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Royale viewer





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1. Introduction

Royale provides its own visualization tool which is based on the Royale API. It will be installed with the standard Royale installation package and it can be used to display depth data from any calibrated camera.

2. Starting the Royale viewer

2.1.1. Starting the Royale viewer on Windows

The Royale viewer can be started using the "royaleviewer"- Desktop icon or the "royaleviewer" entry in the start menu (Windows 7).

It is also accessible here: "C:\Program

Files\libroyale\Version\bin\royaleviewer.exe" where "Program Files\libroyale" is the default installation folder and Version is the version number of the Royale package you installed.

2.1.2. Starting the Royale viewer on Android

Just tap the "royaleviewer" application. The look and feel is the same as on the x86 based OS.

2.1.3. Starting the Royale viewer on Mac OS X

Click the royaleviewer-app in the /bin subfolder of your extracted package.

2.1.4. Starting the Royale viewer on Linux

To run the Royale viewer, please execute royaleviewer.sh in the /bin directory of the extract-ed Linux package. It will automatically set the right path to the necessary libraries.

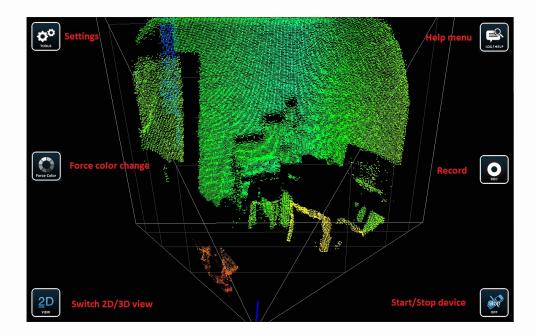




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2.2. Operating a camera with the Royale viewer

The application screen will open blank with the control buttons as shown below:



To start the data acquisition press "Start" in the lower right corner and wait for the camera to initialize.

To check if the camera was found and started click on the info button in the upper right corner. The Info-box can be closed by clicking on the Info button again.

At first you will see a color coded 2D visualization of the depth data.

You can switch to the 3D visualization by clicking on the button in the lower left corner.





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Button	Function
OFF	Switch to start/stop the processing and display of 3D data from the camera
2D VIEW	Switch the visualization of 3D data between color coded 2D or 3D point-cloud view
TOOLS	Settings for visualization and operation modes
Force Color	Force an adaption of the color scheme to the current scene
LOG/HELP	Help menu with Log which provides status and history info, camera info, user's guide, licenses info etc.
REC	Record (→ turns red if active) Records Royale recording format (.rrf) as default or single 3D point cloud (.ply) and a screenshot of the current view (.png) if selected in settings Output folders depend on OS: Windows: DocumentsFolder/royale Linux:/path/to/homefolder/royale Mac OS X:/path/to/homefolder/royale Android:/storage/sdcard0/royale





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2.2.1. Settings

2.2.1.1. Settings > Ethernet Camera

The Royaleviewer can connect to cameras via ethernet. Enter the IP and the Port on which the camera server is running and click connect. The ethernet camera will then work as if it was started locally.



2.2.1.2. Settings > Color Range

The color scale can be adjusted and reset (auto-scale between min and max range).



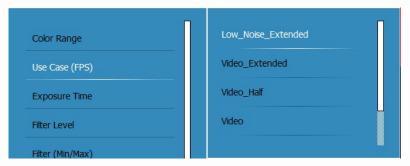




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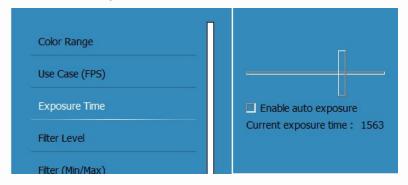
2.2.1.3. Settings > Use Case (FPS)

Selection of pre-defined operation modes. Please refer to the Royale documentation (HTML document in subfolder "doc") for further details on operation modes.



2.2.1.4. Settings > Exposure Time

Setting the exposure time between max (default) and min exposure time for the chosen operation mode.



