

# Learning to Learn

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### THE BASIC QUESTIONS

#### WHY THIS TALK EXISTS?

- We get asked this a lot
- Universal issue
- As developers, we never stop learning

#### WHY WE LEARN?

- Internal (challenge, wish to improve...)
- External (team, client...)
- The hype

#### **HOW WE LEARN?**

- Answer from science
- Answer from personal experience
- Answer through resources

### SCIENCE!

#### ANDRAGOGY

- Adult learning theory (theories)
- Andragogy vs. Pedagogy (spectrum, really)
- Founded on six assumptions

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#### FOUNDED ON EXPERIENCE

- Learn the basics first (e.g. vanilla JS or CSS)
- Compare and contrast, see patterns
- Do the same thing over and over again

#### STRUCTURING OWN EDUCATION

- Scale up the difficulty at your own pace
- Improve and iterate
- You don't need to understand everything at once
- Compatible with mentoring! (Find one if you can)

#### **PRACTICAL**

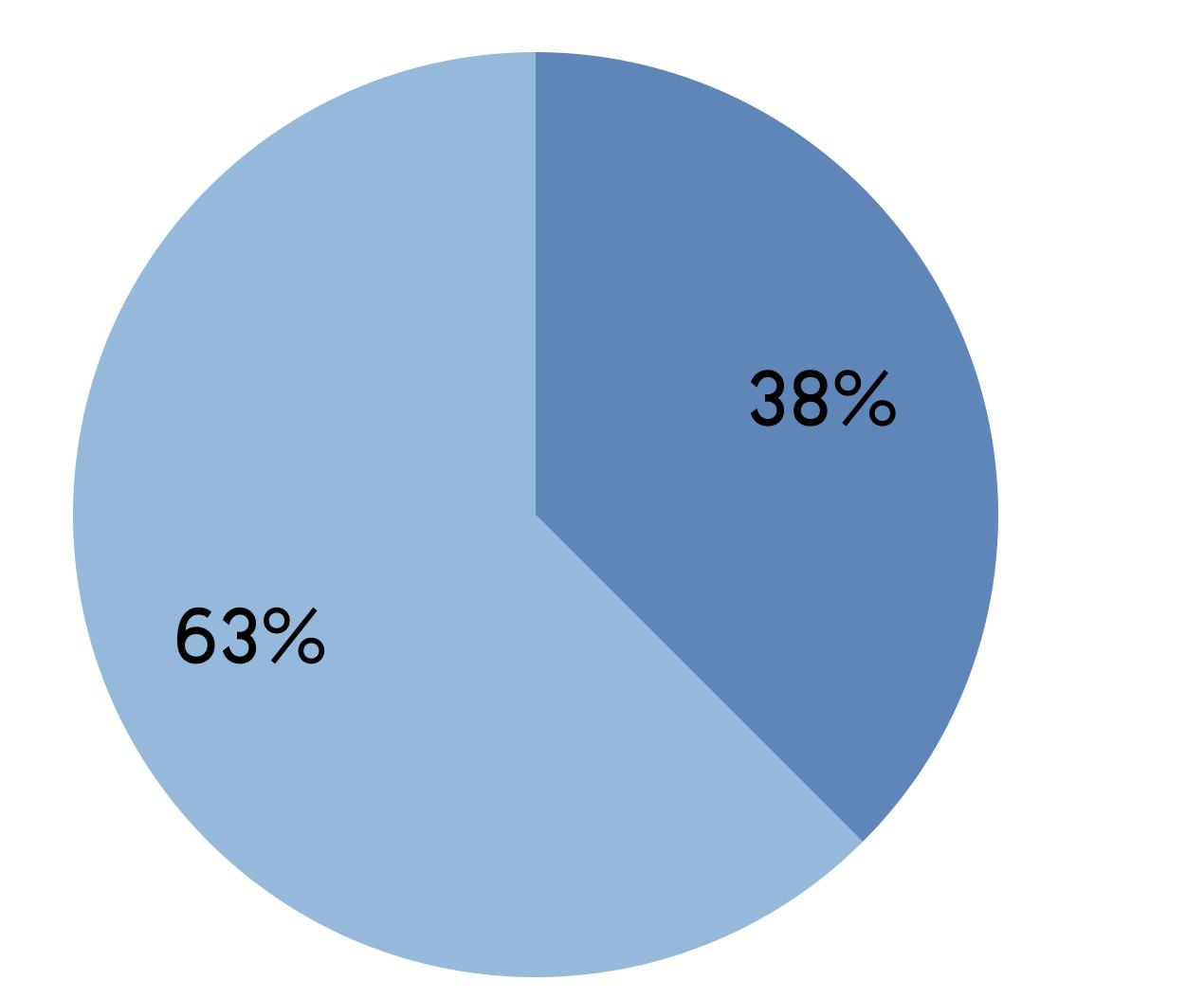
- Build something
- Break it into smaller problems as you go along
- Improve and iterate

### PERSONAL EXPERIENCE

#### IN SEARCH OF ANSWERS

- Polled 7 experienced devs
- Combined with own experience (+1)

Outside [3] JS@Infinum [5]



#### THE COLLECTED DATA

- Varies, but can be grouped in several categories:
  - Readers
  - Doers
- As always, a spectrum

#### READERS

- Going through the docs or best practices
- Only then getting your hands dirty on a pet project
- Understand before using

#### DOERS\*

- Just an idea, or maybe a similar repo
- Iterate, investigate when needed, improve
- MVP as the end goal
- Use to understand

