

Kent State University

CS 33901 Software Engineering Spring 2018

Project 2

Posted: 2/22/18

Due: 3/6/18, 11:59pm

Questions? email me at aalali1@kent.edu

A. Art Store

Vision

Demonstrate not only your ability to generate dynamic pages from multiple data-base tables, but also the ability to design a solution that minimizes code duplication, and the ability to design a maintainable and portable web systems by applying the concepts of modularity, encapsulation, separation of concerns, and reusability. This project also makes use of a CSS Framework called **SemanticUI**. The results when finished will look similar to that shown in Figure below.

Functional Requirements

- 1.** You have been provided with two **HTML** files (**list.html** and **detail.html**) that includes all the necessary markup, download the [Project Start Code](#). You have also been provided with an SQL import script (**art-small.sql**) as well as all the images needed for these two pages. You should create a database named **art** and import the data, create a user. You are provided with **art-config.inc.php** file, it has the connection string with the database connection string and user credentials.
- 2.** Create **PHP** versions of the two supplied **HTML** files named **browse-paintings.php** and **single-painting.php**. Extract the common header into a separate include file.
- 3.** You will need to retrieve information from the **Paintings** table. You will be accessing the **Artists**, **Shapes**, **Galleries**, **Genres**, **Subjects**, and **Reviews** tables, along with the

intermediate tables: **PaintingGenres** and **PaintingSubjects**. Since both pages will need to access these tables, you should generalize your database retrieval code into separate database classes (a data base access layer).

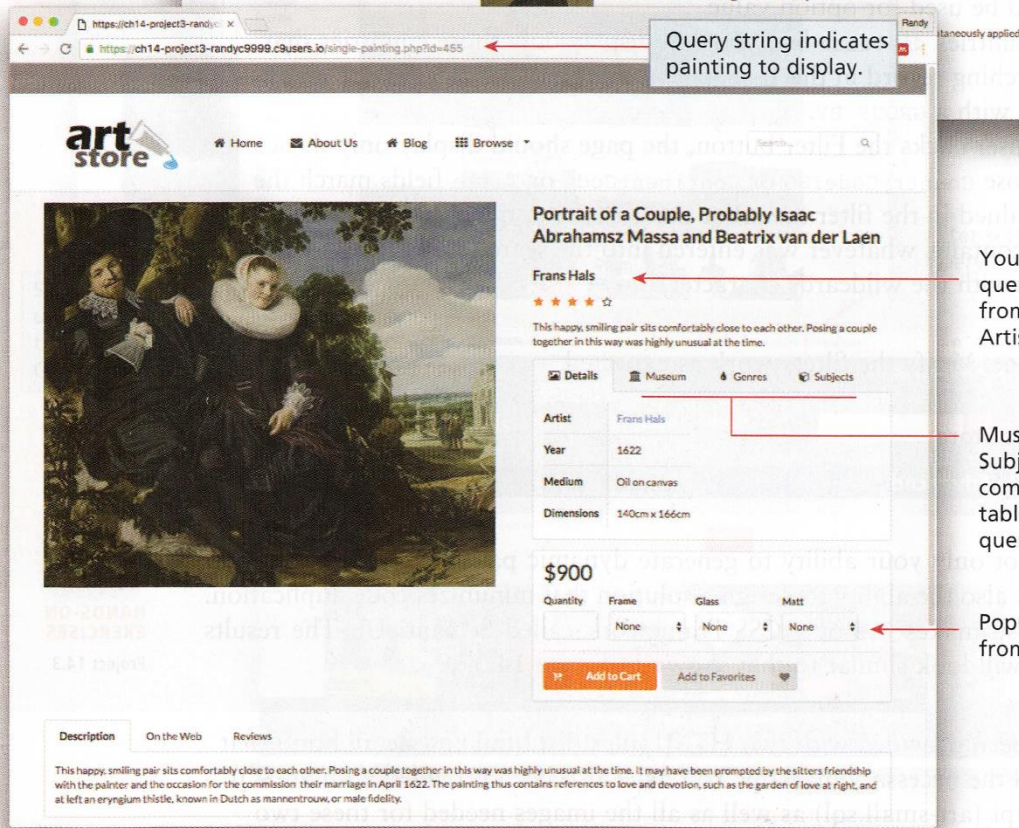
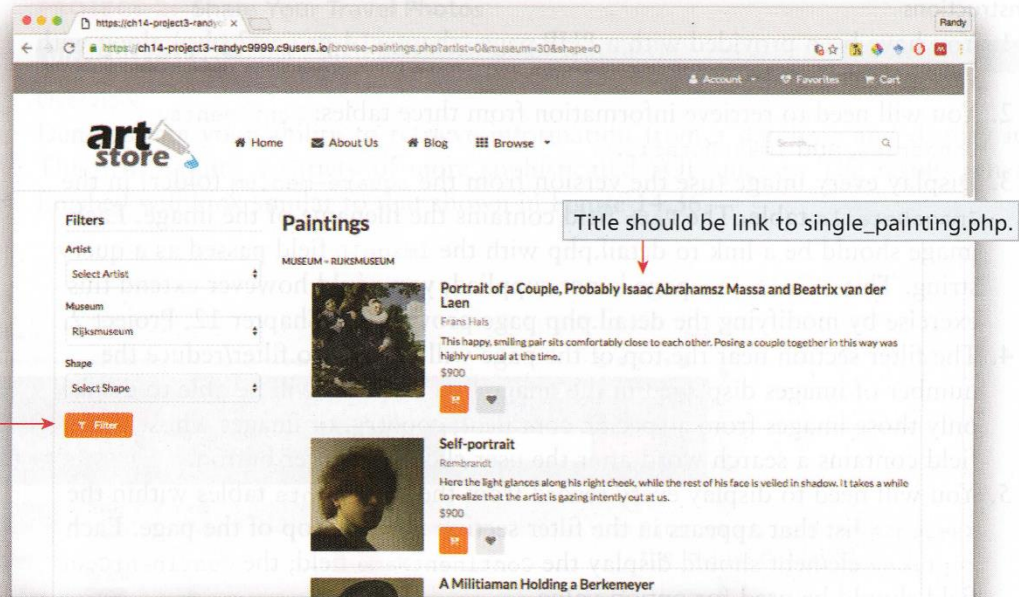
4. The **browse-paintings.php** page will initially potentially display all the paintings in the **Painting** table. However, because there are hundreds of paintings, only show the top 30 (use the **sql LIMIT** keyword). Each of the images shown must be links with the appropriate query string to the **single-painting.php** page. The user should be able to filter the list by specifying the artist, museum, and/or shape in the three drop-down lists, populated from the **artists** (sorted by last name), **museums** (sorted by gallery name), and **shapes** (sorted by shape name) tables. As with the unfiltered list, only display the top 30 matches for the filter. Be sure to use the **PHP utf8_encode()** function to properly display some of the foreign characters in the data.
5. It must display the information about a single painting (specified via the id passed in via a query string parameter). This page has a lot of information packed into it, and it uses Tab components (available as part of the **SemanticUI CSS** framework) to make it manageable. This page needs to display data from some other tables (**Galleries**, **Genres**, **Subjects**, and **Reviews**). The Frame, Glass, and Matt select lists should be populated from the appropriate tables (**TypesFrame**, **TypesGlass**, **TypesMatt**). This page should handle a missing or a noninteger query string parameter by displaying a default painting.

