

02.02.01.
Ingimar Eyfjord Smarason.

Content:

Story

Message

Genre/Mood

Storyboard

Analyzed with the narrative curve

Style tile.

Work Sheet

Background

Link to sprite sheet

Theme: Tragedy, dark.

My style: Flat Design

Logline: "A young girl graduates from college under a contract with a big company, forced to work there until her dept is fully paid back. The young girl finds out that company life might not be for her and her when the 9-5 struggle becomes too much to bear."

Main protagonist: We follow a young woman from graduation through her work life, this woman is a hard worker and is very dedicated. She's in debt with the company she's working for because the company paid for her education, she must work there in order to pay the dept.

Side Character: We see a side character that our protagonist really likes. The side character is also a young woman, going through the same feelings as the main protagonist. However, they have never talked about their feelings.

Relationship: These two friends both have a family at home and both feel burdened by the dept they carry and the toil of the 9-5 office hours.

They connect to each other in more ways than they themselves understand. Our main protagonist has strong feelings for the side character, but has never dared exploring that side to her.

Thinking it's unrequited love, our main protagonist assumes there could never be a relationship with the side character, therefore never initiates the conversation. However our side character also feels the same way.

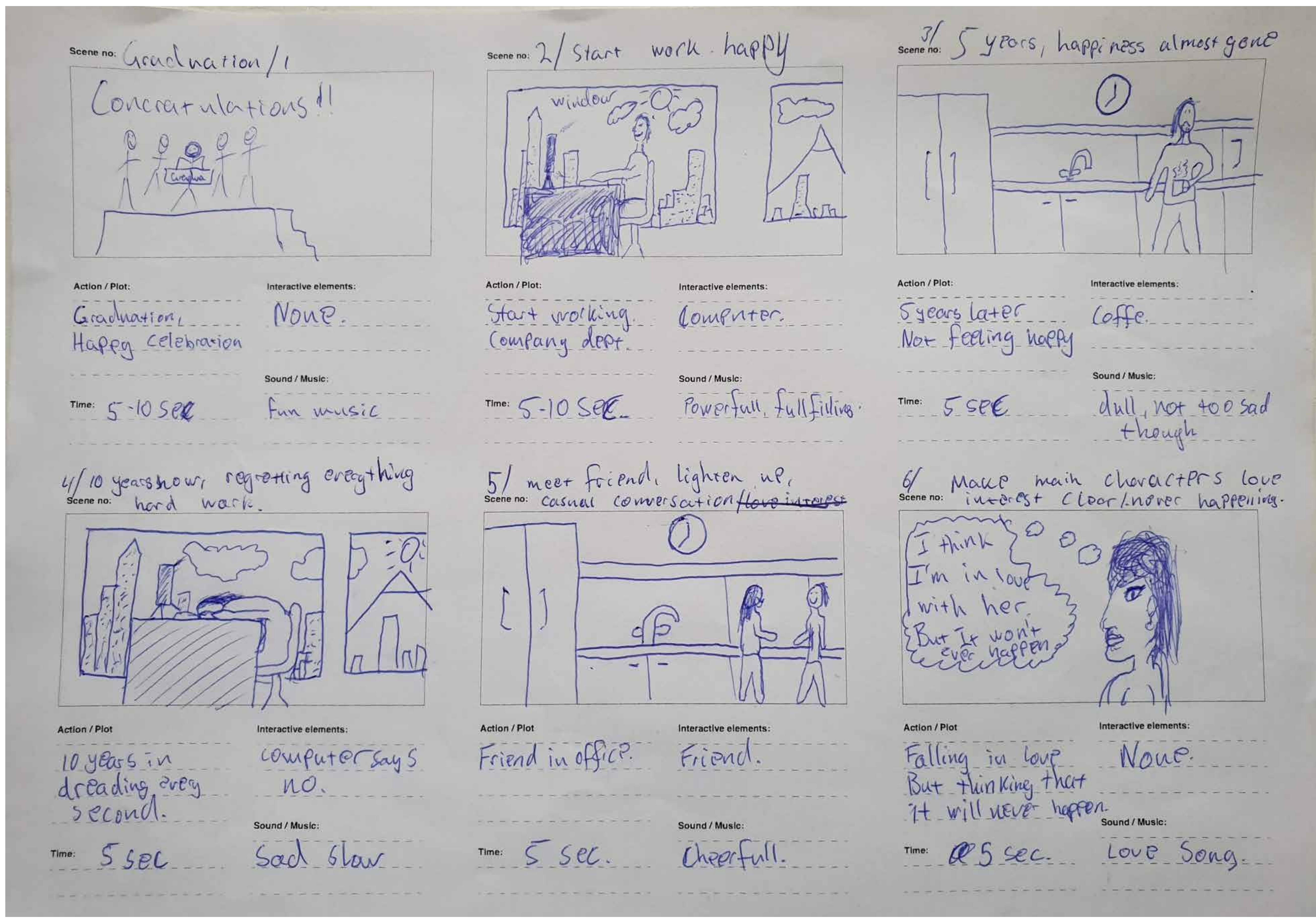
Both of them feel happy when they see each other, they have a desperate need to talk to each other but feel that they cannot.

The moral of the story.

It's hard know if a person has a mental disorder, people are very good at putting up masks in order to avoid the confrontation and the uncomfortable conversations about their feelings.

The mask is there so they don't look weak in front of people, they often don't want to be a burden on their loved ones. But the mask will reflect the truth that people are emotional beings and can often resonate on the same level as you.

It's very hard work accepting that you have a mental illness. Getting better is not easier either. Get help before it's to late. Because the end is the end, you have nothing except for this life.



Scene 1: Graduation, at school ceremony, Fun music, 5-10 sec.

The young woman graduates, it's a happy event full of motivation and excitement for the future.

Scene 2: Company office, powerful music, 5-10 sec.

The young woman starts working for the company she subscribed to, it's a powerful moment for our protagonist, she feels very excited for her future.

Scene 3: Tea area at work, dull music not any emotion, 5-10 sec

It's 5 years in, she has started to feel differently, she no longer has the excitement to go to work, she might not feel that happy with her choice.

Scene 4: Company office, sad and slow music 5-10 sec.

