FRANCE



SUMMARY



UX Research & Discovery

Systems & Experience Architecture

Growth-Driven UX Approach

SKILLS

EXPERIENCE ARCHITECTURE

Information Architecture Scalable Navigation Workflow Optimization Process Mapping

PRODUCT DESIGN

Wireframing High-Fidelity Mock-ups Prototyping Design Systems

UX STRATEGY & RESEARCH

Hybrid Research Methods (Quant & Qual) Al-Powered Research Atomic Research Automate Panel Management

COLLABORATION

Design Thinking Workshops Product & Dev Alignment UX Roadmaps Backlog Prioritization

EDUCATION

2014 - 2016

Master's Degree - Université de Franche Comté Multimedia Products & Services

LANGUAGES

French	
English	
Chinese	

EXPERIENCES

09.2021 - Now

Lead UX Designer - Iconosquare & Wedia

SaaS - Social Media Analytics & DAM Solutions

// UX Strategy & Research – Leading discovery phases, qualitative & quantitative research, and usability testing to inform product decisions

// Complex Systems Architecture – Crafting user flows and interaction models for data-heavy platforms (Analytics, Scheduling, DAM)

// Data-Driven & Scalable Design – Turning insights into flexible, efficient, and user-friendly solutions

// Cross-Team Collaboration & Leadership – Aligning UX with product & engineering, fostering a user-centered culture, and mentoring designers

09.2022 - Now

Part-time Lecturer - Université de Limoges

IUT du Limousin - BUT MMI

// Teaching Human-Computer Interaction & UX fundamentals

04.2020 - 08.2021

Product Designer - OD&B

Digital Agency - Application Development

// Designed custom SaaS products with a focus on mobile and tablet applications

Clients: Keepcool, SNCF

03.2018 - 03.2020

UX Designer - Emakina France

Digital Agency - An EPAM Company

// Led the UX team, ran design thinking workshops, and conducted UX evaluations to optimize e-commerce experiences

Clients: Micromania, Agnès b., Nike, OM, Agatha, Courir

02.2016 - 03.2018

UX/UI Designer - NOE interactive

Digital Agency - E-Tourism

Clients: La Drôme, Caen, Brive, Périgueux, Megève