poudriere for Ports Maintenance

Matthew Seaman EuroBSDCon 2019 Lillehammer

Who am I?

- FreeBSD Admin since the last millennium
- Ports committer since 2012
- pkg(8) developer (lapsed)
- Former core secretary

Who are you?

- Name
- Rank What do you do?
- Serial Number What do you want to learn?

Ground Rules

- Ask questions hands-up any time
- Stop me
 - if you don't understand
 - if you can't hear me
 - if you're having problems with the practical bits

What are we doing today?

- Three parts:
 - Set up building a poudriere system
 - Use build & debug ports with that system
 - Talk further uses for poudriere

1. Requirements:

```
    git
        ansible
        dnspython (Ports: py36-dnspython)
        ssh
```

2. Check out git repository: git clone https://github.com/infracaninophile/p4pm

- Take a slip with the hostname and access key passphrase
- Gain access to your VM:
 <u>ssh -i classN_ed25519 ec2-user@classN.black-earth.co.uk</u>

- Edit ansible inventory: hosts/poudriere change to your assigned host
- Edit group variables: hosts/group_vars/all.yaml
 create your own user account

Set up

- (Optional) Run the keyscan playbook:
 ansible-playbook playbooks/keyscan.yaml
 Updates ~/.ssh/known_hosts
- This does keep a backup of your current known_hosts

- VMs are t2.small instances installed using Colin Perceval's ZFS AMIs https://lists.freebsd.org/pipermail/freebsd-cloud/2019-February/000200.html
- Essentially the same result as you'ld get from FreeBSD installation media
- Differences:
 - Added First Boot actions to grow filesystem and apply system patches
 - ec2-user account

- We need to do some basic configuration to make them fully capable ansible clients
 - Install python and sudo
 - Create personal user accounts
 - Set up pam_ssh_agent_auth for sudo

- Run the basics playbook:
 ansible-playbook playbook/basics.yaml \
 -user ec2-user -private-key=keys/classN_ed25519
- You should be able to log in as your own user, and sudo to root without being prompted for a password:

```
ssh —A username@<u>classN.black—earth.co.uk</u>
sudo —i
```

- The main event: run the poudriere playbook: ansible-playbook playbooks/poudriere.yaml
- This will take some time...

- What the playbook does:
 - Checks out <u>https://github.com/freebsd/freebsd-ports.git</u>
 - Installs some useful packages
 - Installs and configures poudriere
 - Installs and configures nginx
 - Installs a small script to run test builds

Set Up: Installing ports

- The hardest thing we're doing today in terms of system requirements
- t2.micro instance (1GB RAM) is too small
- git is an arbitrary choice: any of the ways you could install a ports tree are equally valid

Set Up: Useful Packages

Development tools:

```
tmux
emacs-nox
ca_root_nss
mtr
rsync
arcanist-php73
```

 Customize this to your own requirements hosts/group_vars/poudriere.yaml

Set Up: poudriere

Based on Vladimir Botka's

https://github.com/vbotka/ansible-freebsd-poudriere

Fairly heavily modified
 https://github.com/infracaninophile/ansible-freebsd-poudriere

Set Up: poudriere

- install packages poudriere ccache
- create self-signed TLS certificate
- install poudriere.conf
- install make.conf
- create ZFSes used by poudriere
- configure ccache
- register ports tree created earlier
- install jails FreeBSD 11, 12 Release; i386 and amd64

Set Up: nginx

- Uses the same self-signed TLS certificate generated by poudriere
- Configuration based on <u>https://github.com/freebsd/poudriere/blob/master/src/share/examples/poudriere/nginx.conf.sample</u>
- Useable as a pkg repository, but could be improved for that purpose
- Mostly interested in the build logs

Set Up: test-build.sh

- Builds the listed ports in each of the jails
- Builds all flavours
- Enables 'testing' (bulk -t option)

- Let's build something
- Not too big
- Not too many dependencies

textproc/jq

- · What does the poudriere web interface tell us?
 - Dependencies
 - Compilation success/failure
 - Diagnose most failures from the log file
 - eg. Easy fix for plist problems

- · Builds all of the dependencies and build tools needed
- · Only rebuilds dependencies when:
 - They are out of date
 - Options have changed
 - Jail updated
 - They're another specific build target

- Setting options
- Globally: poudriere options -c some/port
- Per port:
 poudriere options -p development -c some/port
- Per port and package set:
 poudriere options -p development -z development -c some/port

Options are stored in a directory tree, possibly labelled by package set and ports tree:

 /usr/local/etc/poudriere.d/...
 development-development-options/options/

Only the first matching directory tree is used

make conf settings — hierarchy of files, also labelled by package set and ports tree:

 /usr/local/etc/poudriere d/...
 development – development – make conf development – make conf
 make conf

· The result is the combination of all of these files

```
    Typical development cycle:

      edit port
      test build
      fix problems
      test build
      repeat until clean result
      (...other tests...)
      commit
```

- More complicated debugging
- Poudriere config specifically keeps WRKDIR from failed builds:

```
SAVE_WRKDIR=yes
```

Good for:

 fixing patches
 autoconf problems
 etc...

- But wait! There's more...
- Interactive build fixes

```
poudriere bulk -trk -C -j 12_0a -z development \
  -p development -i
```

Rarely required

- What the build log tells you:
 - Port and build metadata
 - Dependencies
 - Options / make.conf settings
 - Build output
 - Staging / Packaging
 - PLIST testing

- What the build log doesn't tell you
 - Does the ported software run correctly?
- But it will once port regression testing becomes standard
 - Too hit-and-miss to enable currently
 - · Handling more complex CI requirements is hard

- All updates to the ports should be run through poudriere
- Committers will do this by default
- ... but noting in a PR that changes pass poudriere testing always helps

- What about other architectures?
- Assume everyone has access to amd64/i386
- Poudriere can cross build for various ARM and MIPS boards, but this is not a testing requirement
- You'll be notified by the package builders or by people that specifically test on alternate architectures if problems are found

- What about Operating System Versions?
- Test on earliest supported version from each major branch
- Currently (2019-09-19) 11.1 and 12.0
- ABI compatibility guarantee means software that works on an early version of a branch will continue to work on all later ones
 - Except for loadable kernel modules
- Converse not necessarily true: newer packages may not work on older branches

- Your build box needs to be newer than (or at least as new as) the latest branch you want to build packages for
- HEAD usually conforms, but it's a dev branch and there may be the odd bump in the road
- Running older poudriere jails on HEAD will work fine

- Practical considerations
 - Some ports take ages to build libreoffice
 - · Worse: some are very early in the dependency tree

```
llvm///
gcc//
openjdk
```

Just be patient

- If you update your build jails, poudriere will want to rebuild every package
- Port build jails are not an exposed security surface
- So don't be too religious about updating
- Unless you're building statically linked software and the vulnerabilities are in system libraries
- Keep your build box well updated and secured though

- We've talked about poudriere as a tool for ports maintenance
- Poudriere as a tool for generating your own repo is very similar
 - Build a whole list of packages
 - Customize port options / make.conf
 - Only build the flavours you need
 - Tweak nginx.conf to add alias matching the \${ABI} setting pkg(8) generates
 - Custom repo.conf and repository keys

- System resource requirements
- Less than you might think
- Core2Duo with 8GB RAM and 250GB SSDs can update a repo of around 1000 packages within a hour or so each week
- Most modern desktop or laptop machines will be able to run a poudriere repo without problems

Talk

Any questions?

Talk: why "poudriere"?

Previous software: "Tinderbox"
Poudrière in French
but the word also translates to:
Gunpowder Magazine

