

# COMP90038

# Algorithms and Complexity

Lecture 19: Warshall and Floyd algorithms  
(with thanks to Harald Søndergaard & Michael Kirley)

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# On the previous lecture

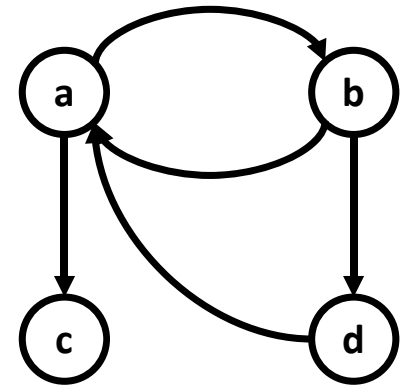
- We discussed **Dynamic Programming**, a bottom-up problem solving technique
  - We divide the problem into smaller, overlapping ones
  - Partial results are stored and used to find the complete solution
  - Algorithms usually involve a recursive relationship
- DP is often used to solve **combinatorial optimization** problems
  - Find the **best** possible **combination** subject to some **constraints**
- We demonstrated algorithms for three problems:
  - Coin row problem
  - Knapsack problem
  - Message passing in a tree problem

# Today's lecture

- We apply dynamic programming principles to two graph problems:
  - Computing the **transitive closure** of a directed graph
  - **Finding shortest distances** in weighted directed graphs

# Warshall's algorithm

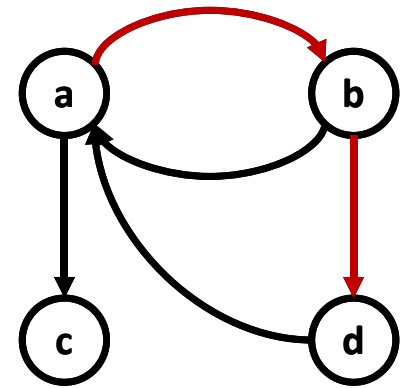
- Warshall's algorithm computes the **transitive closure** of a directed graph
  - An **edge**  $(a,d)$  is in the **transitive closure** of graph  $G$  if and only if **there is a path** in  $G$  from  $a$  to  $d$



$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

# Warshall's algorithm

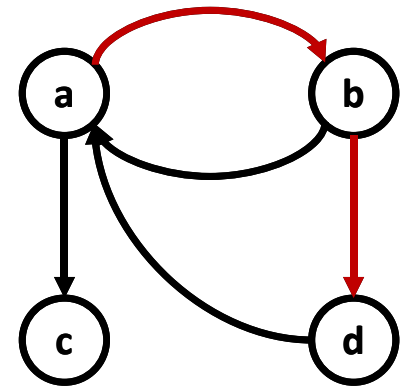
- Warshall's algorithm computes the **transitive closure** of a directed graph
  - An **edge**  $(a,d)$  is in the **transitive closure** of graph  $G$  if and only if **there is a path** in  $G$  from  $a$  to  $d$



$$\begin{bmatrix} 0 & 1 & 1 & \mathbf{1} \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

# Warshall's algorithm

- Warshall's algorithm computes the **transitive closure** of a directed graph
  - An **edge**  $(a,d)$  is in the **transitive closure** of graph  $G$  if and only if **there is a path** in  $G$  from  $a$  to  $d$
- Transitive closure is important in applications where we need to reach a “goal state” from some “initial state”



$$\begin{bmatrix} 0 & 1 & 1 & \mathbf{1} \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

# Warshall's algorithm

- Assuming that the nodes of graph  $G$  are numbered from 1 to  $n$ , can we answer the question:

Is there a **path** from node  $i$  to node  $j$  using nodes  $[1 \dots k]$  as *stepping stones*?

# Warshall's algorithm

- Assuming that the nodes of graph  $G$  are numbered from 1 to  $n$ , can we answer the question:

Is there a path from node  $i$  to node  $j$  using nodes  $[1 \dots k]$  as *stepping stones*?

- Such path exists if and only if we can:
  - step from  $i$  to  $j$  using only nodes  $[1 \dots k-1]$ , or
  - step from  $i$  to  $k$  using only nodes  $[1 \dots k-1]$ , and then step from  $k$  to  $j$  using only nodes  $[1 \dots k-1]$



# Warshall's Algorithm

- If  $G$ 's adjacency matrix is  $A$  then we can express the recurrence relation as:

$$R[i, j, 0] = A[i, j]$$

$$R[i, j, k] = R[i, j, k - 1] \text{ or } (R[i, k, k - 1] \text{ and } R[k, j, k - 1])$$

# Warshall's Algorithm

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Use the existing path created in the previous step

# Warshall's Algorithm

- If  $G$ 's adjacency matrix is  $A$  then we can express the recurrence relation as:

$$R[i, j, 0] = A[i, j]$$

$$R[i, j, k] = R[i, j, k - 1] \text{ or } (R[i, k, k - 1] \text{ and } R[k, j, k - 1])$$



Or create a new path using  $k$  as intermediate step

# Warshall's Algorithm

- If  $G$ 's adjacency matrix is  $A$  then we can express the recurrence relation as:

$$R[i, j, 0] = A[i, j]$$

$$R[i, j, k] = R[i, j, k - 1] \text{ or } (R[i, k, k - 1] \text{ and } R[k, j, k - 1])$$

- This gives us an algorithm with a dynamic programming flavour:

```
function WARSHALL( $A[\cdot, \cdot], n$ )  
   $R[\cdot, \cdot, 0] \leftarrow A$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $R[i, j, k] \leftarrow R[i, j, k - 1] \text{ or } (R[i, k, k - 1] \text{ and } R[k, j, k - 1])$   
  return  $R[\cdot, \cdot, n]$ 
```

# Warshall's algorithm

- If we allow  $A$  to be used for the output, we can simplify things
  - If  $R[i,k,k-1]$  (that is,  $A[i,k]$ ) is 0 then we do nothing

# Warshall's algorithm

- If we allow  $A$  to be used for the output, we can simplify things
  - If  $R[i,k,k-1]$  (that is,  $A[i,k]$ ) is 0 then we do nothing
  - But if  $A[i,k]$  is 1 and if  $A[k,j]$  is also 1, then  $A[i,j]$  gets set to 1

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    for  $j \leftarrow 1$  to  $n$  do
      if  $A[i,k]$  then
        if  $A[k,j]$  then
           $A[i,j] \leftarrow 1$ 
```

# Warshall's algorithm

- If we allow  $A$  to be used for the output, we can simplify things
  - If  $R[i,k,k-1]$  (that is,  $A[i,k]$ ) is 0 then we do nothing
  - But if  $A[i,k]$  is 1 and if  $A[k,j]$  is also 1, then  $A[i,j]$  gets set to 1
- $A[i,k]$  does not depend on  $j$ , so testing it can be moved outside the innermost loop

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    for  $j \leftarrow 1$  to  $n$  do
      if  $A[i,k]$  then
        if  $A[k,j]$  then
           $A[i,j] \leftarrow 1$ 
```

