

Guia do MakeCode

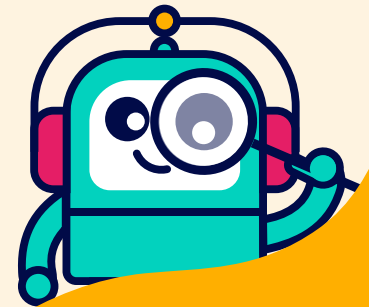
01 - Conhecendo a ferramenta

Sumário

- 01 – Criar um novo projeto
- 02 – Importar um projeto
- 03 – Salvar projeto em arquivo
- 04 – Compartilhar projeto
- 05 – Abrir projeto existente
- 06 – Conhecendo a Área de Trabalho

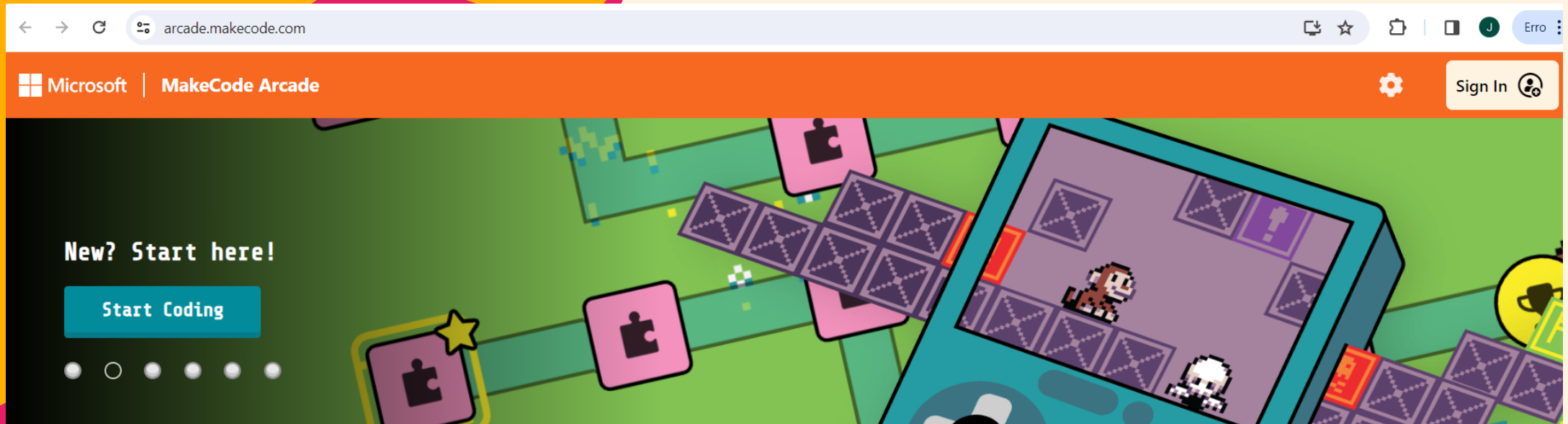
— 01 —

Criar um novo projeto




<< Voltar

01 - Criar um novo projeto



My Projects [View All](#)

 Import



1

Clique no botão laranja New Project (Novo Projeto)

Beginner Skillmaps

01 - Criar um novo projeto

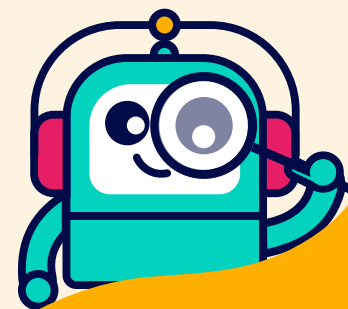
The screenshot shows the MakeCode Arcade web interface. A modal dialog titled "Create a Project" is open in the center. The dialog has a close button (X) in the top right corner. Inside the dialog, it says "Give your project a name." followed by a text input field. Below the input field is a link that says "> Code options". At the bottom right of the dialog is a green button labeled "Create" with a checkmark icon. Two callout boxes are overlaid on the image: Callout 2, a teal bubble with the number "2", points to the text input field. Callout 3, a teal bubble with the number "3", points to the "Create" button. In the background, the website header shows "Microsoft | MakeCode Arcade" and a "Sign In" button. The main content area has a "New? Start here!" section with a "Start Coding" button and a "New Project" button with a plus icon. At the bottom, there is a "Beginner Skillmaps" link.