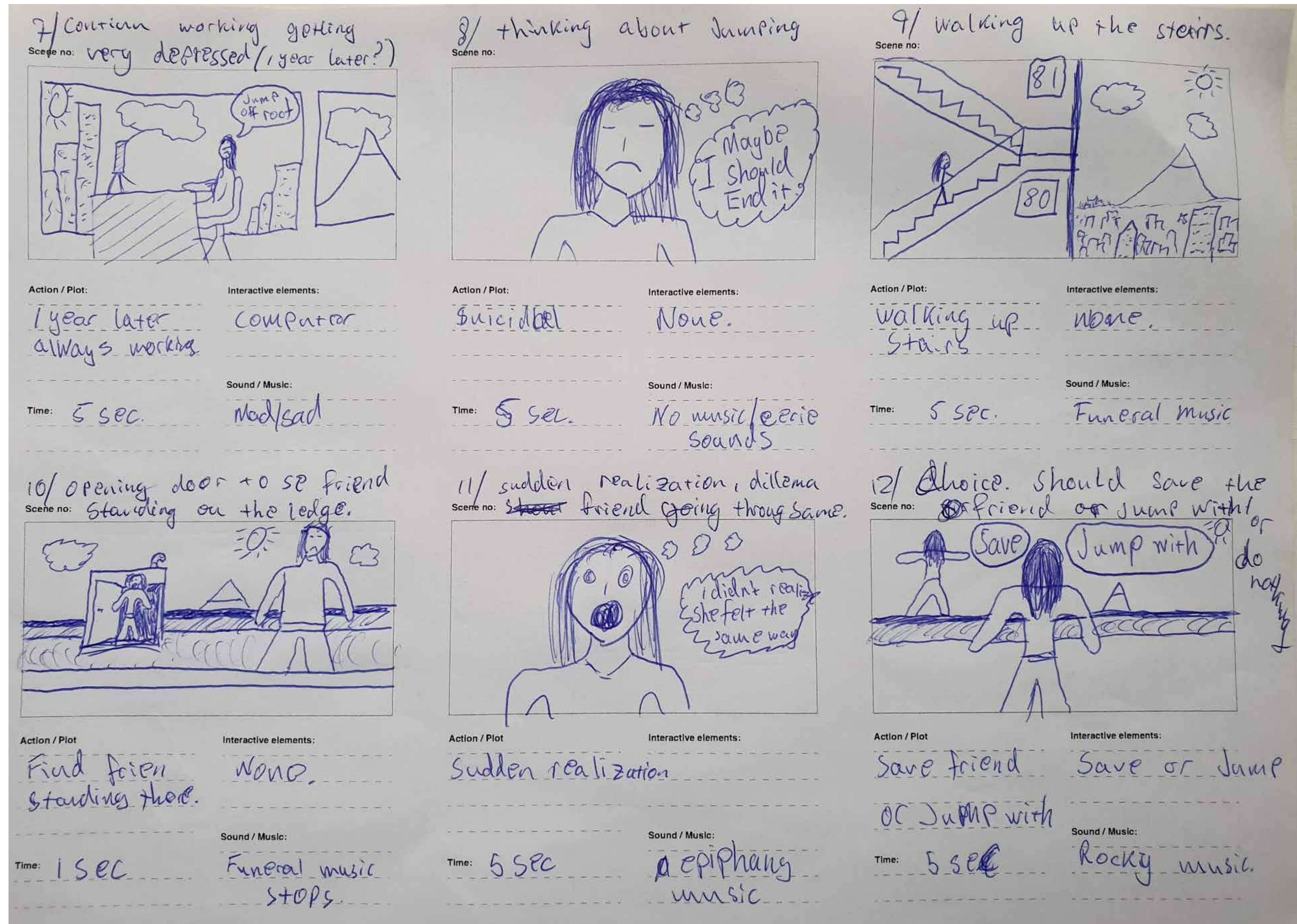
10 years in, she has no joy left, even though she's doing well in her life in general, she's not happy at all. She has been depressed for a long time but feels too much pride to let anyone know her true feelings.

Scene 5: Tea area at work, cheerful music, 5-10 sec.

We meet our friend at the tea area, it's a fun time that lightens up the day.

Scene 6: Tea area(close up to face), inner thoughts, love songs, 5-10 sec.

Our main protagonist is thinking she loves our side character, but she's afraid of these feelings and thinks it's never going to happen.



Scene 7: Office area, 1 year later of depression, mad/sad music, 5-10 sec.

The toil of working so much has our main character thinking hard about life, she is actually thinking of jumping off the roof off the building and be done with it.

Scene 8: Close up: inner thoughts about jumping off the roof. Eerie music, 5 sec.

Scene 9: Walking up the stairs, funeral music. 5 sec.

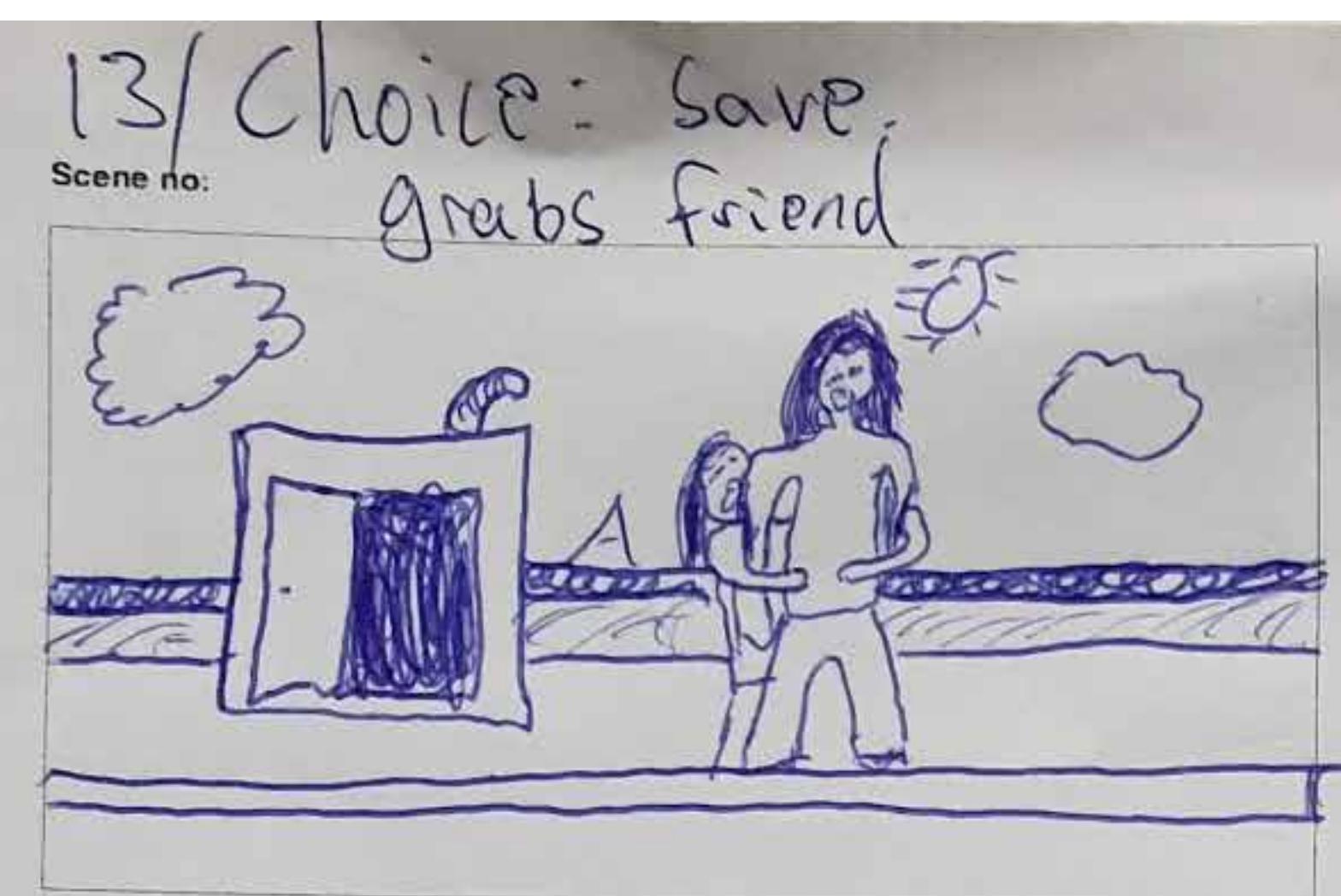
She's hesitant but slowly walking up the stairs.