If "Enable auto exposure" is selected, the exposure time will automatically be adapted to the current scene.

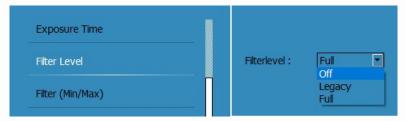




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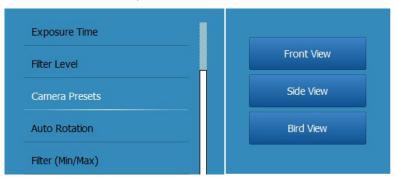
2.2.1.5. Settings > Filter Level

Selection of the filter level. Off turns all the filtering of the data off, but validation will still be enabled. Legacy is the standard setting for older cameras. Full enables all filers that available for the current camera.



2.2.1.6. Settings > Camera Preset

Affects 3D visualization only. If the 3D point cloud visualization is active (can be activated by the button in the lower left corner) the view can be switched to front view, side view or bird view here.



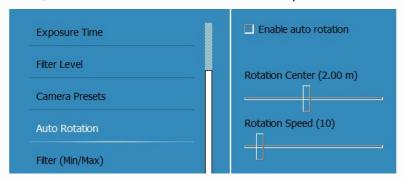




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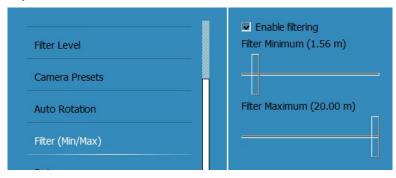
2.2.1.7. Settings > Auto Rotation

Affects 3D visualization only. If the 3D point cloud visualization is active, the view can be switched to rotate automatically. The parameters: the rotation center of the 3D point cloud and the rotation speed can be set here. The function Auto Rotation can be also activated through the mouse to directly double-click the view. During the auto rotation, the movement, zoom, and manual rotation of the view are still possible.



2.2.1.8. Settings > Filter (Min/Max)

The function Filter is disabled by default. The distance range can be adjusted when this func-tion is enabled.







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2.2.1.9. Settings > Data

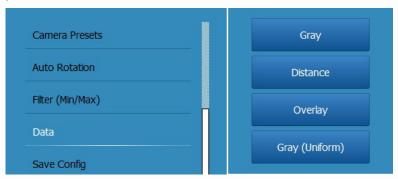
Visualization can be switched between the color coded 3D data and Grayscale data formats.

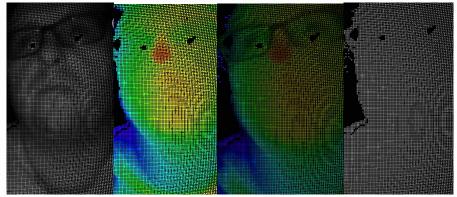
Gray will show a gray scale IR image (2D) or be overlaid to the 3D point cloud)

Distance will show a color coded depth map (2D) or point cloud (3D)

Overlay shows a combination of a color coded depth and the gray image

Gray (uniform) (only available for 3D visualization) shows a uniform gray point cloud





2.2.1.10. Settings > Save Config

This button will save the current config in the same folder as the recordings (see above). The config can be loaded using a command line parameter.

2.2.1.11. Settings > Reset GUI

This button will reset the GUI to its default state.





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2.2.1.12. Settings > Load File

Loads .rrf (Royale recording files) files from default storage location that can be played with the viewer. Clicking the connect button during a playback will unload the current file. After-wards you can connect to a live camera again.

To load a recording you can also drag a rrf file onto the viewer. It will then automatically open the dropped file.



The above control buttons have the following functions:

- The left button jumps backwards (-10% during playback e.g. 90 frames for a file with a total of 900 frames and 1 frame during pause)
- The middle button stops and starts the playback
- The right button jumps forward (+10% during playback e.g. 90 frames for a file with a total of 900 frames and 1 frame during pause)
- While paused, a specific frame can be selected by the slider

2.2.1.13. Settings > Show Frustum

Enables/Disables the viewing frustum in the 3D visualization.