2

3

02

Importar um projeto



<< Voltar

02 – Importar um projeto



The screenshot shows the MakeCode Arcade website interface. At the top, the browser address bar displays 'arcade.makecode.com/#'. The header includes the Microsoft logo, 'MakeCode Arcade', a settings gear icon, and a 'Sign In' button. The main banner features the text 'Multiplayer Games!' and a 'Try Now' button, with a background image of a space game. Below the banner, the 'My Projects' section is visible, including a 'View All' link and a project card titled 'primeiro jogo' created '23 minutes ago'. A 'Beginner Skillmaps' section is partially visible at the bottom. An 'Import' button is located in the top right corner of the project area, with a tooltip that reads 'Import a project'. A callout box with a large number '1' points to the 'Import' button, containing the text: 'Clique no botão "Import" para importar um projeto existente'.

arcade.makecode.com/#

Microsoft | MakeCode Arcade

Sign In

Multiplayer Games!

Try Now

My Projects [View All](#)

New Project

primeiro jogo

23 minutes ago

Beginner Skillmaps

Import

Import a project

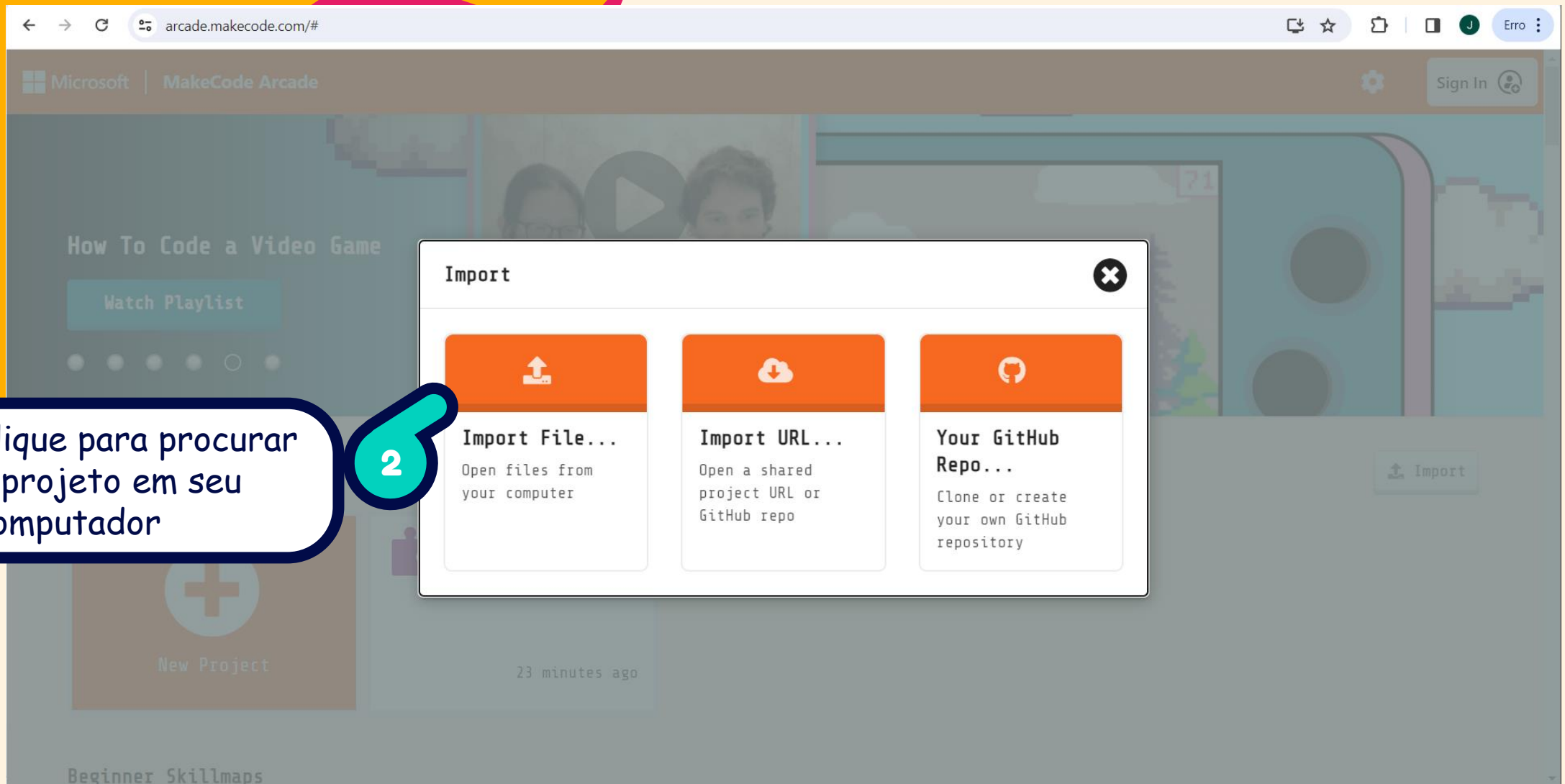
Clique no botão "Import" para importar um projeto existente

