

Differentiation

Differentiation: finding gradient of a curve in a more accurate manner

notations

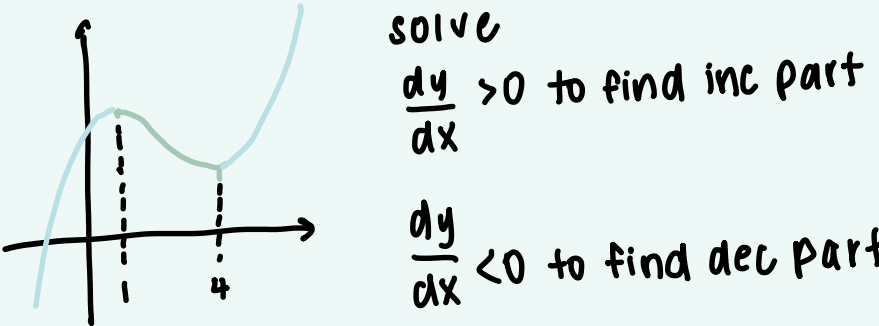
$\frac{d}{dx}$  differentiate with relation to x

$f'(x) = \frac{dy}{dx}$  1st derivative of y Gives the gr Gives the gradient of a curve for any point x = a

$f''(x) = \frac{d^2y}{dx^2}$  2nd derivative Rate of change of gradient

If  $\frac{dy}{dx} > 0$ , function is increasing

If  $\frac{dy}{dx} < 0$ , function is decreasing



Ex:  $\frac{dy}{dx} = x^2 - 5x + 4$   
func is increasing for  $x < 1$  or  $x > 4$   
func is decreasing for  $1 < x < 4$

Addition / subtraction rule

$\frac{d}{dx} [f(x) \pm g(x)] = \frac{d}{dx} f(x) \pm \frac{d}{dx} g(x)$

differentiate  $y = \frac{2}{x^2} + 5x + 3$   
 $\frac{dy}{dx} (2x^{-2}) + \frac{dy}{dx} (5x) + \frac{dy}{dx} (3)$   
 $= (-2)(2x^{-3}) + (5) + 0$   
 $= -4x^{-3} + 5$

Product Rule

$\frac{d}{dx} f(x)g(x) = f(x)g'(x) + g(x)f'(x)$

Ex:  $f(x) = (x^2 - 2x)(x^2 + x - 1)$   
 $f'(x) = (x^2 - 2x)(2x + 1) + (x^2 + x - 1)(2x - 2)$   
 $= 2x^3 - 2x^2 - 2x + 2x^3 - 4x + 2$   
 $= 4x^3 - 2x^2 - 6x + 2$

Quotient Rule

$\frac{d f(x)}{d x g(x)} = \frac{g(x) f'(x) - f(x) g'(x)}{[g(x)]^2}$

$\frac{d}{dx} \left( \frac{x}{4x-2} \right) = \frac{(4x-2)(1) - (x)(4)}{(4x-2)^2}$   
 $= \frac{4x-2-4x}{(4x-2)^2}$   
 $= \frac{-2}{(4x-2)^2}$   
 $= -\frac{1}{2(2x-1)^2}$

Tangent of a curve

- 1) Find the derivative
- plug in x in og eq to find y
- plug in x in  $\frac{dy}{dx}$  to find slope of eq  $\perp$  to curve

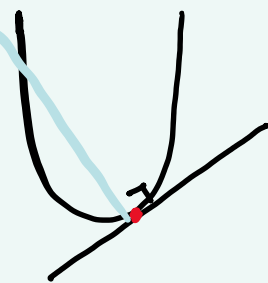
gradient of tangent to a curve  $f(x) = f'(a)$

gradient of normal to a curve  $f(x) = \frac{1}{-f'(a)}$

Equation of the normal

$\perp$  to tangent

- 1) Find  $f'(a)$
- 2) Find  $\frac{1}{f'(a)}$
- 3) Write  $y = mx + c$  where  $m = \frac{1}{f'(a)}$
- 4) sub  $x = a$  and  $y = f(a)$  to find c



scalar multiple rule

$\frac{d}{dx} ax^n = anx^{n-1}$  or  $\frac{d}{dx} kf(x) = kf'(x)$

Ex:  $\frac{d}{dx} 4x^2 = 4(2)x^{2-1} = 8x$   
 $\frac{d}{dx} \frac{1}{5}x^{-1} = -\frac{1}{5}(2)x^{-1-1} = -\frac{2}{5}x^{-2}$

power functions

$\frac{d}{dx} ax = a$  (linear)  
 $\frac{d}{dx} x^n = nx^{n-1}$   
1) multiply power  
2) subtract power

$\frac{d}{dx} a^n = \ln a$   
 $\ln y = \ln a^x = x \ln a$   
 $\frac{1}{y} \frac{dy}{dx} = \ln a$

Chain rule

$\frac{d}{dx} [f(x)]^n = n[f(x)]^{n-1} f'(x)$

$\frac{d}{dx} a[f(x)]^n = an[f(x)]^{n-1} f'(x)$

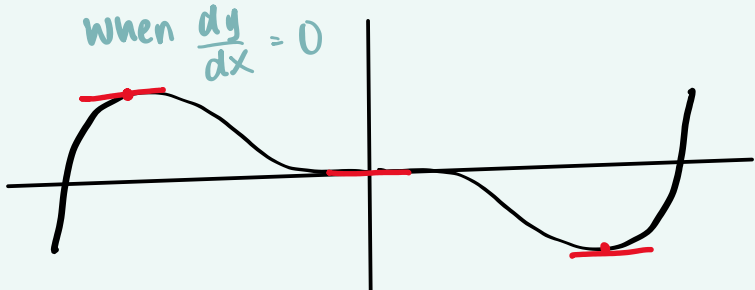
$\frac{d}{dx} [af(x)]^n = n[af(x)]^{n-1} a f'(x)$

Ex:  $\frac{d}{dx} (2x^2 + 5)^{10} = 10(2x^2 + 5)^9 (4x) = 40x(2x^2 + 5)^9$

$\frac{d}{dx} ((2x-2))^{\frac{1}{2}} = \frac{1}{2}(2x-2)^{\frac{1}{2}-1} (2) = \frac{1}{2}(2x-2)^{-\frac{1}{2}} (2) = (2x-2)^{-\frac{1}{2}}$

Stationary Points

used for max/min problems



$\frac{dy}{dx} = 0$

$\frac{d^2y}{dx^2} > 0$  min point  
 $\frac{d^2y}{dx^2} = 0$  Stationary point of inflection (have to check first test)  
 $\frac{d^2y}{dx^2} < 0$  max point

- 1)  $\frac{dy}{dx} = 0$
- 2) sub vals of x in og equation to find y

determining nature of each point

- 1) find  $\frac{d^2y}{dx^2}$  for stationary points

x	a < x	x	b > 0
$\frac{dy}{dx}$	plug a into $\frac{dy}{dx}$	0	plug b into $\frac{dy}{dx}$
tangent	/ or \	—	/ or \
shape			