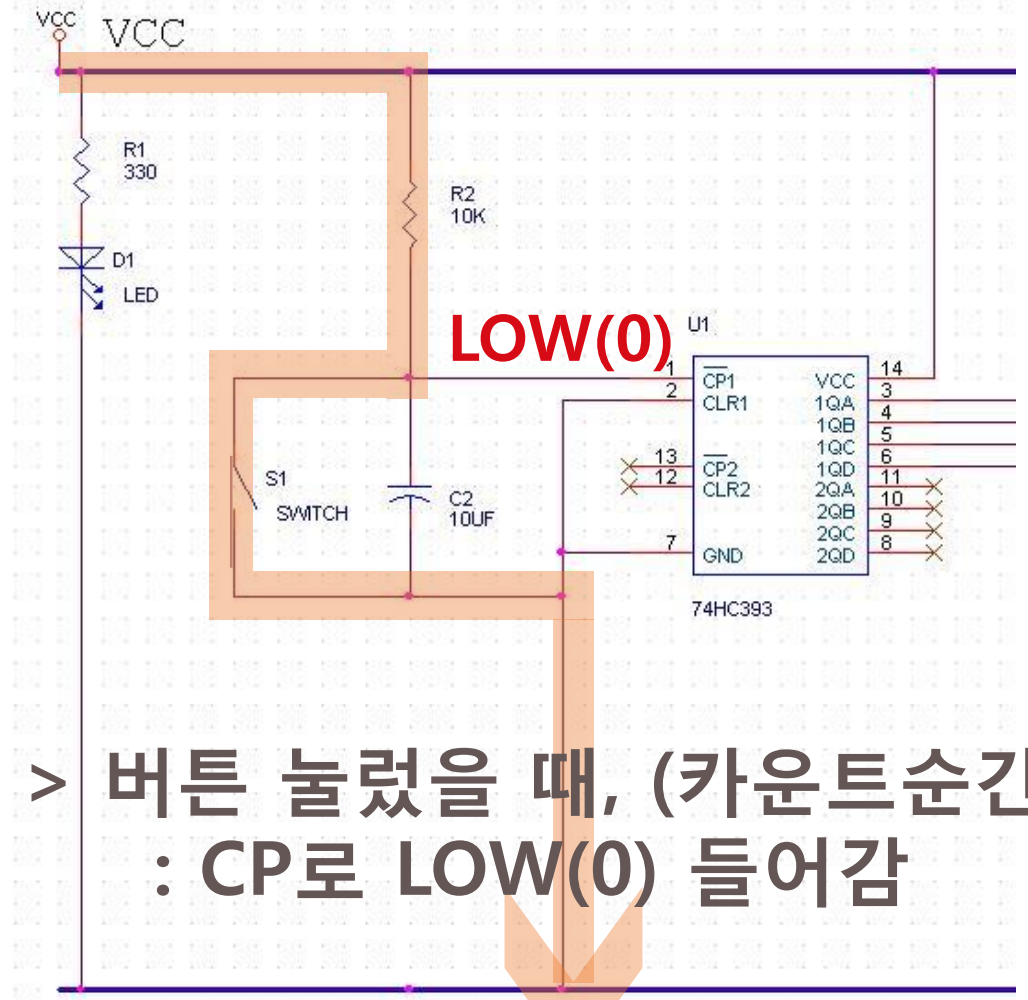
동작원리_스위치+74HC393 파트



동작원리_스위치+74HC393 파트



> 버튼 안눌렀을 때, (평소상태)
: CP로 HIGH(1) 들어감



> 버튼 눌렀을 때, (카운트순간)
: CP로 LOW(0) 들어감

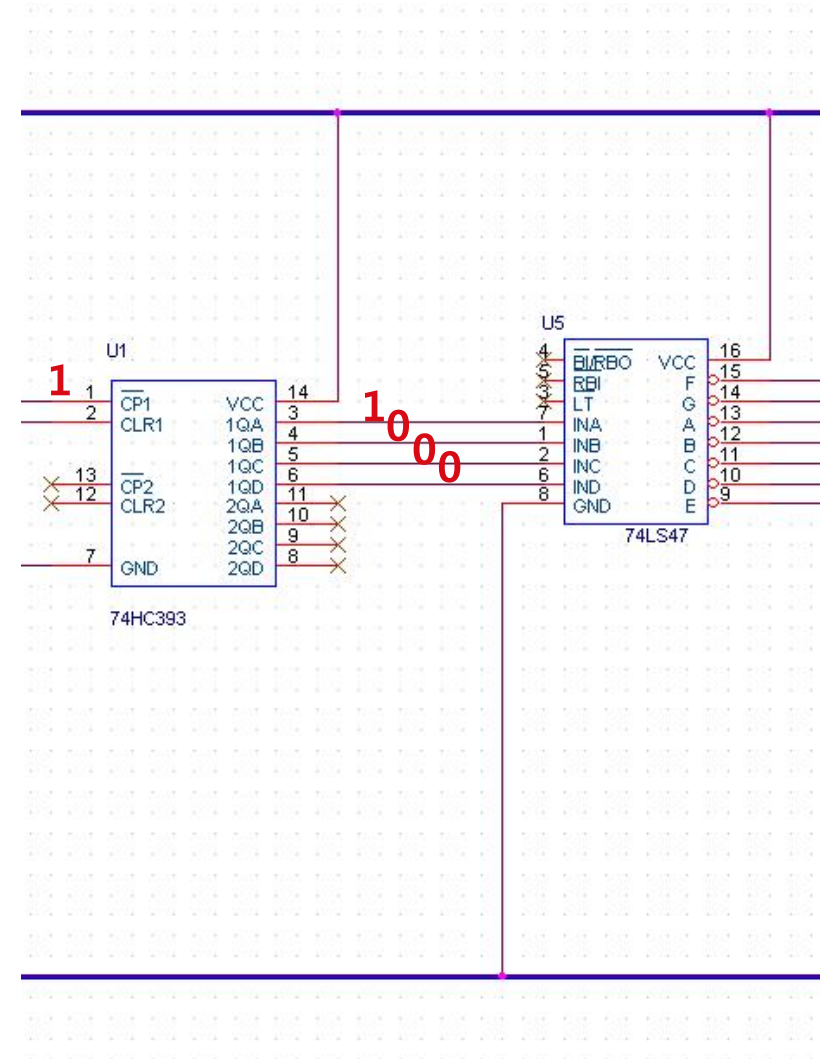
동작원리_74HC393 + 74LS47 파트

COUNT SEQUENCE FOR 1 COUNTER

