

# CHRISTOPHER NGO

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## Skills

**LINUX:** AWK, BASH,  
CIFS/SMBFS, GIT, NFS,  
PXE, RAID, REGEX, ZSH

**NETWORK:** Cisco IOS,  
Firebug, OSI Model,  
TCP/IP Model, Routing,  
Switches, Subnets,  
Wireshark

**SECURITY:** ACL, BURP,  
CAINE, EnCase, Fiddler,  
FTK, IDS/IPS, Kali,  
Metasploit, Nessus,  
Nexpose, Nmap,  
OWASP 10

**VIRTUALIZATION:**  
Oracle VirtualBox,  
VMware (Player, vSphere  
ESXI, Workstation)

**WEB:** Flask, HTML/CSS,  
JavaScript, jQuery, LAMP  
Stack, MEAN Stack

## Honors

Top 5% of RITx  
Computer Forensics  
(Class of 21,680  
Students)

Winner of WWC  
Hackathon 2017

Winner of Silicon Valley  
Hackathon 2016

Winner of HackingEDU  
Hackathon 2015

## Education

Rochester Institute of  
Technology (RITx)  
Cybersecurity

42 University (SV)  
Computer Science

## Experiences

### Make School Consultant

Mar 2017 - Current

- Advise on hardware/software engineering projects for students
- Lead workshops and teach iOS development

### Cambridge 2 Cambridge Pentester (U.S. Team Captain)

May 2017 - July 2017

- Placed in Top 15 competitors of MIT Cambridge Cybersecurity National Qualifiers
- Represented the U.S in Forensics and Penetration at University of Cambridge, U.K.

### Quanta

Senior Test Engineer (Server NPI & Sustaining) Jul 2015 - May 2017

Amazon AWS | EMC VxRail | Facebook CDN | Microsoft Azure/Bing | Open Compute  
Project | QCT STRATOS | QuantaGrid | QuantaPlex | QxStack (VMware EVO SDDC)

- Designed and managed 40GbE/100GbE lab networks powered by Arista EOS, Cisco IOS, Delta ONIE, Facebook/OCF FBOSS, Juniper Junos OS, and Palo Alto Networks Firewalls
- Developed and implemented L10-L11 server rack system test software in BASH, C, Perl, Python, SQL, and TTL
- Wrote Linux automation programs for server mass-production tests and firmware flash (BIOS, BMC, CMC, FRU, HDD, Intel ME, NIC, SSD, TPM)

### Hackathon Hackers

Hacker | Mentor

May 2014 - Oct 2016

- Open Source projects at [devpost.com/ingochris](https://devpost.com/ingochris)
- Toured North America to compete, mentor, and teach at 50+ Hackathons

### Violin Memory

CS Intern

Oct 2013 - Jun 2014

- Built and administrated Salesforce CRM and knowledge base
- Configured Callhome for customer and internal systems through SSH
- Spearheaded data migration project from Google Cloud to SharePoint (In-House)

## Professional Affiliations

### Clarifai

Champion (Devangelist)

### HackingEDU

Mentorship Director

### Hackster

Hardware Programming Ambassador

### SiliconHacks

Board of Directors

### Spectra

Technical Director

### Stanford University

Security Research Scholar

## Technical Certificates

### CCNA Cyber Ops (In-Progress)

Cisco Networks

### Metasploit

CybraryIT

### Computer Forensics

Rochester Institute of Technology

### Network Security

Rochester Institute of Technology

### MongoDB Python Developer

MongoDB University

### SQL Relational Databases

Stanford University

## Extracurricular Projects

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AINOMALY - UNIVERSITY OF WATERLOO, CANADA	<ul style="list-style-type: none"><li>• Wrote security incident response software for the Canadian Special Forces using Computer Vision and TensorFlow artificial intelligence</li></ul>
AUTOMATE - UNIVERSITY OF CALIFORNIA, BERKELEY	<ul style="list-style-type: none"><li>• Reverse engineered Tinder's API by wireshark network sniffing to automatically analyze, rate, and swipe "selfies" with computer vision</li></ul>
CHARITYOR.ME - UNIVERSITY OF CALIFORNIA, SAN DIEGO	<ul style="list-style-type: none"><li>• Developed to-do list app that punishes overdue tasks by donating money from bank accounts to charities through Venmo API</li></ul>
CISCO JAILBREAK - UNIVERSITY OF CALIFORNIA, SANTA BARBARA	<ul style="list-style-type: none"><li>• Analyzed and exploited a vulnerability in Cisco's Mobility Service Engine to circumvent the system's location tracking services security feature</li></ul>
EVERYCHAT - UNIVERSITY OF PENNSYLVANIA	<ul style="list-style-type: none"><li>• Reverse engineered Yik Yak API to make real-time chat app powered by NodeJS and Socket.io in geolocation fences (Chrome and Comcast)</li></ul>
FISTPUMP - UNIVERSITY OF SOUTHERN CALIFORNIA	<ul style="list-style-type: none"><li>• Developed Unity Oculus Rift videogame utilizing Leap Motion sensors for augmented reality; Google Sketchup of 3-D Printed VR peripheral</li></ul>
HF TRANSLATOR - UNIVERSITY OF CALIFORNIA, BERKELEY	<ul style="list-style-type: none"><li>• Built a speech-to-speech hands-free translator using Google's Web Speech API for transcription and vocalization, wrapping Google's Translate API</li></ul>
INFINITYENCRYPTION - CALIFORNIA INSTITUTE OF TECHNOLOGY	<ul style="list-style-type: none"><li>• Created a new mode of PGP RSA encryption key algorithm seed entropy generation by the Synaptic Telegrapher prototype in Python (Win7 API)</li></ul>
JUNI - JUNIPER NETWORKS, SUNNYVALE	<ul style="list-style-type: none"><li>• Developed a web-wide scalable AI-enhanced Text-Editor in JavaScript that allows everyone to perform research in an easy and streamlined form-factor</li></ul>
JUSTICEMATCH - PAYPAL, SAN JOSE	<ul style="list-style-type: none"><li>• Created an aggregated social network for easy yet effective social signal-booster with Facebook, Instagram, and Twitter APIs</li></ul>
NUTRIFEYE - UNIVERSITY OF CALIFORNIA, BERKELEY	<ul style="list-style-type: none"><li>• Wrote a phone web app to track user macronutrition intake from camera with Google Cloud Computer Vision and USDA database API</li></ul>
REYODA - UNIVERSITY OF CALIFORNIA, LOS ANGELES	<ul style="list-style-type: none"><li>• Created MEAN stack web app that leverages Mashape's and ReSpoke's RESTful APIs to "Yoda-fy" user messages prior to transmission</li></ul>
SECUREDROP - INTERNET ARCHIVE, SAN FRANCISCO	<ul style="list-style-type: none"><li>• Contributed to the open-source software platform for secure anonymous communication between journalists and whistle-blower sources</li></ul>
SUMMONING SURGE - FACEBOOK, MENLO PARK	<ul style="list-style-type: none"><li>• Designed and programmed a videogame in C#, powered by the Unity 5 Game Engine</li></ul>
TOUCAN - "DESIGN THE FUTURE OF WIKIHOW", SAN MATEO	<ul style="list-style-type: none"><li>• Programmed an app in C and JavaScript with CloudPebble to take natural language voice dictation input, scrape wikiHow, and determine best result (Python fuzzy string matching) for smartwatch output</li></ul>