Scene 10: Rooftop, opens the door to see friend there. Music stops.

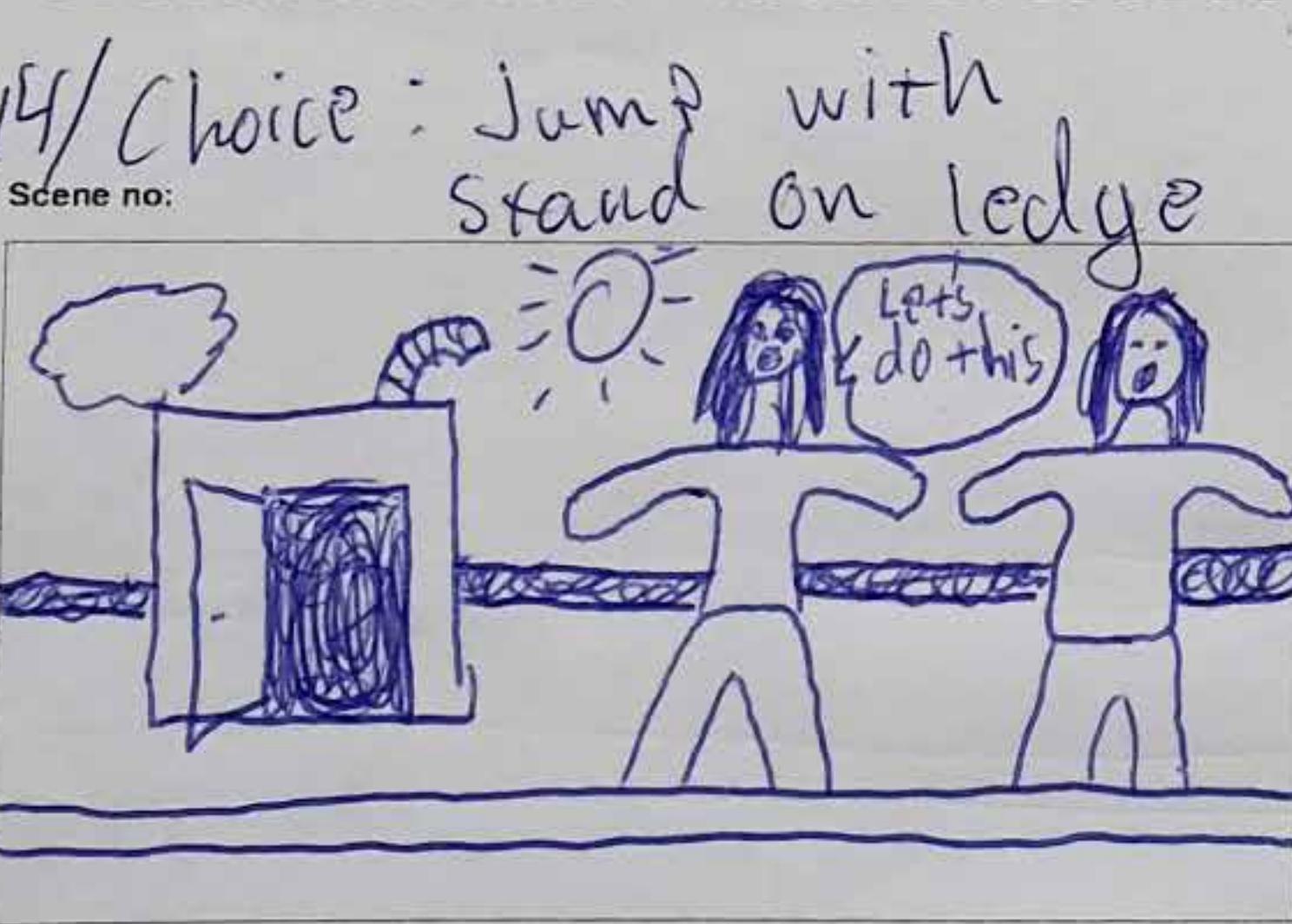
Scene 11: Close up, sudden realization, thinking. Epiphonic music.

Our protagonist realizes that her friend might have the same feelings as she. She thinks her love might be big enough to save her, but also relates so much with her that she also considers jumping with her.