1

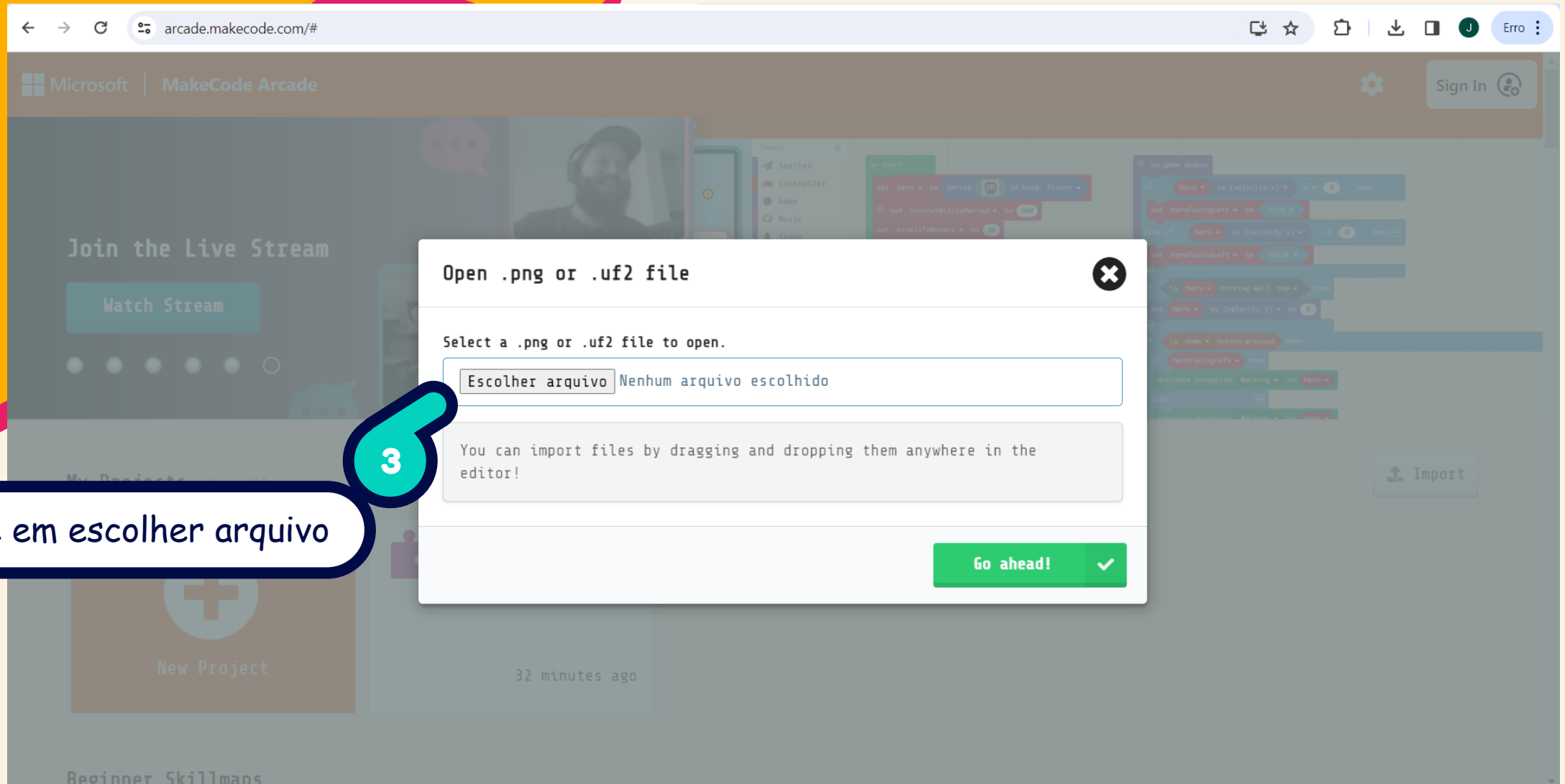
02 – Importar um projeto

Clique para procurar
o projeto em seu
computador

2



02 – Importar um projeto



Clique em escolher arquivo

3

02 – Importar um projeto

The image shows a screenshot of the `arcade.makecode.com` website. Overlaid on the website is a Windows File Explorer window titled "Abrir" (Open) showing the "Downloads" folder. The file `arcade-primeiro-jogo.png` is selected. Three numbered callouts (4, 5, and 6) with arrows point to specific elements: callout 4 points to the "Downloads" folder in the left sidebar; callout 5 points to the selected file `arcade-primeiro-jogo.png`; callout 6 points to the "Abrir" (Open) button at the bottom right of the file explorer. The website interface includes a "Try Now" button, a "Select a .png or .uf2 file to open." section with a text input "Escolher arquivo" and a placeholder "Nenhum arquivo es...", and a "Go ahead!" button with a checkmark. The website also displays "My Projects" and "Beginner Skillmaps".

Clique na pasta Downloads ou procure a pasta onde você salvou seus projetos

4

5

Selecione o projeto

6

Clique em abrir

Go ahead! ✓

02 – Importar um projeto



The screenshot shows the MakeCode Arcade web interface. A modal dialog box titled "Open .png or .uf2 file" is centered on the screen. The dialog has a close button (X) in the top right corner. Inside the dialog, it says "Select a .png or .uf2 file to open." Below this is a text input field containing "Escolher arquivo" and "arcade-primeiro-jogo.png". A light gray box below the input field contains the text: "You can import files by dragging and dropping them anywhere in the editor!". At the bottom right of the dialog is a green button labeled "Go ahead!" with a checkmark icon. A blue callout bubble with the number "7" points to this button. Below the callout bubble, a white rounded rectangle contains the text "Clique em 'go ahead' (vá em frente)". The background of the website is dimmed, showing a "Multiplayer Games!" section with a "Try Now" button and a "My Projects" section with a "View All" link. The browser's address bar shows "arcade.makecode.com/#".

Open .png or .uf2 file

Select a .png or .uf2 file to open.