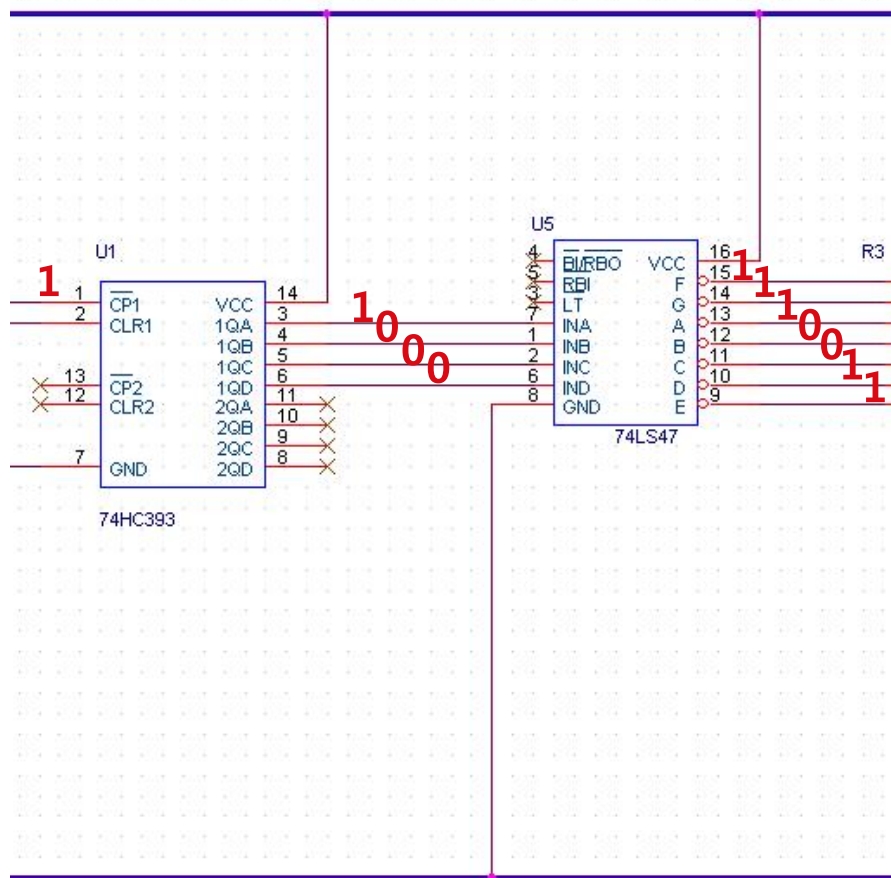
COUNT	OUTPUTS			
	Q ₀	Q ₁	Q ₂	Q ₃
0	L	L	L	L
1	H	L	L	L
2	L	H	L	L
3	H	H	L	L
4	L	L	H	L
5	H	L	H	L
6	L	H	H	L
7	H	H	H	L
8	L	L	L	H
9	H	L	L	H
10	L	H	L	H
11	H	H	L	H
12	L	L	H	H
13	H	L	H	H
14	L	H	H	H
15	H	H	H	H

