

SQUAD MANAGER

★ SPORT TEAM MANAGEMENT APP ★

-livrabil sprint 2-

Developed by

↳ Avian Silviu

↳ Dijmărescu Cristina

↳ Haiducu Ștefan

↳ Ioan Tudor

↳ Ionescu Alexandru

↳ Stan Ana-Maria

❖ Sprint backlog (snapshot after planning)

| |
|---|
| Add Statistics - not sprint 1, more will be decided later #20 |
| API Integration for PDF/EXCEL export #21 |
| Design Stadiums page #31 |
| Design Matches page #32 |
| Design Staff page #34 |
| Design Contracts page #35 |
| Design Home Page #30 |
| Design Players page #33 |
| Design Statistics Page #39 |

❖ Sprint report

- **Sprint Number:** 2
- **Sprint period:** 12.12.2022-16.12.2022 & 19.12.2022-23.12.2022
- **Sprint Goal:** design pagini pentru fiecare tabel si integrare API-uri pentru export in Excel/PDF
- **Stories/ time committed:** 8 Stories, 16 hours
 - Story-uri incepute in acest sprint
S8,S9,S10
 - Story-uri ramase de finalizat din sprintul anterior
S3, S4, S5, S6,S7
- **Stories / time delivered:** 1 stories, 16 hours
 - Story-uri terminate in acest sprint
S3
 - Story-uri care se continua in urmatorul sprint:
S4,S5,S6,S7,S8,S9,S10

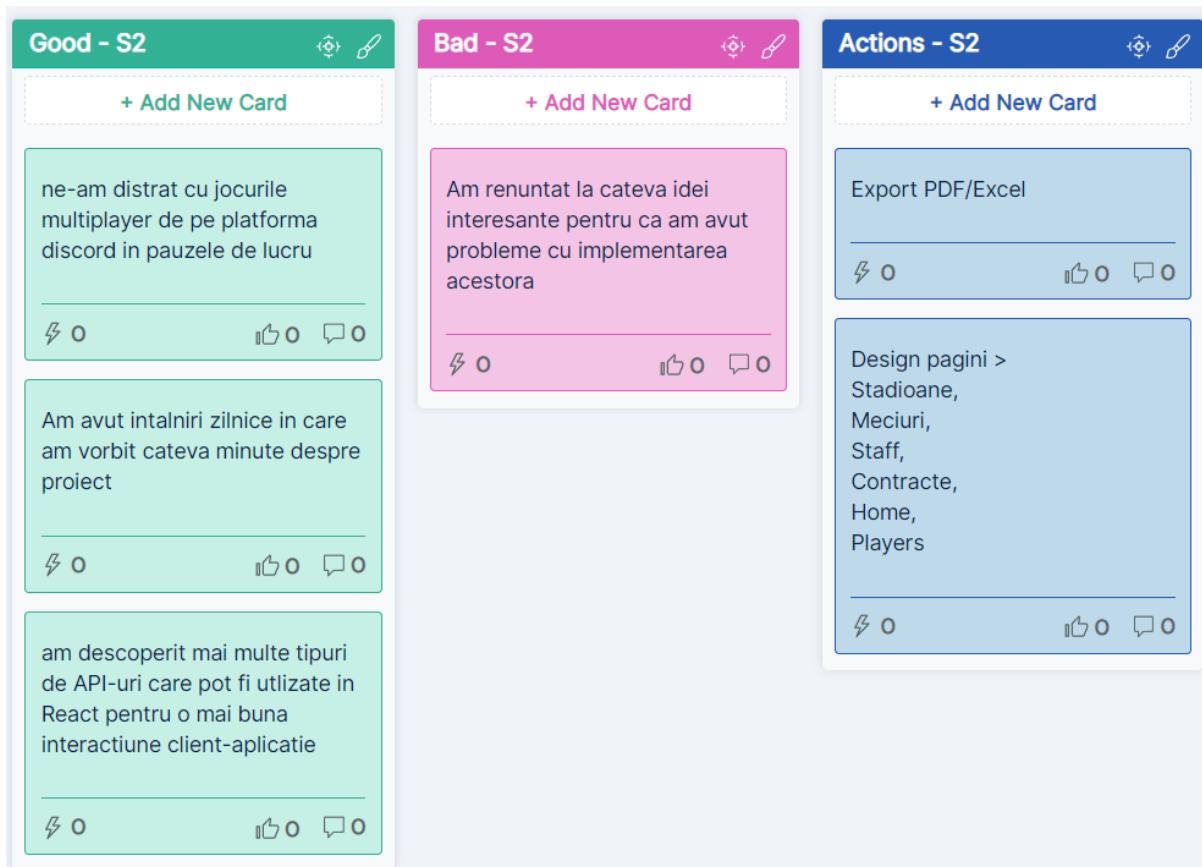
● Comments on Sprint report:

