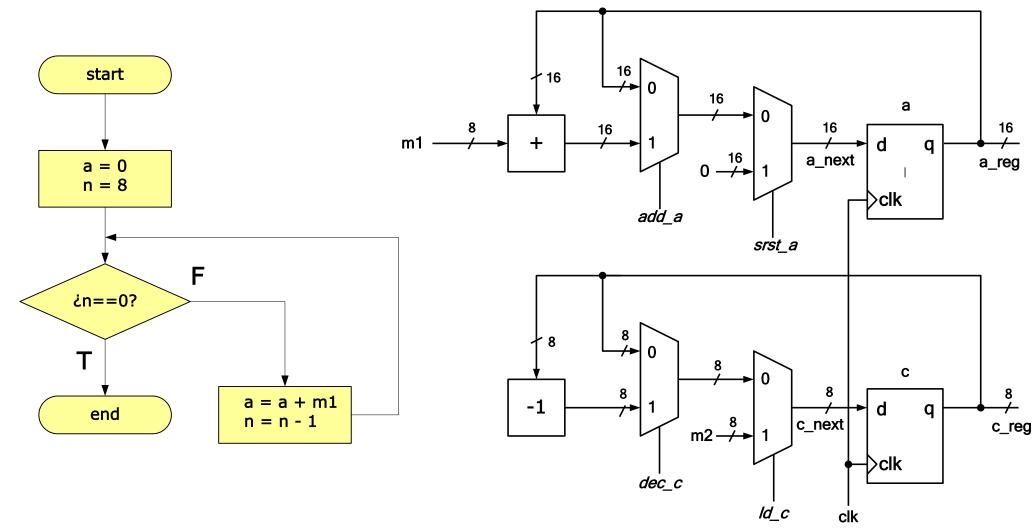


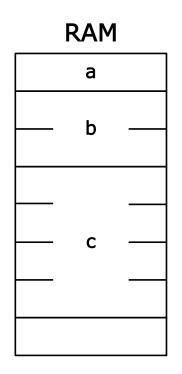
Introducción

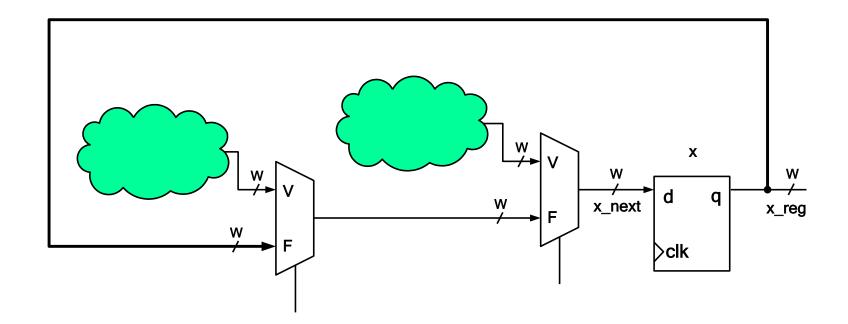


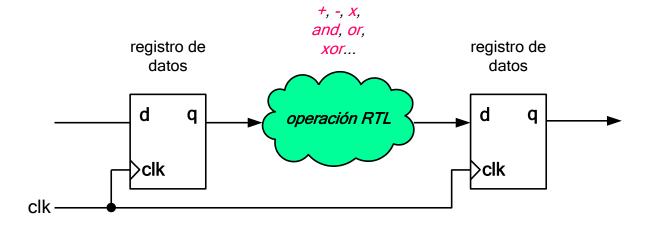
Ejemplo con un algoritmo



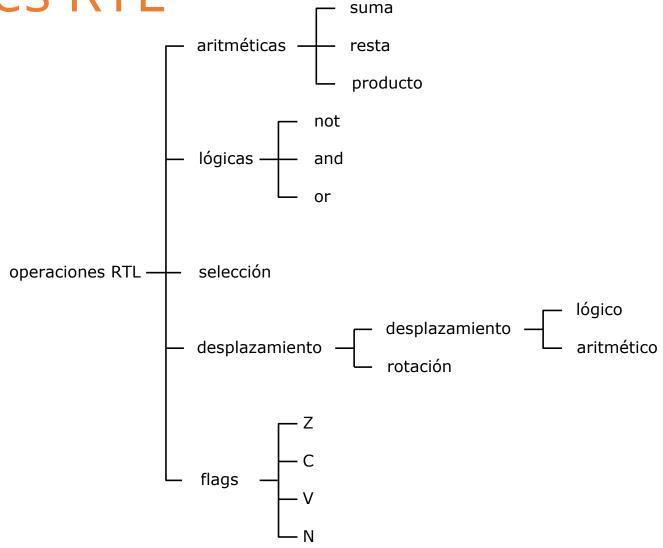
Variables y registros



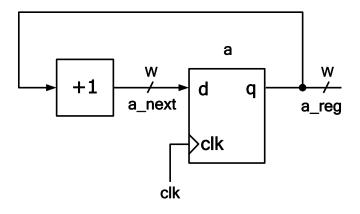




Operaciones RTL



Notación de transferencia RTL



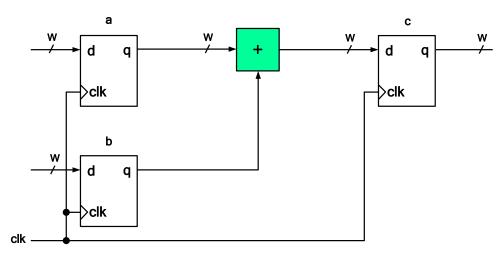
$$a_next = a_reg + 1$$

$$a \leftarrow a + 1$$

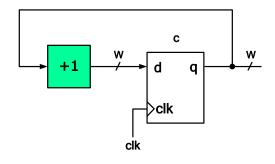
Aritméticas