# Warshall's algorithm

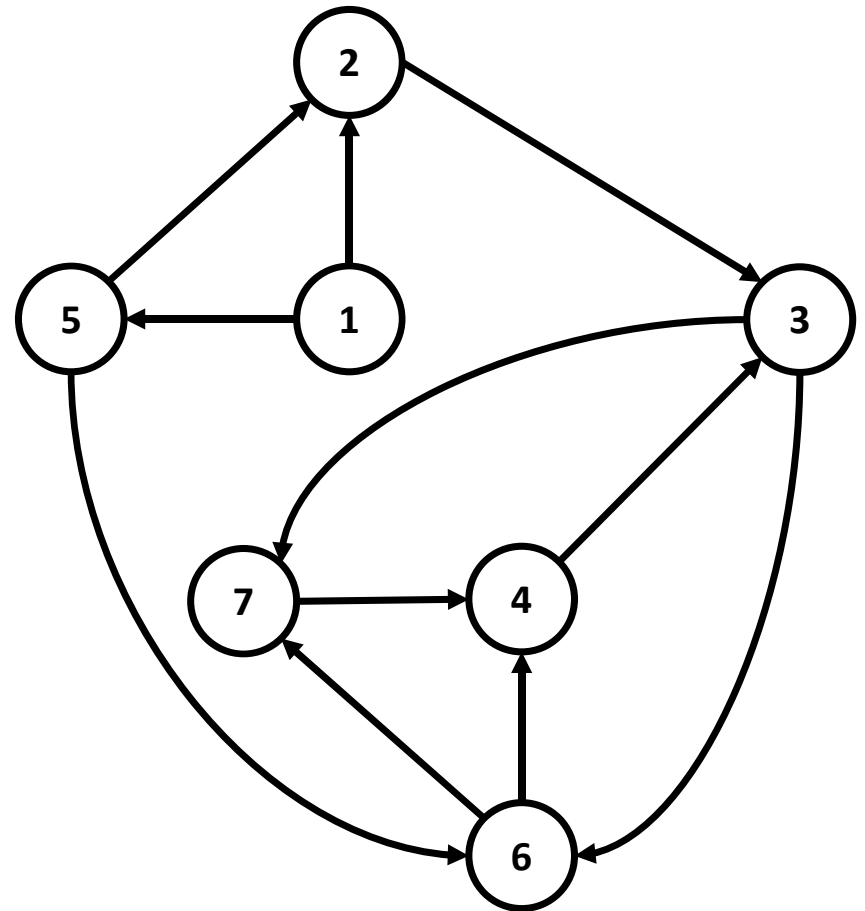
- If we allow  $A$  to be used for the output, we can simplify things
  - If  $R[i,k,k-1]$  (that is,  $A[i,k]$ ) is 0 then we do nothing
  - But if  $A[i,k]$  is 1 and if  $A[k,j]$  is also 1, then  $A[i,j]$  gets set to 1
- $A[i,k]$  does not depend on  $j$ , so testing it can be moved outside the innermost loop
  - This leads to a simpler version of the algorithm

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    if  $A[i,k]$  then
      for  $j \leftarrow 1$  to  $n$  do
        if  $A[k,j]$  then
           $A[i,j] \leftarrow 1$ 
```



# Warshall's algorithm

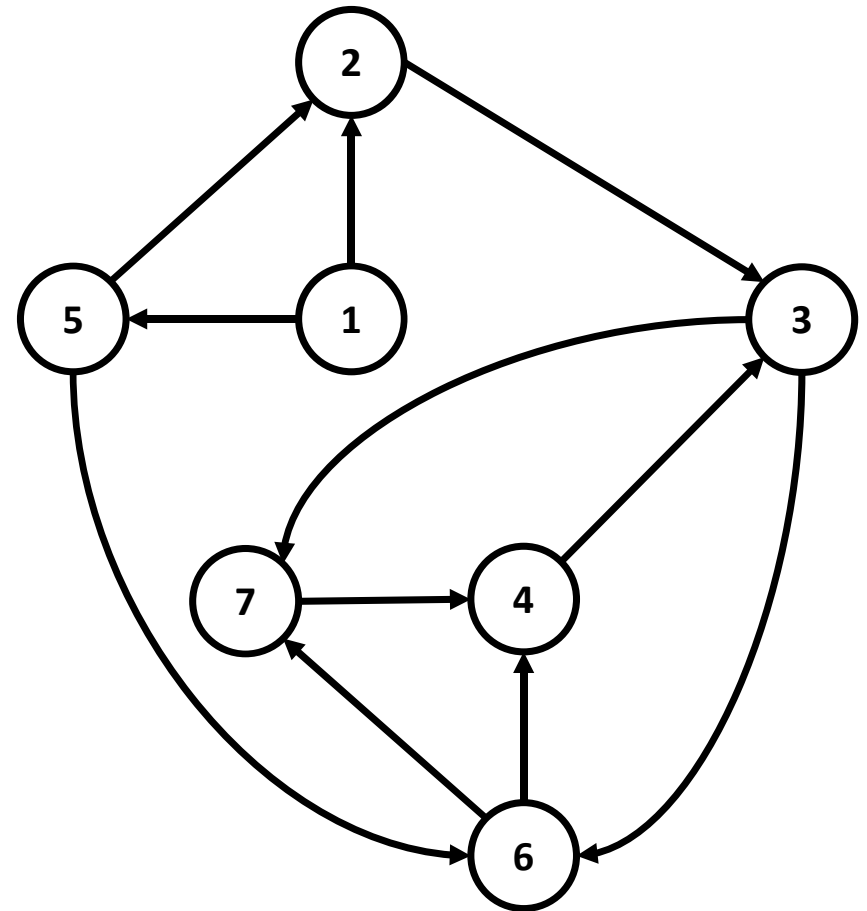
- Let's examine this algorithm. Let our graph be



# Warshall's algorithm

- Let's examine this algorithm. Let our graph be
- Then, the adjacency matrix is:

$$\begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$



# Warshall's algorithm

- For  $k=1$ , all the elements in the column are zero, so this **if** statement does nothing.

```
for  $k \leftarrow 1$  to  $n$  do  
  for  $i \leftarrow 1$  to  $n$  do  
    if  $A[i, k]$  then  
      for  $j \leftarrow 1$  to  $n$  do  
        if  $A[k, j]$  then  
           $A[i, j] \leftarrow 1$ 
```

$$\begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

# Warshall's algorithm

- For  $k=2$ , we have  $A[1,2] = 1$  and  $A[5,2] = 1$ , and  $A[2,3]=1$

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    if  $A[i, k]$  then
      for  $j \leftarrow 1$  to  $n$  do
        if  $A[k, j]$  then
           $A[i, j] \leftarrow 1$ 
```


0	1	0	0	1	0	0
0	0	1	0	0	0	0
0	0	0	0	0	1	1
0	0	1	0	0	0	0
0	1	0	0	0	1	0
0	0	0	1	0	0	1
0	0	0	1	0	0	0

# Warshall's algorithm

- For  $k=2$ , we have  $A[1,2] = 1$  and  $A[5,2] = 1$ , and  $A[2,3]=1$

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    if  $A[i, k]$  then
      for  $j \leftarrow 1$  to  $n$  do
        if  $A[k, j]$  then
           $A[i, j] \leftarrow 1$ 
```

There are '1's on this same row and column



0	1	0	0	1	0	0
0	0	1	0	0	0	0
0	0	0	0	0	1	1
0	0	1	0	0	0	0
0	1	0	0	0	1	0
0	0	0	1	0	0	1
0	0	0	1	0	0	0

# Warshall's algorithm

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for  $k \leftarrow 1$  to  $n$  do
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        if  $A[k, j]$  then
           $A[i, j] \leftarrow 1$ 
```

0	1	0	0	1	0	0
0	0	1	0	0	0	0
0	0	0	0	0	1	1
0	0	1	0	0	0	0
0	1	0	0	0	1	0
0	0	0	1	0	0	1
0	0	0	1	0	0	0

Same here!!!