Escolher arquivo arcade-primeiro-jogo.png

You can import files by dragging and dropping them anywhere in the editor!

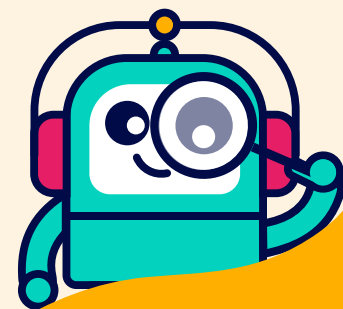
Go ahead! ✓

7

Clique em "go ahead" (vá em frente)

03

Salvar projeto em arquivo



<< Voltar

03 – Salvar projeto em arquivo

The screenshot displays the Microsoft MakeCode Arcade web editor. The browser address bar shows the URL: `arcade.makecode.com/?authcallback=1&state=27865vz7tm4h&token=74259067ec5390a6cd53c99abccc2d2e53b6cf273d3f65c211c43f6ff0f8a1af#editor`. The interface includes a top navigation bar with 'Microsoft | MakeCode Arcade', tabs for 'Blocks', 'JavaScript', and 'Assets', and a user profile icon. On the left, a preview window shows a game screen with the text 'Meu Primeiro Jogo' and a Microsoft logo. Below the preview are icons for various game features. A central sidebar lists categories like 'Sprites', 'Controller', 'Game', 'Music', 'Scene', 'Info', 'Loops', 'Logic', 'Variables', 'Math', 'Extensions', and 'Advanced'. The main workspace shows a script starting with 'on start' and a 'splash' block containing the text 'Meu Primeiro Jogo'. At the bottom, a 'Download' button is visible next to the project name 'primeiro jogo'. A callout bubble with the number '1' points to the 'Download' button, with the text 'Clique no "botão Save"'. The bottom right corner contains navigation controls for undo, redo, and zoom.

Microsoft | MakeCode Arcade

Blocks JavaScript Assets

Meu Primeiro Jogo

Search

Sprites

Controller

Game

Music

Scene

Info

Loops

Logic

Variables

Math

Extensions

Advanced

on start

splash "Meu Primeiro Jogo"