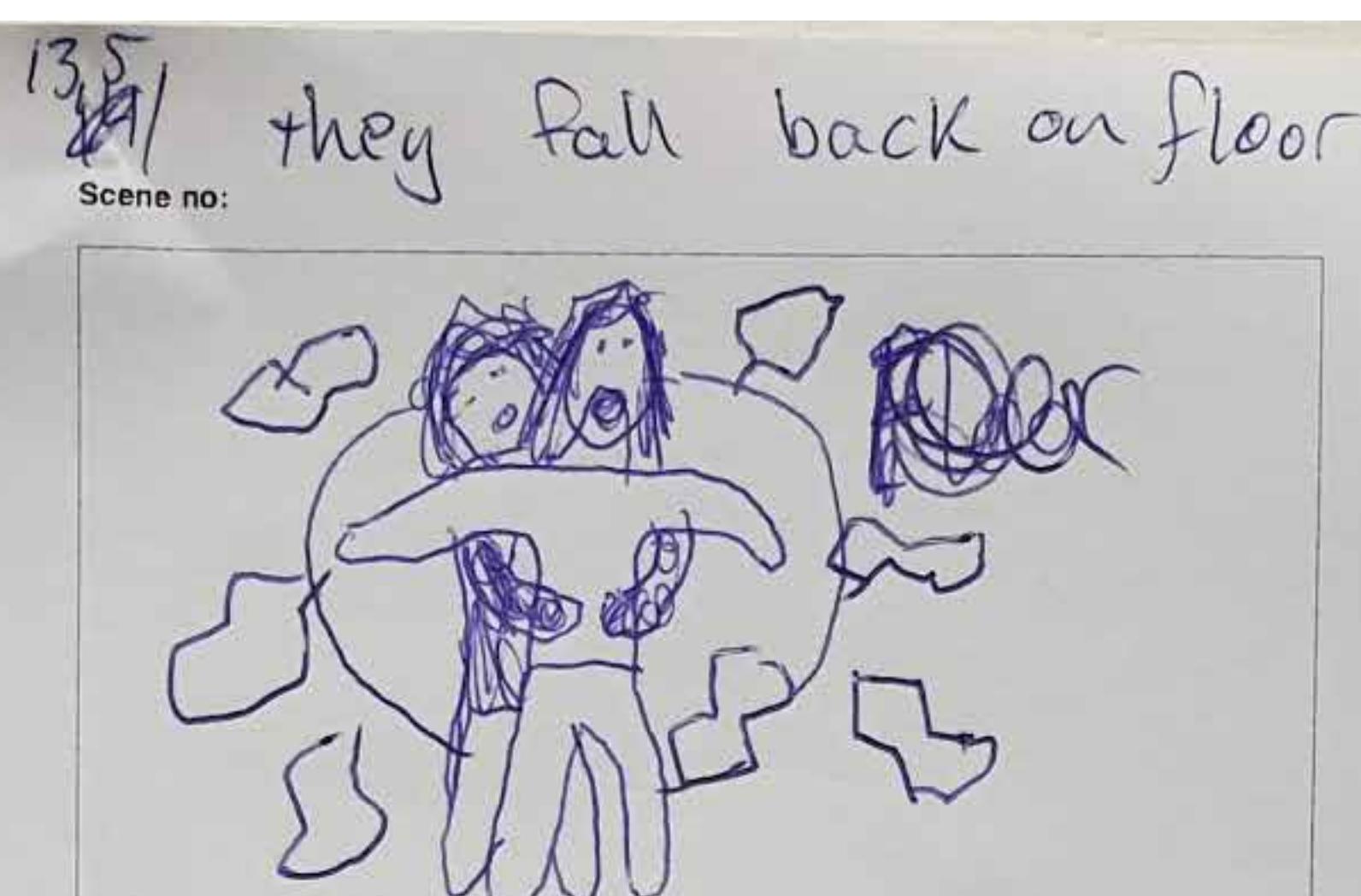
Scene 12: Rooftop, choice. Save Friend or jump with, choice is yours.



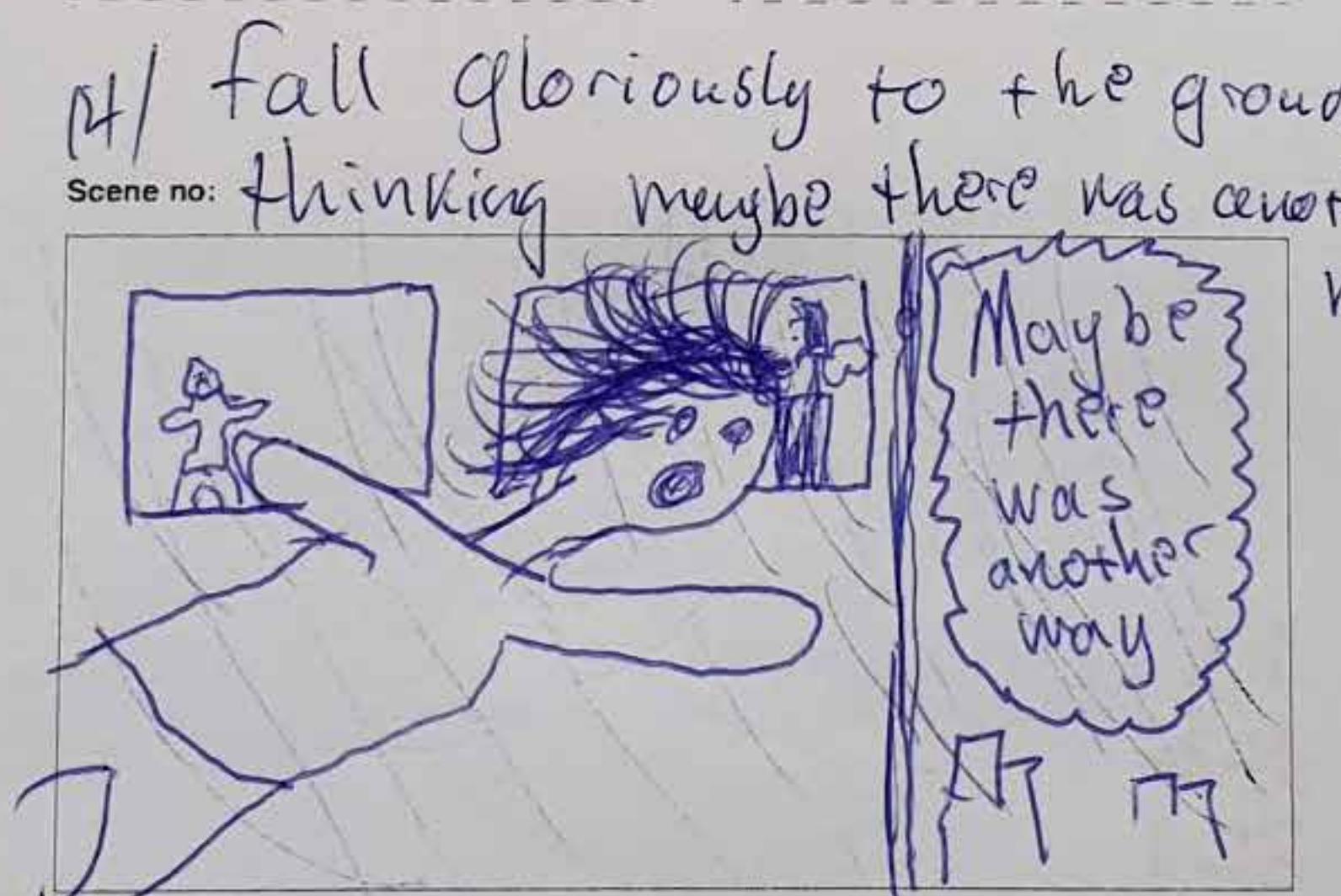
Action / Plot: Save friend
Interactive elements: None
Sound / Music:
Time: 2 SEC



