

### Assignment 3: Defining a goal and designing the script

I have chosen to continue working on my travel page from my first assignment. My goal for the script is to give the user a random place to travel to in Europe as well as information and a picture of the place. The user can also decide if it wants a city with a beach, a capital or other cities. Then the user can custom their own bucket list with adding and deleting cities from the list.

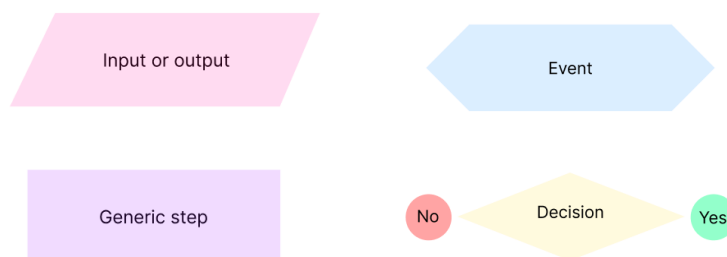
#### Smaller tasks:

- Create a bucket list of cities
  - Implement a list with between 5 and 10 cities
  - Each list item should contain two buttons, one for update/edit, one for delete.
    - Update - `replaceWith()` – text field (hidden)
    - Remove - `remove()`
    - Make these buttons in javascript as a helperfunction
  - The list should also have an adding possibility
    - The same delete and update possibility as the other items
- Hide/show an input field with buttons
  - Add new item button
  - Reset button
  - Cancel button
  - Edit button

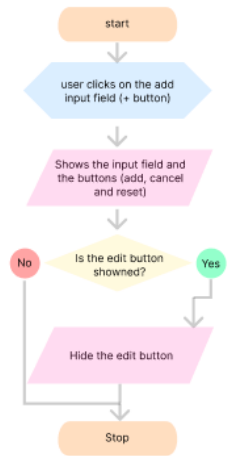
#### Flowchart:

I have made four flowcharts, one to each button.

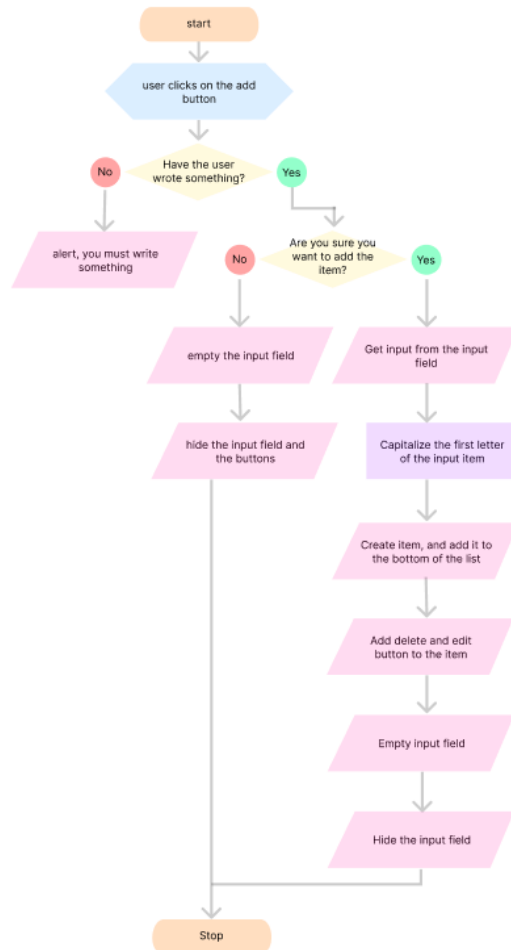
To the flowchart I have used these shapes from page 23 in the Duckett book:



show and hide the input field with buttons



Add a new item



edit an item in the list



cancel button