# Warshall's algorithm

- For  $k=2$ , we have  $A[1,2] = 1$  and  $A[5,2] = 1$ , and  $A[2,3]=1$ 
  - Then, we can make  $A[1,3] = 1$  and  $A[5,3] = 1$

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    if  $A[i, k]$  then
      for  $j \leftarrow 1$  to  $n$  do
        if  $A[k, j]$  then
           $A[i, j] \leftarrow 1$ 
```

0	1	1	0	1	0	0
0	0	1	0	0	0	0
0	0	0	0	0	1	1
0	0	1	0	0	0	0
0	1	1	0	0	1	0
0	0	0	1	0	0	1
0	0	0	1	0	0	0

# Warshall's algorithm

- For  $k=3$ , we have  $A[1,3]$ ,  $A[2,3]$ ,  $A[4,3]$ ,  $A[5,3]$ ,  $A[3,6]$  and  $A[3,7]$  equal to 1

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    if  $A[i, k]$  then
      for  $j \leftarrow 1$  to  $n$  do
        if  $A[k, j]$  then
           $A[i, j] \leftarrow 1$ 
```

0	1	1	0	1	0	0
0	0	1	0	0	0	0
0	0	0	0	0	1	1
0	0	1	0	0	0	0
0	1	1	0	0	1	0
0	0	0	1	0	0	1
0	0	0	1	0	0	0




# Warshall's algorithm

- For  $k=3$ , we have  $A[1,3]$ ,  $A[2,3]$ ,  $A[4,3]$ ,  $A[5,3]$ ,  $A[3,6]$  and  $A[3,7]$  equal to 1

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for  $k \leftarrow 1$  to  $n$  do
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    if  $A[i, k]$  then
      for  $j \leftarrow 1$  to  $n$  do
        if  $A[k, j]$  then
           $A[i, j] \leftarrow 1$ 
```

This block should turn into '1's



0	1	1	0	1	0	0
0	0	1	0	0	0	0
0	0	0	0	0	1	1
0	0	1	0	0	0	0
0	1	1	0	0	1	0
0	0	0	1	0	0	1
0	0	0	1	0	0	0

# Warshall's algorithm

- For  $k=3$ , we have  $A[1,3]$ ,  $A[2,3]$ ,  $A[4,3]$ ,  $A[5,3]$ ,  $A[3,6]$  and  $A[3,7]$  equal to 1

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for  $k \leftarrow 1$  to  $n$  do
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```

0	1	1	0	1	0	0
0	0	1	0	0	0	0
0	0	0	0	0	1	1
0	0	1	0	0	0	0
0	1	1	0	0	1	0
0	0	0	1	0	0	1
0	0	0	1	0	0	0

This one too...

# Warshall's algorithm

- For  $k=3$ , we have  $A[1,3]$ ,  $A[2,3]$ ,  $A[4,3]$ ,  $A[5,3]$ ,  $A[3,6]$  and  $A[3,7]$  equal to 1
  - Then, we can make  $A[1,6]$ ,  $A[2,6]$ ,  $A[4,6]$ ,  $A[1,7]$ ,  $A[2,7]$ ,  $A[4,7]$ , and  $A[5,7]$  equal to 1

```
for  $k \leftarrow 1$  to  $n$  do
  for  $i \leftarrow 1$  to  $n$  do
    if  $A[i, k]$  then
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```

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 0 & 0 & \mathbf{1} & \mathbf{1} \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & \mathbf{1} & 0 & 0 & 1 \\ 0 & 0 & 0 & \mathbf{1} & 0 & 0 & 0 \end{bmatrix}$$

# Warshall's algorithm

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$k=4$

0	1	1	0	1	1	1
0	0	1	0	0	1	1
0	0	0	0	0	1	1
0	0	1	0	0	1	1
0	1	1	0	0	1	1
0	0	0	1	0	0	1
0	0	0	1	0	0	0



In row 4 there is a '1' on this column

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

0	1	1	0	1	1	1
0	0	1	0	0	1	1
0	0	0	0	0	1	1
0	0	1	0	0	1	1
0	1	1	0	0	1	1
0	0	0	1	0	0	1
0	0	0	1	0	0	0



Also on this column

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$



and on this column

# Warshall's algorithm

- Let's look at the next steps:

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$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

← In Column 4 there is a '1' on this row



# Warshall's algorithm

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$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

← Also on this row

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & \mathbf{1} \end{bmatrix}$$

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & \mathbf{1} \end{bmatrix}$$

$k=5$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & \mathbf{1} & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & \mathbf{1} & \mathbf{1} & 0 & 0 & \mathbf{1} & \mathbf{1} \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & \mathbf{1} \end{bmatrix}$$

$\text{These are done} \downarrow k=5$

$$\begin{bmatrix} 0 & \boxed{1} & \boxed{1} & 0 & \mathbf{1} & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & \mathbf{1} & \mathbf{1} & 0 & 0 & \mathbf{1} & \mathbf{1} \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & \mathbf{1} \end{bmatrix}$$

$k=5$

So are these

↓

$$\begin{bmatrix} 0 & 1 & 1 & 0 & \mathbf{1} & \mathbf{1} & \mathbf{1} \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & \mathbf{1} & \mathbf{1} & 0 & 0 & \mathbf{1} & \mathbf{1} \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & \mathbf{1} \end{bmatrix}$$

$k=5$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

There are no changes

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & \mathbf{1} \end{bmatrix}$$

$k=5$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

$k=6$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & \mathbf{1} & 1 \\ 0 & 0 & 1 & 0 & 0 & \mathbf{1} & 1 \\ 0 & 0 & 0 & 0 & 0 & \mathbf{1} & 1 \\ 0 & 0 & 1 & 0 & 0 & \mathbf{1} & 1 \\ 0 & 1 & 1 & 0 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & \mathbf{1} & 0 & \mathbf{1} & \mathbf{1} \\ 0 & 0 & 1 & 1 & 0 & \mathbf{1} & 1 \end{bmatrix}$$

# Warshall's algorithm

- Let's look at the next steps:

$k=4$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & 1 \\ 0 & 0 & \mathbf{1} & 1 & 0 & \mathbf{1} & \mathbf{1} \end{bmatrix}$$

$k=5$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

$k=6$

$$\begin{bmatrix} 0 & 1 & 1 & \mathbf{1} & 1 & 1 & 1 \\ 0 & 0 & 1 & \mathbf{1} & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & \mathbf{1} & 0 & 1 & 1 \\ 0 & 0 & 1 & \mathbf{1} & 0 & 1 & 1 \\ 0 & 1 & 1 & \mathbf{1} & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$



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$k=5$

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

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$$\begin{bmatrix} 0 & 1 & 1 & \mathbf{1} & 1 & 1 & 1 \\ 0 & 0 & 1 & \mathbf{1} & 0 & 1 & 1 \\ 0 & 0 & \mathbf{1} & \mathbf{1} & 0 & 1 & 1 \\ 0 & 0 & 1 & \mathbf{1} & 0 & 1 & 1 \\ 0 & 1 & 1 & \mathbf{1} & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 \end{bmatrix}$$

- For  $k=7$  there are no changes either...