Pe durata Sprintului 2 ne-am propus sa finalizam design-ul paginilor din aplicatie si sa integram API-uri pentru a putea exporta datele din pagini in format Excel sau PDF. Toate obiectivele pe care le-am propus pentru acest sprint au fost indeplinite. Pentru design-ul aplicatiei se mai pot adauga imbunatatiri pe parcursul urmatorului sprint. Story-urile care fac parte din Sprint 2 au fost terminate si testate.

❖ Sprint capacity planner

| Sprint Capacity Planner | | | | | | | | | | | | | | | |
|---|------|-----------|--------------------------|-------------|-----|-----|------|-----|------|-----|------|------|------|------|--|
| | | | Team Capacity Allocation | | | | | | | | | | | | |
| | | Max Limit | Team Hours | Sprint Days | | | | | | | | | | | |
| Team Members | 6 | | Team Member | Allocation | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | |
| Sprint Length (Days) | 10 | | Avian Silviu | 100% | 1 | 0.5 | 1.5 | 0.5 | 1.5 | 1 | 0.5 | 0.5 | 1 | 2 | |
| Hours per day | 2 | | Dijmarescu Cristina | 75% | 0.5 | 0.5 | 1.5 | 2 | 0.5 | 0.5 | 0.5 | 0.5 | 0.5 | 0.5 | |
| Focus Factor | 75% | | Haiducu Stefan | 60% | 0.5 | 0.5 | 1 | 1 | 0.5 | 0.5 | 0.25 | 0.25 | 0.5 | 1 | |
| Daily stand-ups (Hours/Sprint) | 0.10 | 6 | Ioan Tudor | 85% | 1.5 | 1.5 | 0.25 | 2 | 0.25 | 1 | 0.5 | 1 | 0.25 | 0.25 | |
| Sprint Planning Duration (Hours/Sprint) | 1 | 6 | Ionescu Alexandru | 75% | 0.5 | 1 | 0.75 | 1 | 0.5 | 2 | 1 | 0.5 | 0.25 | | |
| Sprint Review (Hours/Sprint) | 0.33 | 2.00 | Stan Ana | 90% | 1.5 | 1 | | 0.5 | 2 | 1 | 1 | 0.5 | 0.5 | 1 | |
| Sprint Retrospective (Hours/Sprint) | 0.25 | 1.5 | | | | | | | | | | | | | |
| Sprint Refinements (Hours/Sprint) | 1.5 | 9 | | | | | | | | | | | | | |
| Other meetings (Hours/Sprint) | 0.5 | 3 | | | | | | | | | | | | | |
| Total Capacity (Hours) | | | 48.5 | | | | | | | | | | | | |
| Total Meeting Time (Hours) | | | 27.50 | | | | | | | | | | | | |
| Focus Time (Hours) | | | 5.25 | | | | | | | | | | | | |
| Plan Capacity (Hours) | | | 16 | | | | | | | | | | | | |
| Plan Capacity (Days) | | | 2.0 | | | | | | | | | | | | |
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❖ Retrospective outcome



❖ Review session

<https://www.youtube.com/watch?v=3QHsFXkF-3A>



❖ User stories

| | |
|----|---|
| 3 | 🕒 As a user, I want to access various statistics about players, matches, staff, contracts, and stadiums, based on role, so that I can inform myself about the topic |
| 4 | 🕒 As an administrator, I want to be the only one to edit, add or delete a contract or a staff member, so that I can have control over my financials. |
| 5 | 🕒 As a player, I want to see all the details about the matches, players, stadiums and staff so that I will always be informed about my team |
| 6 | 🕒 As a staff member, I want to read, delete, add, update the details about the matches, players and stadiums so that I can manage the team properly. |
| 7 | 🕒 As an administrator, I want to control all the content in the application, so that I can be sure of the quality of the details presented. |
| 8 | 🕒 As an administrator I want to export data from all pages in Excel so that I can keep a record of my team details |
| 9 | 🕒 As a staff member I want to export data in Excel from all the pages that I have access so that I can keep a record of my team details |
| 10 | 🕒 As a player I want to export data in Excel from all the pages that I have access so that I can keep a record of my team details |