#### CONCLUSION

- It depends!
- Both largely based on practical work
- Starting is different

### RESOURCES

#### FINDING THE BEST RESOURCES

- Same approach polling for data
- Looked for general answers

#### THE BASICS ARE ALWAYS GOOD

- MDN
- MSDN
- StackOverflow

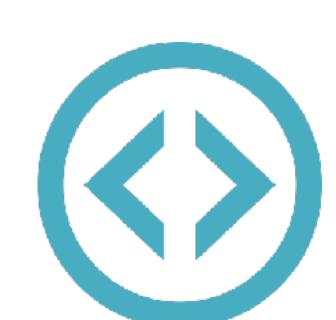
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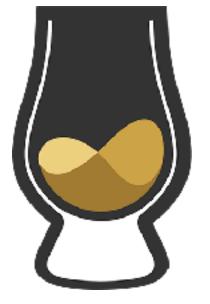
















#### LET'S AGGREGATE

Responses can be grouped into:

- (Official) Documentation
- Tutorials and guides
- Real-world code samples

#### HOW TO READ THE DOCS?

(A STEP-BY-STEP GUIDE)

- 1. If sizeable, start with the basics
- 2. Come back with concrete problems
- 3. When feeling comfortable, get back and master it

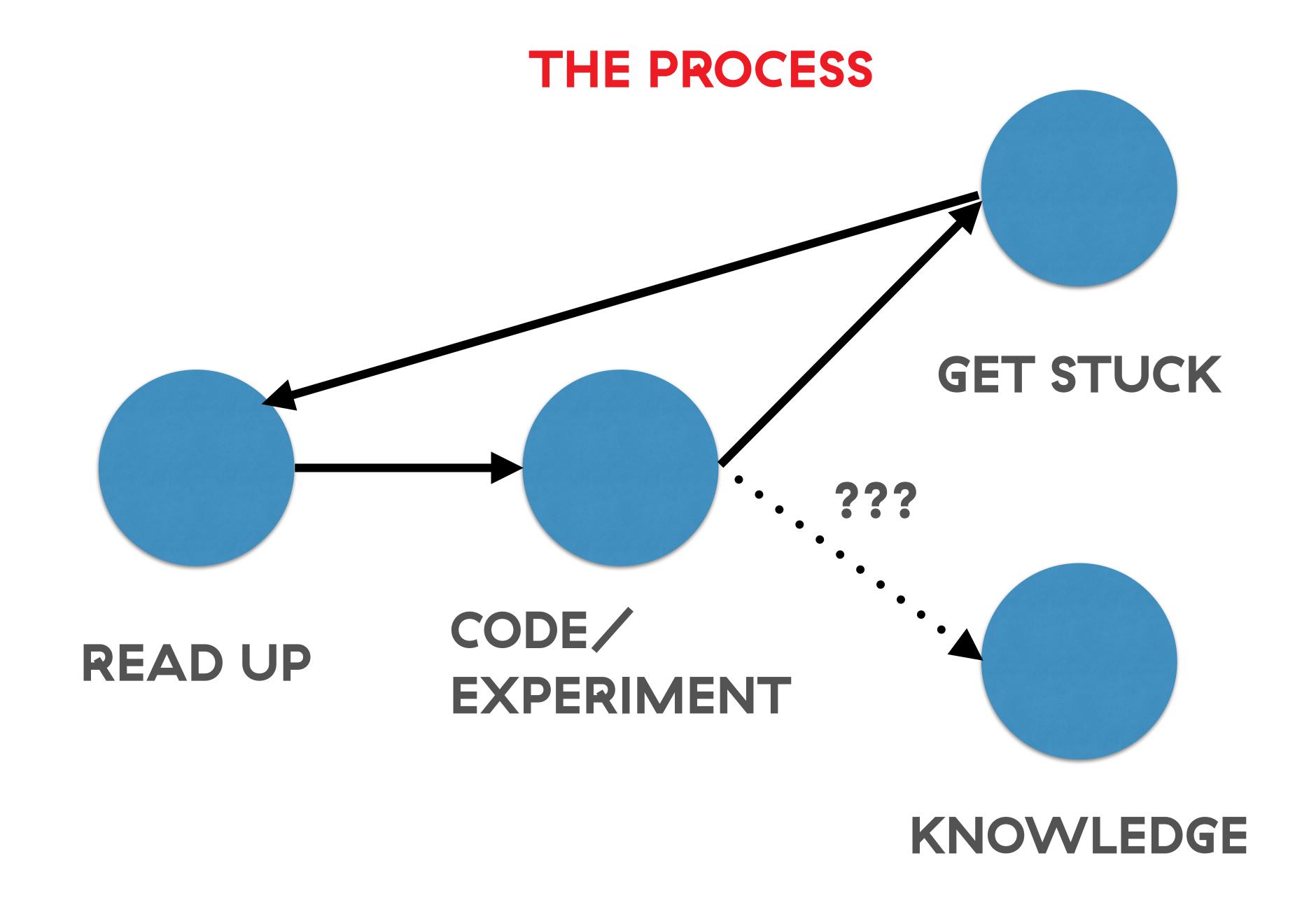
#### **BEST PRACTICES**

- Agreeing on standards makes it easier
- Don't ignore them needlessly
- Not always ok, but have a good reason!

#### **BAD DOCS?**

- Value official docs more than opinions
- Bad reputations exist for a reason (W3Schools?)

## CONCLUDING



#### CONCLUSIONS

- Master the basics
- Learn by doing (be practical)
- Initially solve familiar problems
- Start with whatever you'd like, improve from the docs
- Don't ignore the best practices



### Any questions?

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