# Warshall's algorithm

- This algorithm's complexity is  $\Theta(n^3)$ 
  - There is **no difference** between the best, average, and worst cases.

# Warshall's algorithm

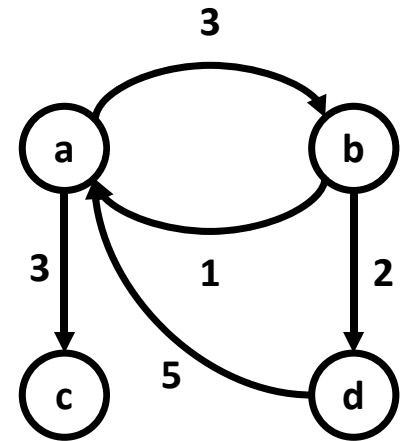
- This algorithm's complexity is  $\Theta(n^3)$ 
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- The algorithm has a tight inner loop, making it **ideal for dense graphs**
- However, it is **not the best** transitive-closure algorithm to use for **sparse graphs**

# Warshall's algorithm

- This algorithm's complexity is  $\Theta(n^3)$ 
  - There is **no difference** between the best, average, and worst cases.
- The algorithm has a tight inner loop, making it **ideal for dense graphs**
- However, it is **not the best** transitive-closure algorithm to use for **sparse graphs**
  - For sparse graphs, it may be better doing DFS from each node  $v$ , keeping track of which nodes are reached from  $v$

# Floyd's algorithm

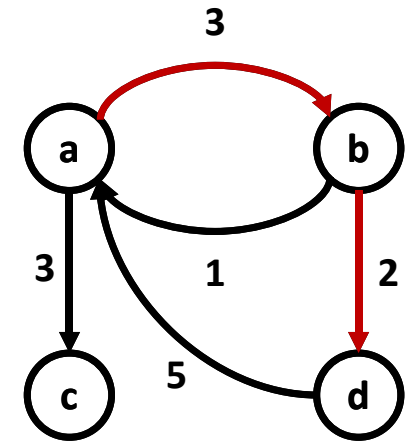
- Floyd's algorithm solves the **all-pairs shortest-path** problem for weighted graphs with **positive weights**.
  - It works for **directed** as well as **undirected** graphs
- We assume we are given a **weight matrix**  $W$  that holds all the edges' weights
  - If there is no edge from node  $i$  to node  $j$ , we set  $W[i,j] = \infty$



$\infty$	3	3	$\infty$
1	$\infty$	$\infty$	2
$\infty$	$\infty$	$\infty$	$\infty$
5	$\infty$	$\infty$	$\infty$

# Floyd's algorithm

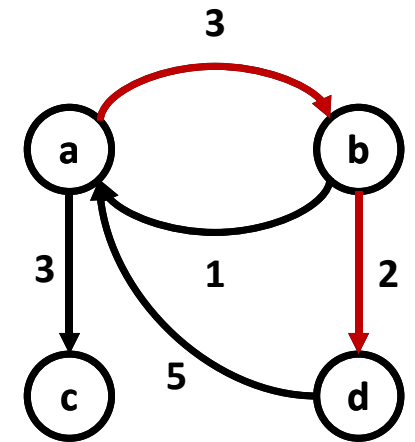
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  - If there is no edge from node  $i$  to node  $j$ , we set  $W[i,j] = \infty$



$\infty$	3	3	5
1	$\infty$	$\infty$	2
$\infty$	$\infty$	$\infty$	$\infty$
5	$\infty$	$\infty$	$\infty$

# Floyd's algorithm

- Floyd's algorithm solves the **all-pairs shortest-path** problem for weighted graphs with **positive weights**.
  - It works for **directed** as well as **undirected** graphs
- We assume we are given a **weight matrix**  $W$  that holds all the edges' weights
  - If there is no edge from node  $i$  to node  $j$ , we set  $W[i,j] = \infty$
- We will construct the **distance matrix**  $D$ , step by step



$\infty$	3	3	5
1	$\infty$	$\infty$	2
$\infty$	$\infty$	$\infty$	$\infty$
5	$\infty$	$\infty$	$\infty$

# Floyd's algorithm

- As we did in the Warshall's algorithm, assume nodes are numbered 1 to  $n$ . We try to answer the question:

**What is the shortest path** from node  $i$  to node  $j$  using nodes  $[1 \dots k]$  as *stepping stones*?



# Floyd's algorithm

- As we did in the Warshall's algorithm, assume nodes are numbered 1 to  $n$ . We try to answer the question:

**What is the shortest path** from node  $i$  to node  $j$  using nodes  $[1 \dots k]$  as *stepping stones*?

- Such path will exist if and only if we can:
  - step from  $i$  to  $j$  using only nodes  $[1 \dots k-1]$ , or
  - step from  $i$  to  $k$  using only nodes  $[1 \dots k-1]$ , and then step from  $k$  to  $j$  using only nodes  $[1 \dots k-1]$ .

# Floyd's algorithm

- If  $G$ 's weight matrix is  $W$  then we can express the recurrence relation as:

$$D[i, j, 0] = W[i, j]$$

$$D[i, j, k] = \min (D[i, j, k - 1], D[i, k, k - 1] + D[k, j, k - 1])$$

# Floyd's algorithm

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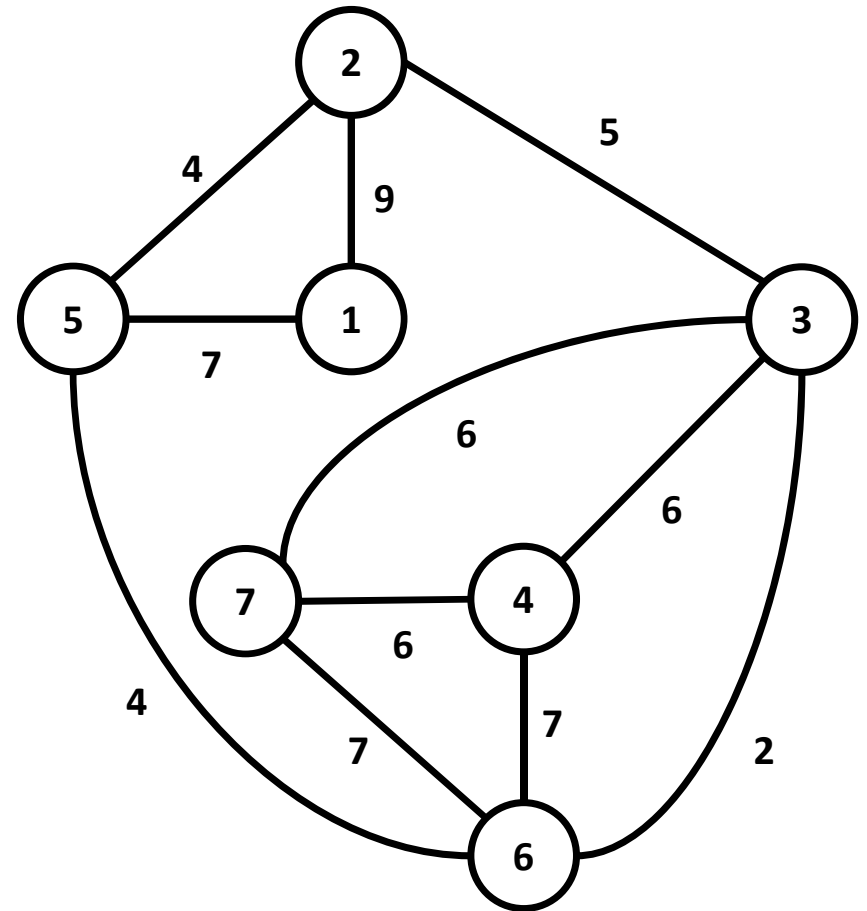
$$D[i, j, k] = \min (D[i, j, k - 1], D[i, k, k - 1] + D[k, j, k - 1])$$

