Total No. of C	(uestions : 4)	SEAT No. :	33
PC-449		[Total No	o. of Pages : 2
	[6359]-	570	
CP (C	puter Science and Engin		e) (Insern.)
SE (Com	ARE ENGINEERING ANI	PROJECT MANA	GEMENT
SOFTWA	(2019 Pattern) (Semes	ter - III) (210645)	
	2 0		x. Marks: 30
Time: 1 Ho	urf to the candidates:		
D	Auswer Q.1 or Q.2, Q.3 or Q.4.		
2)	Near diagrams must be drawn when	ever necessary.	
3)	Figures to the right side indicate fu	ll marks.	
4)	Assume the suitable data, if necessa	7.	
	\$3°	25-7	
	< 1	. 63	6
Q1) a)	Elaborate how software engineer		
b)	Explain with a neat diagram incr	emental model and state its	disadvantages.
	2	5, 70,	(51)
c)	Describe the Unified process.	0	15
C)	Describe die Camera P	The state of the s	
	20 %	K	V.C From
Q2) a)	Define software engineering.	iow is software engineerin	g different from
	hardware engineering? Justify.		7-5
b)	What is agility? List any three	principles of agility.	5 151
1000	What are the umbrella activiti		6. 121
c)	WildLare the different days		20
		OX,	9 6
(03) a)	List and explain all the tasks in	requirement engineering	(19)
that of the state			44.7 (1.4)

b) What are the components of a use case diagram? Explain usage of it with example

c) Define QFD. Explain the types of requirements defined by QFD. 15

P.T.O.

OR

example.

4) a)	Write a note on Negotiating Requirements.	[5]
b)	Design use case diagram for user interaction with ATM system.	[5]
b) c)	Design use case diagram for user interaction with ATM system.  Explain the requirement elicitation and requirement elaboration to brief.	
163	591-570 2	