JENNIFER RODRÍGUEZ TORRES

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* PROFESSIONAL SUMMARY

Electronics Engineer and UX/UI Designer with strong experience in embedded systems, sensor integration, and full-stack development. Over 3 years leading multidisciplinary teams and delivering human-centered, innovative technology solutions in sectors like aerospace, renewable energy, and education. Skilled in C++, C#, Python, HTML/CSS, and modern tools like Figma and Adobe XD. Passionate about bridging technology and human experience through sustainable thinking and intuitive design. Currently exploring projects with social impact.

PROFESSIONAL EXPERIENCE

Bilingual Customer Service Agent

Teleperformance (Remote) | Jan 2025 – Present

- Provided bilingual support to U.S.-based banking customers.
- Resolved technical issues and ensured service continuity.

Independent Electronics Engineer

Freelance (Remote) | May 2024 - Present

- Diagnosed and repaired consumer and professional electronic devices.
- Delivered personalized customer support and post-repair consulting.
- Managed branding and promotion via digital platforms.
- Promoted services through social media and local networking.
- Developed a personal portfolio website using HTML/CSS and UX methodologies.

Educational Technology Coordinator

Universidad De Investigaciones y Estudios Profesionales Avanzados (UNIEPA) – Xalapa, Ver. | Aug 2021 – Present

- Provided tech support and hardware/software troubleshooting in an academic setting.
- Led implementation of digital tools to enhance learning experiences.
- Managed the university's website and digital communication channels.
- Designed and maintained the institutional website using Wix.

- Created visual materials with Canva and managed academic processes (enrollment, documentation, payments).
- Analyzed platform data to improve user experience and system performance.

Sensor and Interface Design Supervisor

Centro Universitario Bonpland y Humboldt - Emiliano Zapata, Ver. | Sep 2023 - May 2024

- Supervised development of embedded systems for aerospace applications.
- Programmed in C#, Python, and Arduino for hardware interfacing and automation.
- Built and tested sensor prototypes; validated performance under simulated conditions.
- Led integration with other aerospace modules in collaboration with engineering teams.
- Co-Flight Director for Mexico's first analog space mission (Nov 2023).
- Technical speaker at STEM-focused public outreach events.

Electronics Engineer & Interface Developer

Centro Universitario Bonpland y Humboldt - Emiliano Zapata, Ver. | May 2022 - Sep 2023

- Designed and programmed human-machine interfaces (HMIs) for measurement systems.
- Deployed environmental sensors and performed data collection and analysis.
- Represented the project in national tech fairs and science expos (FAMEX, Plan Ares).

Photovoltaic Projects Engineer

Itzaes Tecnologías Energéticas S.A. de C.V. - Xalapa, Veracruz | Oct 2021 - Apr 2022

- Designed off-grid and hybrid photovoltaic systems.
- Monitored energy output and diagnosed performance anomalies.
- Oversaw system installation and conducted site feasibility studies.

EDUCATION

M.Sc. in Astrobiology

Centro Universitario Bonpland y Humboldt | Feb - Nov 2023

 Symposium speaker: "Design of sensor systems for planetary habitability monitoring."

B.Eng. in Electronic Instrumentation

Universidad Veracruzana | 2016 - 2021

Honors graduate; class representative; participated in engineering conferences.

ADDITIONAL EDUCATION

- Google UX Design Certification Coursera | 2022 2023
 - Covered end-to-end UX processes, user research, wireframing, prototyping, and usability testing.
- Diploma in Neurosciences IPEPSIC | 2019 2020
 - Focused on brain structure, behavior, and applied neuroscience for human-centered systems.

X SKILLS

- UX/UI: Figma, Adobe XD, Canva, Camtasia, Notion
- Web: HTML, CSS, GitHub, Visual Studio, Wix
- Data & Analysis: Reporting, MATLAB, usability testing, user personas
- Hardware: Raspberry Pi, Arduino, sensor networks
- Design thinking, proposal generation, public speaking, customer support

ANGUAGES

- Spanish (Native)
- English (Upper-intermediate B2)
- German (Basic A2)

₹ FEATURED PROJECTS

- Chaak Kaabal Log 1.0: Developed a prototype for hydraulic data logging using embedded sensors to monitor turbine flow and pressure in real time. (Nov – Dec 2021)
- Moviruta: Designed a transport app UX/UI for real-time bus tracking in Xalapa, reducing user search time. (Mar 2023)
- Floridea & Al Dente: Led UI/UX projects for a flower delivery app and a cooking tutorial platform. (2022–2023)
- **Personal Portfolio:** https://www.ingjen.com/ Showcases projects in electronics, UI design, and programming.
- Mars Terraforming Sensor System (2023): Designed and presented a sensor suite for planetary habitat simulations at the Astrobiology Symposium.
- Plan Ares Analog Mission: Co-flight director for Mexico's first analog space mission. Led hardware integration and data protocols.