



Software Ingeniaritza 2013-ko Maiatzak 24

1. ARIKETA (puntu 1)

Zer dira software diseinurako patroiak eta zertarako balio dute? Deskriba ezazu *Observer-Observable* patroia, bere funtzionamendua eta nola aplikatzen den adieraziz.

2. ARIKETA (2 puntu)

Jarraian, *Liburutegiko* klaseak beraien atributuekin, eta liburuaMailegatu metodoari dagozkion diagrama sekuentziak agertzen dira. Eskatzen da:

- Klase diagrama osatu egizu klase bakoitzeko eraikitzaile egokiak gehituz, irakasgaian ezarritako irizpideak jarraituz.
- Iruadian agertzen diren sekuentzia diagrametako metodoak dagozkien klaseetan gehitu, beharrezko sarrera eta irteera metodoekin.
- Zein metodoen inplementazioan erabili daiteke JGA librería? Adierazi zein klase eta método erabiliko litzateken.

3. ARIKETA (2 puntu)

Aurreko ariketako diseinua luzatu ezazu kide berankorrek kudeatzeko metodoak gehituz. Kide bat berankorra da, behar zen datan liburu bat ITZULI EZ BADU. Kide berankor batek ezin du libururik maileguan hartu. Eskatzen da:

- Emandako diagrama sekuentziak aldatu luzapen hau gehitzeko.
- Behar diren metodoak klase egokietan definitu liburutegiko kide berankorren zerrenda eskuratzeko, liburua itzuli behar zuten dataren arabera ordenatuz.
- JGA librería erabiliz, aurreko atalean definitutako metodoak inplementatu.

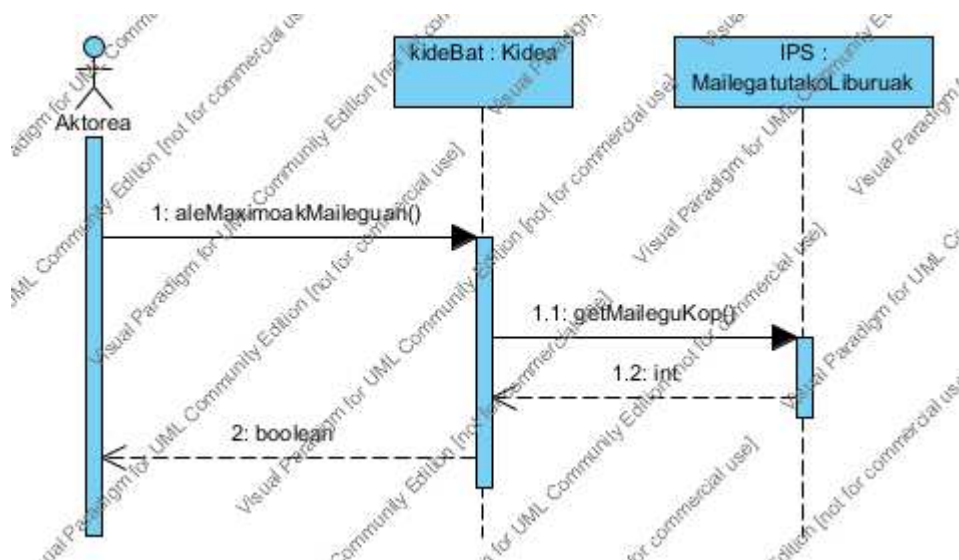
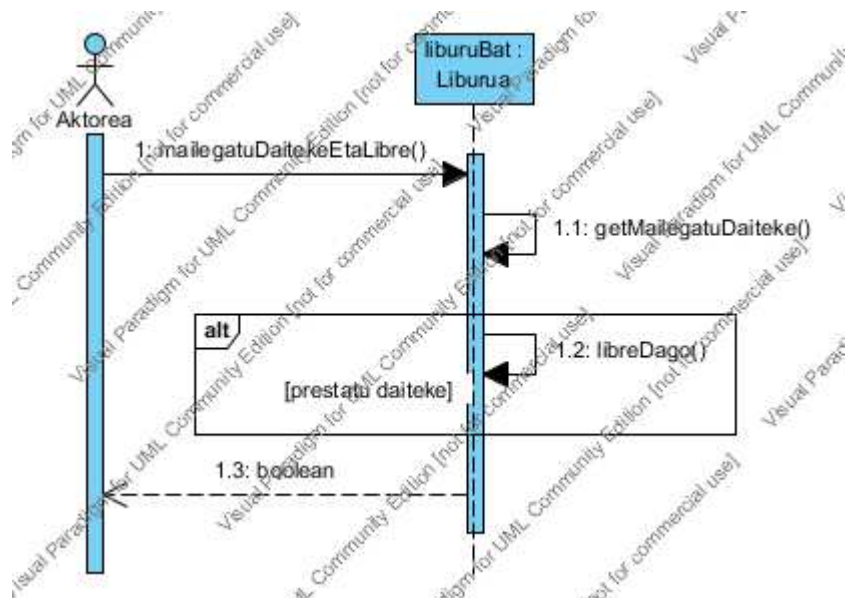
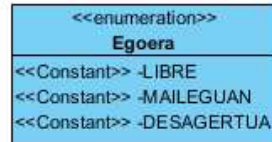
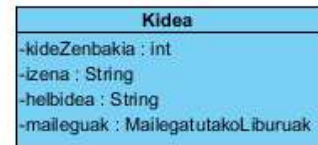
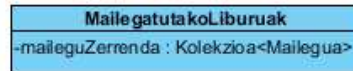
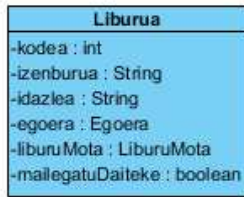
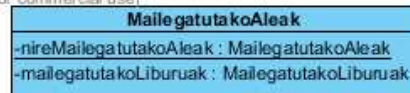
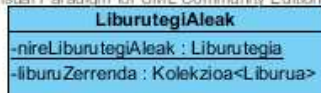
4. ARIKETA (puntu 1)

