LabISS | Using Prolog

Using Prolog

Let us recall here the fundamental aspects of Prolog, by means of a set of examples. The code of these examples can be found in <u>LabIss | Using the QActor (meta)model</u>

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Main concepts to remember
· Prolog as an interpreted language
· Facts and Rules are called Terms
· Rules as relations: declarative semantics.
· Rules as procedures: procedural semantics
• Selective Linear Definite clause resolution (See SLD)
· Constants, Variables, Terms and Unification

    Backtracking and Cut

                                                                                        A knowledge base (userKb.pl)
                                                                                       Two complex Terms representing a point are bundled together as the two
Facts
                                                                                       arguments of another complex Term with the functor line.
                                                                                       In effect, we represent a line by a complex term which has two arguments
vertical( line(point(X, Y), point(X, Z)) ).
horizontal( line(point(X, Y), point(Z, Y)) ).
                                                                                       which are complex terms themselves and represent points.
pos(1,point(1,5))
pos(1,point(1,5)).
pos(2,point(3,1)).
pos(3,point(3,3)).
pos(4,point(3,5)).
                                                                                       We're using Prolog's ability to build complex terms to work our way up a
                                                                                       hierarchy of concepts.
pos(4,point(3,7)).
pos(4,point(7,1)).
                                                                                       The term pos/2 represent a position in a two-dimensional space.
pos(4,point(7,5)).
pos(4,point(7,9)).
                                                                                        See Introduction to PROLOG
                                                                                       tuProlog Manual
Rules
horizontalLine(P1,P2):-
   pos(START,P1), horizontal( line(P1,P2) ),
   pos(POS,P2), POS \== START.
allHLines(P1,HL):
        findall( secondPoint(P2), horizontalLine(P1,P2), HL).
solve( consult("sysRules.pl")
solve( consult("userKb.pl") )
solve( unify(p(X,X),p(1,2)))
                                          // no.
println( currentSolution )
solve( unify(p(X,b(X)),p(1,Y)))
                                                                                        Built-in operations
println( currentSolution ) //X/1 Y/b(1)
println( "X=${getCurSol(\"X\")} Y=${getCurSol(\"Y\")}" )
                                                                                        • solve( G ): calls the Prolog interpreter for the goal G
solve( vertical(line( point(16, 4), point(16, 72) )) )
                                                                                          currentsolution: a variable that gives the solution of the last solve executed by the
println( currentSolution )
                                                   //yes.
solve( horizontal(line(point(1,1),point(2,Y)))
                                                                                          getCurSol( V ): gets the value of the variable V in currentsolution
ifSolved{ println( "Y=${getCurSol(\"Y\")}" ) } //Y=1.
solve( horizontalLine( point(1,5),P ) )
ifSolved{ println( "P=${getCurSol(\"P\")} " ) } //P=point(3,5)
                                                                                        Examples are given in prologusage.qak.
solve( allHLines( point(1,5),L ) )
ifSolved{ println( "all lines=${getCurSol(\"L\")} " }
//all lines=[secondPoint(point(3,5)),secondPoint(point(7,5))]
Logical
unify( A, B ) :- A = B.
           findall( NAME, context( NAME, _, _, _ ), CTXNAMES).
                                                                                        The file sysRules.pl
State (side effects)
                                                                                        The rules on the left are examples of rules provided by the generated file sysRules.pl.
addRule( Rule ):-
                                assert( Rule ).
                                                                                        State exampleElab{
removeRule( Rule ):-retract( Rule ), !.
                                                                                                   solve( assign(n,3) )
removeRule( A ):-
                               retract( A :- B ),!.
                                                                                                   solve( inc(n,10,N1) )
removeRule( _ ).
                                                                                                   solve( getVal( N1,V ) )
replaceRule(Rule, NewR):- removeRule(Rule),addRule(NewR).
                                                                                                   println( "V=${getCurSol(\"V\")}" )  //V=13
assign( I,V ) :- retract( value(I,_) ),!, assert( value( I,V )).
assign(I,V):- assert(value(I,V)).
getVal(I,V):- value(I,V),!.
                                                                                        See prologusage.gak
getVal( I, fail ).
inc(I,K,N):- value( I,V ),
                                          N is V + K, assign(I,N).
dec(I,K,N):- value( I,V ),
                                          N is V - K,
                                                               assign(I,N).
```

```
Shortcut
State handleCmd{
                                                                                       "payloadArg(N)
  {\tt printCurrentMessage}
                                                                                     gives (as String) the argument N (0<=N<=arity) of a msg payload example:: run ...(payloadArg(0))
example:: onMsg( m : m(X) ){ println("...$payloadArg(0)") }
  onMsg ( local_buttonCmd : local_buttonCmd(CMD) ){
      forward robotcontrol -m robotCmd : robotCmd($payloadArg(0))
                                                                                      "$" varName= ID => $VARID
                                                                                     used within a (produced) String
onMsg( polar : p( D,A )){
                                                                                     example:: msg(_,$Curmove)
run resources.radarSupport.spot(payloadArg(0),payloadArg(1)))
                                                                                      "#" varName= VARID => ${getCurSol("VARID").toString()}
                                                                                     used to access a logic variable in a (produced) String
State radarTest{
                                                                                      example::solve(move(M));println(#M)
  solve ( getData(D,A)   )
ifSolved run  resources.radarSupport.spot( @D,@A   )
                                                                                     "@" varName= VARID => getCurSol("VARID").toString()
used to access a logic variable
                                                                                      example::solve(move(M));doMove(@M)
```

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