INES QIAN

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EXPERIENCE

GPU Optimization Engineer (Capstone Student) PRE

Sep 2024 - Current

♥ Toronto, CA

- Worked on optimizing a GenAI model that simulates shoppers' behaviour on e-commerce sites/apps.
- Implemented GPU optimization techniques, including the development of **custom kernel functions** and **parallelism** strategies. Enhanced processing speed and efficiency by **40x**.

Software Engineering Intern

Red Hat - Openshift Machine Config Operator Team

May 2023 - Aug 2024

♥ Toronto, CA

- Worked on improving the Openshift Machine Config Operator that helps with configuring operating system features on OpenShift Container Platform nodes.
- Led the implementation of enhancing the **metrics and status reporting system** of the operator.
 - Designed and implemented a new sub-controller pod that serves as the center for collecting Prometheus metrics and machine state changes through API calls, eventing, K8s services and routes.
 - Brought in various new pool health indicators and sub-controller progression reports to improve action and error tracking.
 - Related work will land in **Openshift 4.15 and 4.16 release**, and will help various customers, including **Adobe**, and system admins to better monitor their clusters.
- Support the operator's future way to perform machine OS update configure the OS by building and deploying Open Container Initiative
 Images on the cluster, integrating data from multiple sources.
 - Led the design and implementation of two new APIs that provide finer-grained control by allowing a per-pool configuration instead of the old per-cluster configuration. It also requires less manual setup of configuration files resulting in a reduction of human error.
 - Included a graceful **failure recovery plan** for failed builds, which prevents interruption and gives the user a smoother experience.
 - Developed and maintained the unit test and e2e test suites for new features brought in.

Undergraduate Research Assistant

Sick Kids & N2B Laboratory at the Krembil Research Institute

m Apr 2021 - Apr 2023

♥ Toronto, CA

- Carrying out parameter tuning and training on the computational model of a human L5 cortical pyramidal cell, developed by Dr. Scott Rich in 2020, to study the impact of changes in h-channel properties on neuron's dynamics, and their potential contributions to epilepsy and seizure, using NEURON, and Python.
- Set up a **Ubuntu Virtual Machine** via **Oracle VM Virtual Box** to provide the Linux system environment for the in-silico experiment.
- Collecting neuron voltage data from in-silico experiments and writing **Python and MATLAB** scripts to perform data analysis.

EDUCATION

Bachelor of Applied Science -Computer Engineering University of Toronto

Sep. 2020 - Present

CGPA:3.74/4.0

SKILLS



VOLUNTEER WORK

- University of Toronto Cyber-security
 Student Association Content Lead
- Volunteer Engineering Experience Program - Full Stack Developer

PROJECT

- UMap (Software Development, GIS)
 - Developed the front-end, back-end and unit-testing of a GIS system targeted towards university students.
 - Implemented new APIs to access data from a larger than 1 GB database and applied various STL data structures for optimization.
 - Used **EZGL library** to design a usable and responsive user interface.
- Smiling Machine (Image Generation, Deep Learning)
 - Developed a conditional deep convolutional generative adversarial network (cDCGAN) to generate smiling face images and showcased the result with Tensorboard.
 - Generated reports on analyzing the difficulty in GAN training, and received a mark of 90 under evaluation

ACHIEVEMENTS

• Dean's Honour List - 2020-2023