1 Clique no "botão Save"

Download

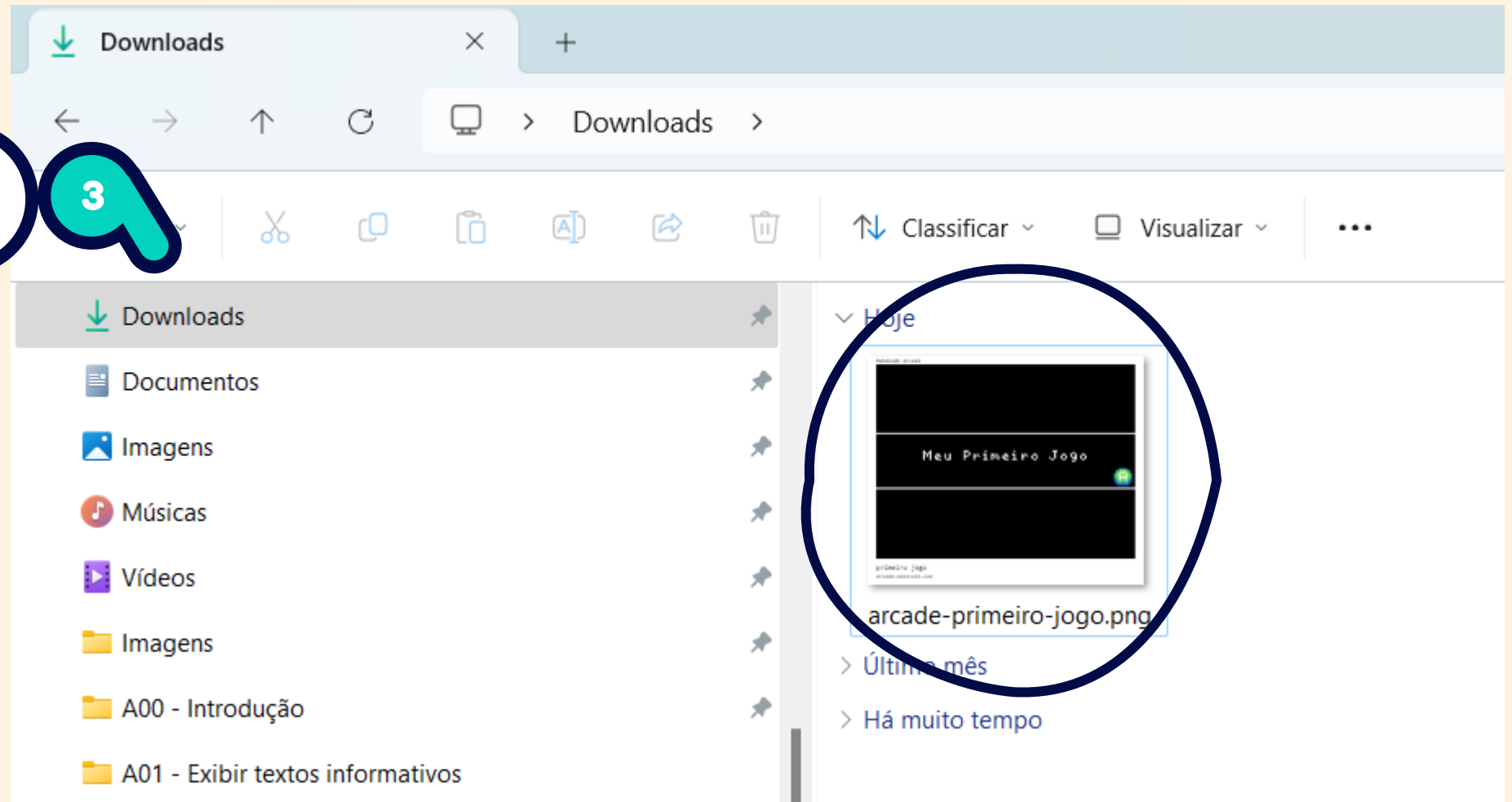
primeiro jogo

03 – Salvar projeto em arquivo



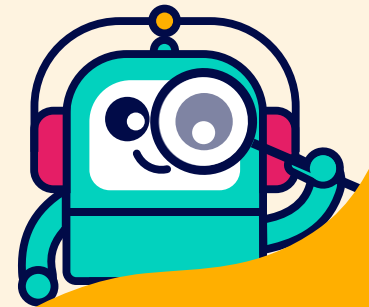
03 – Salvar projeto em arquivo

Seu projeto foi salvo na pasta "Downloads"



04

Compartilhar projeto



<< Voltar

04 – Compartilhar projeto

The screenshot shows the Microsoft MakeCode Arcade web editor. The top navigation bar includes the Microsoft logo, 'MakeCode Arcade', and tabs for 'Blocks', 'JavaScript', and 'Assets'. On the right side of the bar are icons for home, share, help, settings, and a user profile. A callout bubble with the number '1' points to the share icon. The main workspace displays a 'splash' block within an 'on start' block. The left sidebar contains a preview window showing a game screen with the text 'Meu Primeiro Jogo' and a game controller. Below the preview are icons for menu, undo, redo, volume, chat, camera, and a gamepad. The bottom bar features a 'Download' button, a search bar with the text 'primeiro jogo', and icons for saving, undo, redo, and zooming.

