

## Computer science Standard level Paper 1

Wednesday 4 May 2016 (afternoon)

1 hour 30 minutes

## Instructions to candidates

- Do not open this examination paper until instructed to do so.
- Section A: answer all questions.
- Section B: answer all questions.
- The maximum mark for this examination paper is [70 marks].

## **Section A**

Answer **all** questions.

1.	Outline <b>one</b> problem of maintaining legacy systems.	[2]
2.	Explain what is meant by user acceptance testing.	[2]
3.	Discuss <b>one</b> advantage and <b>one</b> disadvantage of printed material, when compared to online support, as a method to provide user documentation.	[4]
4.	Outline the use of a failover system.	[2]
5.	Describe the function of the control unit (CU) in the central processing unit (CPU).	[2]
6.	Describe how the cache memory can speed up the functioning of a processor.	[2]
7.	Outline <b>one</b> feature of the operating system that needs to be considered when running a game application.	[2]
8.	Construct the truth table for the following expression.	
	A xor (B or C)	[3]
9	In an 8-bit register, state the binary representation of the hexadecimal number 3B	[2

**10.** Trace the following fragment, for N=139 and L=3, by **copying** and completing the trace table given below.

```
D = N div L
Z = 1
B = false

loop while Z<L
   D = D div L
   Z = Z+1
   B = NOT B
end loop
if (D ≠ 0 AND B) then
   output(D, B)
else
   output(Z, NOT B)
end if</pre>
```

D	Z	В	Z <l ?<="" th=""><th>output</th></l>	output

[4]

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