Action / Plot: Jump with friend
Interactive elements: Jump
Sound / Music:
Time: 2 SEC



Action / Plot: fall on floor
Interactive elements: None
Sound / Music:
Time: 5 SEC



Action / Plot: think there might have been another way.
Interactive elements: None
Sound / Music:
Time: 1 SEC

Scene 13: Save:

Our protagonist rushes to save her friend, she grabs her and pulls her down for the ledge, they fall backwards.

Scene 13 b: Save.

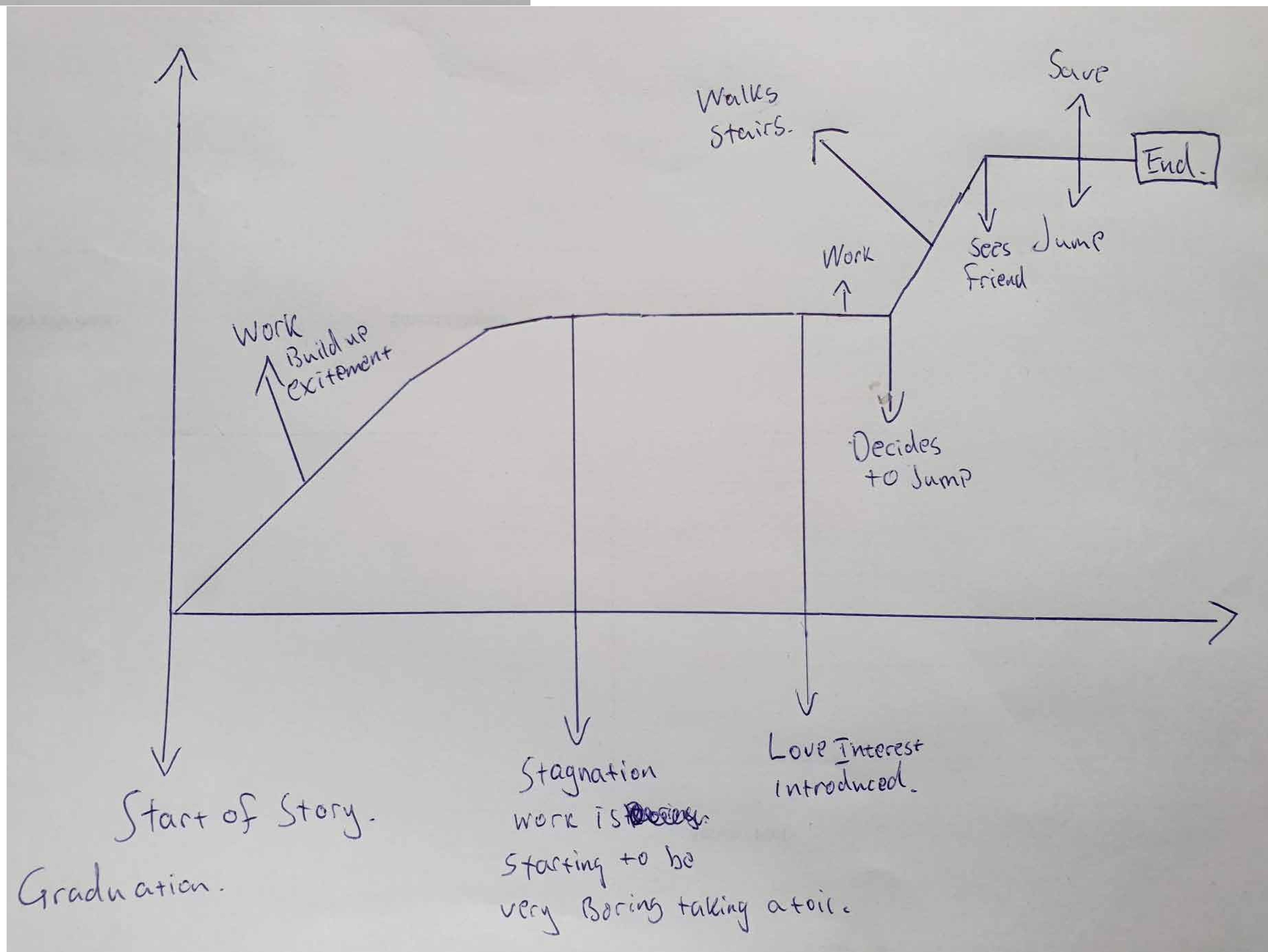
She did not realize that there's a glass rooftop that leads to a rooftop-half-outdoor-garden-terrace-bar thing. They fall through the glass and fall 50 meters down on one of the bar tables and die.

Scene 14: Jump with.

She climbs up to the ledge and confesses her feelings, after hearing them her friend says that she feels the same way. Our main protagonist asks if she's ready to end it with her, to fall to a glorious death.

Her friend agrees. She counts up to 3 and lets herself fall, she doesn't realize that her friend is still on the ledge, not willing to jump in the end.

She thinks to herself before getting crushed on the paveway: “**What if there was a better way?**”



SHIZUKA

the quiet one.

Full name: Shizuka Akasuki.
Translation: The quite bright helper.

Birthday: November, 23.
Age: 20-38 through the storyline.

Height: 1.5m.
Weight: 60kg.
Body type: Muscular/fit.