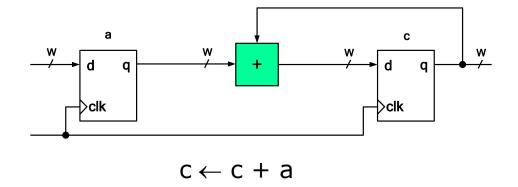
Suma

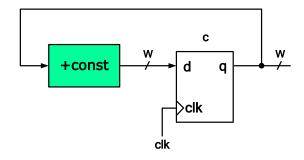


$$c \leftarrow a + b$$



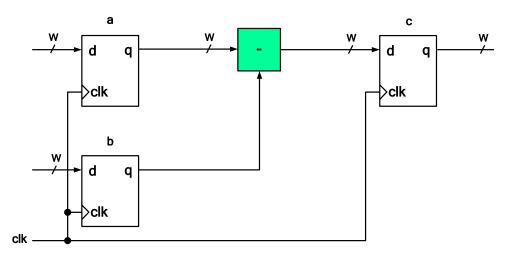
$$c \leftarrow c + 1$$

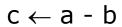


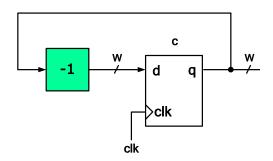


$$c \leftarrow c + const$$

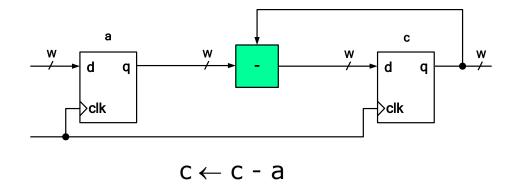
Resta

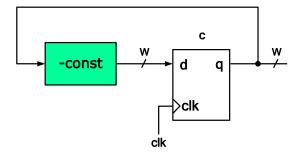






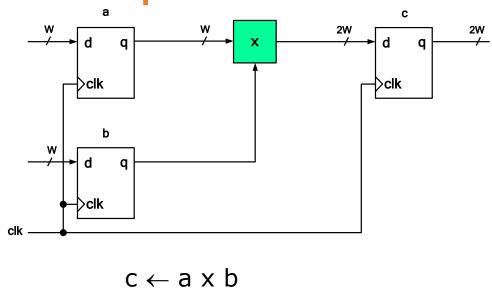
$$c \leftarrow c - 1$$

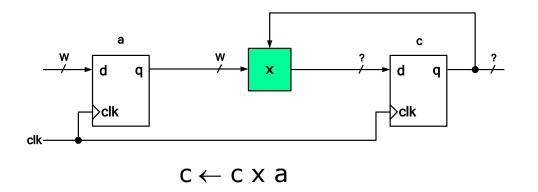


