

INÈS MORENO BOLUDA

Résumé

PERSONAL Spanish & French
Born on July 6th, 1998

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Computer Science graduate with ample experience in research. My current mission is to become a UX specialist and gain experience in the fields of product research, design and management. Interested in ethics, social justice, sustainability and all things design.

Languages

NATIVE

Spanish | French

PROFESSIONAL

English

INTERMEDIATE

German

EDUCATION

McGILL UNIVERSITY, GPA3.5/4

SEPTEMBER 2016 - DECEMBER 2020 | Montréal, Canada

BSc. Computer Science (Global Designation)

Minors in Mathematics and Philosophy

UNIVERSITY OF MELBOURNE

MARCH 2019 - JUNE 2019 | Melbourne, Australia

Exchange Semester

Skills

PROGRAMMING

Java | Python | C++

WEBDEV & BACKEND

HTML | CSS | JavaScript | React |
SQL | Django

DESIGN

Prototyping | Miro | Figma | Framer

RESEARCH

Interviews & Surveys | Usability
Testing | Quantitative & Qualitative
Data Analysis

WORK EXPERIENCE

IVADO - The Institute for Data Valorization, Scientific Assistant

JANUARY 2020 - DECEMBER 2020 | Montréal, Canada

Working in the preparation of the online MOOCs '*Bias and Discrimination in AI*' and '*Recommender Systems: Behind the Screen*'. Revised the structure of the course and prepared unit quizzes and subtitles to make the MOOCs more accessible and useful to users.

Mila - Quebec Artificial Intelligence Institute, Research Assistant

SEPTEMBER 2018 - JANUARY 2020 | Montréal, Canada

Working under the supervision of Dr. Yoshua Bengio on the project *BiaslyAI* that aims to identify and correct gender bias in text. Surveyed experts in sociolinguistics and gender studies and conducted literature review to identify different subtypes of bias. Conducted data extraction, preprocessing, filtering and labelling to produce a small dataset of one of the subtypes.

Awards

DAAD RISE Scholarship
SUMMER 2020

Mobility Undergraduate Award
FALL 2019

PROJECTS

Interaction Design Foundation, Student

JANUARY 2021 - PRESENT | Remote

Courses: Design Thinking, Design for Usability, Conducting Usability Tests, User Research Methods, UX Management, Emotional Design...

PROJECTS (contd)

Volunteering

Colegio Las Colinas

JULY 2017 | Gandía, Spain

AIESEC, Fundación Conect Visión

MAY - JUNE 2017 | Cartagena, Colombia

Hobbies

DANCING

All music, all styles.

BACKPACKING

Around the world. I have already been to 28 countries.

SCUBA-DIVING

I am a certified PADI Scuba Diver

Relier, Designer & Developer

SEPTEMBER 2020 - DECEMBER 2020 | Montréal, Canada

Web-app developed in the context of an HCI class answering to the theme of easing the communication burden using videoconferencing tools. Worked on the conceptualization, design, implementation, testing and refining of the system.

L'Oreal Brandstorm, Designer

DECEMBER 2020 | Montréal, Canada

Participated in L'Oreal's innovation competition and pitched *La Maison L'Oreal*, an immersive platform that combines shopping, entertainment and learning experiences and invites users to engage with the brand. Built the platform prototype using Figma.

McGill Social Science of Computer Science Lab , Researcher

MAY 2020 - AUGUST 2020 | Montréal, Canada

Designed and conducted a research project under the supervision of Dr. Elizabeth Patitsas on the awareness of computer scientists' about the environmental and social impacts of electronics. I drafted and piloted a survey as well as performed qualitative and quantitative analysis of the data collected.

AI for Social Good Summer Lab, BiaslyAI Cofounder

MAY 2018 - JUNE 2018 | Montréal, Canada

Participated in the 6-week training program bringing together a cohort of women from across Canada to learn basic machine learning techniques and algorithms. Co-founded *BiaslyAI* as part of the final project, which won the Coup-de-coeur Prize from the public.

Design Consultancy MORMEDI, Intern

MAY 2014 | Madrid, Spain

Carried out a personal project of research and design of a home automation audio system.

PUBLICATIONS

What Do Computer Scientists Know About Conflict Minerals?

Accepted at LIMITS'21: Workshop on Computing within Limits (1st author)

Proposed Taxonomy for Gender Bias in Text; A Filtering Methodology for the Gender Generalization Subtype.

Accepted at ACL'19 Gender Bias for NLP Workshop. (equal contributions)

A Dataset for Tackling Gender Bias in Text - Project Proposal

Accepted at NeurIPS18 AI for Social Good Workshop. (equal contributions)



Updated on May 19th, 2021