Microsoft | MakeCode Arcade

Blocks JavaScript Assets

Home Share Help Settings Profile

1

Clique em "Publicar seu jogo para criar um link compartilhável"

Download primeiro jogo

04 – Compartilhar projeto

The screenshot shows the MakeCode Arcade web editor interface. A 'Share Project' dialog box is open in the center. The dialog has a title bar with a close button. Inside, there is a 'Project Title' label and a text input field containing 'primeiro jogo'. To the left of the input field is a thumbnail of the game screen showing 'Meu Primeiro Jogo'. Below the thumbnail is a link that says 'Update project thumbnail'. To the right of the input field is an orange button labeled 'Share Project'. A callout bubble with the number '2' points to the 'Share Project' button, and a text box below it says 'Clique em "Share Project" (Compartilhar Projeto)'. The background shows the editor with a 'on start' block containing a 'splash' block with the text 'Meu Primeiro Jogo'.

Share Project

Project Title

primeiro jogo

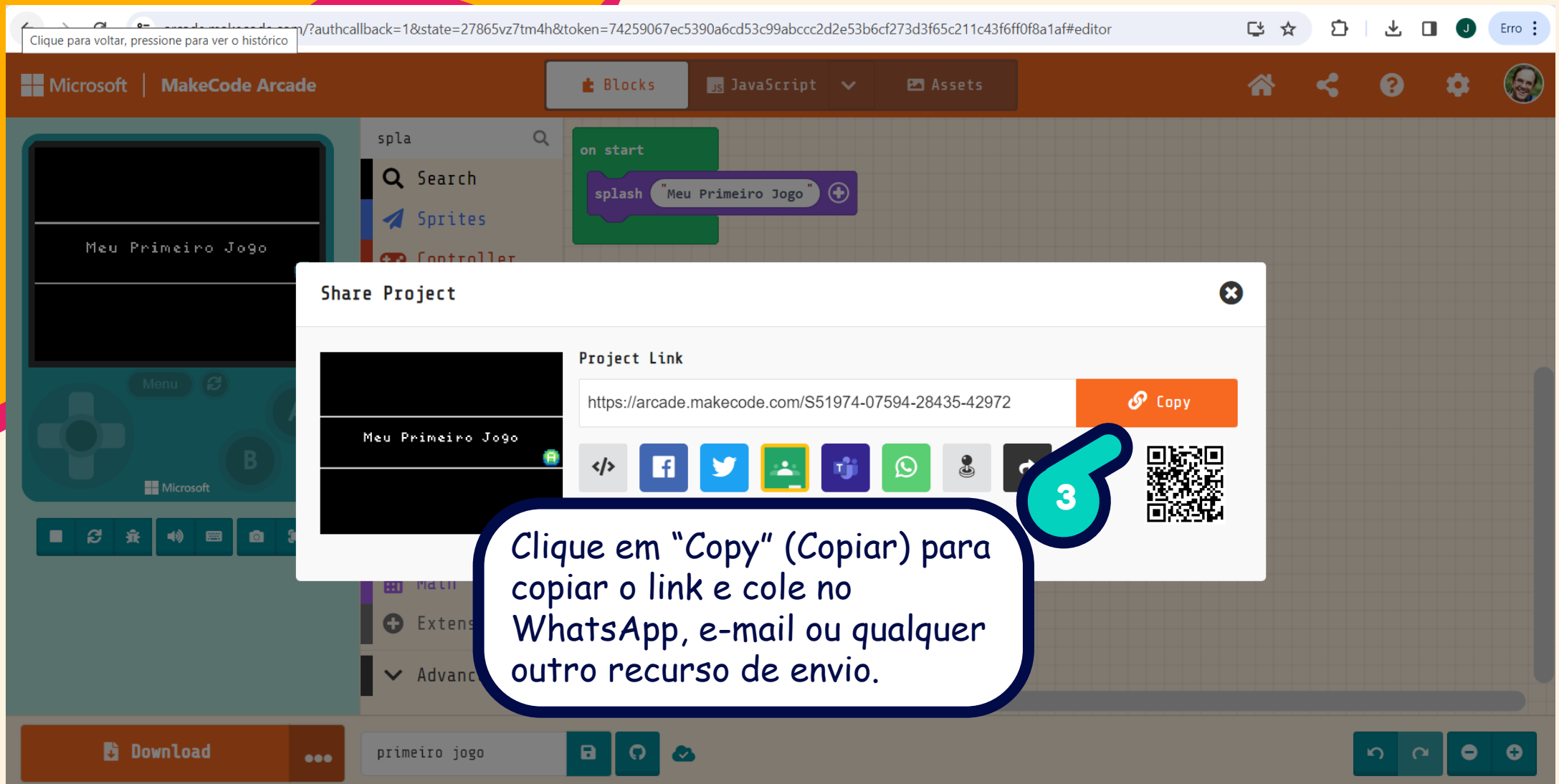
Update project thumbnail

Share Project

2

Clique em "Share Project"
(Compartilhar Projeto)

04 – Compartilhar projeto



The screenshot shows the MakeCode Arcade web interface. A 'Share Project' dialog box is open in the center. The dialog has a title bar with a close button. Inside, there's a 'Project Link' section with a text input field containing the URL `https://arcade.makecode.com/S51974-07594-28435-42972` and an orange 'Copy' button. Below the link are several social media sharing icons: a code editor icon, Facebook, Twitter, a generic share icon, a group of people icon, WhatsApp, a location pin icon, and a print icon. To the right of these icons is a QR code. A blue callout bubble with the number '3' points to the 'Copy' button. The background shows the MakeCode Arcade editor with a project named 'Meu Primeiro Jogo' and a 'splash' block containing the text 'Meu Primeiro Jogo'.