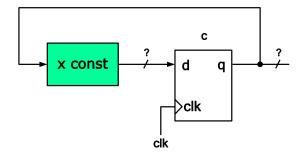


$$c \leftarrow c - const$$

Multiplicación

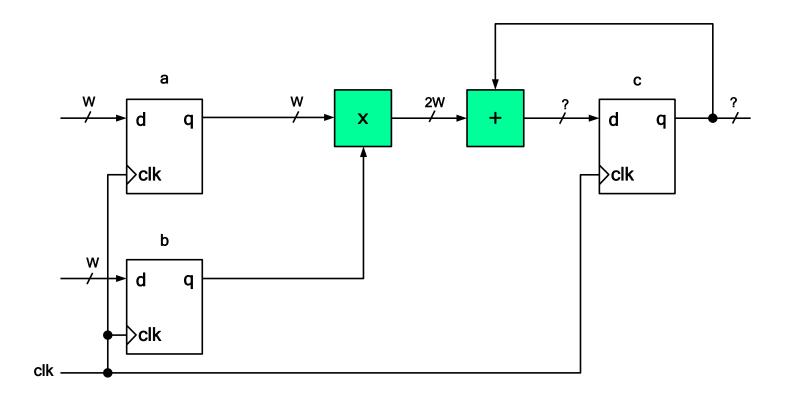






 $c \leftarrow c \times const$

MAC

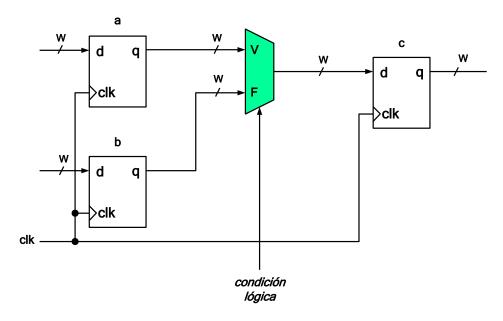


$$c \leftarrow c + a \times b$$

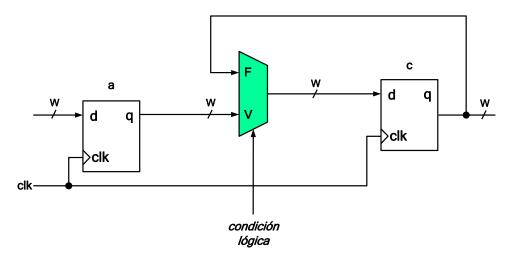
Selección



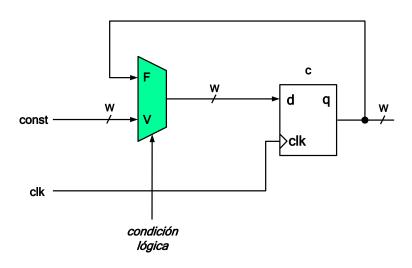
Selección



 $c \leftarrow cond ? a : b$

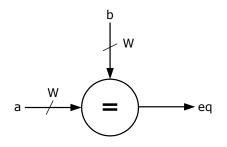


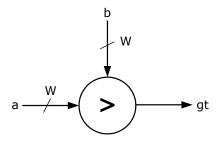
 $c \leftarrow cond ? a : c$