Notes

1. H = HIGH voltage level
L = LOW voltage level



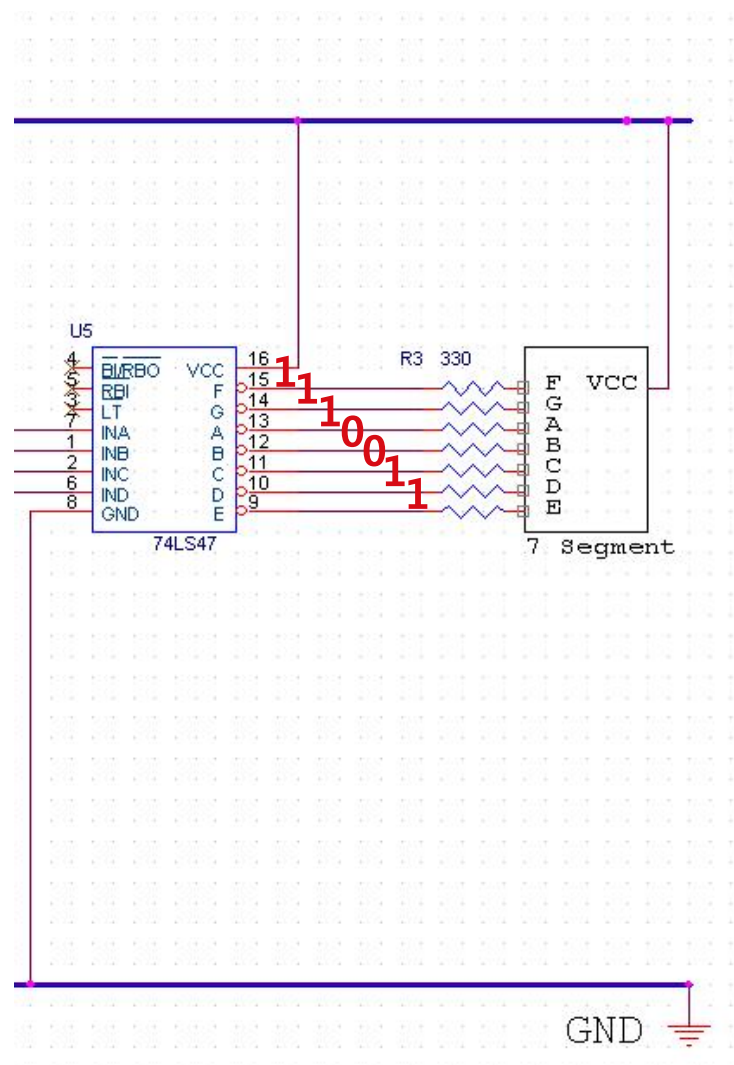
동작원리_74HC393 + 74LS47 파트



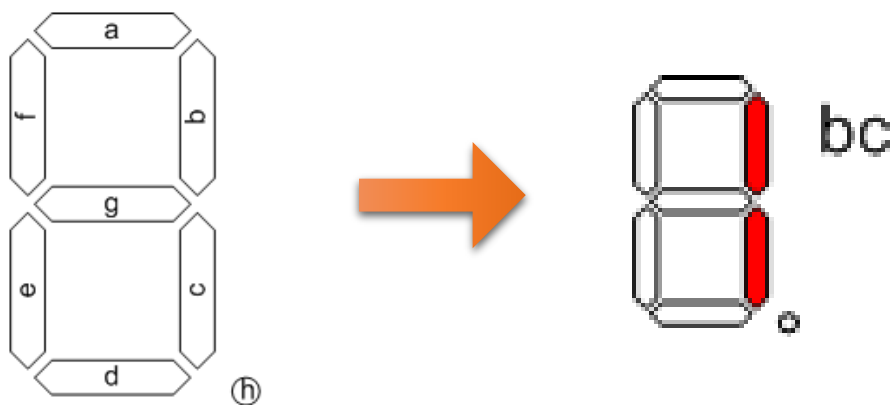
Truth Table

Decimal or Function	Inputs							Outputs							Note
	$\overline{\text{LT}}$	$\overline{\text{RBI}}$	A3	A2	A1	A0	$\overline{\text{BI/RBO}}$	$\overline{\text{a}}$	$\overline{\text{b}}$	$\overline{\text{c}}$	$\overline{\text{d}}$	$\overline{\text{e}}$	$\overline{\text{f}}$	$\overline{\text{g}}$	
0	H	H	L	L	L	L	H	L	L	L	L	L	L	H	(Note 2)
1	H	X	L	L	L	H	H	H	L	L	H	H	H	H	(Note 2)
2	H	X	L	L	H	L	H	L	L	H	L	L	H	L	
3	H	X	L	L	H	H	H	L	L	L	L	H	H	L	

동작원리_74HC393 + 7 segment 파트



Truth Table															
Decimal or Function	Inputs							Outputs							Note
	LT	RBI	A3	A2	A1	A0	BI/RBO	a	b	c	d	e	f	g	
0	H	H	L	L	L	L	H	L	L	L	L	L	L	H	(Note 2)
1	H	X	L	L	L	H	H	H	L	L	H	H	H	H	(Note 2)
2	H	X	L	L	H	L	H	L	L	H	L	L	H	L	
3	H	X	L	L	H	H	H	L	L	L	L	H	H	L	



