# Predicting The Outcome of Football Matches

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01.04.2022

# Motivation & Purpose

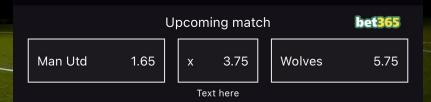
To successfully utilize a Football League dataset and prediction models to accurately predict the outcome of the upcoming fixtures in the chosen Football League.



## Problem Statement

Just as a stock can go up, down, or remain the same. A match outcome can also be categorized by win, lose, or draw.













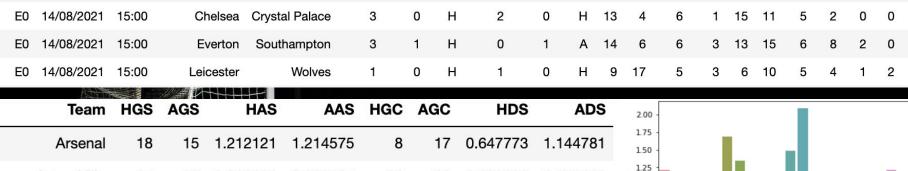


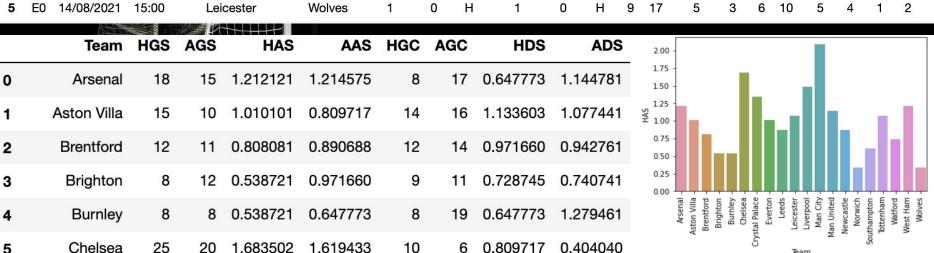
**LaLiga**Santander





### (1)Premier League (2)La Liga (3)Bundesliga (4)League One (5)Serie A Please Enter the Number of the League Desired: 1 Div **Time HomeTeam AwayTeam** FTHG FTAG FTR HTHG HTAG HTR HS AS HST AST HF AF Date **Brentford** 13/08/2021 20:00 Arsenal 0 Н 0 Н 14/08/2021 12:30 Man United Leeds 5 Н 0 Н 16 10 8 3 9 5 2 14/08/2021 15:00 Burnley Brighton 2 Α 0 Н 14 14 3 8 10 6 2 0 14/08/2021 15:00 Crystal Palace 0 H 2 0 Н Chelsea 3 13 6 15 5 0





Team

### KNN

K-NN algorithm assumes the similarity between the new case/data and available cases and put the new case into the category that is most similar to the available categories.

### **XGB**

XGBoost is an optimized distributed gradient boosting library designed to be highly efficient, flexible and portable. It implements Machine Learning algorithms under the Gradient Boosting framework. It provides a parallel tree boosting to solve many data science problems in a fast and accurate way.

### **Logistic Regression**

Logistic regression is a statistical analysis method used to predict a data value based on prior observations of a data set. Based on historical data about earlier outcomes involving the same input criteria, it then scores new cases on their probability of falling into a particular outcome category.

# Enter the Home Team please: Chelsea Enter who plays against Chelsea: Liverpool

	HomeTeam	AwayTeam	FTR	FTHG	FTAG	HS	AS	нс	AC	pastHS	pastHC	pastAS	pastAC	pastHG	pastAG	HAS	HDS	AAS	ADS
191	Chelsea	Liverpool	D	0	0	0	0	0	0	12.000000	6.000000	10.333333	4.333333	2.000000	1.333333	1.683502	0.809717	1.619433	0.404040
190	Man United	Wolves	Α	0	1	9	19	3	8	11.333333	5.666667	14.666667	8.333333	1.666667	0.333333	1.144781	1.214575	1.052632	0.808081
189	Chelsea	Liverpool	D	2	2	15	10	6	7	10.000000	5.333333	6.666667	6.000000	1.333333	1.666667	1.683502	0.809717	1.619433	0.404040
188	Leeds	Burnley	Н	3	1	22	8	9	3	22.666667	4.000000	17.666667	7.666667	1.000000	0.333333	0.875421	1.295547	0.647773	1.414141
187	Everton	Brighton	Α	2	3	17	12	8	5	16.666667	6.000000	11.666667	7.666667	1.333333	1.000000	1.010101	1.295547	0.647773	1.077441

er <u>-</u>	pastoornerbiii	pastavaibili	pastonotsbin	IIAG	1103	AAG	ADS
191	0.555556	0.222222	3.555556	1.683502	0.809717	1.619433	0.40404