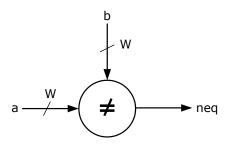


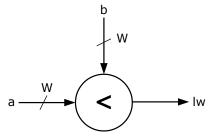
 $c \leftarrow cond ? const : c$

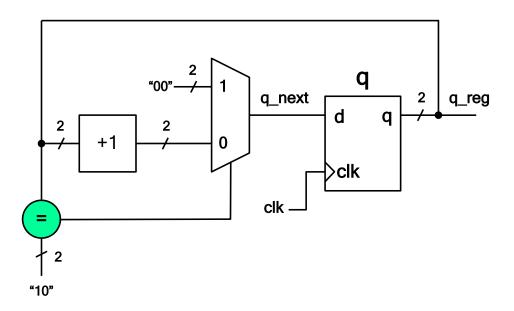
Condiciones



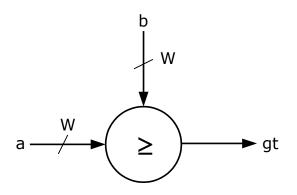


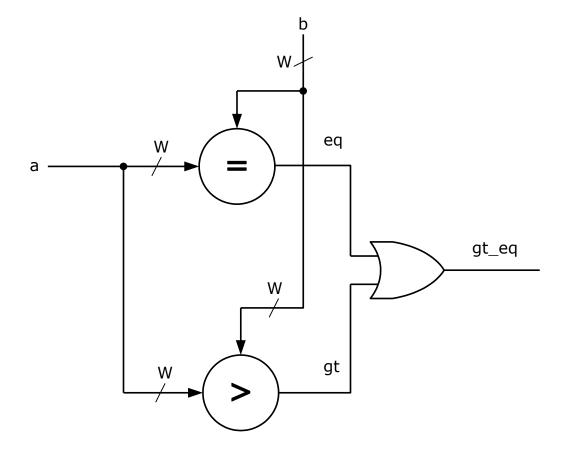




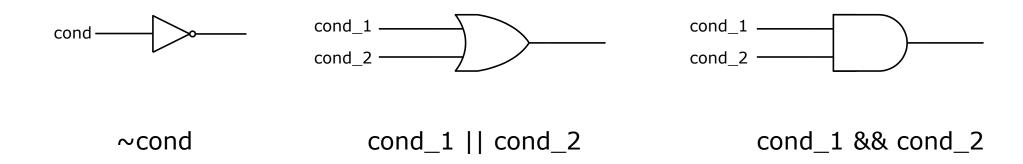


Condiciones múltiples





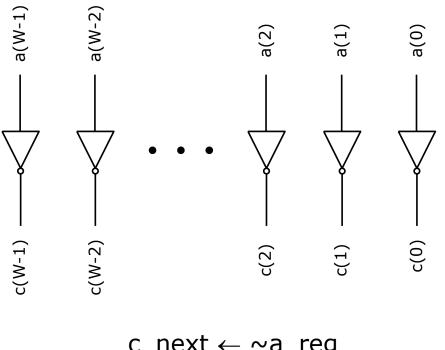
Asociación de condiciones

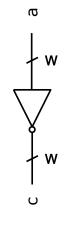


Lógicas



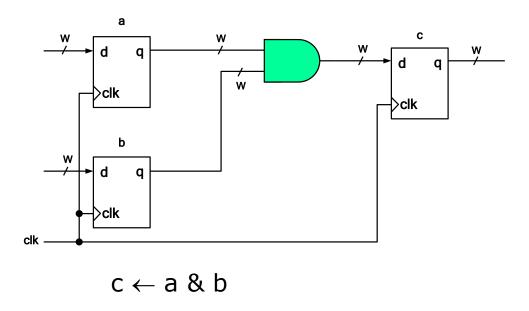
Operaciones bit a bit (bitwise)