오늘은 이것만 기억하자능

- ✓ 납땜 연습
- ✓ VCC, GND 개념 (+둘이 연결되면 과전류가 흘러요)
- ✓ 디지털 세계에선 5V랑 4.5V의 차이를 몰라요
 - > HIGH(1)
 - > LOW(0)
- ✓ 검갈빨주노초파보회흰 / 330 = 주주갈
- ✓ www.alldatasheet.com
cafe.naver.com/carroty
robotics.ssu.ac.kr

참고

- ✓ 74HC393 datasheet
<http://pdf1.alldatasheet.co.kr/datasheet-pdf/view/15596/PHILIPS/74HC393.html>
- ✓ 74LS47 datasheet
<http://pdf1.alldatasheet.co.kr/datasheet-pdf/view/51080/FAIRCHILD/74LS47.html>
- ✓ 위키백과
<https://ko.wikipedia.org/>
- ✓ 구글 (사진 다운)
www.google.co.kr
- ✓ VCC, GND에 대해
http://blog.naver.com/as_start/40004532871
- ✓ 캐패시터에 대해
<http://www.headphoneamp.co.kr/53685>

참고

- ✓ 전원부 (VCC-GND간의) 쇼트 관련
<http://blog.naver.com/ajoo92/150177001805>
- ✓ 풀업/풀다운 저항 관련
<http://rainer.tistory.com/77>
<http://www.kocoafab.cc/tutorial/view/526>
- ✓ 2진 리플 카운터
<http://rnrlehddl.tistory.com/169>
http://artoa.hanbat.ac.kr/lecture_data/digital_system/19.pdf

Q&A

감사합니다