- A simpler version updating  $D$ :

```
function FLOYD( $W[\cdot, \cdot], n$ )  
   $D \leftarrow W$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min (D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

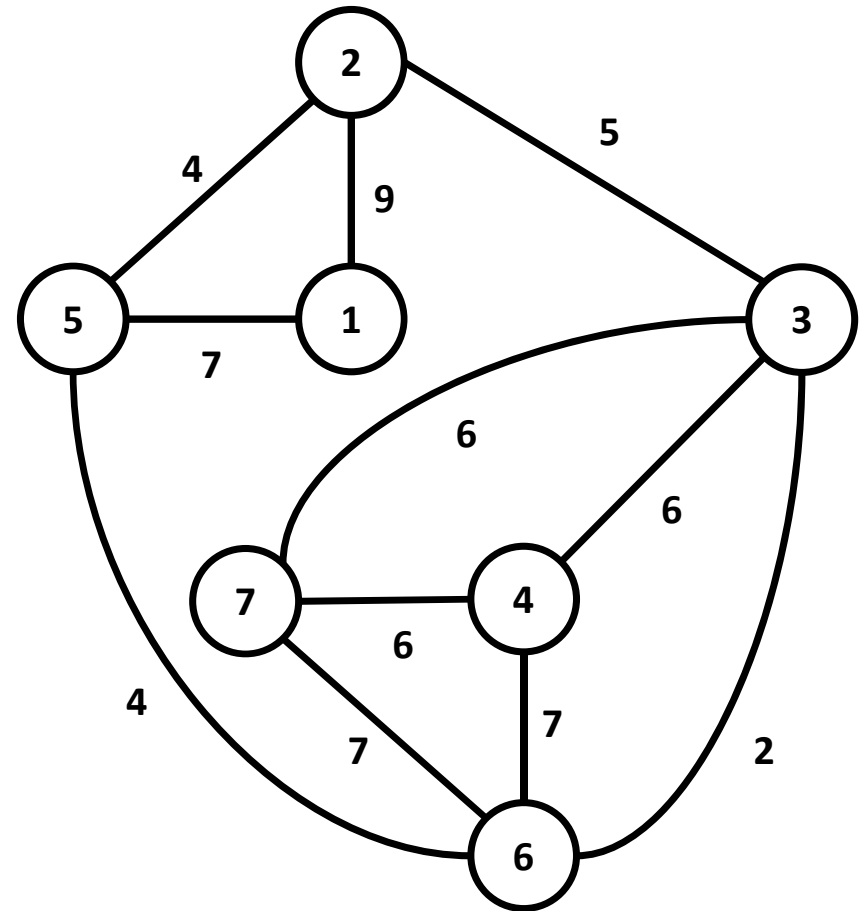
# Floyd's algorithm

- Let's examine this algorithm. Let our graph be



# Floyd's algorithm

- Let's examine this algorithm. Let our graph be
- Then, the weight matrix is:

$$\begin{bmatrix} 0 & 9 & \infty & \infty & 7 & \infty & \infty \\ 9 & 0 & 5 & \infty & 4 & \infty & \infty \\ \infty & 5 & 0 & 6 & \infty & 2 & 6 \\ \infty & \infty & 6 & 0 & \infty & 7 & 6 \\ 7 & 4 & \infty & \infty & 0 & 4 & \infty \\ \infty & \infty & 2 & 7 & 4 & 0 & 7 \\ \infty & \infty & 6 & 6 & \infty & 7 & 0 \end{bmatrix}$$


# Floyd's algorithm

- For  $k=1$  there are no changes

```
function FLOYD( $W[\cdot, \cdot], n$ )  
   $D \leftarrow W$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

$$\begin{bmatrix} 0 & 9 & \infty & \infty & 7 & \infty & \infty \\ 9 & 0 & 5 & \infty & 4 & \infty & \infty \\ \infty & 5 & 0 & 6 & \infty & 2 & 6 \\ \infty & \infty & 6 & 0 & \infty & 7 & 6 \\ 7 & 4 & \infty & \infty & 0 & 4 & \infty \\ \infty & \infty & 2 & 7 & 4 & 0 & 7 \\ \infty & \infty & 6 & 6 & \infty & 7 & 0 \end{bmatrix}$$

# Floyd's algorithm

- For  $k=2$ ,  $D[1,2] = 9$  and  $D[2,3]=5$ ;  
and  $D[5,2] = 4$  and  $D[2,3]=5$

```
function FLOYD( $W[\cdot, \cdot], n$ )  
   $D \leftarrow W$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

0	9	$\infty$	$\infty$	7	$\infty$	$\infty$
9	0	5	$\infty$	4	$\infty$	$\infty$
$\infty$	5	0	6	$\infty$	2	6
$\infty$	$\infty$	6	0	$\infty$	7	6
7	4	$\infty$	$\infty$	0	4	$\infty$
$\infty$	$\infty$	2	7	4	0	7
$\infty$	$\infty$	6	6	$\infty$	7	0


# Floyd's algorithm

- For  $k=2$ ,  $D[1,2] = 9$  and  $D[2,3]=5$ ;  
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```

function FLOYD( $W[\cdot, \cdot], n$ )
     $D \leftarrow W$ 
    for  $k \leftarrow 1$  to  $n$  do
        for  $i \leftarrow 1$  to  $n$  do
            for  $j \leftarrow 1$  to  $n$  do
                 $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$ 
    return  $D$ 
    
```

We can connect 1 and 3 through 2



0	9	$\infty$	$\infty$	7	$\infty$	$\infty$
9	0	5	$\infty$	4	$\infty$	$\infty$
$\infty$	5	0	6	$\infty$	2	6
$\infty$	$\infty$	6	0	$\infty$	7	6
7	4	$\infty$	$\infty$	0	4	$\infty$
$\infty$	$\infty$	2	7	4	0	7
$\infty$	$\infty$	6	6	$\infty$	7	0




# Floyd's algorithm

- For  $k=2$ ,  $D[1,2] = 9$  and  $D[2,3]=5$ ;  
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function FLOYD( $W[\cdot, \cdot], n$ )
     $D \leftarrow W$ 
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            for  $j \leftarrow 1$  to  $n$  do
                 $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$ 
    return  $D$ 
    