LAC

TUC

KNN = 0.867 XGB = 0.671 Logistic Regression = 0.534

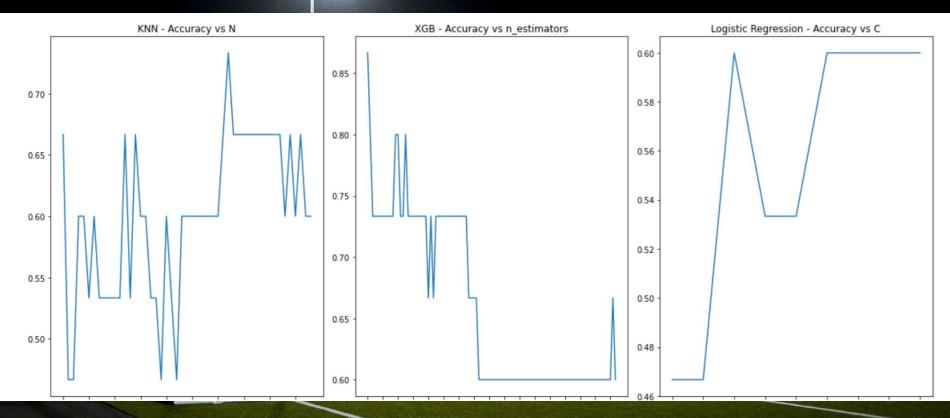
pactCorporDiff pactGoalDiff pactShoteDiff

VDG

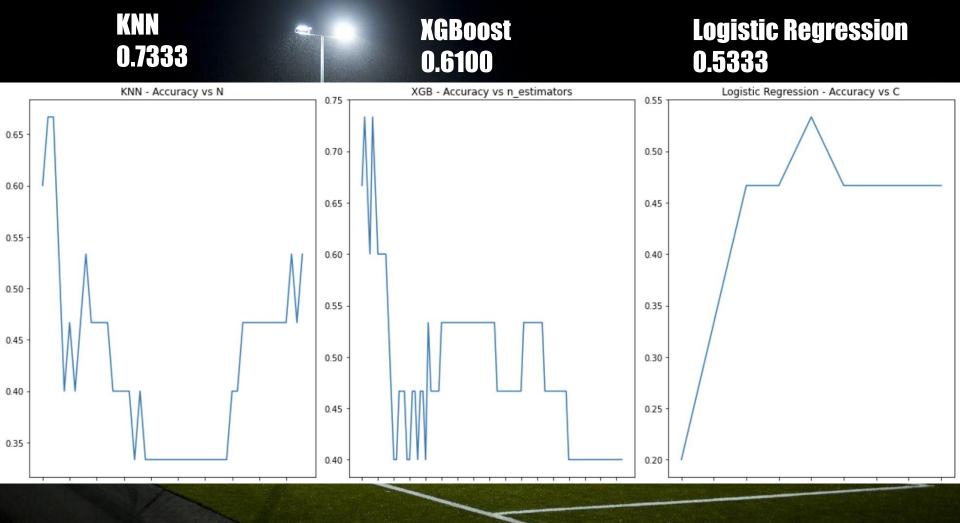


### **XGBoost**

### **Logistic Regression**

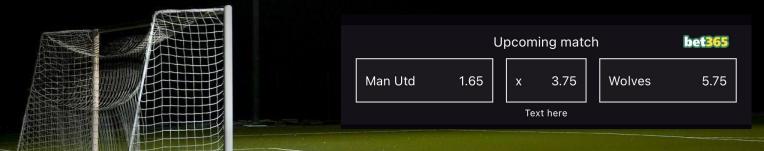






### Conclusions

- → The program is not 100% accurate so it should be used as a reference to influence your own guess.
- → More data can be added for more precise results in future developments. For example: betting odds.



# Future Development

- → There is a lot of potential for this program. Especially regarding data.
- → The more information is has to work with the more accurate it can be.
- → Difference in points, Last 5 match results, weather conditions, referee, available players, individual player stats, etc.