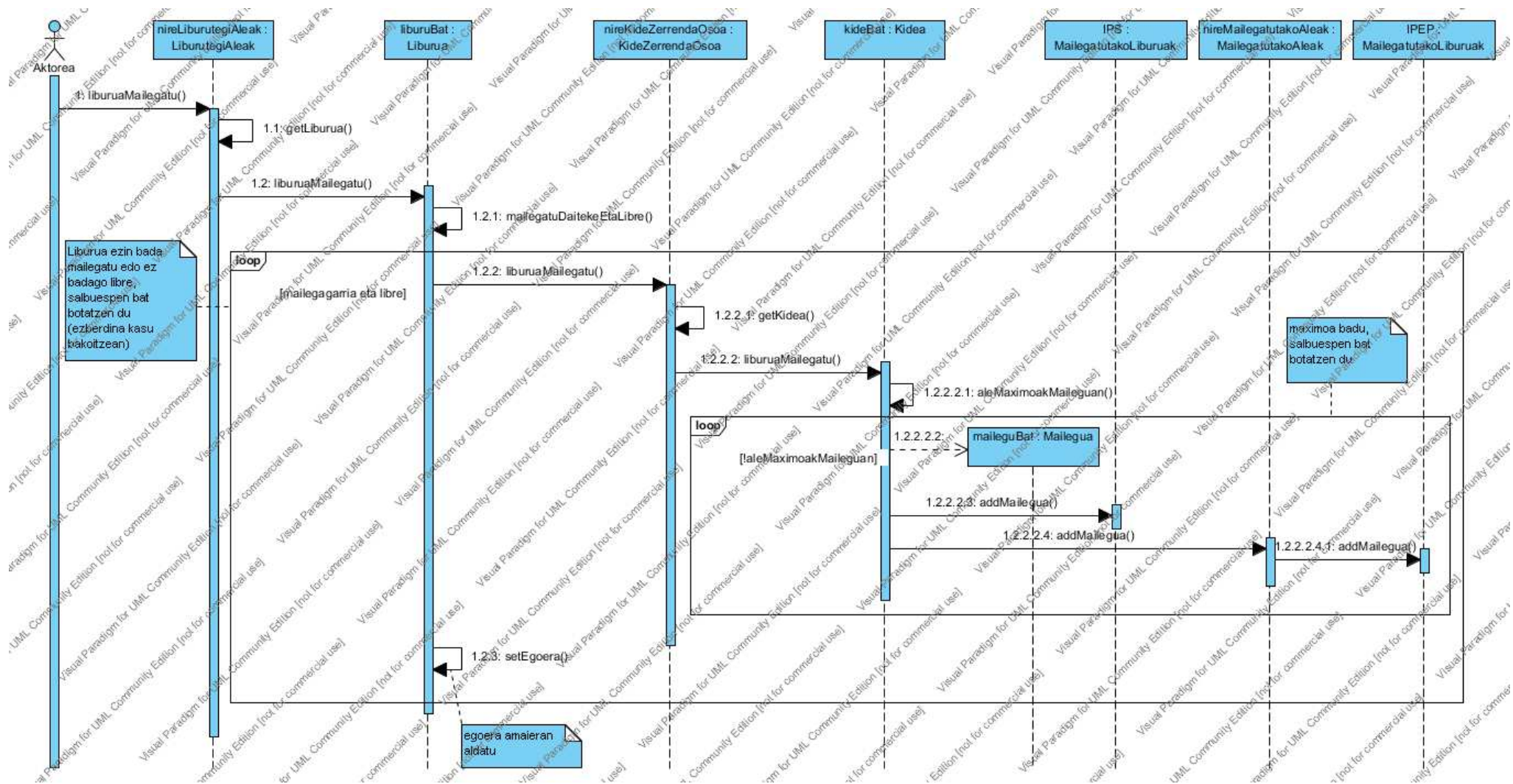
Irakasgaian egindako proiektuaren (ebentu musikalak edo futbol liga) lehio baten eskema marraztu eta osagai hierarkia adierazi, lehioko panel bakoitzean aplikatutako Layout-ak azalduz. Ahalik eta osagai klase ezberdin gehiago duen lehioa aukeratu ezazu. Lehioan maneiatu daiteken osagai bakoitzeko, adierazi ezazu zein ebentu kontrolatzen den eta inplementazioan erabilitako maneiatzaileak (Listener eta Adapter)

Interfaz maneiatzailea	Adapter	Metodo maneiatzailea
ActionListener		<code>void actionPerformed (ActionEvent e)</code>
ChangeListener		<code>void stateChanged (ChangeEvent e)</code>
ItemListener		<code>void itemStateChanged (ItemEvent evt)</code>
ListSelectionListener		<code>void valueChanged (ListSelectionEvent evt)</code>
MouseListener	MouseInputAdapter MouseAdapter	<code>void mouseClicked(MouseEvent evt)</code> <code>void mouseEntered(MouseEvent evt)</code> <code>void mousePressed(MouseEvent evt)</code> <code>void mouseReleased(MouseEvent evt)</code>
WindowListener	WindowAdapter	<code>void windowClosed(WindowEvent evt)</code> <code>void windowClosing(WindowEvent evt)</code> <code>void windowActivated(WindowEvent evt)</code> <code>void windowOpened(WindowEvent evt)</code>



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Sort - Class in [net.sf.jga.algorithms](#)

Adapts standard java Sort capabilities to the interfaces common to jga.

Sort() - Constructor for class [net.sf.jga.algorithms.Sort](#)

sort(T[]) - Static method in class [net.sf.jga.algorithms.Sort](#)

Returns an iterable object over the sorted contents of the array.

sort(T[], Comparator<? super T>) - Static method in class [net.sf.jga.algorithms.Sort](#)

Returns an iterable object over the sorted contents of the array, using the given comparator to determine ordering.

sort(Iterable<T>) - Static method in class [net.sf.jga.algorithms.Sort](#)

Returns an iterable object over the sorted contents of the input.

sort(Iterable<T>, Comparator<? super T>) - Static method in class [net.sf.jga.algorithms.Sort](#)

Returns an iterable object over the sorted contents of the input, using the given comparator to determine ordering.

sort(Iterator<T>) - Static method in class [net.sf.jga.algorithms.Sort](#)

Returns an iterator object over the sorted contents of the input.

sort(Iterator<T>, Comparator<? super T>) - Static method in class [net.sf.jga.algorithms.Sort](#)

Returns an iterator object over the sorted contents of the input, using the given comparator to determine ordering.

sort(Iterable<? extends T>, TCollection) - Static method in class [net.sf.jga.algorithms.Sort](#)

Appends the sorted contents of the input to the output.

sort(Iterable<T>, Comparator<? super T>, TCollection) - Static method in class [net.sf.jga.algorithms.Sort](#)

Appends the sorted contents of the input to the output, using the given comparator to determine ordering.

Filter - Class in [net.sf.jga.algorithms](#)

Algorithms that return a subset of its input.

Filter() - Constructor for class [net.sf.jga.algorithms.Filter](#)

filter(T[], UnaryFuncor<T, Boolean>) - Static method in class [net.sf.jga.algorithms.Filter](#)

Returns the elements of the array that meet the given selection criteria.

filter(Iterable<? extends T>, UnaryFuncor<T, Boolean>) - Static method in class [net.sf.jga.algorithms.Filter](#)

Returns the contents of the input that meet the given selection criteria.

filter(Iterator<? extends T>, UnaryFuncor<T, Boolean>) - Static method in class [net.sf.jga.algorithms.Filter](#)

Returns the contents of the iterator that meet the given selection criteria.

filter(Iterable<? extends T>, UnaryFuncor<T, Boolean>, TCollection) - Static method in class [net.sf.jga.algorithms.Filter](#)

Appends the contents of the input that meet the given selection criteria to the output.

filter(LT, UnaryFuncor<T, Boolean>) - Static method in class [net.sf.jga.algorithms.ListAlgorithms](#)

Removes all elements from the list that do not meet the given selection criteria.

Filter.FilterIterable<T> - Class in [net.sf.jga.algorithms](#)

Produces Iterators that only return elements that meet a given condition.

Filter.FilterIterable(Iterable<? extends T>, UnaryFuncor<T, Boolean>) - Constructor for class [net.sf.jga.algorithms.Filter.FilterIterable](#)

Builds a FilterIterator that will return only qualifying elements of the given iterable.

Filter.FilterIterator<T> - Class in [net.sf.jga.algorithms](#)

Iterator that only returns elements that meet the given selection criteria.

Filter.FilterIterator(Iterator<? extends T>, UnaryFuncor<T, Boolean>) - Constructor for class [net.sf.jga.algorithms.Filter.FilterIterator](#)

Builds a FilterIterator that will return only qualifying elements of the given iterator.