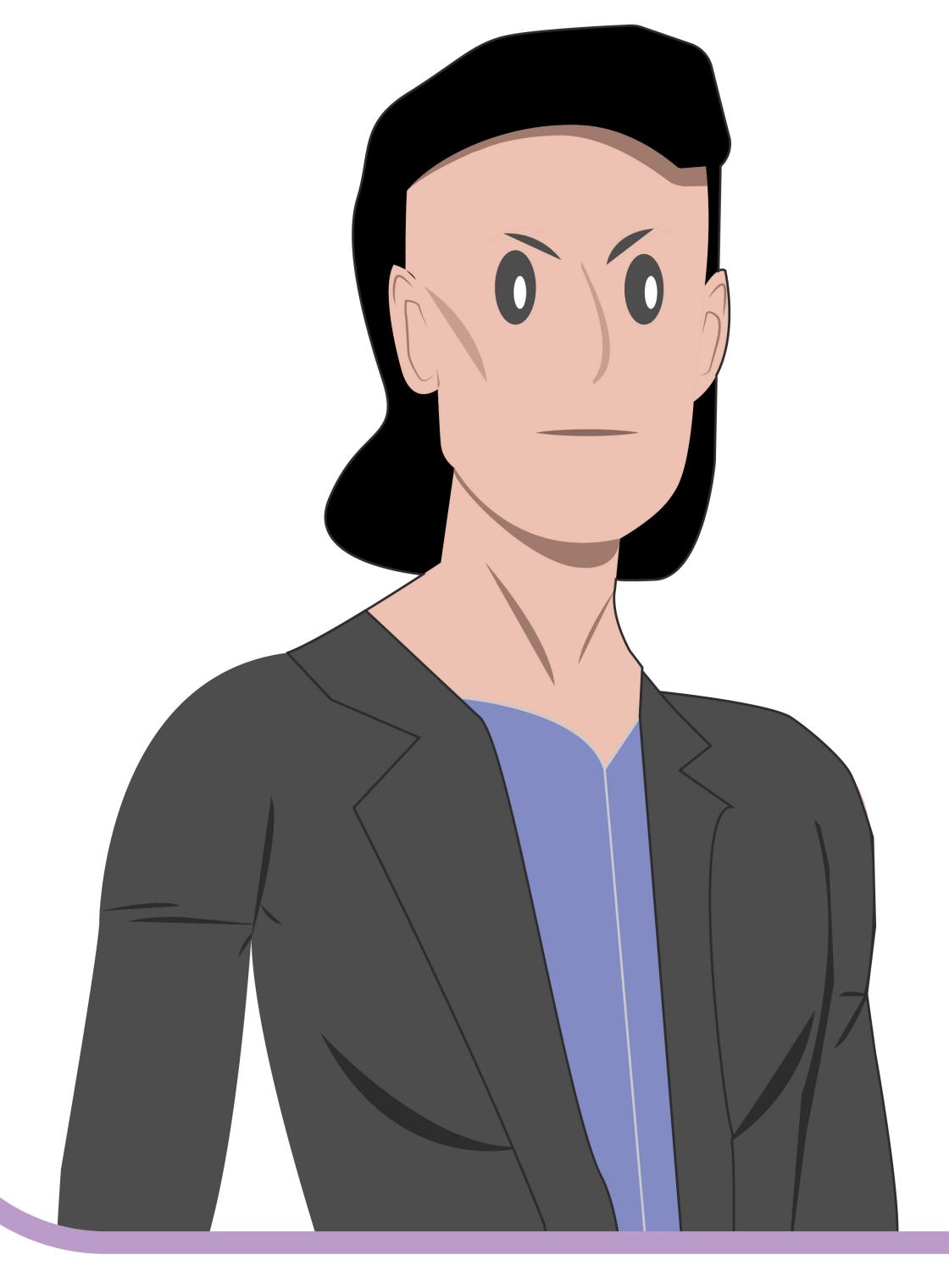
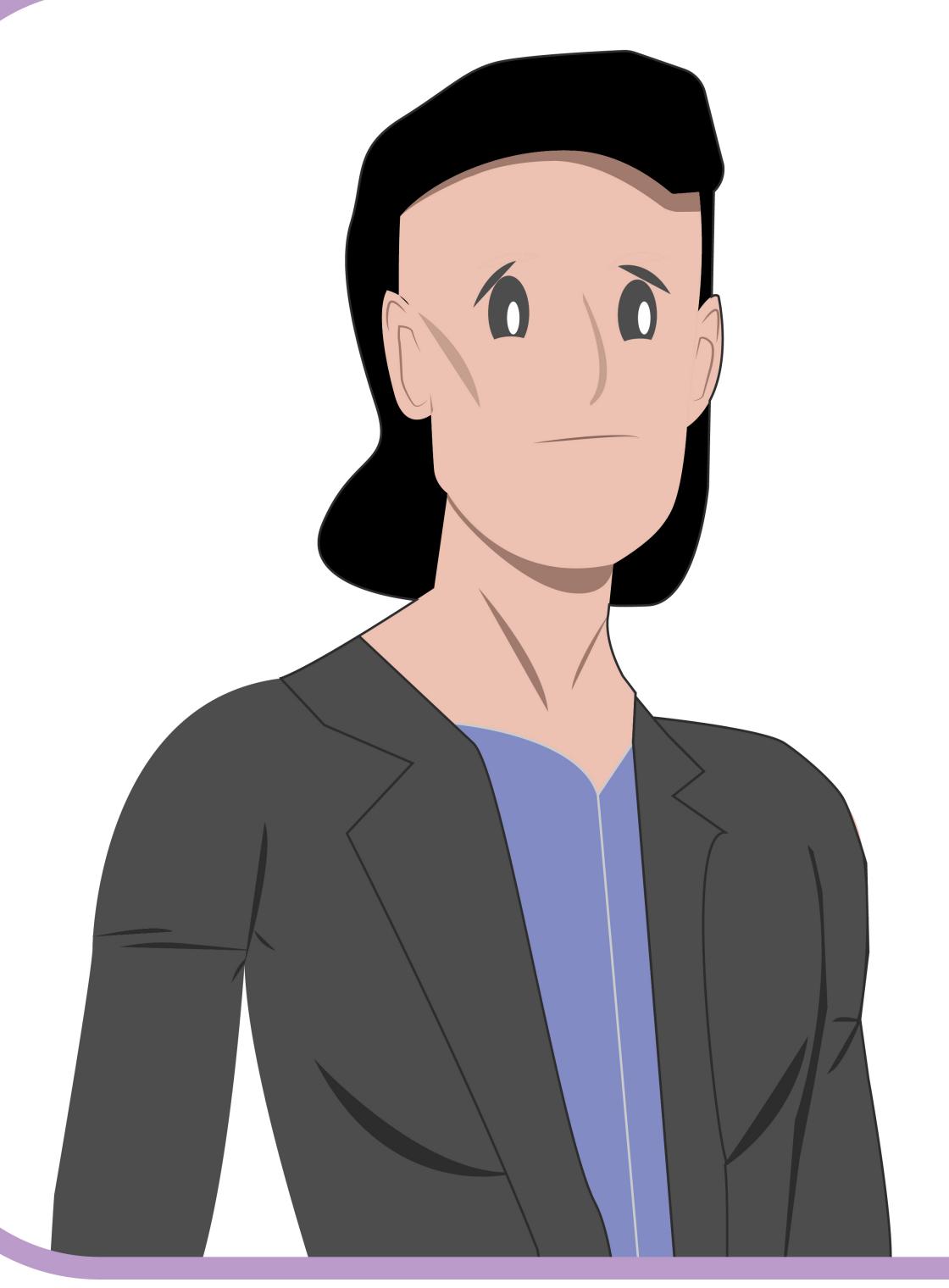
Personality: Much like her name would suggest, Shizuka is very quiet, a true workaholic Shizuka will help others with their duties before completing her own. A diligent woman with little personality.

