## **Ports**

Cheatsheets: <a href="https://www.stationx.net/common-ports-cheat-sheet/">https://www.stationx.net/common-ports-cheat-sheet/</a>
<a href="https://packetlife.net/media/library/23/common-ports.pdf">https://packetlife.net/media/library/23/common-ports.pdf</a>

# **TCP**

#### 21/FTP

- ftp <IP> connect
- You can also use nc <IP> 21 to connect
- Include the -p flag for passive mode
- Passive mode can help to avoid issues where active mode connections might be blocked by firewalls or other network security measures
- You might be able to log in with Anonymous or anonymous
- dir access directory
- get <filename> pull file
- You can use standard commands like Is and cd also
- nc -vn <IP> 21 Banner grab
- openssl s\_client -connect crossfit.htb:21 -starttls ftp Get cert if any
- hydra -I <username> -P <password list> ftp://<IP> -V Brute force using password list

### 22/SSH

- ssh person@IP login
- ssh -i <rsa file> person@IP login with rsa file you can use -p on the end to specify a port
- If it is not connecting you can debug this using verbose flag -v
- Most often it is because the public key you are supplying from /root/.ssh is wrong so you need to update that too
- If the private key has the header Proc-Type: 4,ENCRYPTED this indicates that the key is password-protected and requires a passphrase to be decrypted and used
- This can be decrypted with john
- ssh2john id\_rsa > id\_rsa\_john
- john --wordlist=/home/kali/Downloads/rockyou.txt id\_rsa\_john
- Then ssh -i to the server and enter cracked password
- ssh-copy-id user@host Copy public key to SSH server
- hydra -I <username> -P <password list> ssh://<IP> -V -t 64 Brute force using password list
- -t = Threads (max 64)
- ssh-keygen -t rsa generates a key pair

#### 23/Telnet

- telnet <IP> connect
- Once logged in:
- exec <command> execute command

exit

#### **53/DNS**

#### 88/Kerberos

nmap -p 88 --script=krb5-enum-users --script-args krb5-enum-users.realm=HTB.LOCAL <IP> Enumerate usernames

111/RPCBind - A service which helps other programs find where to connect on the network as services can be located on different ports, this keeps things organised.

- For example, if a program is offering a file-sharing service, it tells rpcbind "I'm listening on port 2049 for file-sharing requests."
- rpcinfo -p <ip> See services
- showmount -e <ip> See the mounted NFS services
- nmap enumeration:
- nmap -p 111 --script=nfs-ls,nfs-statfs,nfs-showmount <IP>
- sudo mkdir -p <save path> Create mount point
- mount -t nfs <ip>:<share path> <save path> Save an NFS drive on your new mount
- cp -r <mount directory> <new path> Save mount locally by copying it
- umount <path> Unmount NFS share

#### **RPCBind info**

- **nfs-ls**: Lists files and directories on an NFS share. It helps in identifying what files and directories are available on the NFS server.
- **nfs-statfs**: Retrieves filesystem statistics from the NFS server. It provides information about the available space, the total size, and other filesystem-related details.
- **nfs-showmount**: Shows which directories are shared by the NFS server. It helps in identifying the exported file systems and their details.
- **RPC:** Handles communication between the client and the NFS server. It makes sure the client's requests (like opening or reading a file) reach the NFS server.
- RPC is the underlying mechanism that enables NFS to perform remote file operations.
- rpcbind: Keeps track of which address the NFS service is using, so when the client requests to use NFS, rpcbind tells it where to find the NFS service.
- NFS (Network File System): A protocol that allows a computer to access files on another
  computer over a network as if they were on the local machine. It facilitates file sharing
  and is commonly used in Unix and Linux environments
- **NFS Server**: Runs a service that manages file requests.
- When you create an NFS mount, you aren't just making a copy of the files, you are accessing the file system itself and interacting with it as if it were local. This is also why is slower interacting with it

#### **How It All Fits Together**

- 1. Client Request:
- Action: The client wants to access data.txt from the NFS server.

• RPC Call: The client sends an RPC request specifying the action (e.g., read data.txt) and the NFS program number to the server.

#### 2. Finding the Service:

- rpcbind on Server: The server has rpcbind running, which listens on port 111. It receives
  the RPC request from the client and looks up the NFS program number.
- Translation: rpcbind translates this program number into the specific port where the NFS service is listening.

#### 3. Communication:

- RPC Communication: The client receives the address from rpcbind and sends the RPC request to the NFS service at that address.
- NFS Server: The NFS service on the server receives the request and performs the action (e.g., reading data.txt), then sends the response back to the client.