Non-Functional Requirements

6. That one should separate that which varies from that which stays the same; Use the least possible **PHP** code mixing with **HTML** markups, utilizes external **PHP** files as classes and utility files.
7. The project needs to be layered that utilizes the 3-tier architecture (UI, domain layer, and data access), as in, **In-Class-Project-5**.
8. The project uses singleton pattern for the database **PDO API** connection as in, **In-Class-Project-5**.

Populate lists from Artists, Galleries, and Shapes tables.

Filters list to show the paintings that match filter.



9. Database Access Layer (DB classes) are used by the domain layer and the UI interacts directly with domain layer classes. UI doesn't need to interface directly with neither the database using the **PDO API** nor the database access layer.
10. **ArtStore** is your main class, your engine or controller, the one that needs to be instantiated first.
11. Minimize the use of the **PHP** script in the UI. Use a utility file for helper functions, if needed, you may call it **art-store-util.php**.
12. You must submit valid and semantically appropriate **HTML5**. [Validate](#) the produced **HTML5** markup. Submit zero warning and zero error pages.
13. Your submitted repo directory tree structure should be as follows (exact names and structure):

```
.
|-- inclassprojects
|-- projects
|   |-- project1
|   |-- project2
|       |-- art-store
|           |-- browse-paintings.php
|           |-- single-painting.php
|           |-- css
|           |-- ...
|       |-- images
|           |-- ...
|       |-- includes
|           |-- art-config.inc.php
|           |-- ...
|       |-- js
|           |-- misc.js
|       |-- lib
|           |-- ...
|-- YOURNAME.txt
```

Grading

The grade will be broken down as follows:

<u>Points</u>	<u>Mark</u>
1, 2,	2/100
3,	10/100
4,	30/100
5,	25/100
6, 7, 8, 9, 10,	15/100
11,	14/100
12, and 13	2/100