❖ Acceptance criteria

- S3: avand rolul de user (logat sau nelogat), cand accesez paginile Stadioane, Meciuri, Jucatori, Staff, aplicatia imi va afisa detalii despre fiecare categorie selectata. In pagina de Meciuri am posibilitatea de a apasa un buton "Detalii" pentru a obtine mai multe informatii despre jucatorii care au luat parte la meciul respectiv.
- S4: avand rolul de administrator, in meniul de navigare devine disponibila optiunea de a accesa pagina Contracte.
Cand dau click pe butonul "Add a contract" aplicatia imi deschide un formular cu campurile Impresar, Salariu, Data inceput, Data final, Bonusuri care sunt obligatorii de completat. Dupa ce completez campurile mentionate cu datele corespunzatoare, dau click pe butonul "Submit", mi se va afisa un mesaj de confirmare si aplicatia va adauga informatiile noi in baza de date, in tabela corespunzatoare contractelor, revenind apoi in pagina de Contracte.
Cand dau click pe butonul "Delete", aplicatia va sterge din baza de date respectivul contract. Cand dau click pe butonul "Update", se va deschide un formular precompletat cu datele existente pentru campurile Impresar, Salariu, Data inceput, Data final, Bonusuri. Dupa ce editez campurile pe care le doresc, dau click pe butonul "Update" si aplicatia va actualiza in baza de date respectivul contract, mi se va afisa un mesaj de confirmare a modificarilor si voi fi redirectionat inapoi spre pagina de Contracte.
- S5: avand rolul de jucator (player), cand ma loghez, aplicatia va afisa o pagina cu detaliile mele. Cand navighez in paginile Stadioane, Meciuri, Jucatori, Staff,

mi se vor afisa detalii despre fiecare categorie selectata, fara a avea posibilitatea de a efectua nicio actiune de editare asupra datelor. In pagina de Meciuri am posibilitatea de a apasa un buton "Detalii" pentru a obtine mai multe informatii despre jucatorii care au luat parte la meciul respectiv.

- S6: avand rolul de membru al staffului (staff member), cand ma loghez, aplicatia va afisa o pagina cu detaliile mele. Din meniul de navigare pot accesa toate paginile disponibile.
Cand accesez paginile Stadioane, Meciuri, Jucatori, aplicatia imi afiseaza detaliile corespunzatoare fiecarei sectiuni din club si imi ofera posibilitatea de a actiona diverse butoane.
Cand dau click pe butonul "Add a ..." aplicatia imi deschide un formular cu campurile specifice paginii accesate, care sunt obligatorii de completat. Dupa ce completez campurile mentionate cu datele corespunzatoare, dau click pe butonul "Submit", mi se va afisa un mesaj de confirmare si aplicatia va adauga informatiile noi in baza de date, in tabela corespunzatoare paginii curente, revenind apoi in pagina cu detalii.
Cand dau click pe butonul "Delete", aplicatia va sterge din baza de date respectiva inregistrare.
Cand dau click pe butonul "Update", se va deschide un formular precompletat cu datele existente pentru fiecare camp. Dupa ce editez campurile pe care le doresc, dau click pe butonul "Update" si aplicatia va actualiza in baza de date respectiva inregistrare, mi se va afisa un mesaj de confirmare a modificarilor si voi fi redirectionat inapoi spre pagina cu detalii.
- S7: avand rolul de administrator, pot accesa orice sectiune din aplicatie. Cand selectez o anumita pagina, imi sunt afisate toate optiunile posibile de adaugare, modificare si stergere a datelor.
- S8: avand rolul de administrator, pot accesa orice pagina din aplicatie, unde imi vor fi afisate doua butoane Export PDF, Export Excel.
Cand dau click pe butonul Export Excel, aplicatia imi va descarca local un fisier Excel cu toate datele din pagina respectiva.
Cand dau click pe butonul Export PDF, aplicatia imi va descarca local un fisier PDF cu toate datele din pagina respectiva.
- S9: avand rolul de staff member, pot accesa orice pagina din aplicatie (cu exceptia Contracte), unde imi vor fi afisate doua butoane Export PDF, Export Excel.
Cand dau click pe butonul Export Excel, aplicatia imi va descarca local un fisier Excel cu toate datele din pagina respectiva.

Cand dau click pe butonul Export PDF, aplicatia imi va descarca local un fisier PDF cu toate datele din pagina respectiva.

- S10: avand rolul de player, pot accesa orice pagina din aplicatie (cu exceptia Contracte), unde imi vor fi afisate doua butoane Export PDF, Export Excel. Cand dau click pe butonul Export Excel, aplicatia imi va descarca local un fisier Excel cu toate datele din pagina respectiva.
Cand dau click pe butonul Export PDF, aplicatia imi va descarca local un fisier PDF cu toate datele din pagina respectiva.