Backstory: Shizuka is from a typical Japanese family, from an early age she was diligent in school and finished University with a bachelors, she then started working at the company.

Shizuka has a family at home with a man she does not love. She is a lesbian that lives her life in hiding, not daring to live her life the way she truly wants.

猿も木から落ちる

AIKO



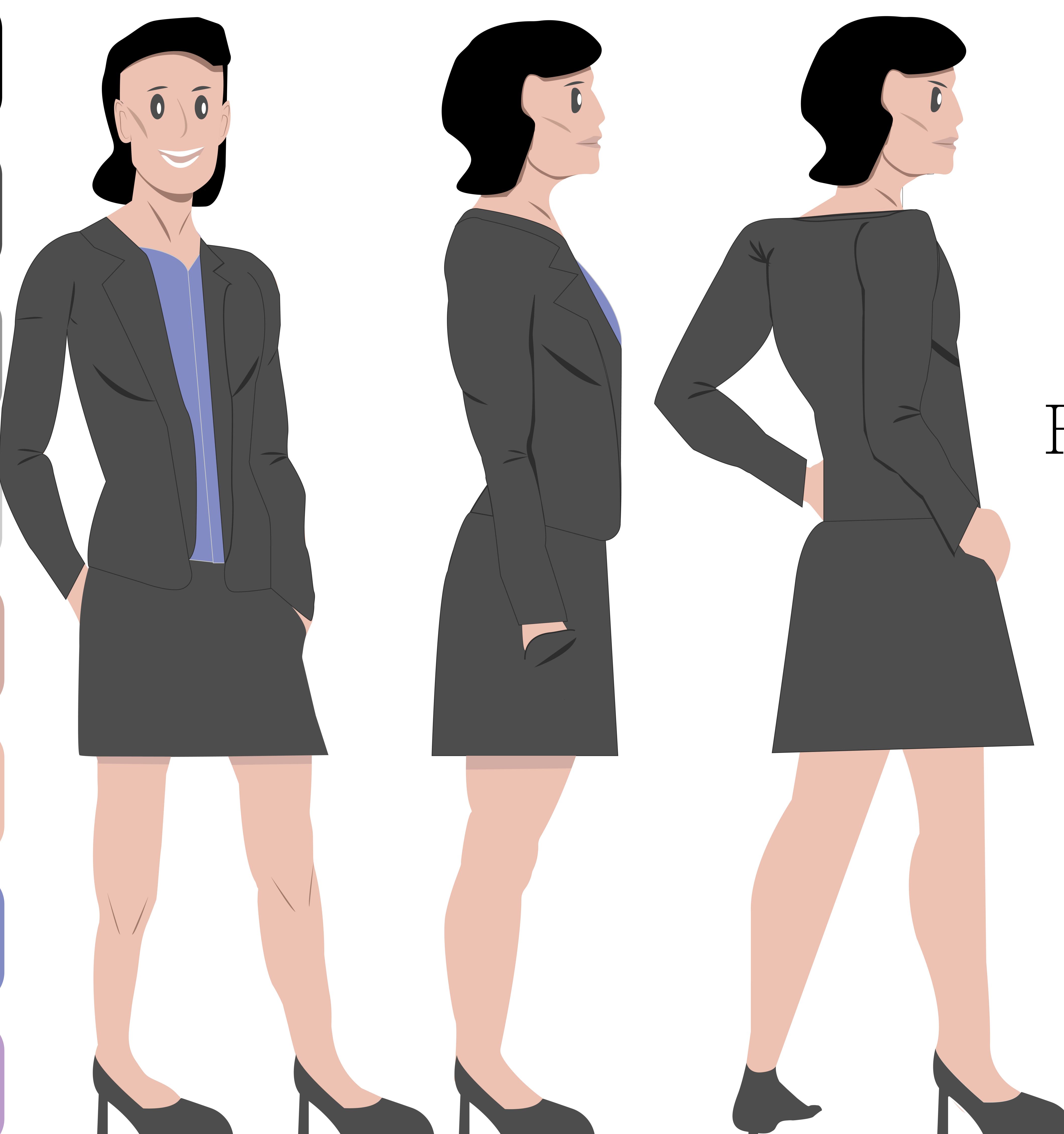
Flat Design

I chose to do the flat design.

Minimal to no outlines.

Shades create detail and structure.

Shapes are organic and asymmetrical.



Work sheet

What drives the main character:

(Choose one: survival, safety and security, love and to “belong”, need to know and understand, selfworth and selfesteem, God and the noble cause, selfrealization)

Safety and security.

Character's main goal:

To work at a company so she can provide for her family and to pay off the dept she accumulated whilst studying.

Be honorary at the workplace, never slack off and always do overtime if asked.

Character's friends and enemies:

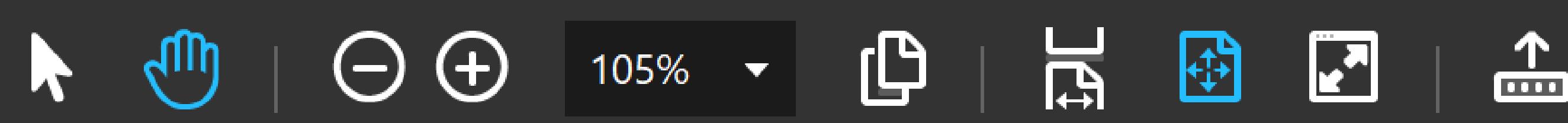
Aiko, her love interest. She is her friend from work, they have known eachother for a couple of years working for the same company.

What is at stake for the character:

Dishonor if she cannot finish paying up the dept.

Shame because she also feels that she's either a lesbian or bisexual even, but she's afraid to confront those feelings, seeing as she has a family at home.

Your name: _____



Work sheet Physical - Psychological - Sociological 01

Main Character name: _____

Gender(s) Female.

Age 20 to 33 years old throughout the story

Height 1.5 meters.