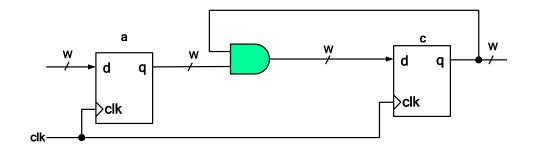




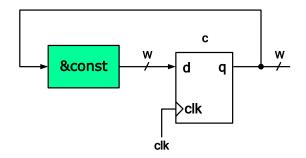
 $c_next \leftarrow \sim a_reg$ $c \leftarrow \sim a$

Bitwise AND



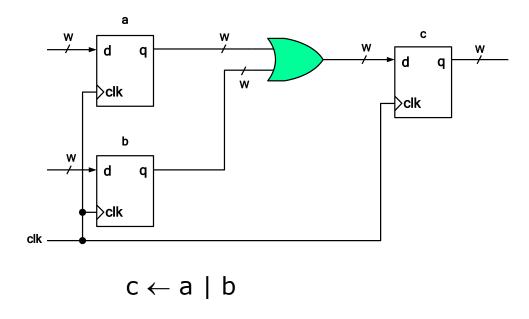


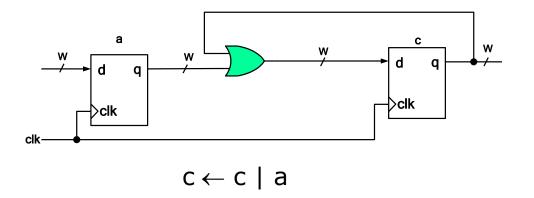


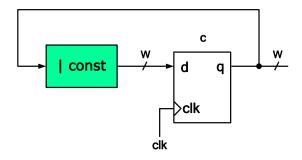


 $c \leftarrow c \& const$

Bitwise OR

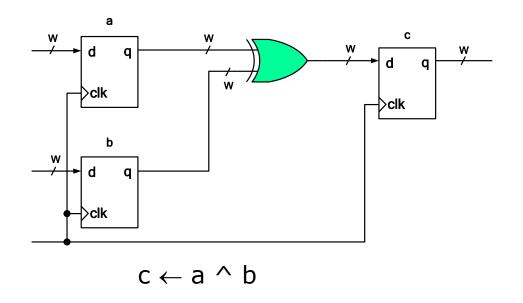


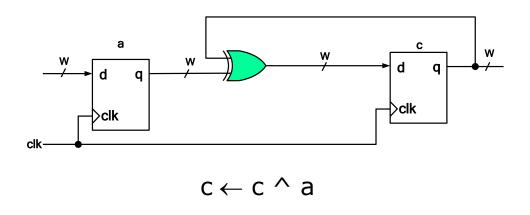


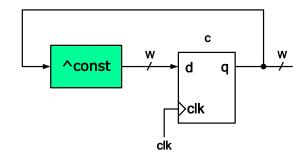


 $c \leftarrow c \mid const$

Bitwise XOR





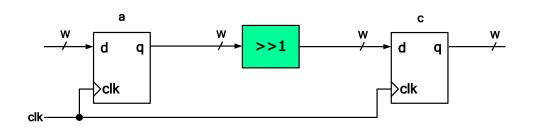


$$c \leftarrow c \land const$$

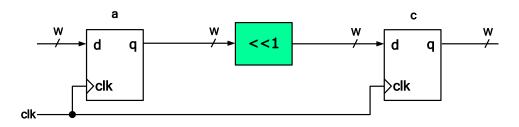
Desplazamiento



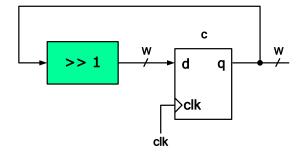
Desplazamiento lógico



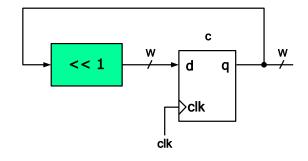
$$c \leftarrow a >> 1$$



$$c \leftarrow a << 1$$

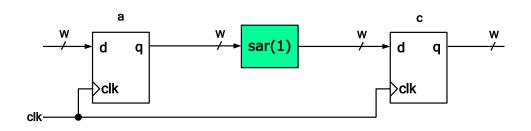