#### 135/MSRPC - Allow a program to request a service from another computer's program

- rpcclient -U "" -N <target\_ip> Enumerate info from msrpc
- rpcdump.py @<target\_ip> Impacket tool used for enumerating msrpc

#### 139 & 445/SMB

- SMB uses both ports due to its historical development, with port 139 being associated with NetBIOS over TCP/IP and port 445 with direct SMB over TCP/IP without NetBIOS
- Modern implementations typically use port 445
- smbclient -L //<IP> lists shares
- You don't have to supply password
- smbclient //<IP>/<drive> access drive/share
- *get <filename>* pull file
- Pull directory
- prompt

recurse

mget <dir>

- smbget -r smb://<IP>/share Pull entire smb share
- put <file> upload file
- Administrator is a standard account on Windows
- Try tack -U "Administrator" then blank password
- Tack -N for no password
- Nmap enum
- nmap -p 445 --script=smb-enum-shares.nse,smb-enum-users.nse <IP>

#### **443/HTTPS**

#### 873/rsync (cmd line utility for transferring files between comp and drive on unix)

- rsync --list-only <IP>:: Show shares/files
- rsync --list-only <IP>::<foldername> Navigate into folders
- rsync -v <remoteIP>::<filepath> <destination> Transfer file from remote to your local
- rsync -avh /<source> <remoteIP>::<filepath> Transfer file from local to remote

#### 1883/MQTT

MQTT (Message Queuing Telemetry Transport) is a lightweight, publish-subscribe network
protocol that transports messages between devices. It is commonly used in machine-to-machine
(M2M) or "Internet of Things" (IoT) contexts where a small code footprint is required, and
network bandwidth is at a premium.

#### 3306/mysql

- Cheatsheet: https://devhints.io/mysql
- You can sometimes use root to login without a password
- Login: mysql -u <username> -h <hostname>
- Internal login:
- mysql -h 127.0.0.1 -P 3306 -u <username> -p
- Show the databases: SHOW DATABASES;
- Select database: use <dbname>;
- Show tables: show tables;
- See what's inside a table: SELECT \* FROM ;
- Show fields: SHOW FIELDS FROM ;
- FIELDS = COLUMNS
- See what's inside a field: SELECT \* FROM <field>;

#### 3389/Ms-WBT-Server (used for RDP to Microsoft machines)

- On xfreerdp you can use Administrator as the username and not use a password
- xfreerdp /u:ADMINISTRATOR /v:<IP>

### 5000/upnp - Universal plug and play

This typically indicates that Universal Plug and Play (UPnP) services are running on the target system. UPnP is a network protocol suite that allows devices to discover each other's presence on a network and establish functional services for data sharing, communications, and entertainment

## 5432/PSQL - Postgresql server

PSQL - CMD line utility for accessing postgresql DBs

- Note: may require local port forwarding if only accessible internally
- Sign in: psql -h <localhost or IP> -U <username>
- In our case because we have tunnelled already we can use localhost
- Commands:

\| - list databases in DB

\c <database name> - connect to database

\dt - list tables in DB

- You can execute SQL command to extract data from the table name
- EG SELECT \* FROM flag;
- It may take a couple tries if its saying the terminal is not fully functional

#### 5672/amqp

 AMQP (Advanced Message Queuing Protocol). This protocol is used for message-oriented middleware, providing a robust, efficient, and flexible method for communication between applications.

#### 6379/Redis

- In-memory database
- Redis-cli -h <IP> connect
- INFO information/stats
- select <index> selects database
- keys \* show all keys
- get <key> Show key

#### 80/8080/Http

• May need to tack on a ':8080' or ':80' on the end of the URL

#### 8443/SSL

#### 27017/27117/mongodb - JSON-like, non-sql database

- mongo --port <mongo port> Connect to mongodb
- show dbs Show databases
- 'ace' is the name of default DB names for UniFi apps
- use <dbname> Switch to that database
- show collections Shows all info in that database
- In the admin collection I found /shadow hashes of users
- db.<collection>.find() Show what's inside a collection
- Append .pretty() to make it easier to read
- db.<collection>.update() Update a collection
- db.users.updateOne(
   { \_id: ObjectId("your\_user\_id\_here") }, // Specify the filter criteria
   { \$set: { email: "new\_email@example.com" } } // Specify the update operation
   );
- ^ Note that if you are changing the shadow hash, use mkpasswd to generate it first

## **UDP**

## 69/TFTP (Trivial File Protocol)

- A simple version of FTP with no user authentication
- /var/lib/tftpboot/ Default system folder
- tftp <IP> Connect to this IP
- put <file> Upload file

# List

- 20/21 FTP
- 21/990 FTPS
- 22 SSH
- 23 Telnet
- 25 SMTP
- 49 Tacacs
- 53 DNS
- 88 Kerberos
- 110 POP3 (unencrypted)
- 123 UDP NTP
- 139/445 SMB
- 161 SNMP
- 1701 L2TP
- 3389 RDP
- 389 LDAP
- 443 HTTPs
- 587 Secure SMTP
- 636 LDAPS
- 993 IMAP (TLS/SSL)
- 995 POP3 (TLS/SSL)
- 1812 UDP RADIUS