Weight 60 kg

Eye color Brown

Hair color Black

Distinguishes marks (tatoo, piercing, scars) None

Illnesses Mental illness, depression, suicidal in the end

Enhanced features _____

Strengths Diligent, hard worker.

None

Handicap _____

Weakness Her friend.

Build (basic shape) _____

Your name: _____

Social/family

Parents Typical Japanese parents.

Siblings None

Marital status Married

Relationship Loveless relationship.

Pets _____

Friends Few friends, some work friends.

Enemies _____

Ethnicity Japanese

Eating habits Typical Japanese diet.

Main mode og transportation Public transport.

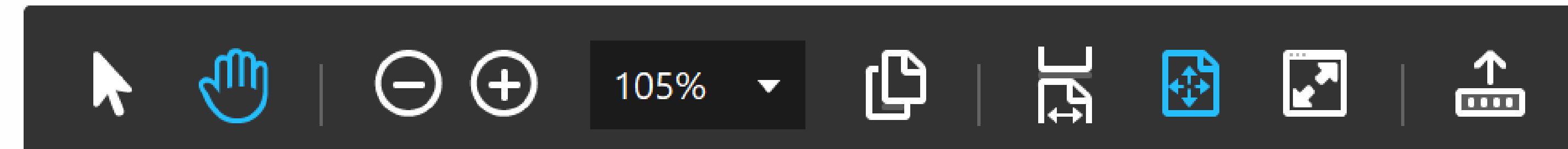
Workspace Typical Japanese office space, high rise office tower.

Important items _____

Weakness _____

Accent _____

Living space _____



Work sheet Physical - Psychological 02 - Sociological 01

Main Character name: _____

Beliefs Honoring her commitments.

Superstitions None

Fears No fears, only sadness

Prefers groups or solitary life No

Planned-out or spontaneous Planned-out

Hobby Few

Prejudices irrelevant

Work

Stressors _____

Ambitions Finish paying off the dept, being free from work.

Addictions Workaholic.

Journal entries(keep diary) NO

Leader or follower Follower

Music & book preferences Soulful music, travel books.

Sleeping habits Sleeps regularly at 10 PM

How does x relax On very few occasions, takes bath.

Recreation Not much

What excites None.

Your name: _____

Obsessions Her friend.

As seen by others Quiet.

As seen by self Quiet.

Special memories Graduation.

Nightmares Never being free.

Clothes

Costume Typical Japanese dress outfit.

colors Light Gray.

Suit.

style _____

uniform/specific outfit Office attire.

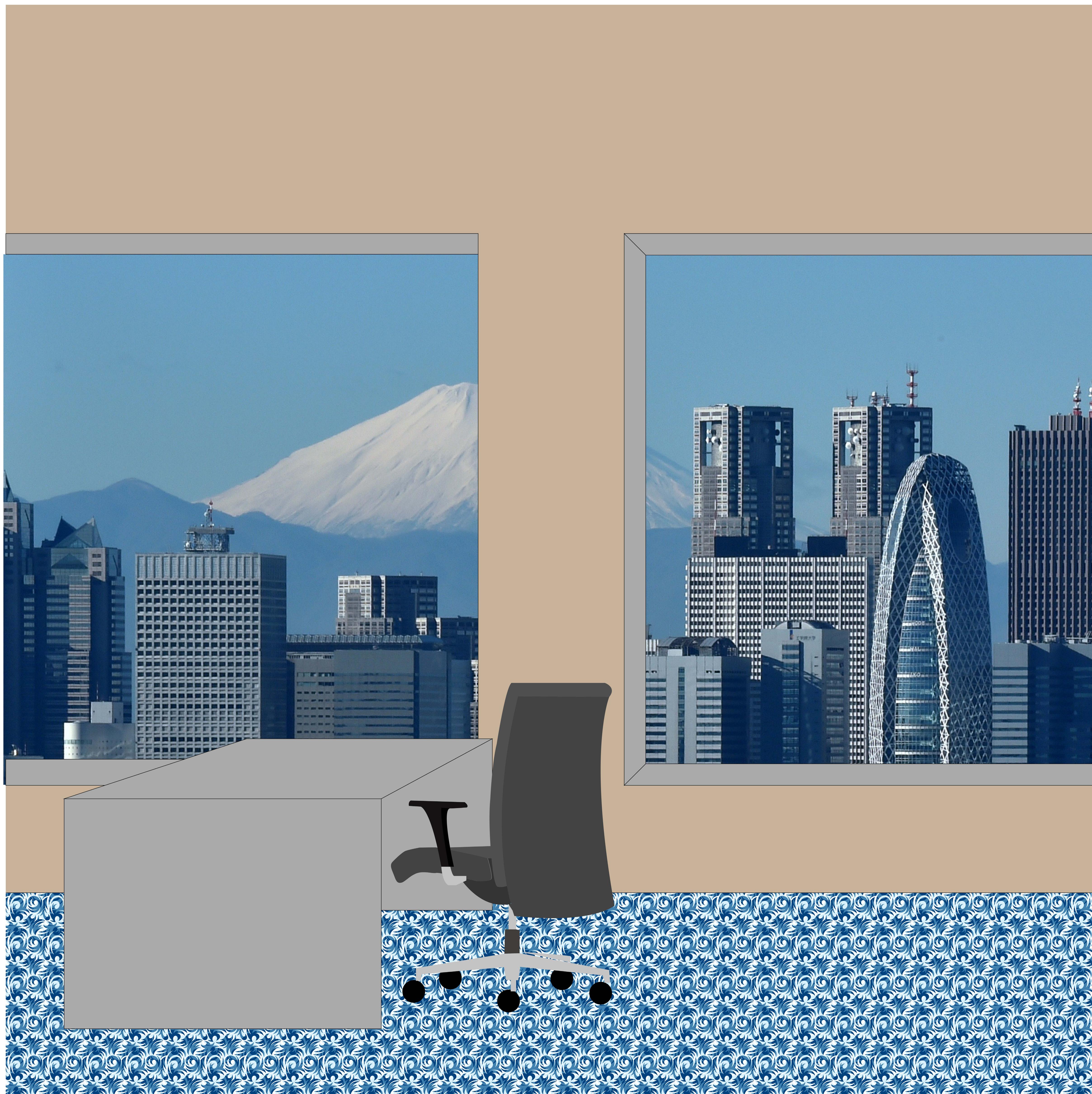
Rank Secretarial.

Embroidery None

Belt, hat Normal leather belt.

Decoration Not much.

Background



Link to sprite sheet.

http://iesdesigner.eu/02.02.01_ingimar_smarason/02.02.01_Ingimar_smarason.html