```

and 3 and 5 through 2



0	9	$\infty$	$\infty$	7	$\infty$	$\infty$
9	0	5	$\infty$	4	$\infty$	$\infty$
$\infty$	5	0	6	$\infty$	2	6
$\infty$	$\infty$	6	0	$\infty$	7	6
7	4	$\infty$	$\infty$	0	4	$\infty$
$\infty$	$\infty$	2	7	4	0	7
$\infty$	$\infty$	6	6	$\infty$	7	0

# Floyd's algorithm

- For  $k=2$ ,  $D[1,2] = 9$  and  $D[2,3]=5$ ;  
and  $D[5,2] = 4$  and  $D[2,3]=5$ 
  - Hence, we can make  $D[1,3]=14$  and  $D[5,3]=9$

```
function FLOYD( $W[\cdot, \cdot], n$ )  
   $D \leftarrow W$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

0	9	14	$\infty$	7	$\infty$	$\infty$
9	0	5	$\infty$	4	$\infty$	$\infty$
14	5	0	6	9	2	6
$\infty$	$\infty$	6	0	$\infty$	7	6
7	4	9	$\infty$	0	4	$\infty$
$\infty$	$\infty$	2	7	4	0	7
$\infty$	$\infty$	6	6	$\infty$	7	0

# Floyd's algorithm

- For  $k=2$ ,  $D[1,2] = 9$  and  $D[2,3]=5$ ; and  $D[5,2] = 4$  and  $D[2,3]=5$ 
  - Hence, we can make  $D[1,3]=14$  and  $D[5,3]=9$
  - Note that the graph is undirected, which makes the matrix symmetric

```
function FLOYD( $W[\cdot, \cdot], n$ )  
   $D \leftarrow W$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

0	9	14	$\infty$	7	$\infty$	$\infty$
9	0	5	$\infty$	4	$\infty$	$\infty$
14	5	0	6	9	2	6
$\infty$	$\infty$	6	0	$\infty$	7	6
7	4	9	$\infty$	0	4	$\infty$
$\infty$	$\infty$	2	7	4	0	7
$\infty$	$\infty$	6	6	$\infty$	7	0

# Floyd's algorithm

- For  $k=3$ , we can reach all other nodes in the graph

```
function FLOYD( $W[\cdot, \cdot], n$ )  
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  return  $D$ 
```

0	9	14	$\infty$	7	$\infty$	$\infty$
9	0	5	$\infty$	4	$\infty$	$\infty$
14	5	0	6	9	2	6
$\infty$	$\infty$	6	0	$\infty$	7	6
7	4	9	$\infty$	0	4	$\infty$
$\infty$	$\infty$	2	7	4	0	7
$\infty$	$\infty$	6	6	$\infty$	7	0


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  for  $k \leftarrow 1$  to  $n$  do
    for  $i \leftarrow 1$  to  $n$  do
      for  $j \leftarrow 1$  to  $n$  do
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$ 
  return  $D$ 
  
```

These and all infinities will be gone...



0	9	14	$\infty$	7	$\infty$	$\infty$
9	0	5	$\infty$	4	$\infty$	$\infty$
14	5	0	6	9	2	6
$\infty$	$\infty$	6	0	$\infty$	7	6
7	4	9	$\infty$	0	4	$\infty$
$\infty$	$\infty$	2	7	4	0	7
$\infty$	$\infty$	6	6	$\infty$	7	0

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    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

0	9	14	20	7	16	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
16	7	2	7	4	0	7
20	11	6	6	15	7	0

# Floyd's algorithm

- For  $k=3$ , we can reach all other nodes in the graph
  - However, these may not be the shortest paths

```
function FLOYD( $W[\cdot, \cdot], n$ )  
   $D \leftarrow W$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

0	9	14	20	7	16	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
16	7	2	7	4	0	7
20	11	6	6	15	7	0

# Floyd's algorithm

- For  $k=3$ , we can reach all other nodes in the graph
  - However, these may not be the shortest paths
- There will be no changes for  $k=4$