$$c \leftarrow c >> 1$$

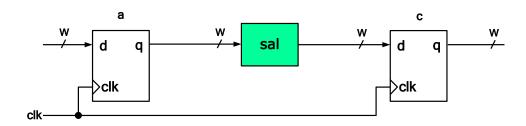


$$c \leftarrow c << 1$$

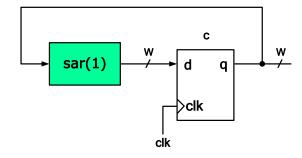
Desplazamiento aritmético



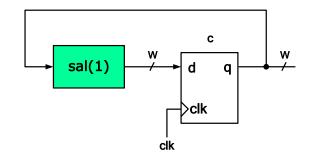
$$c \leftarrow sar(a, 1)$$



$$c \leftarrow sal(a, 1)$$

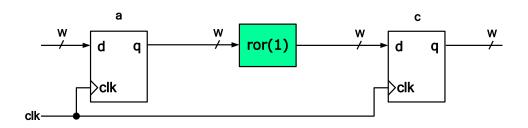


$$c \leftarrow sar(c, 1)$$

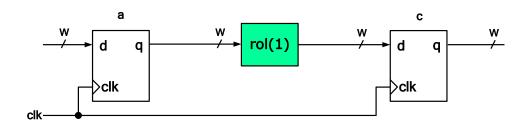


$$c \leftarrow sal(c, 1)$$

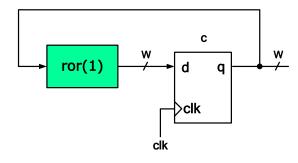
Rotación



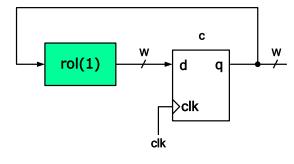
$$c \leftarrow ror(a, 1)$$



$$c \leftarrow rol(a, 1)$$



$$c \leftarrow ror(c, 1)$$

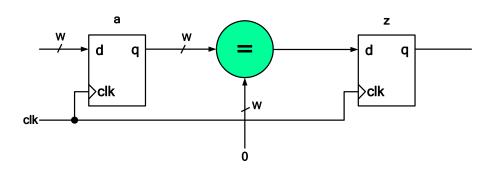


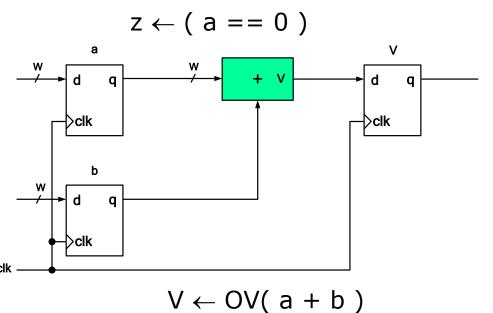
$$c \leftarrow rol(c, 1)$$

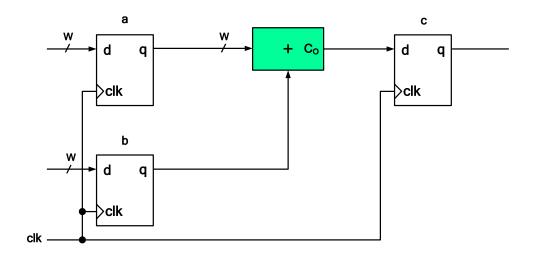
Flags

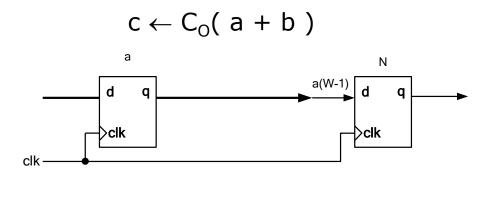


Flags









$$N \leftarrow a(W-1)$$