```
In[443]:= (*FastICA Negentropy Uniform. Initial value is w=
         \{1,0\} and w=w=RandomReal[\{-Sqrt[3],Sqrt[3]\},2] *)
       x = RandomReal[{-Sqrt[3], Sqrt[3]}, 1000];
       y = RandomReal[{-Sqrt[3], Sqrt[3]}, 1000];
ln[445]:= A = \{ \{5, 10\}, \{10, 2\} \};
ln[446]:= mt = A.{x, y};
In[447]:= ma = Transpose[mt];
       ListPlot[\{ma[[All]]\}, PlotRange \rightarrow \{\{-30, 30\}, \{-30, 30\}\}\}];
In[449]:= mt = mt - Mean[Transpose[mt]];
In[450]:= Covariance[Transpose[mt]]
{\sf Out[450]=} \ \left\{ \, \{\, 121.312\,,\,\, 69.521 \}\,,\,\, \{\, 69.521\,,\,\, 104.655 \,\} \,\right\}
In[451]:= Eigenvalues[Covariance[Transpose[mt]]]
Out[451]= \{183.002, 42.9654\}
In[452]:= Eigenvectors[Covariance[Transpose[mt]]]
 \text{Out} [452] = \ \left\{ \left. \left\{ -0.74798 \, , \, -0.663721 \right\} \, , \, \left\{ 0.663721 \, , \, -0.74798 \right\} \right. \right\} 
In[453]:= d12 = 1 / Sqrt[Eigenvalues[Covariance[Transpose[mt]]][[1]]]
       d22 = 1 / Sqrt[Eigenvalues[Covariance[Transpose[mt]]][[2]]]
       dmat = DiagonalMatrix[{d12, d22}]
Out[453]= 0.0739218
Out[454] = 0.15256
Out[455]= \{\{0.0739218, 0.\}, \{0., 0.15256\}\}
In[456]:= emat = Transpose[Eigenvectors[Covariance[Transpose[mt]]]]
Out[456]= \{\{-0.74798, 0.663721\}, \{-0.663721, -0.74798\}\}
In[457]:= vmat = emat.dmat.Transpose[emat]
Out[457]= \{\{0.108564, -0.0390399\}, \{-0.0390399, 0.117918\}\}
In[458]:= x = RandomReal[{-Sqrt[3], Sqrt[3]}, 1000];
       y = RandomReal[{-Sqrt[3], Sqrt[3]}, 1000];
       mt = A.\{x, y\};
       mt = mt - Mean[Transpose[mt]];
In[462]:= zmat = vmat.mt;
In[463]:= za = Transpose[zmat];
       ListPlot[\{za[[All]]\}, PlotRange \rightarrow \{\{-3, 3\}, \{-3, 3\}\}\};
```

```
In[465]:= (*
     w=RandomReal[{-Sqrt[3],Sqrt[3]},2];
      *)
     w = \{1, 0\};
      (*w={2,20};/N*)
      (*w=w/Norm[w]//N*)
      epsilon = 0.0001;
     n = Length[x];
     cnt = 1;
      wbefore = w;
      While cnt < n,
       wbefore = w;
       w = (1 / n) * Sum[Tanh[w.zmat[[All, i]]] * zmat[[All, i]], {i, 1, n}] -
         (1/n) * Sum[1 - (Tanh[w.zmat[[All, i]]])^2, {i, 1, n}] * w;
       w = w / Norm[w];
       Print["cnt=", cnt];
       Print["w=", w];
       If[1 - epsilon <= Abs[w.wbefore] && Abs[w.wbefore] <= 1 + epsilon,</pre>
        Print["収束した:"];
        Print["w=", w];
        Print["cnt=", cnt];
        Print["Abs[w.wbefore] = ", Abs[w.wbefore]];
        cnt = n;
       ];
       ++cnt;
      Kurtosis[w.zmat] - 3
      cnt=1
     w = \{0.968458, -0.249176\}
      cnt=2
      w = \{0.974443, -0.224635\}
      cnt=3
      w = \{0.974017, -0.226477\}
      収束した:
```

 $w = \{0.974017, -0.226477\}$

Abs[w.wbefore]=0.999998

cnt=3

Out[471]= -1.22385

```
In[472]:= (* True Value*)
       tmat = vmat.A;
       truemat = {};
       i = 1;
       While [i \le 2,
         truemat = Append[truemat, tmat[[All, i]] / Norm[tmat[[All, i]]]];
        ];
       truemat = Transpose[truemat];
       MatrixForm[truemat]
Out[477]//MatrixForm=
        0.153076 0.988437
        0.988214 -0.15163 /
 in[478]:= w = RandomReal[{-Sqrt[3], Sqrt[3]}, 2];
       epsilon = 0.000000001;
       n = Length[x];
       cnt = 1;
       wbefore = w;
       While cnt < n,
        wbefore = w;
        w = (1 / n) * Sum[Tanh[w.zmat[[All, i]]] * zmat[[All, i]], {i, 1, n}] -
           (1/n) * Sum[1 - (Tanh[w.zmat[[All, i]]])^2, {i, 1, n}] * w;
        w = w / Norm[w];
        Print["cnt=", cnt];
        Print["w=", w];
        If[1 - epsilon <= Abs[w.wbefore] && Abs[w.wbefore] <= 1 + epsilon,</pre>
         Print["収束した:"];
         Print["w=", w];
         Print["cnt=", cnt];
         Print["Abs[w.wbefore] = ", Abs[w.wbefore]];
         cnt = n;
        ];
        ++cnt;
       Kurtosis[w.zmat] - 3
```

```
cnt=1
       w = \{0.924872, -0.380278\}
       cnt=2
       w = \{0.976089, -0.217372\}
       cnt=3
       w = \{0.973884, -0.227046\}
       cnt=4
       w = \{0.97406, -0.22629\}
       cnt=5
       w = \{0.974046, -0.226349\}
       cnt=6
       w = \{0.974047, -0.226344\}
        収束した:
       w = \{\,0.974047\,,\ -0.226344\,\}
       cnt=6
       Abs[w.wbefore]=1.
Out[484]= -1.22391
 In[485]:= MatrixForm[truemat]
Out[485]//MatrixForm=
        0.153076 0.988437
        0.988214 -0.15163
 In[486]:= Transpose[vmat.A].w
Out[486]= \{-0.0742533, 1.0164\}
```