```
function FLOYD( $W[\cdot, \cdot], n$ )  
   $D \leftarrow W$   
  for  $k \leftarrow 1$  to  $n$  do  
    for  $i \leftarrow 1$  to  $n$  do  
      for  $j \leftarrow 1$  to  $n$  do  
         $D[i, j] \leftarrow \min(D[i, j], D[i, k] + D[k, j])$   
  return  $D$ 
```

0	9	14	20	7	16	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
16	7	2	7	4	0	7
20	11	6	6	15	7	0



# Floyd's algorithm

- Let's look at the next steps:

$k=5$

0	9	14	20	7	16	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
16	7	2	7	4	0	7
20	11	6	6	15	7	0

# Floyd's algorithm

- Let's look at the next steps:

Taking 7+4 is better than 16

$k=5$



0	9	14	20	7	16	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
16	7	2	7	4	0	7
20	11	6	6	15	7	0

# Floyd's algorithm

- Let's look at the next steps:

$k=5$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

# Floyd's algorithm

- Let's look at the next steps:

$k=5$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

$k=6$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

# Floyd's algorithm

- Let's look at the next steps:

$k=5$

$$\begin{bmatrix} 0 & 9 & 14 & 20 & 7 & \mathbf{11} & 20 \\ 9 & 0 & 5 & 11 & 4 & 7 & 11 \\ 14 & 5 & 0 & 6 & 9 & 2 & 6 \\ 20 & 11 & 6 & 0 & 15 & 7 & 6 \\ 7 & 4 & 9 & 15 & 0 & 4 & 15 \\ \mathbf{11} & 7 & 2 & 7 & 4 & 0 & 7 \\ 20 & 11 & 6 & 6 & 15 & 7 & 0 \end{bmatrix}$$

Taking 11+2 is better than 14

$k=6$

$$\begin{bmatrix} 0 & 9 & \boxed{14} & 20 & 7 & \mathbf{11} & 20 \\ 9 & 0 & 5 & 11 & 4 & \mathbf{7} & 11 \\ 14 & 5 & 0 & 6 & 9 & \mathbf{2} & 6 \\ 20 & 11 & 6 & 0 & 15 & \mathbf{7} & 6 \\ 7 & 4 & 9 & 15 & 0 & \mathbf{4} & 15 \\ \mathbf{11} & \mathbf{7} & \mathbf{2} & \mathbf{7} & \mathbf{4} & 0 & \mathbf{7} \\ 20 & 11 & 6 & 6 & 15 & \mathbf{7} & 0 \end{bmatrix}$$

# Floyd's algorithm

- Let's look at the next steps:

$k=5$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

$k=6$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

Taking 11+7 is better than 20



# Floyd's algorithm

- Let's look at the next steps:

$k=5$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

$k=6$

0	9	13	18	7	11	18
9	0	5	11	4	7	11
13	5	0	6	6	2	6
18	11	6	0	11	7	6
7	4	6	11	0	4	11
11	7	2	7	4	0	7
18	11	6	6	11	7	0

# Floyd's algorithm

- Let's look at the next steps:

$k=5$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

$k=6$

0	9	13	18	7	11	18
9	0	5	11	4	7	11
13	5	0	6	6	2	6
18	11	6	0	11	7	6
7	4	6	11	0	4	11
11	7	2	7	4	0	7
18	11	6	6	11	7	0

$k=7$

0	9	13	18	7	11	18
9	0	5	11	4	7	11
13	5	0	6	6	2	6
18	11	6	0	11	7	6
7	4	6	11	0	4	11
11	7	2	7	4	0	7
18	11	6	6	11	7	0



# Floyd's algorithm

- Let's look at the next steps:

$k=5$

0	9	14	20	7	11	20
9	0	5	11	4	7	11
14	5	0	6	9	2	6
20	11	6	0	15	7	6
7	4	9	15	0	4	15
11	7	2	7	4	0	7
20	11	6	6	15	7	0

$k=6$

0	9	13	18	7	11	18
9	0	5	11	4	7	11
13	5	0	6	6	2	6
18	11	6	0	11	7	6
7	4	6	11	0	4	11
11	7	2	7	4	0	7
18	11	6	6	11	7	0

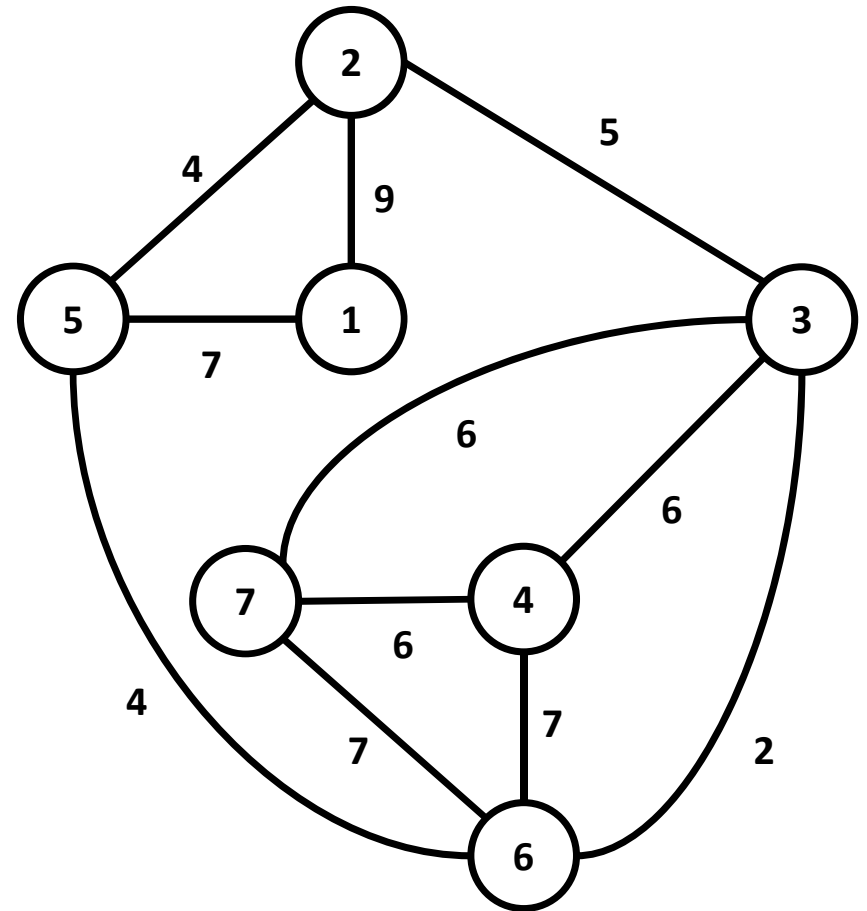
$k=7$

0	9	13	18	7	11	18
9	0	5	11	4	7	11
13	5	0	6	6	2	6
18	11	6	0	11	7	6
7	4	6	11	0	4	11
11	7	2	7	4	0	7
18	11	6	6	11	7	0

- For  $k=7$ ,  $D$  is unchanged. So we have found the best paths

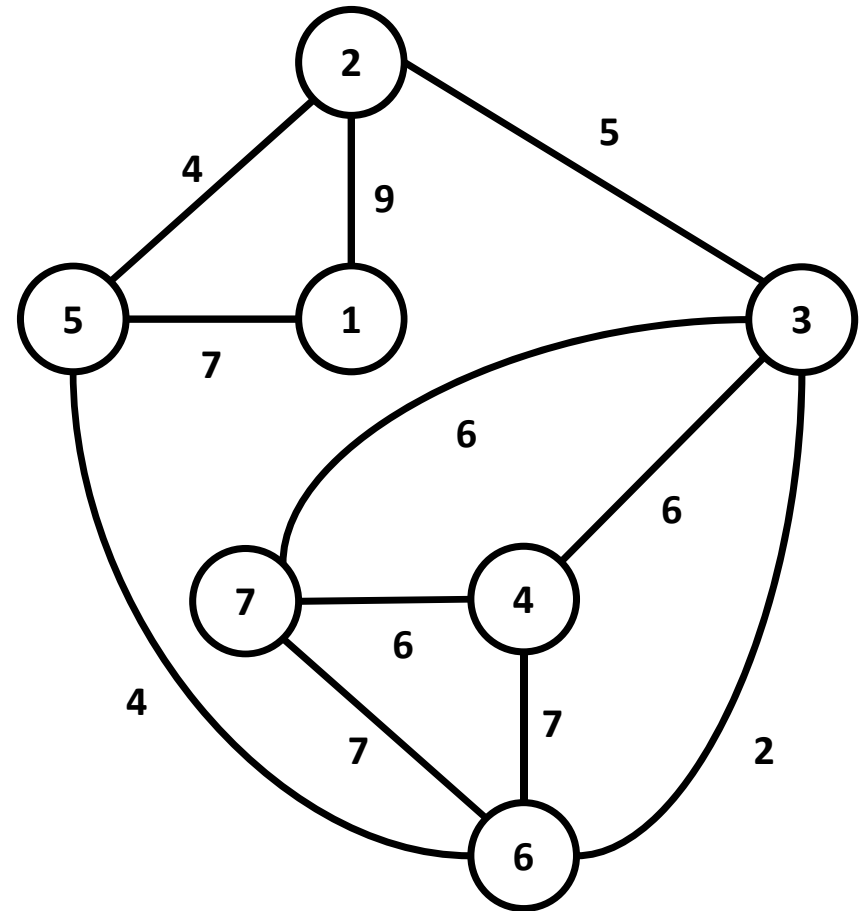
# A sub-structure property

- For DP to be applicable, the problem must have a **sub-structure** that allows for a compositional solution



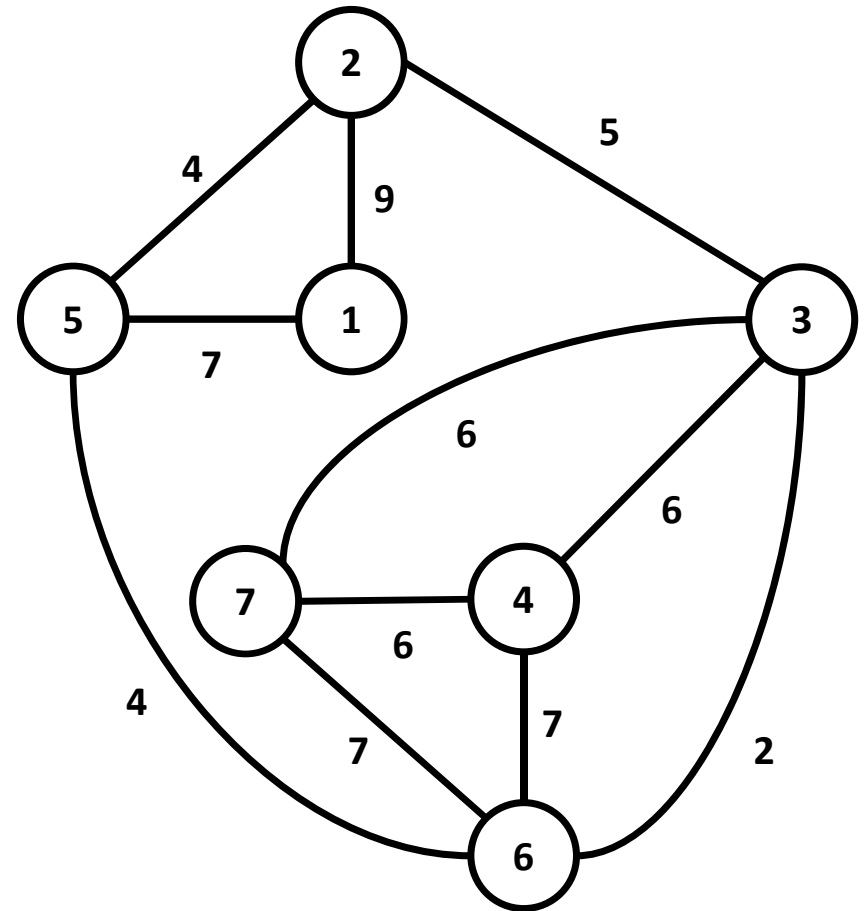
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  - Shortest-path problems have this property



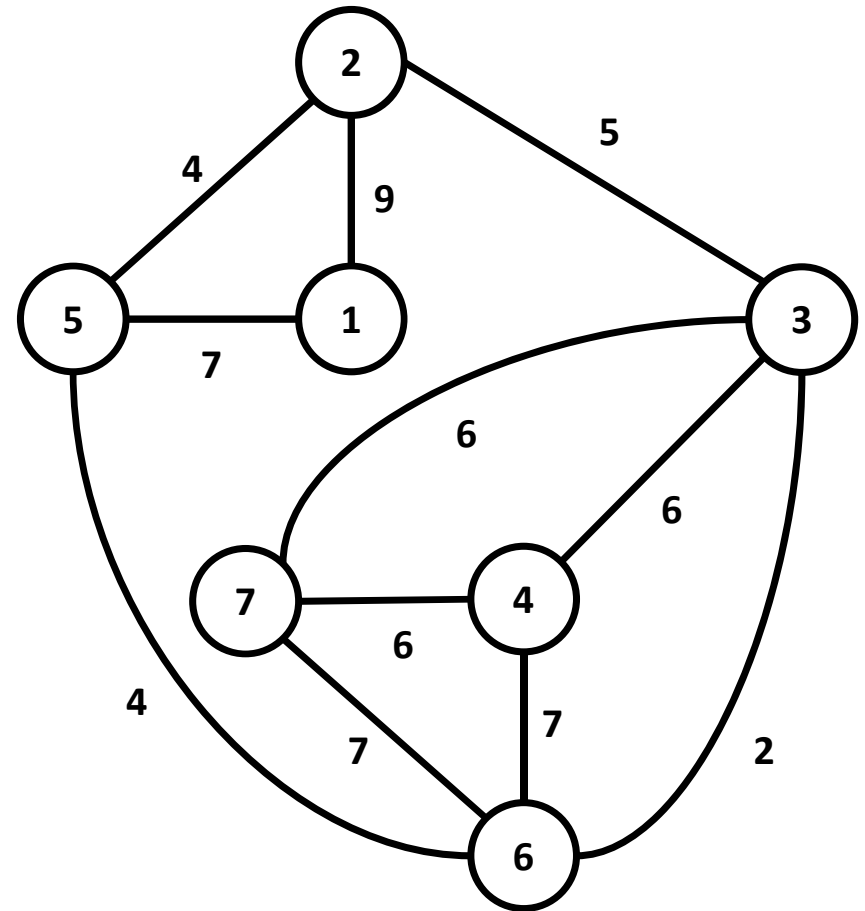
# A sub-structure property

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  - Shortest-path problems have this property
  - For example, if  $\{x_1, x_2, \dots, x_i, \dots, x_n\}$  is a shortest path from  $x_1$  to  $x_n$  then  $\{x_1, x_2, \dots, x_i\}$  is a shortest path from  $x_1$  to  $x_i$



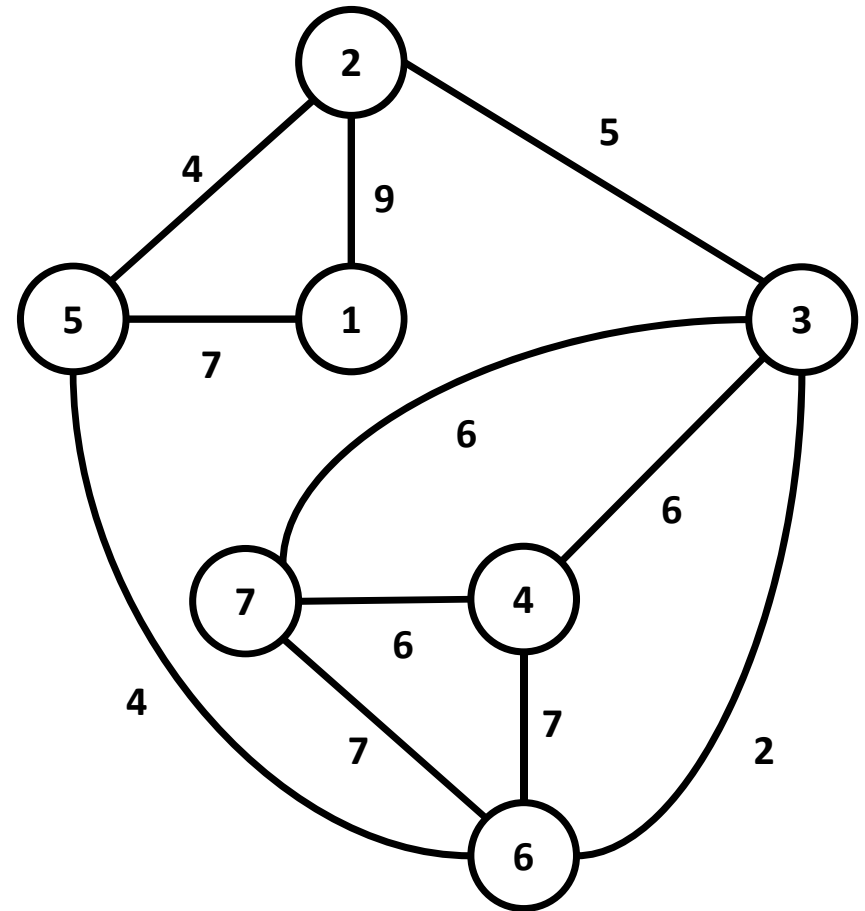
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# A sub-structure property

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- Longest-path problems don't have this property
  - For example,  $\{1, 2, 5, 6, 7, 4, 3\}$  is a longest path from 1 to 3, but  $\{1, 2\}$  is not a longest path from 1 to 2, i.e.,  $\{1, 5, 6, 7, 4, 3, 2\}$  is longer



# Next lecture

- Greedy techniques
  - Prim's algorithm (Levitin Section 9.1)
  - Dijkstra's algorithm (Levitin Section 9.3)