

EC2X&AG35-QuecOpen VOICE API MANUAL

LTE Module Series

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About the Document

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Introduction

This document mainly introduces how to use the voice function of Quectel Open module. Voice function is only supported by the special software version.

The mobile phone service is a telephone service in which a user uses a mobile phone to communicate with a domestic and foreign phone user via a base station and automatic switching equipment, or through a public telephone network.

The calling party is the mobile phone holder actively establishes communication. The called party, ie the mobile phone holder, passively answers the phone. Hang up the phone, that is, the party on the phone actively disconnects the communication between the parties, this can be done by either party. Refused to answer the call, that is, the call was not fully established, the called party refused the communication.



VOICE API

2 QL_Voice_Call_Client_Init

- (1) Function prototype:
- **2.1.** int QL_Voice_Call_Client_Init(voice_client_handle_type *ph_voice);
 - (2) Parameter description:
 - 1) ph_voice: OUT the pointer of voice handle
 - (3) Return description: int,0-SUCCESS, Greater than 0- partial SUCCESS, Less than 0- FAILURE
 - (4) Functional description:

Init Voice function handle.

2.2. QL Voice Call Client Deinit

(1) Function prototype:

int QL_Voice_Call_Client_Deinit (voice_client_handle_type h_voice);

- (2) Parameter description:
 - 1) h_voice: IN voice handle
- (3) Return description: int,0-SUCCESS, Greater than 0- partial SUCCESS, Less than 0- FAILURE
- (4) Functional description:

Destroy related Voice feature resources

2.3.

QL_Voice_Call_AddStateHandler

(1) Function prototype:

int QL_Voice_Call_AddStateHandler(voice_client_handle_type h_voice,
QL_VoiceCall_StateHandlerFunc_t handlerPtr,
void* contextPtr)

- (2) Parameter description:
 - 1) h_voice: IN voice handle
 - 2) handlerPtr IN voice callback function
 - 3) contextPtr IN (the content of incoming call_id)
- (3) Return description: int,0-SUCCESS, Greater than 0- partial SUCCESS, Less than 0- FAILURE



(4) Functional description:

Register the callback function to receive the incoming voice;

QL_Voice_Call_RemoveStateHandler

(1) Function prototype:

int QL_Voice_Call_RemoveStateHandler(voice_client_handle_type h_voice)

- 2.4. (2) Parameter description:
 - 1) h_voice: IN voice handle
 - (3) Return description: int,0-SUCCESS, Greater than 0- partial SUCCESS,Less than 0- FAILURE
 - (4) Functional description:

Destroy the registered the callback function;

QL Voice Call Start

2.5. (1) Function prototype:

int QL_Voice_Call_Start(voice_client_handle_type h_voice,

E_QL_VCALL_ID_T simId,

char* phone_number,

int *call id)

- (2) Parameter description:
 - 1) h_voice: IN voice handle
 - 2) simId: IN slot ID (dumped params)
 - 3) phone_number: IN The called number
 - 4) call id: OUT call ID
- (3) Return description: int,0-SUCCESS, Greater than 0- partial SUCCESS,Less than 0- FAILURE
- (4) Functional description:

2.6.

Originating-caller make a call;

QL_Voice_Call_End

(1) Function prototype:

int QL_Voice_Call_End(voice_client_handle_type h_voice, int call_id)

- (2) Parameter description:
 - 1) h_voice: IN voice handle
 - 2) call id: IN call ID
- (3) Return description: int,0-SUCCESS, Greater than 0- partial SUCCESS,Less than 0- FAILURE
- (4) Functional description:



Hang up or refuse a call;

QL_Voice_Call_Answer

(1) Function prototype:

int QL_Voice_Call_Answer(voice_client_handle_type h_voice, int call_id)

- **2.7.** (2) Parameter description:
 - 1) h_voice: IN voice handle
 - 2) call_id: IN Call ID of current communication
 - (3) Return description: int,0-SUCCESS, Greater than 0- partial SUCCESS,Less than 0- FAILURE
 - (4) Functional description:

Answer the call;



Procedure Steps Of The Demo

Please refer to example/voice/example_voice.c

pescription:

step1: QL_Voice_Call_Client_Init----- register voice client

step2: QL_Voice_Call_AddStateHandler---- register callback

step3: communication

step4: QL_Voice_Call_RemoveStateHandler----destroy callback

step5: QL_Voice_Call_Client_Deinit----- destroy client



VOICE Daemon Demo

Execute the command

Please execute the command root@mdm9607-perf:~# ./example voice

4.1.

Originating call

```
4.2.0
```



Answer and Hand up

```
mcm_qmi_ind_cb: decode qmi_error:0

[ql_mcm_tnd_cb: 131]: ####m.cm-bl msg.id=0x1017

[voice_ind_cb: 131]: ####m.cm-bl state_0x1017

[voice_ind_cb: 131]: ####m.cm-bl state_0x1017

[voice_ind_cb: 131]: ####m.cm-bl state_0x1017

[voice_ind_cb: 131]: ####m.cm-bl state_0x1017

[voice_ind_cb: 132]: ###m.cm-bl msg.id=0x1017

[voice_ind_cb: 132]: ###m.cm-bl ms
```



Compilation Introduction

Description:

- 2) Enter the ql-ol-sdk directory: cd ql-ol-sdk
- (3) source ql-ol-crosstool/ql-ol-crosstool-env-init (Ensure that the SDK version is consistent with the module version, or there may be an error)
- (4) Execute the command: cd ql-ol-extsdk/example/voice
- (5) Execute the command: make clean; make;