Share Project

Project Link

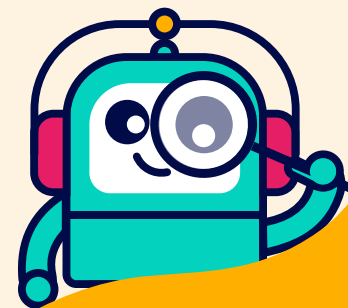
`https://arcade.makecode.com/S51974-07594-28435-42972` **Copy**

3

Clique em "Copy" (Copiar) para copiar o link e cole no WhatsApp, e-mail ou qualquer outro recurso de envio.

05

Abrir projeto existente



<< Voltar

05 – Abrir projeto existente

The screenshot shows the MakeCode Arcade interface. At the top, there's a navigation bar with the Microsoft logo and 'MakeCode Arcade' text. Below this is a large banner for a video tutorial titled 'How To Code a Video Game' with a 'Watch Playlist' button. The main content area is titled 'My Projects' and includes a 'View All' link and an 'Import' button. A list of projects is displayed, each with a puzzle piece icon, a name, and a timestamp. The projects are: 'iwarw', 'primeiro jogo' (6 minutes ago), 'SpaceBall' (34 minutes ago), and 'PowerUps' (35 minutes ago). A red callout bubble with the number '1' points to the 'primeiro jogo' project. An orange arrow points to the right, indicating more projects.

Microsoft | MakeCode Arcade

How To Code a Video Game

Watch Playlist

My Projects [View All](#) [Import](#)

iwarw

primeiro jogo 6 minutes ago

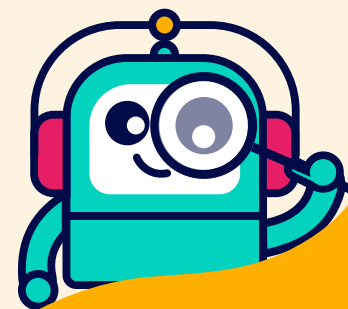
SpaceBall 34 minutes ago

PowerUps 35 minutes ago

Clique no botão com o nome do seu projeto. Se não estiver visualizando o seu projeto clique na seta laranja no final, ou em "View All" (Visualizar todos)

06

Conhecendo a Área de Trabalho



<< Voltar

06 – Conhecendo a Área de Trabalho