2.2.1.14. Settings > Flip vertical

Flips the displayed data vertically in the 2D visualization.

2.2.1.15. Settings > Flip horizontal

Flips the displayed data horizontally in the 2D visualization.

2.2.1.16. Settings > Show FPS

Shows current FPS rate if checked.

2.2.1.17. Settings > Show Stream ID

Shows the stream IDs of the current streams.

2.2.1.18. Settings > Show Range Specifier

2.2.1.19. Settings > Loop Playback

Loops back the playback to the beginning when playback reaches the end of the recording.





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2.2.1.20. Settings > Single Frame Recording

Toggle if a single frame and a screenshot or a rrf file is recorded

2.2.2. Help menu

2.2.2.1. Help menu > Log

The Log tab provides status and history info. When there is new log and this tab is not open, the icon of Help menu will turn red to remind.

2.2.2.2. Help menu > Info

The Info tab provides camera info, incl.: the list of connected cameras and details of the started camera. In playback mode, the used camera of playback file will also be marked here.

2.2.2.3. Help menu > Help

The Help tab provides quick links to open user's guide (this document) and installation folder of Royale viewer directly. On Android, the quick links are not provided.

2.2.2.4. Help menu > About

The About tab provides icon and copyright notice of Royale viewer, icon and homepage of publishers and quick link to show related licenses.





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2.3. Command line parameters

Some of the functionality the viewer offers can already be set before starting the viewer. Other functionality (like operating cameras as master/slave) is only available through these command line parameters:

Parameter	Function
rrf file_to_load.rrf	Specifies a recording file which will be loaded
cal calib_to_load.bin	Specify a different calibration file
ac	Automatically connects to a camera
mode "Use_Case"	Automatically sets a specified use case
ae	Starts with auto exposure enabled
slave	Opens the camera as a slave (please have a look at the documentation of your module to see if this is supported)
code	Provide a Royale access code
background	Sets a different background color for the 2D view. For example to set a blue background call the viewer with –code blue.
gamma	Set a gamma value for the colors (between 0.0 and 1.0)
3d	Start in the 3D view mode
fps	Start with enabled fps display
config	Load a configuration file that was saved with the viewer





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2.4. Shortcuts

Royale viewer offers shortcuts for most of the available functions:

Shortcut	Function
S	Start/Stop camera.
L	Open Help menu (if buttons are visible)
R	Start/Stop recording
Н	Hide/Show buttons
ESC	Quit Royale viewer.
F1/F2/F3/F4	Switch data to Gray/Distance/Overlay/Uniform
2/3	Switch view to 2D/3D
С	Force color range update
Space	Pause/Resume playback of file (only available during the playback of a file)
Left	Rewind 10% during playback e.g. 90 frames for a file with a total of 900 frames and 1 frame during pause (only available during the playback of a file)
Right	Forward 10% during playback e.g. 90 frames for a file with a total of 900 frames and 1 frame during pause (only available during the playback of a file)
Alt+Enter	Switch to fullscreen mode
Ctrl+O	Load a recording from a file

2.5. Mixed Modes

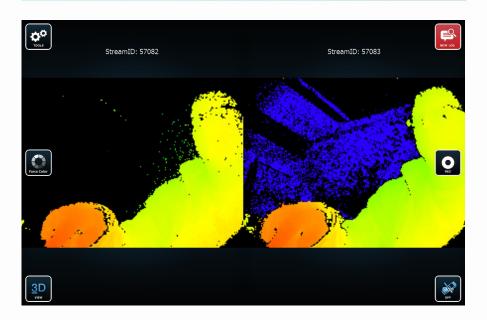
The mixed modes can be used to run two or more different modes at the same time, by capturing frames that fit into separate use cases.

In the Royale viewer application this is visualized like this:





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If you're using one of the mixed modes, some of the settings will require you to select a StreamId:

