

# Aleksandra Poltorak

## CURRICULUM VITAE

### Telephone

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### E-mail

aleksandra.poltorak.x@gmail.com

### Website/portfolio

http://aleksandra-poltorak.pl

### GitHub

https://github.com/infernalnephilim

### CodePen

https://codepen.io/InfernalNephilim

## Skills

### Operation systems

Windows, Linux

### Web development

HTML, CSS, Sass/Scss, JavaScript, PHP, jQuery, Bootstrap, AngularJS, Grunt

### Programming/scripting languages

C/C++, C#, Python

### IDE

WebStorm, PhpStorm, Visual Studio, PyCharm, AngularIDE

### Version control systems

Git

### Databases

MySQL Server

### 2D/3D graphics software

Adobe Photoshop, Adobe Illustrator, GIMP, Blender, SketchUp, 3ds Max

### Games development

Unity, Unreal Engine 4, Urho3D

## Languages

Polish (native),  
English (B2+)

Creative, patient and self-motivated Computer Science student, with a strong foundation in math, web development, coding in C/C++, C#, Python and computer graphics, is ready to take on new challenges and start a career as a Junior Front-end Developer.

## Work Experience

2017 - present

### Freelancer

- Creating websites for clients.
- Creating logo and website designs.

March 2018 -  
September 2018

### Intern - webdveloper Medicomp

- Creating web app based on Wordpress CMS.

## Education

2016 - present

### Jagiellonian University Computer Science

specialization: Video Game Production

#### Master's degree

*Subjects included: Game programming in C++, Project management, Computer graphics programming, Programming of real time physics, Basics of artificial intelligency*

I have received **Rector's scholarship** for learning achievements in the academic year 2016/17.

#### Master of Arts project:

Serious Game - Master of tourist events design Project implemented in cooperation with other student, made in Unity and C# language.

2013 -2016

### Jagiellonian University Computer Science

#### Bachelor's degree

*Subjects included: Advanced WWW Techniques , C++ Programming Language, C Programming Language, Programming - Java, Databases, Software Engineering*

#### Bachelor of Arts project:

3D scene modeling using Pixi.js Project included the implementation of 3D residential building model *http://pixijs.esy.es*

## Academic Projects

Selected projects:

### Nebula CMS system

CMS system built using PHP, HTML, CSS and MySQL database, included implemented sign-in, sign up, sign out, create, edit or delete a post functions. Grade: 5.0

## Other Projects

### My portfolio website

The portfolio website which contains my example projects. It was implemented in HTML, CSS, JavaScript, PHP, including use of CSS3 flexbox. *http://aleksandra-poltorak.pl*

### Doctor's office website

Responsive website which has been built using HTML, CSS, JavaScript, jQuery, Bootstrap 3 and PHP. *http://dermina.pl*

### JingleX Website

Single page website created for the radio jingle producer, which has been built using HTML, SCSS, jQuery and Bootstrap 4. *http://www.jinglex.pl*

### Form builder

Basic form builder app written in JavaScript. It uses IndexedDB to store users' forms and input data. *https://github.com/infernalnephilim/form-builder*

### Shopping list app

The shopping list app written to learn AngularJS, it includes adding and removing products, as well as determining their amount. *http://aleksandra-poltorak.pl/lista-zakupow.html*

## Interests

front-end web development, photography, 2D/3D graphics design, drawing

I hereby authorize you to process my personal data included in my job application for the needs of the recruitment process and the future recruitment processes led by your company.