

Experience

Product Design Intern, Azimo Sept 2016 - Current

- Working on iPad design of a money transfer app
- Helping with launch of the redesign of the iOS app in app store

Product Design Intern, MongoDB Summer 2016

- Conducted stakeholder interviews, created user personas, and did A/B testing to understand audience for current products
- Designed and developed a project tracker from start to production

Design Technologist, frog Design Summer 2015

- Designed dashboard interface and companion app to visualize customer data
- Worked on the UI/UX of automated public transport

UX Researcher, Samsung 2014-2015

- Worked with Samsung UX researchers in examining IoT (internet of things) in retail with a focus in restaurants
- Created a wearable prototype that alleviates restaurants wait-time

Web Design TA, UC Berkeley 2014-2015

- Lectured classes of 100+ students and guided them in creating and deploying their website by the end of the semester

Design Instructor, UC Berkeley 2013-2015

- Taught color theory, typography, UX, logo design, as well as the basics of Photoshop and Illustrator to classes of 50 people

Design Team Leader, Innovative Design & Berkeley Innovation 2012-2014

- Lead design teams that provided design services and consultations for businesses and clients in a variety of industries

Education

UC Berkeley, BA
December 2016

computer science &
cognitive science majors
English minor

Skills

Sketch
inVision
Illustrator
Photoshop
HTML
CSS
Javascript
jQuery
Python
user research
rapid prototyping
A/B testing
Arduino
photography

Awards

1st place - Adobe Designation

Interviewed local restaurant owners to provide in-store user experience redesign proposals based off of user needs

2nd Place - Google Designation

Designed the UX/UI and branding for a time travel device; pitched it to a panel of Google UX designers as a potential product