	DR. BABASAHEB AMBEDKAR TECHNOLOGICAL UNIVERSIT	Y, LONERE	
	Winter Examination – 2022		
	Course: B. Tech. Branch: Computer Engineering Sem	ester :III	
	<b>Subject Code &amp; Name:</b> BTCOC305(A) Object Oriented Programming in C+-	+	
	Max Marks: 60 Date: Duration: 3 Hr.		
	<ol> <li>Instructions to the Students:         <ol> <li>All the questions are compulsory.</li> <li>The level of question/expected answer as per OBE or the Course Outcowhich the question is based is mentioned in () in front of the question.</li> <li>Use of non-programmable scientific calculators is allowed.</li> <li>Assume suitable data wherever necessary and mention it clearly.</li> </ol> </li> </ol>		
		(Level/CO)	Marks
Q. 1	Solve Any Two of the following.		12
A)	State the need of object oriented programming and any two characteristics of C++.	Remember	6
<b>B</b> )	What is constructor? Explain Parameterized constructor.	Understanding	6
C)	Explain objects as function arguments in C++ with suitable example.	Apply	6
Q.2 A)	Solve Any Two of the following.  Write a C++ program for Binary operator overloading for addition of two	Apply	12
	complex numbers.	Apply	
<b>B</b> )	Explain data conversion for primitive data type to user-defined type with C++ program.	Understanding	6
<b>C</b> )	Explain different types of Inheritance in C++.	Remember	6
Q. 3	Solve Any Two of the following.		12
A)	What are Virtual functions? How it is differ from simple functions?	Analysis	6
B)	Illustrate this pointer with the help of C++ program.	Apply	6
C)	What is friend function? State its uses.	Remember	6
Q.4	Solve Any Two of the following.		12
<b>A</b> )	Explain Classes for I/O and File stream operations.	Remember	6
<b>B</b> )	What are manipulators in C++?	Understanding	6
C)	Write a C++ program to write contents in a file.	Apply	6
Q. 5	Solve Any Two of the following.		12
A)	What is exception? State its need of Exception handling.	Remember	6
<b>B</b> )	Explain function template overloading with C++ program.	Apply	6
<b>C</b> )	Explain sequence type container in C++.	Understanding	6
	*** End ***	I	