```
();;
2 + 5 * 3;;
1.0;;
1.0 * 2;;
2 - 2.0;;
3.0 + 2.0;;
5 / 3;;
5 mod 3;;
3.0 *. 2.0 ** 3.0;;
3.0 = float_of_int 3;;
sqrt 4;;
int_of_float 2.1 + int_of_float (-2.9);;
truncate 2.1 + truncate (-2.9);;
floor 2.1 +. floor (-2.9);;
ceil 2.1 +. ceil -2.9;;
'B';;
int_of_char 'A';;
char_of_int 66;;
Char.code 'B';;
Char.chr 67;;
'\067';;
Char.chr (Char.code 'a' - Char.code 'A' + Char.code 'Ñ');;
Char.uppercase 'ñ';;
Char.lowercase 'O';;
"this is a string";;
String.length "longitud";;
"1999" + "1";;
"1999" ^ "1";;
int_of_string "1999" + 1;;
```

```
"\064\065";;

string_of_int 010;;

not true;;

true && false;;

true || false;;

(1 < 2) = false;;

"1" < "2";;

2 < 12;;

"2" < "12";;

"uno" < "dos";;

2,5;;

"hola", "adios";;

0, 0.0;;

fst ('a',0);;

snd (false, true);;

(1,2,3);;

(1,2),3;;

fst ((1,2),3);;

if 3 = 4 then 0 else 4;;

if 3 = 4 then "0" else "4";;

if 3 = 4 then 0 else "4";;

(if 3 < 5 then 8 else 10) + 4;;

2.0 *. asin 1.0;;

sin (2.0 *. asin 1.0 /. 2.);;

function x -> 2 * x;;

(function x -> 2 * x) (2 + 1);;

function (x,y) -> 2 * x + y;;

(function (x,y) -> 2 * x + y) (1 + 2, 3);;
```